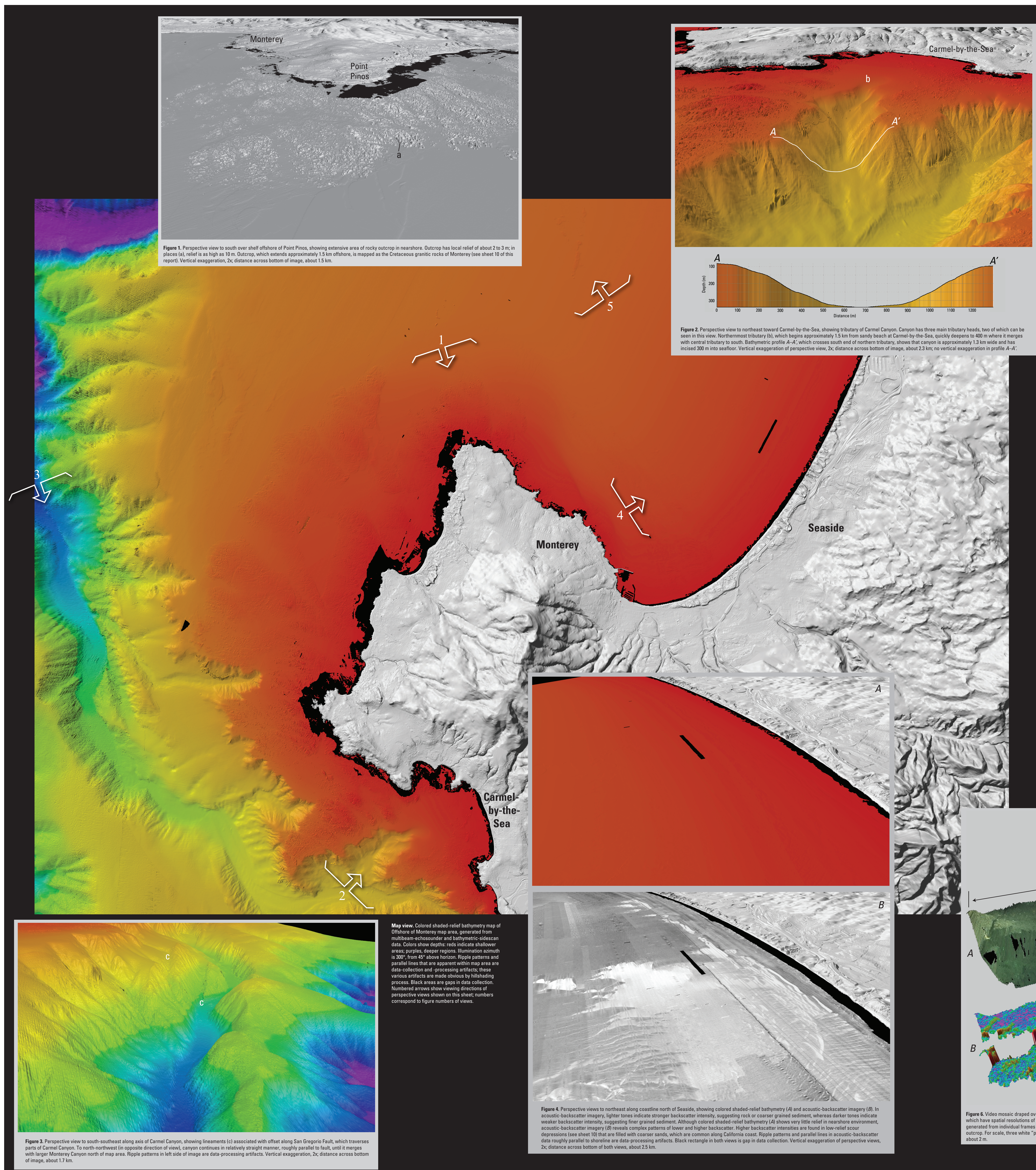




## DISCUSSION

Mapping California's State Waters has produced a vast amount of acoustic and visual data, including bathymetry, acoustic backscatter, seismic-reflection profiles, and seafloor video and photography. These data are used by researchers to develop maps, reports, and other tools to assist in the coastal and marine spatial-planning capacity of coastal-zone managers and resource stakeholders. Seafloor mapping and acoustic maps may be used for fisheries management, for designation of Marine Protected Areas, for monitoring of environmental change such as sea-level-rise impacts, for prediction of sediment and contaminant budgets and transport, and for assessment of earthquake and tsunami hazards. To achieve these goals, it is helpful to integrate the different datasets and then view the results in three-dimensional perspective, such as shown on this data integration and visualization sheet for the Offshore of Monterey Bay map area.

The map view in the center of the sheet is similar to the colored shaded-relief bathymetry map of the Offshore of Monterey map area (see sheet 1 of this report). Numbered arrows show viewing directions of the perspective views on this sheet; the numbers indicate the figure number of the perspective view.

The perspective views and bathymetric profile in figures 1, 2, 3, 4, and 5 show the shaded-relief bathymetry of the Offshore of Monterey map area, as viewed from different directions. These views highlight the seafloor morphology of the map area, which includes complex patterns of scour depressions, areas of rocky outcrop, and the head of Carmel Canyon, a tributary of Monterey Canyon.

Draping the acoustic-backscatter imagery (see sheet 3 of this report) over the bathymetry data (fig. 4) highlights the relations between the backscatter intensity and the seafloor morphology. It also aids in interpreting seafloor habitat and geology.

Video-mosaic images created from seafloor digital video (fig. 6) display the geologic (rock, sand, mud) and biologic complexity of the seafloor. Whereas photographs capture high-quality snapshots of a small area of the seafloor (see sheet 6 of this report), video mosaics can capture larger areas and, thus, can show transitional zones between different seafloor environments. Video-mosaic images that are draped over high-resolution digital terrain models

(DTMs) can show very detailed views of the seafloor over small areas. These DTMs and mosaics are created using seafloor video along with Structure from Motion techniques. The technique generates three-dimensional surface models from overlapping two-dimensional images. The DTMs and mosaics can reveal individual boulders and rock that make up a larger rock outcrop and the organisms that inhabit the outcrop (fig. 6).

**EXPLANATION**

Depth (in meters) and illumination (bright areas are illuminated, facing false sun; dark areas are in shadow, facing away from false sun)

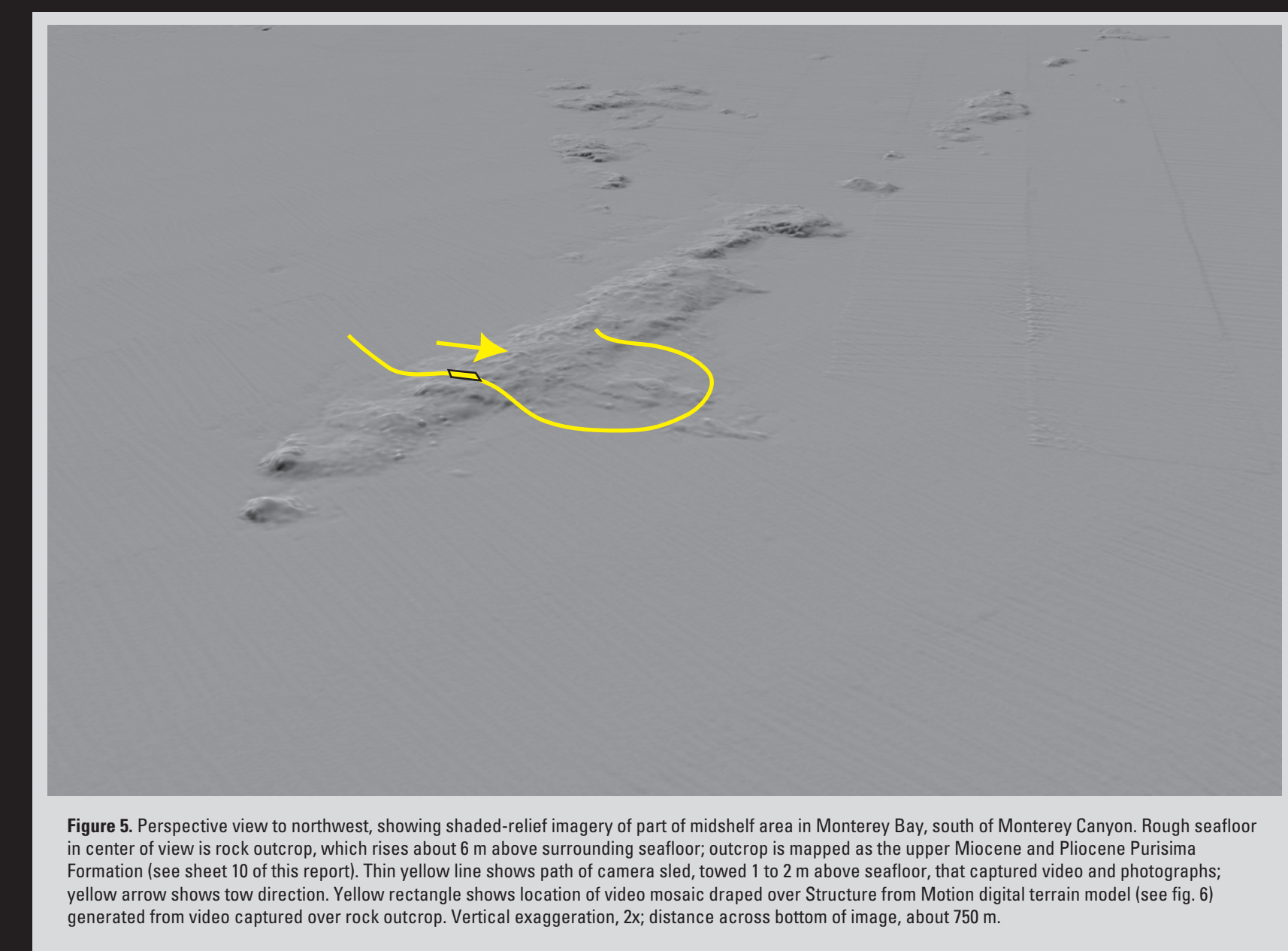
 Shallow

| Age Group | Overall | Female | Male | White | Black |
|-----------|---------|--------|------|-------|-------|
| 18-24     | 15%     | 18%    | 12%  | 16%   | 14%   |
| 25-34     | 25%     | 28%    | 22%  | 26%   | 24%   |
| 35-44     | 30%     | 32%    | 28%  | 31%   | 29%   |
| 45-54     | 20%     | 22%    | 18%  | 21%   | 19%   |
| 55-64     | 10%     | 12%    | 8%   | 11%   | 9%    |
| 65+       | 5%      | 6%     | 4%   | 5%    | 3%    |

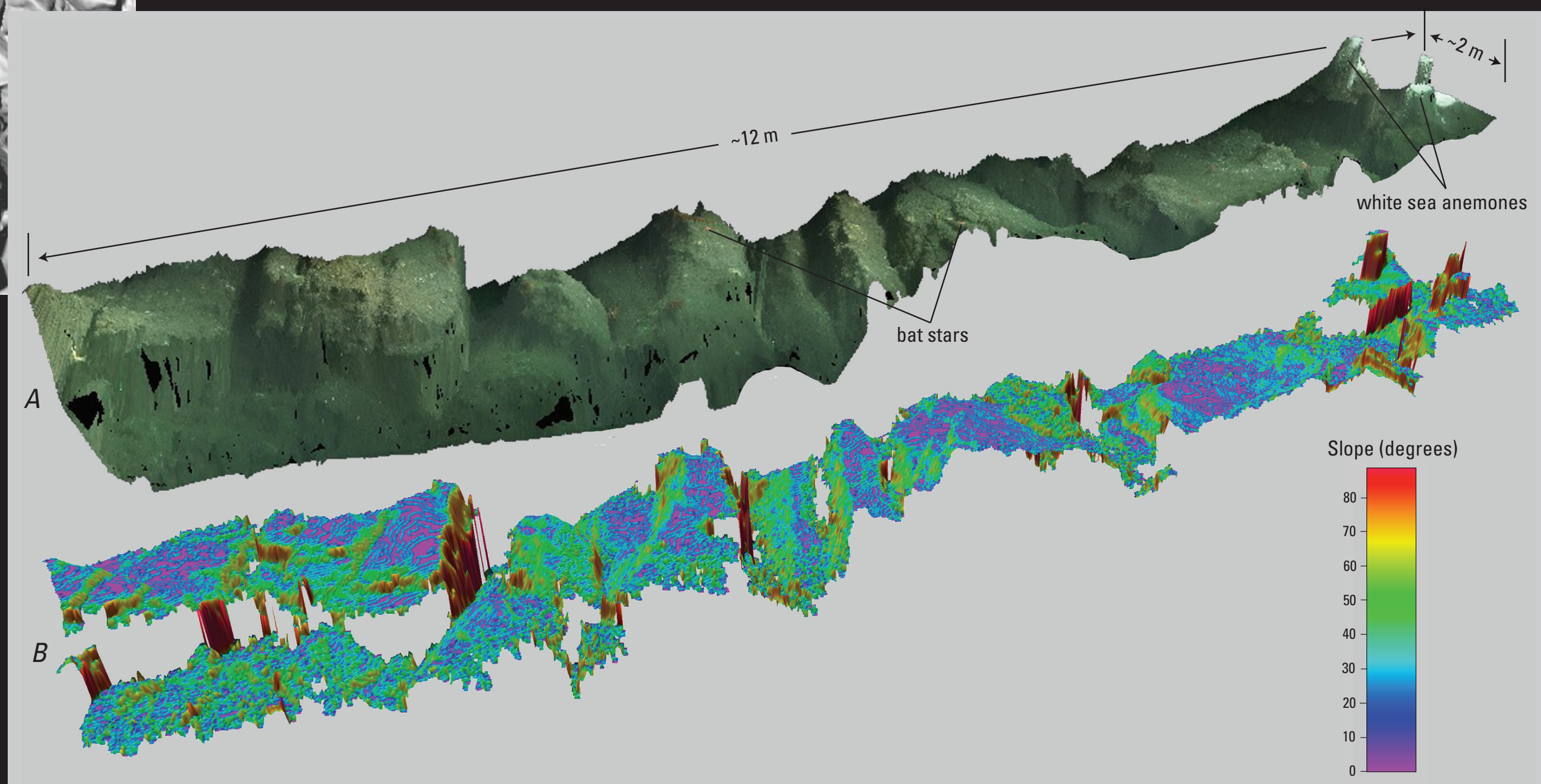
**Deep**

**Direction of illumination from false sun**—Position of false sun is at  $300^\circ$  azimuth,  $45^\circ$  above horizon [arrow included in explanation for illustration]

purposes only; not shown on map]



**Figure 5.** Perspective view to northwest, showing shaded-relief imagery of part of midshelf area in Monterey Bay, south of Monterey Canyon. Rough seafloor in center of view is rock outcrop, which rises about 6 m above surrounding seafloor; outcrop is mapped as the upper *Micene* and *Pleurocene* Pinnate Formation (see sheet 10 of this report). Thin yellow line shows path of camera sled, towed 1 to 2 m above seafloor, that captured video and photographs; yellow arrow shows tow direction. Yellow rectangle shows location of video mosaic derived from Structure from Motion digital terrain model (see fig. 6) generated from video captured over rock outcrop. Vertical exaggeration, 2x; distance across bottom of image, about 750 m.



**Figure 6.** Video mosaic draped over high-resolution digital terrain map (DTM), both of which were created from seafloor video collected over rock outcrops in midshelf area in Monterey Bay, south of Monterey Canyon (see Fig. 5 for location). Video mosaic and DTM, which have spatial resolutions of 20 cm, were created using Structure from Motion (SfM) techniques from Agisoft PhotoScan software (v. 1.24). SfM techniques generate three-dimensional models from overlapping two-dimensional images; mosaic and DTM were generated from individual frames (images) from about 40 seconds of video as camera sailed travelled over seafloor. Camera-slew throw direction is from right to left. A oblique view of video mosaic draped over DTM, showing individual rocks and boulders that make up overall outcrop, scale, three white "pinnacles" at right edge of DTM are from white sea anemones attached to rock. Same oblique view as shown DTM but DTM is being color-coded for slope, as calculated from SfM DTM. Distance along DTM: about 72 m; width of DTM: about 2 m.

Onshore elevation data from National Oceanic and Atmospheric Administration (NOAA) Office for Coastal Management's Digital Coast (available at <http://www.coast.noaa.gov/digitalcoast/data/coastaldata>) and from U.S. Geological Survey's National Elevation Dataset (available at <http://ned.usgs.gov/>). Offshore shaded-relief bathymetry from map on sheet 1, this report.

Universal Transverse Mercator projection, Zone 10N

**NOT INTENDED FOR NAVIGATIONAL USE**

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