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GENERAL-DATA PLOT PROGRAM FOR HEWLETT-PACKARD 9830 CALCULATOR

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TABLE OF CONTENTS

	Page
Program description and user instructions.	3
Description.	3
Special considerations.	3
System specifications	3
Operation	4
Sample run	6
Program listing.	9

ILLUSTRATIONS

Figure 1. Special function key overlay for labeling keys used to run plot program.	4
2. Sample plot	8

PROGRAM DESCRIPTION AND USER INSTRUCTIONS

Description

This program plots data points (x, y) with the option of each axis being either rectangular or logarithmic scales. The data points may be entered from the keyboard or card reader or defined by a user-defined function, and may be plotted on a plotter-drafted grid or on graph paper. The program was written in the BASIC computer language for use on the Hewlett-Packard 9830 calculator^{1/}; however, the program may be modified for use on other calculators.

Special considerations

For plotter-drafted grids, the plot height and width includes the dimensions of the labeling area. Thus, if a specific size of grid is desired, the labeling dimensions should be added to the height and width. For plotting on preprinted graph paper, the plot height and width includes a 1/4-inch margin around the entire grid; this permits data symbols to be plotted at the grid limits. Thus, the plotter limits should be set 1/4-inch from the graph limits.

System specifications

9830 (4K R/W), Plotter ROM, and Extended I/O ROM.
9862 Plotter
9866 Printer
9869 Card Reader (Optional)

^{1/} The use of the brand name in this report is for identification purposes only and does not imply endorsement by the U.S. Geological Survey.

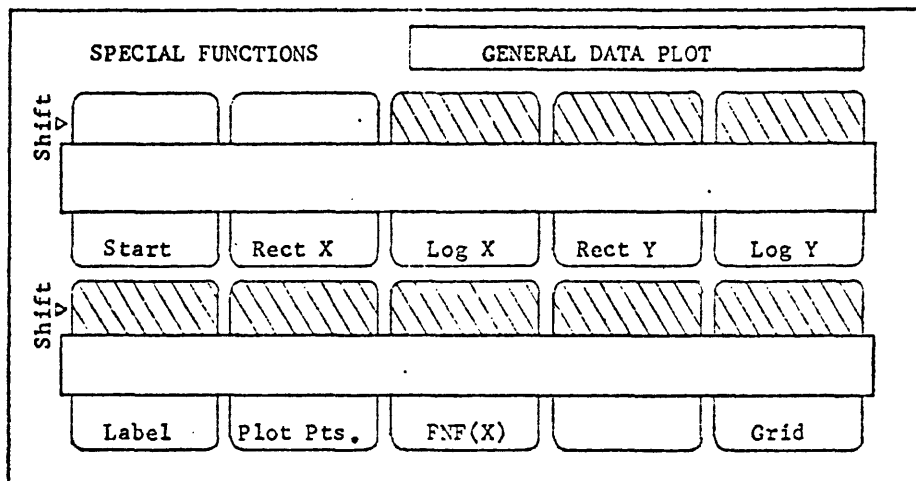


Figure 1. Special function key overlay for labeling keys used to run plot program.

Operation

1. Type LOADKEY 1 and press EXECUTE.
2. If data points are to be defined by a function, press FETCH and press FNF(X) [SF Key 7] (See figure 1). Define function and press END OF LINE.
3. Press RUN and START [SF Key 0]. The program will ask if plotting on graph paper, plot height, and plot width.
4. Press RECT X [SF Key 1] or LOG X [SF Key 2], then RECT Y [SF Key 3] or LOG Y [SF Key 4]. The rect. x and y axis programs will ask for minimum and maximum values. When not plotting on graph paper, they will also ask for tick increment and number of decimal places (0-4) in the axis label. The rect. x program also asks for maximum number of digits (including decimal) in x axis label. This value is used to center numbers under tick marks. The log x and y programs will ask for starting values of first log cycle and number of log cycles. The program (when not plotting on graph paper) will then plot a grid by calling subrouting FNG(2) on SF Key 11 and display PUSH F5 (LABEL) OR F6 (PLOT) KEY. After pressing LABEL Key, the pen will move into position to label the x axis and then the y axis as shown in figure 2. The calculator/plotter system is in the typewriter mode.

5. Pressing PLOT PTS [SF Key 6] initiates the plotting of data points. The program will ask for line dash length between data points (0=none, 9=solid line, or dash length in inches), symbol (push space bar for none), and options for automatic x increment, $Y=F(X)$, and data on cards. Card data is read in by program subroutine FNC(Z) on SF Key 8. Ten values (10F8.0) are entered per card - either 5 pairs of x,y values, of 10 y values for automatic x increment, or 10 x values for $Y=F(X)$. The data points are plotted and connected by program subroutine FNP(Z) on SF Key 10. If x or y values fall outside grid, an error message is displayed. Push CONT and EXECUTE to enter new values.

6. Press PLOT PTS [SF KEY 6] to start new line (change symbol and or line dash length).

7. Pressing GRID [SF Key 9] allows the user to replot the previous grid.

SAMPLE RUN

The plot shown in figure 2 was produced by using the program steps listed below. The portion of each step line preceding the "?" shows the entry request, and the entered value follows.

```
RUN
PLOT ON GRAPH PAPER (YES OR NO)? NO
ENTER PLOT LIMIT HEIGHT (INCHES)? 5
ENTER PLOT LIMIT WIDTH (INCHES)? 9
PUSH F1(RECT X) OR F2(LOG X) KEY

ENTER MIN X? 0
ENTER MAX X? 100
ENTER X TIC INCRN.? 20
ENTER NO. DEC(04) X LABEL? 0
NO. OF COLUMNS(17) X LABEL? 3
PUSH F3(RECT Y) OR F4(LOG Y) KEY

ENTER START Y FIRST LOG CYCLE? 1
ENTER NUMBER Y LOG CYCLES? 2
PUSH F5(LABEL) OR F6(PLOT) KEY

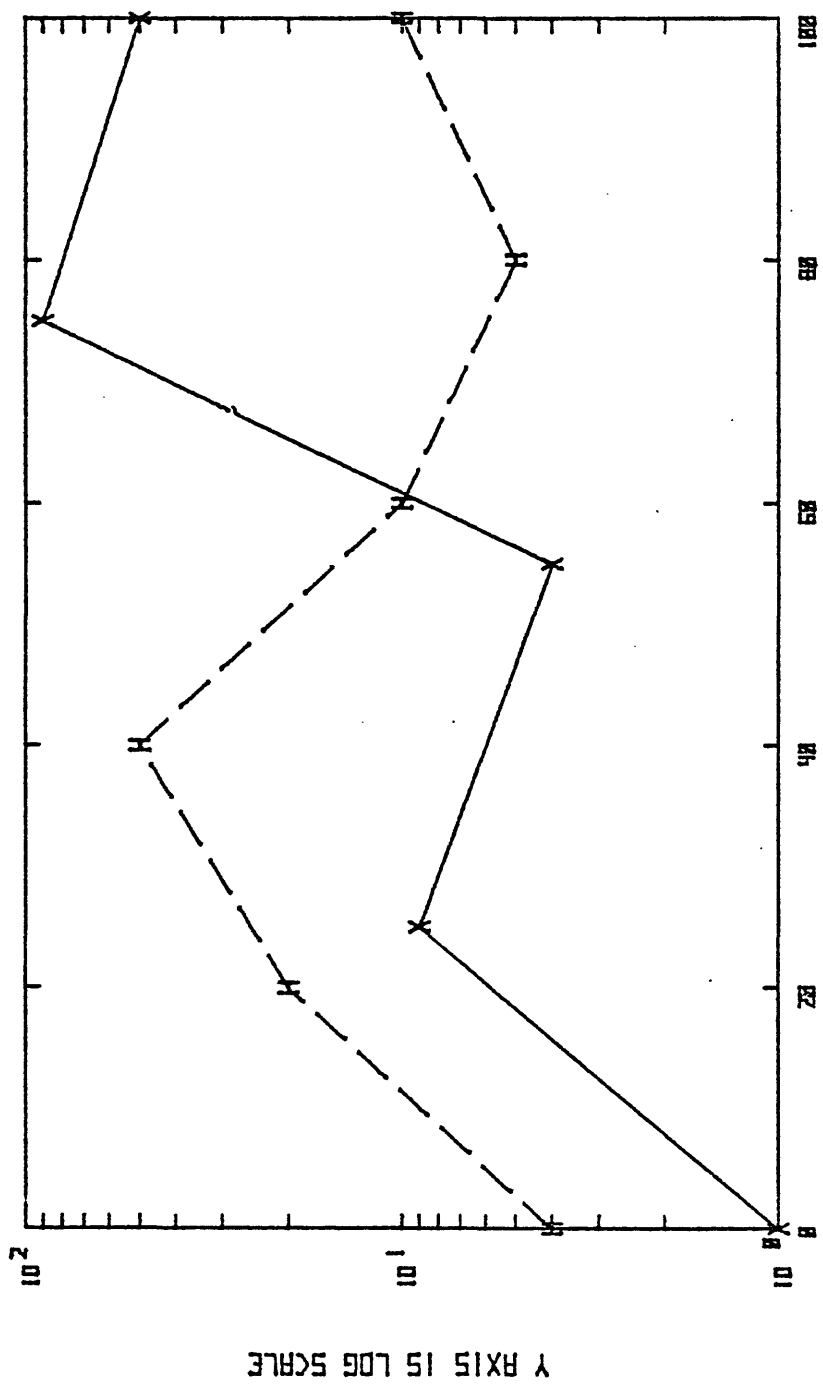
LABEL X AXIS & PUSH STOP
DONE
LABEL Y AXIS & PUSH STOP
DONE
PUSH F6(PLOT) KEY

ENTER DASH LENGTH 0=NONE 9=SOLID? 9
ENTER SYMBOLSPACE BAR FOR NONE? X
AUTOMATIC X (YES OR NO)? NO
Y=F(X) ON KEY 7 (YES OR NO)? NO
DATA ON CARDS (YES OR NO)? NO
ENTER FIRST X VALUE? 0
ENTER FIRST Y VALUE? 1
ENTER NEXT X VALUE OR PUSH F6 KY? 25
ENTER NEXT Y VALUE? 9
ENTER NEXT X VALUE OR PUSH F6 KY? 55
ENTER NEXT Y VALUE? 4
ENTER NEXT X VALUE OR PUSH F6 KY? 75
ENTER NEXT Y VALUE? 90
ENTER NEXT X VALUE OR PUSH F6 KY? 100
ENTER NEXT Y VALUE? 50

ENTER DASH LENGTH 0=NONE 9=SOLID? 0.2
ENTER SYMBOLSPACE BAR FOR NONE? H
AUTOMATIC X (YES OR NO)? YES
X INCREMENT? 20
Y=F(X) ON KEY 7 (YES OR NO)? NO
DATA ON CARDS (YES OR NO)? NO
```

(Sample Run Continued)

```
ENTER FIRST X VALUE? 0
ENTER FIRST Y VALUE? 4
ENTER NEXT Y VALUE? 20
ENTER NEXT Y VALUE? 50
ENTER NEXT Y VALUE? 10
ENTER NEXT Y VALUE? 5
ENTER NEXT Y VALUE? 10
END AUTO X OR CARD DATA
```



X AXIS IS RECT SCALE

Figure 2. Sample plot

PROGRAM LISTING

```

5 REM KEY Ø (STARTING POINT FOR PROGRAM TO DRAW & LABEL GRID
1Ø REM      AND PLOT DATA OR PLOT DATA ON GRAPH PAPER)
15 DIM A$( 3),B$( 3),C$( 3),D$( 3),S$( 1),T( 1Ø)
2Ø DEG
22 REWIND
25 DISP "PLOT ON GRAPH PAPER (YES OR NO)";
3Ø INPUT A$
35 DISP "ENTER PLOT LIMIT HEIGHT (INCHES)";
4Ø INPUT H
45 DISP "ENTER PLOT LIMIT WIDTH (INCHES)";
5Ø INPUT W
55 X=Ø.2*H
6Ø DISP "PUSH F1(RECT X) OR F2(LOG X) KEY"
65 END

```

```

1Ø REM KEY F1 (RECT X)
15 G1=2
2Ø DISP "ENTER MIN X";
25 INPUT A1
3Ø DISP "ENTER MAX X";
35 INPUT B1
4Ø X7=B1
45 IF A$="YES" THEN 1Ø5
5Ø DISP "ENTER X TICK INCRM.";
55 INPUT C1
6Ø DISP "ENTER NO. DEC. (Ø-4) X LABEL";
65 INPUT D1
7Ø DISP "NO. OF COLUMNS(1-7) X LABEL";
75 INPUT D3
8Ø I=(B1-A1)/W*X
85 X4=(B1-A1)/(W-1)
9Ø S1=A1-I
95 S2=B1+I/3
1ØØ GOTO 12Ø
1Ø5 X4=(B1-A1)/(W-Ø.5)
11Ø S1=A1-X4*Ø.25
115 S2=B1+X4*Ø.25
12Ø DISP "PUSH F3(RECT Y) OR F4(LOG Y) KEY"
125 END

```

```

1Ø REM KEY F2 (LOG X)
15 G1=1
2Ø DISP "ENTER START X FIRST LOG CYCLE";
25 INPUT A1
3Ø A1=LGTA1
35 DISP "ENTER NUMBER X LOG CYCLES";
4Ø INPUT N1
45 B1=N1+A1
5Ø X7=10^B1
55 IF A$="YES" THEN 85
6Ø I=N1/W*X

```

```

65 X4=N1/(W-1)
70 S1=A1-I
75 S2=B1+I/3
80 GOTO 100
85 X4=N1/(W-0.5)
90 S1=A1-X4*0.25
95 S2=B1+X4*0.25
100 DISP "PUSH F3(RECT Y) OR F4(LOG Y) KEY"
105 END

```

```

10 REM KEY F3 (RECT Y)
15 G2=2
20 DISP "ENTER MIN Y";
25 INPUT A2
30 DISP "ENTER MAX Y";
35 INPUT B2
40 IF A$="YES" THEN 100
45 DISP "ENTER Y TICK INCRM.";
50 INPUT C2
55 DISP "ENTER NO. DEC.(0-4) Y LABEL";
60 INPUT D2
65 J=(B2-A2)/H*X
70 Y4=(B2-A2)/(H-1)
75 S3=A2-J
80 S4=B2+J/3
85 Z=FNG0
90 DISP "PUSH F5(LABEL) OR F6(PLOT) KEY"
95 GOTO 120
100 Y4=(B2-A2)/(H-0.5)
105 S3=A2-Y4*0.25
110 S4=B2+Y4*0.25
115 DISP "PUSH F6(PLOT) KEY"
120 END

```

```

10 REM KEY F4(LOG Y)
15 G2=1
20 DISP "ENTER START Y FIRST LOG CYCLE";
25 INPUT A2
30 A2=LGTA2
35 DISP "ENTER NUMBER Y LOG CYCLES";
40 INPUT N2
45 B2=N2+A2
50 IF A$="YES" THEN 155
55 J=N2/H*X
60 Y4=N2/(H-1)
65 S3=A2-J
70 S4=B2+J/3
75 IF G1=2 THEN 140
80 U=(S4-S3)/H
85 L=(H-1.33*J/U)/N2

```

```

90 Y=I*W/(S2-S1)
95 N=L*N1+Y*1.4
100 IF N <= W THEN 125
105 DISP "COMP. WIDTH = "N;">INPUT W"
110 WAIT 8000
115 DISP "PUSH KEY F0(START) & USE NEW W"
120 STOP
125 S1=A1-U*Y
130 S2=S1+W*U
135 X4=Y4
140 Z=FNG0
145 DISP "PUSH F5(LABEL) OR F6(PLOT) KEY"
150 GOTO 175
155 Y4=N2/(H-0.5)
160 S3=A2-Y4*0.25
165 S4=B2+Y4*0.25
170 DISP "PUSH F6(PLOT) KEY"
175 END

```

```

10 REM KEY F5 (LABEL)
15 Y=0.1
20 S$="X"
25 FOR Z=0 TO 1
30 LABEL (*,2,2,Z*90,H/W)
35 PLOT S1,S3,1
40 CPLOT 10,Y
45 DISP "LABEL"S$;" AXIS & PUSH STOP"
50 LETTER
55 DISP
60 DISP "DONE"
65 Y=1.1
70 S$="Y"
75 NEXT Z
80 LABEL (*,1.5,2,0,H/W)
85 DISP "PUSH F6(PLOT) KEY"
90 END

```

```

10 REM KEY F6 (PLOT DATA POINTS)
15 LABEL (*,2,2,0,H/W)
20 SCALE S1,S2,S3,S4
25 DISP "ENTER DASH LENGTH 0=NONE 9=SOLID";
30 INPUT L1
35 DISP "ENTER SYMBOL--SPACE BAR FOR NONE";
40 INPUT S$
45 DISP "AUTOMATIC X (YES OR NO)";
50 INPUT B$
55 IF B$="NO" THEN 70
60 DISP "X INCREMENT";
65 INPUT X5
70 DISP "Y=F(X) ON KEY 7 (YES OR NO)";
75 INPUT C$

```

```

80 DISP "DATA ON CARDS (YES OR NO)";
85 INPUT D$
90 IF D$="NO" THEN 105
95 Z1=FNC1
100 GOTO 145
105 DISP "ENTER FIRST X VALUE";
110 INPUT X1
115 X6=X1
120 IF C$="NO" THEN 135
125 Y1=FNFX1
130 GOTO 145
135 DISP "ENTER FIRST Y VALUE";
140 INPUT Y1
145 GOTO G1 OF 150,155
150 X1=LGT(X1)
155 GOTO G2 OF 160,165
160 Y1=LGT(Y1)
165 Z=FNP0
170 IF D$="NO" THEN 185
175 Z1=FNC0
180 GOTO 195
185 IF B$="NO" THEN 210
190 X2=X6=X6+X5
195 IF X2>X7 THEN 285
200 IF D$="YES" THEN 245
205 GOTO 220
210 DISP "ENTER NEXT X VALUE OR PUSH F6 KY";
215 INPUT X2
220 IF C$="NO" THEN 235
225 Y2=FNFX2
230 GOTO 245
235 DISP "ENTER NEXT Y VALUE";
240 INPUT Y2
245 GOTO G1 OF 250,255
250 X2=LGT(X2)
255 GOTO G2 OF 260,265
260 Y2=LGT(Y2)
265 IF X2<A1 OR X2>B1 THEN 295
270 IF Y2<A2 OR Y2>B2 THEN 325
275 Z=FNP1
280 GOTO 170
285 DISP "END AUTO X OR CARD DATA"
290 STOP
295 GOTO G1 OF 310,300
300 DISP "X = "X2" OUTSIDE GRID"
305 GOTO 315
310 DISP "X = "(10+X2)" OUTSIDE GRID"
315 STOP

```

```

320 GOTO 170
325 GOTO G2 OF 340,330
330 DISP "Y = "Y2"OUTSIDE GRID"
335 GOTO 350
340 X2=10+X2
345 DISP "Y = "(10+Y2)"OUSTIDE GRID"
350 STOP
355 IF B$="YES" THEN 235
360 GOTO 170
365 END

```

```

10 DEF FNF(X)=X+2/10
20 REM DEFINE Y=F(X) (KEY 7)

```

```

10 DEF FNC(Z)
15 REM READ DATA CARDS (KEY 8)
20 IF B$="YES" THEN 100
25 IF C$="YES" THEN 180
30 IF Z THEN 40
35 IF J<9 THEN 60
40 J=-1
45 WRITE (1,*)"D"
50 ENTER (1,55)(FORI=1TO10,T[I])
55 FORMAT 10F8.0
60 J=J+2
65 IF Z THEN 85
70 X2=T[J]
75 Y2=T[J+1]
80 RETURN 0
85 X1=T[J]
90 Y1=T[J+1]
95 RETURN 0
100 IF Z THEN 110
105 IF J<10 THEN 130
110 J=0
115 WRITE (1,*)"D"
120 ENTER (1,125)(FORI=1TO10,T[I])
125 FORMAT 10F8.0
130 J=J+1
135 IF Z THEN 155
140 X2=X6=X6+X5
145 Y2=T[J]
150 RETURN 0
155 DISP "ENTER FIRST X VALUE";
160 INPUT X1
165 X6=X1
170 Y1=T[J]
175 RETURN 0

```

```

180 IF Z THEN 190
185 IF J<10 THEN 210
190 J=0
195 WRITE (1,*)"D"
200 ENTER (1,205)(FOR I=1 TO 10.T[ I])
205 FORMAT 10F8.0
210 J=J+1
215 IF Z THEN 235
220 X2=T[ J]
225 Y2=FNFX2
230 RETURN 0
235 X1=T[ J]
240 Y1=FNFX1
245 RETURN 0

10 REM REPLOT PREVIOUS GRID (KEY 9)
15 Z=FNG0
20 DISP "PUSH F5(LABEL) OR F6(PLOT) KEY"
25 END

10 DEF FNP(Z)
15 REM ROUTINE TO PLOT DASHED LINE (LENGTH L1), SOLID LINE (L1=9)
20 REM      OR NO LINE (L1=0) BETWEEN DATA POINTS
25 REM      (SPECIFIED SYMBOL S$). (KEY 10)
30 IF Z THEN 65
35 PLOT X1,Y1,1
40 IF S$=" " THEN 60
45 CPLOT -.3,-.3
50 LABEL (*)S$
55 IPLOT 0,0,1
60 RETURN 0
65 A=2
70 IF L1=0 THEN 165
75 IF L1=9 THEN 170
80 X3=(X2-X1)/X4
85 Y3=(Y2-Y1)/X4
90 L2=(X3+2+Y3+2)+.5
95 L3=0
100 L3=L3+L1
105 IF L3 >= L2 THEN 170
110 P=L3/L2
115 X=X1+P*X3*X4
120 Y=Y1+P*Y3*Y4
125 PLOT X,Y,2
130 L3=L3+.1
135 IF L3 >= L2 THEN 170
140 P=L3/L2
145 X=X1+P*X3*X4
150 Y=Y1+P*Y3*Y4
155 PLOT X,Y,1
160 GOTO 100

```

```

165 A=1
170 X1=X2
175 Y1=Y2
180 PLOT X1,Y1,A
185 IF S$=" " THEN 200
190 CPLOT -0.3,-0.3
195 LABEL (*)S$
200 IPLOT 0,0,1
205 RETURN 0

```

```

10 DEF FNG(Z)
15 REM PLOT GRID (F11 KEY)
20 SCALE S1,S2,S3,S4
25 LABEL (*,1.5,2,0,H/W)
30 X1=A1
35 X2=X1+X4*0.07
40 Y1=B2
45 Y2=Y1-Y4*0.07
50 PLOT A1,A2
55 K=1
60 X=X1
65 GOTO G2 OF 70,150
70 C=10+A2
75 B=10*C
80 A=C*2
85 FOR J=1 TO N2
90 FOR I=A TO B STEP C
95 Y=LGTI
100 PLOT X,Y
105 IF Y=B2 THEN 180
110 PLOT X2,Y
115 PLOT X,Y
120 NEXT I
125 A=A*10
130 B=B*10
135 C=C*10
140 NEXT J
145 GOTO 180
150 FOR Y=A2+C2 TO B2 STEP C2
155 PLOT X,Y
160 IF Y-B2 THEN 180
165 PLOT X2,Y
170 PLOT X,Y
175 NEXT Y
180 IF K=2 THEN 350
185 Y-Y1
190 GOTO G1 OF 195,275
195 C=10+A1
200 B=10*C
205 A=C*2

```

```

210 FOR J=1 TO N1
215 FOR I=A TO B STEP C
220 X=LGTI
225 PLOT X,Y
230 IF X=B1 THEN 305
235 PLOT X,Y2
240 PLOT X,Y
245 NEXT I
250 A=A*10
255 B=B*10
260 C=C*10
265 NEXT J
270 GOTO 305
275 FOR X=A1+C1 TO B1 STEP C1
280 PLOT X,Y
285 IF X=B1 THEN 305
290 PLOT X,Y2
295 PLOT X,Y
300 NEXT X
305 IF K=2 THEN 60
310 X1=B1
315 X2=X1-X4*0.07
320 Y1=A2
325 Y2=Y1+Y4*0.07
330 PEN
335 PLOT A1,A2
340 K=K+1
345 GOTO 185
350 PEN
355 GOTO G2 OF 360,420
360 FOR I=A2 TO B2
365 PLOT A1,I,1
370 CPLOT -5,-0.5
375 LABEL (*)"10"
380 IF I <=0 THEN 395
385 CPLOT 0.5,1.5
390 GOTO 400
395 CPLOT 1.5,1.5
400 LABEL (405)I
405 FORMAT F3.0
410 NEXT I
415 GOTO 450
420 D=D2+1
425 FOR I=A2 TO B2 STEP C2
430 PLOT A1,I,1
435 CPLOT -8,-0.3
440 Z=FND(0)
445 NEXT I
450 GOTO G1 OF 455,510
455 FOR I=A1 TO B1
460 PLOT I,A2,1
465 CPLOT -2,-2
470 LABEL (*)"10"

```



```

475 IF I<0 THEN 490
480 CPLOT 0.5,1.5
485 GOTO 495
490 CPLOT 1.5,1.5
495 LABEL (405)I
500 NEXT I
505 RETURN 0
510 D=D1+1
515 FOR I=A1 to B1 STEP C1
520 PLOT I,A2,1
525 A=8-D3*0.5
530 CPLOT -A,-1.5
535 Z=FND(0)
540 NEXT I
545 RETURN 0
550 END
555 DEF FND(Z)
560 FORMAT F7.0
565 FORMAT F7.1
570 FORMAT F7.2
575 FORMAT 2F7.3
580 FORMAT 2F7.4
585 GOTO D OF 590,600,610,620,630
590 LABEL (560)I
595 GOTO 635
600 LABEL (565)I
605 GOTO 635
610 LABEL (570)I
615 GOTO 635
620 LABEL (575)I
625 GOTO 635
630 LABEL (580)I
635 RETURN 0

```