

UNITED STATES DEPARTMENT OF INTERIOR
GEOLOGICAL SURVEY

AN INEXPENSIVE, BUFFERED ANALOG-TO-DIGITAL CONVERTER
FOR USE ON THE SCSI BUS
WITH THE UNIX OPERATING SYSTEM

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INTRODUCTION

We received a small amount of money to install a seismographic network in Katmai National Park, Alaska, in order to study the relationship of earthquakes in the region to the volcanoes. This network included 16 seismic channels in the first year and might be expanded over several years to 64 or more channels. The existing options for recording these data are limited and expensive. Using individual drum recorders or digital event recorders becomes cumbersome and expensive for more than a few stations. Film recorders are difficult to maintain and are no longer commercially available. Most magnetic tape recorders are best suited for networks of less than 7 channels or more than 64. None of these systems allow online detection and location of earthquakes. Digital computer systems have proven to be the more desirable method to monitor and record data from such networks but have typically cost between \$50k and \$100k. Given that the cost of computers has been rapidly declining while their processing power has been escalating, we decided to try to develop a much lower cost computing system. Our design ideas were heavily influenced by the time available. Funding for this network was received in late April, 1987, and the system was installed in Alaska in early September, 1987. This document describes briefly our design concepts and the specific design.

DESIGN PRINCIPLES

A major factor in the design of computer systems is the cost of the software both in terms of time and programmers' salary. Nearly all of the software that we need to detect, process online, and interactively reprocess earthquake data exists and is running on a variety of minicomputers throughout the world. Much of this software has been written on systems with virtual memory capability and it would be difficult to trim these programs to fit computers with a severely limited address space. Thus our first fundamental decision was that the system must have virtual memory capability (address space of at least 16 megabytes) and should have a processing capability of at least 1 MIPS (Million Instructions Per Second).

The next decision was that the processor must have true multi-user and multi-tasking capability so that many programs could be run simultaneously without our software having to distribute system resources. In this way the large pool of existing software could be implemented rapidly and the configuration of software could be changed easily depending on need.

The third basic decision was to use the UNIX operating system (UNIX is a trademark of Bell Laboratories). All of the software needed was already running under UNIX. UNIX has become the industry standard portable, multi-user, multi-tasking operating system. Nearly all manufacturers of minicomputers now sell and support UNIX for their hardware. IBM and Apple have announced their intent to sell and support UNIX on the new generation of personal

microcomputers being introduced this year. Thus by choosing UNIX, not only can existing software be readily ported to our system, but our system can then be readily ported to hundreds of models of computers being developed by dozens of manufacturers. The choice of UNIX put some constraints on design of the analog-to-digital converter as discussed below.

These decisions ruled out use of IBM PC, XT, and AT compatible and Apple II and Macintosh I personal computers. We reconsidered this result carefully because, after all, these computers are inexpensive, widely available, and easily maintainable worldwide. These machines do not have sufficient power for large seismic networks and programming to fit their addressing and processing limitations would negate any apparent cost savings. Furthermore these systems are soon to be replaced by new models that will meet the above criteria and that would make such special programming obsolete. While there are good arguments for ultimately using such mass-produced computers, we decided that the most expeditious way to proceed in 1987 was to do the development on the best machine available, but to use industry standards so that we could readily port our system to whichever hardware was best in the future.

The next decision involved how to interface the analog-to-digital converter (A/D) to the computer. The standard approach for large microcomputers and minicomputers is via a bus such as VME bus or Multibus. Processors using such high-performance buses, however, are typically expensive. The most powerful and least expensive processors typically use the Small Computer Systems Interface or

SCSI bus to connect to peripherals. SCSI is rapidly becoming an industry standard as increasing numbers of disk drive and tape drive manufacturers are producing systems to connect directly to this bus. Several manufacturers provide chips that do all of the low level interface to this bus so that interfacing a new device is relatively easy. SCSI will be available for many of the new generation personal computers announced this year. We decided that if we could make our A/D look like a read-only disk on the SCSI bus, then it could be readily interfaced to a wide variety of processors.

UNIX is not a realtime operating system. In other words it can not guarantee to service any specific process on a set schedule within fractions of a second. In fact most multi-user, multi-tasking operating systems are not as realtime oriented as single task processors. High performance A/D systems get around this problem by using buffering. Thus we concluded that if the A/D could buffer data for as much as a few seconds, it should be able to work properly even in a heavily laden UNIX environment. Within UNIX it is possible to lock a given process in core and to give it the highest priority, so that it will be serviced regularly.

Our design goal was to build a system capable of digitizing data from 128 seismic components at a rate of 100 samples-per-second each. We wanted to use as many off-the-shelf components as possible to reduce development time and to minimize cost.

OVERALL DESIGN

We researched all computer systems available that would meet the above criteria and would cost under \$20k including disk and tape subsystems. We concluded that the most mature and powerful (1.5 MIPS) processor available in mid 1987 for the lowest price was the SUN Microsystems Model 3/50 Workstation. This system with a floating-point processor, 4 megabytes of memory, 142 megabytes of disk storage, and 60 megabytes of cartridge tape storage was available for about \$10k.

We were unable to find a buffering A/D interfaced to the SCSI bus and were thus forced to build our own. A/D chips, however, can be bought off the shelf, so that what we had to build was only an A/D controller. SCSI controllers are also available off the shelf, but we were unable to get one within a reasonable time period and thus had to build our own. The overall design of the A/D unit is shown in Figure 1.

The dynamic range of the seismic telemetry system is less than 60db, so that a 12 bit A/D is more than adequate. This leaves 4 bits of each 16 bit word unused. We decided to use these extra bits to record time information. The Kinematics/True Time GOES Satellite Synchronized Clock (Model 468-DC) provides absolute time accurate to a millisecond and has an option for parallel output of the time information in BCD format. Thus by using each set of 4 bits for one BCD digit, the complete time of year from day of year thru millisecond can be encoded in 12 samples. The clock also puts out 4 error bits. Table 1 shows the information encoded in each sweep of 16 channels of seismic information. The clock data are latched into registers at the beginning of each sweep and then added 4 bits at a time to the A/D data stream. By placing the time information in the least significant bits, i.e. in the noise, the data can be processed without removing the time information.

The A/D is a Burr-Brown SDM854 Hybrid Data Acquisition System that contains not only an A/D, but a sample and hold amplifier, 16 channel multiplexer, clock, delay timer, and multiplexer address latch. Each channel of this internal multiplexer can then receive data from an external multiplexer (Burr-Brown MPC16S CMOS Analog Multiplexer) giving input from up to 256 channels. For ease of design and buffering, the number of channels in our system is selectable in units of 16, the number of multiplexers active. Similarly the sample rate is adjustable only to 50, 100, or 200 samples per second.

The output of the A/D and clock goes into a FIFO (Integrated Device Technology Model IDT7202) to provide some flexibility in the processor's response to the data stream. At high throughputs near 25.6K samples per second, the processor might otherwise miss some samples.

Our initial idea was to use a large FIFO as the whole data buffer and use Programmable Array Logic (PAL) to control the A/D and SCSI bus. The cost of 600K bytes of FIFO, however, is

prohibitive. Furthermore the SCSI interface chip is designed to talk to a processor. Several people who had designed SCSI interfaces advised us that debugging a PAL-based SCSI system would be very difficult. Thus we decided to use a processor for buffering and control. The most inexpensive and well proven processor readily available to us was an Intel 8088 in the form of an IBM-XT clone. A fully configured XT was available for development with a cross assembler and a prom burner. Thus we could write and compile the program in a standard working environment, burn a prom, and insert it into the A/D. This established the physical configuration of the A/D as an XT clone case, power supply, and motherboard containing processor and memory. We then used standard XT full-length plugin prototype boards to hold the custom wire-wrap circuitry. All of these components were readily available over the counter. In addition a serial RS-232 port board was purchased to provide printer output during debugging of the SCSI interface.

The wiring diagrams are shown in Appendix A. There are three types of boards. Board 1 is the digital board (JDR Microdevices wirewrap prototype card model IBM-PR2) containing I/O interface logic for the XT, timing logic, and SCSI interface. Board 2 is the analog board (JDR Microdevices wirewrap prototype card model IBM-PR1) containing time source input, A/D converter, a DC-DC converter for power regulation, buffers, and decoding circuitry. Board 3 (also model IBM-PR1) contains multiplexers for 128 channels. Board 4 (not built) is a copy of Board 3 for 128 more channels.

The software that runs the processor as a standalone program is loaded in a 2K ROM and is listed in Appendix B. It uses an 8K byte segment of processor memory (RAM) for program variables and the remaining 632K bytes for buffer space.

A binary digital counter operates 8 LEDs that display the numbers of buffers waiting to be read over the SCSI bus. A buffer is 4096 bytes. This display shows immediately how well the interface to UNIX is working and whether the A/D is functioning properly.

The SCSI bus is very powerful and has numerous options, but it is not documented for beginners. The bus is defined in a standard distributed by the American National Standards Institute, New York, and described in a document called "Small Computer System Interface (ANSI X3.131-1986)". Delivery from ANSI takes months, but the document can also be bought overnight at higher cost from Global Engineering Documents in Santa Ana, California (800-854-7179). The standard is so broad that a subset of the standard is being developed in a document called "Common Command Set of the SCSI(X3T9.2/85-52 Rev 4.B)". Interface chips are made by Western Digital (WD33C93), NCR Microelectronics (NCR 53C80), and now other vendors. The vendors provide design manuals and sample software. We used the WD33C93 on the recommendation of several designers who thought it had fewer bugs since it was developed later and because it had higher level commands. The greatest problem in the development of this A/D system was to clearly understand the SCSI bus and bus language. Now that we have done it, it seems easy, but the documentation available is exceedingly terse and assumes a prior knowledge. There is no question, however, that if we did it again, we would choose SCSI. After all, we did figure it out in only a few weeks!

SUN SOFTWARE

SUN Microsystems Consulting Group sells a generic SCSI bus driver called CONSULT-SIP. The source code is provided with a manual entitled "Software Interface Description to SCSI Intelligent Peripherals". This code works under SUN release 3.2 of UNIX but does not work under release 3.4. We spent considerable time discovering this fact and ended up reinstalling 3.2 and using it for this work. SUN will be correcting the problems, caused by a major rewrite of the SCSI system drivers after release 3.2. This software provides the appropriate interfaces for the C Language subroutine calls open, close, read, write, and several options under ioctl (the IO control subroutine) that we used to identify the A/D, to reset the A/D, and to report errors. We designed the A/D interface to provide what this software expected. Porting this device to another machine will require a similar appropriate driver. A real benefit of the SCSI bus is that such a generic driver can be used. Writing a new SCSI bus driver would be a major undertaking.

PERFORMANCE

The noise on the analog channels was about 5 mv peak-to-peak with reference to a plus and minus 5 volt maximum input causing jitter in the second data bit. Since the seismic signals input to the multiplexers had noise greater than this, no effort was made to reduce this noise.

The A/D was run for days into a program that read the header information, checking that the time between samples was always between 9 and 11 milliseconds, checking that the multiplexer numbers were sequential, and checking that the distinct numbers were always in their proper place. The only errors found were traced to poor reception by the Satellite Clock due to a misaligned antenna and automatic seeking between the two satellites. Over a period of hours the time between samples did not change 8 specific times and then suddenly changed 80 milliseconds as the internal clock in the receiver was resynchronized to the satellite. Reorientation of the antenna and setting the receiver to use only one satellite corrected this problem. No loss of data by the A/D was ever detected.

Throughput of data proved to be no problem for up to 256 channels at 100 samples per second or 25.6K samples per second. The Burr-Brown Hybrid Data Acquisition System is rated at 27K sps. The FIFO and processor had no problem maintaining this rate because DMA channels were used and the processor was dedicated to data collection and transmission. This rate would not be attainable using the MSDOS operating system. The bandwidth of the SCSI bus is up to 4 megabytes per second with DMA input and output. The SUN 3/50 was able to receive the data and write it to disk at 25.6K sps. For testing purposes we installed a do loop in the main program on the SUN doing integer multiplies and discovered that 4 such multiplies per sample could be done without losing data. There was some indication that data may have been lost by the disk at specific moments, perhaps during switching of disk tracks. This problem was not regular, however, and we did not have time to investigate it fully. In cases where the highest throughputs are required, it may be wise to use a higher cost SUN model including a VME bus so that data is input on the SCSI and output to disk on the VME bus. Throughput was influenced by system load. If the A/D reading program was run at standard priority (nice=0) and a large amount of other disk or tape I/O or computing was going on simultaneously, the number of buffers in the A/D would increase and decrease, sometimes causing buffer overflow. If the A/D program was run at highest priority (nice= -10) this was rarely a problem and never a problem for less than 200 channels (20K sps). When buffer overflow occurs, the A/D sends an error message and continues to collect data so that the buffer always contains the most recent data. The possibility of overflow can be further decreased by a program called plock that is available from SUN Consulting to lock a process in core. We did not buy or test the effect of this on throughput, because we never expected to use more than 128 channels.

A standard long-term short-term detection program was used to select and save earthquake data (Herriot, J. W., unpublished data). We could run 224 channels of data through this program without losing data and using all of the system bandwidth. We tested the program extensively with data from 32 stations near Parkfield, California. Running the complete detection algorithm on all 32 stations and saving suspected events on disk used less than 10 percent of the computer resources. While this task was running in background, we could use the rest of the computer resources for editing, compiling, and other computing. We also modified this program so that the data was not only scanned with suspected earthquakes saved to disk files, but also written continuously to magnetic tape. This allows us to collect continuous data from the network when desired.

The only task that would backup buffers in the A/D was extensive use of the cartridge streamer tape drive. This tape drive hogs the SCSI bus even while rewinding, a problem that should be corrected by a better controller. A major feature of the SCSI bus is that when a device is asked to do something that will take a long time, the device can disconnect from the bus and then reconnect once the data are available. We use this feature in reading the A/D. The SUN requests one buffer (4096 bytes). If the A/D does not have one ready, it disconnects and then reconnects when the buffer is ready. The tape controller should do this but does not. Thus it is possible to lose some data from the A/D when writing a very long cartridge tape. There may be ways to mitigate this problem, but in our case we concluded that the problem was likely to occur so rarely, that we would not spend more time on it.

A program is listed in Appendix 3 that allows the A/D data to be displayed as it is collected and also allows display of the events detected along with the response of the detector algorithm. This

program provides for auto-scaling of the traces and shows the trace offset and scale. This program was written quickly and has not been refined.

ACKNOWLEDGEMENTS

Many people were involved in discussions that led to the development of this system. In particular Bill Jolitz of Symmetric Computer Systems suggested several key ideas. Jim Ellis and Gray Jensen of the U.S.G.S. helped extensively in evaluating options. Jim Herriot provided the detection program and assisted in implementing it. John VanSchaack, Wes Hall, Anselmo Rodrigues and Dick Fry provided major assistance in connecting the prototype system to incoming seismic signals from Parkfield. Rex Allen provided many useful comments and reviewed this document.

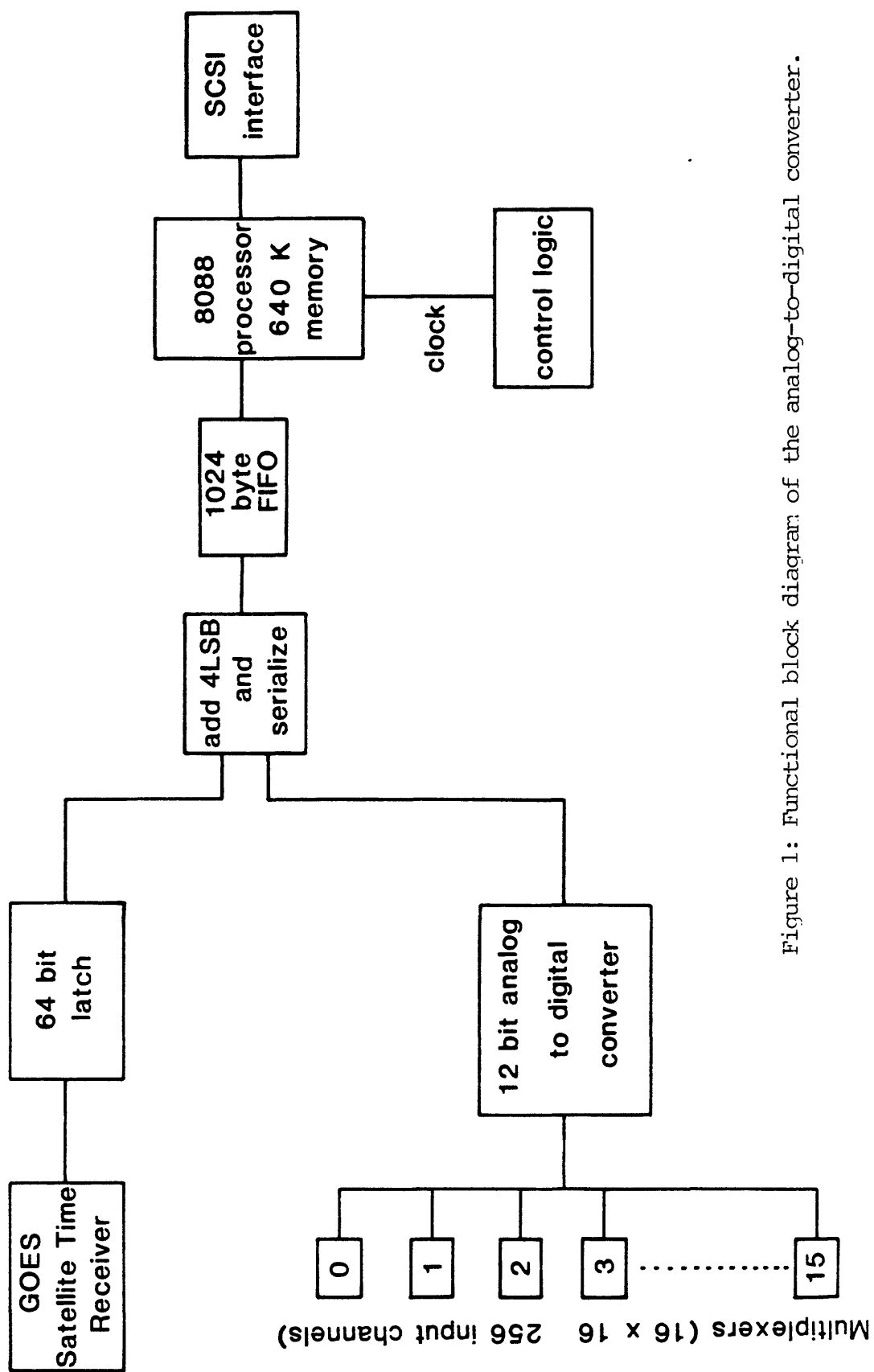
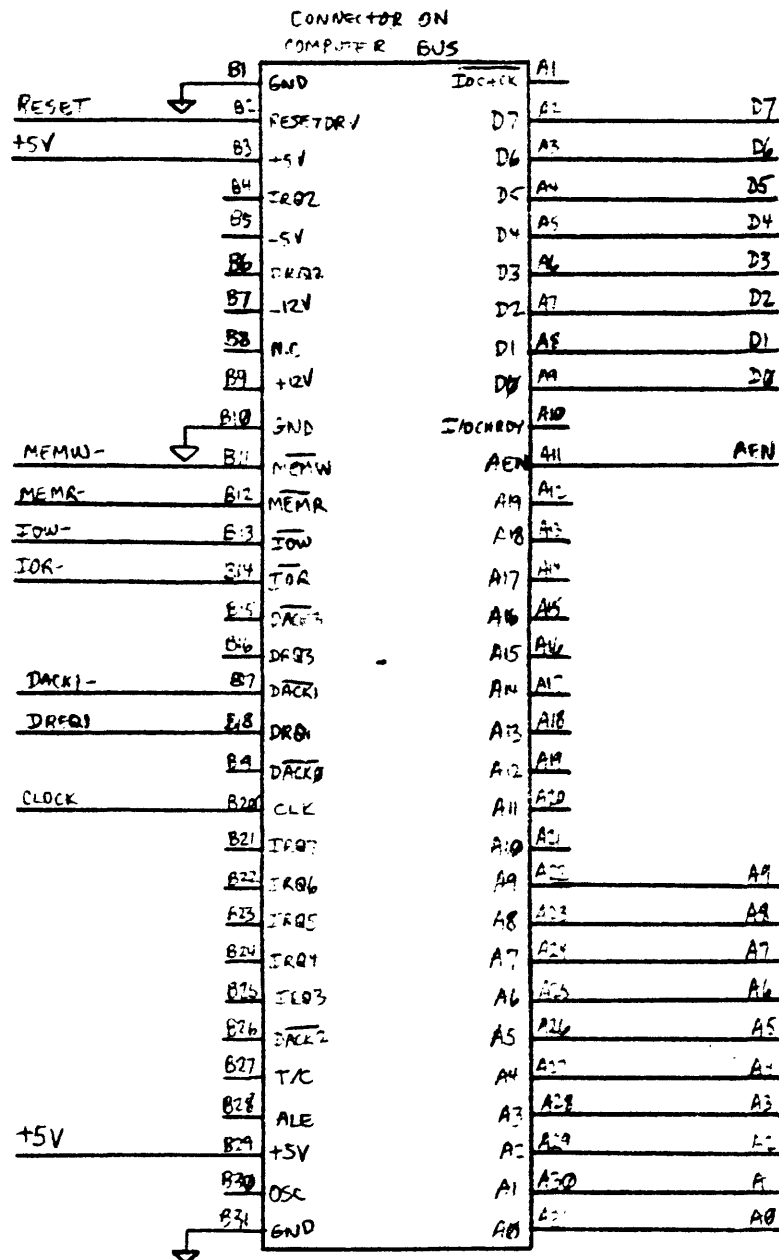


Figure 1: Functional block diagram of the analog-to-digital converter.

Table 1: BCD codes added to the least-significant 4 bits of each data word. These 16 codes are added to each sweep of 16 channels.

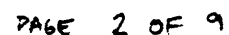
Distinct number (15)
 Multiplexer number
 Days (100s)
 Days (10s)
 Days (1s)
 Hours(10s)
 Hours(1s)
 Minutes(10s)
 Minutes(1s)
 Seconds(10s)
 Seconds(1s)
 Milliseconds(100s)
 Milliseconds(10s)
 Milliseconds(1s)
 Error bits
 Distinct number (14)



DIGITAL BOARD

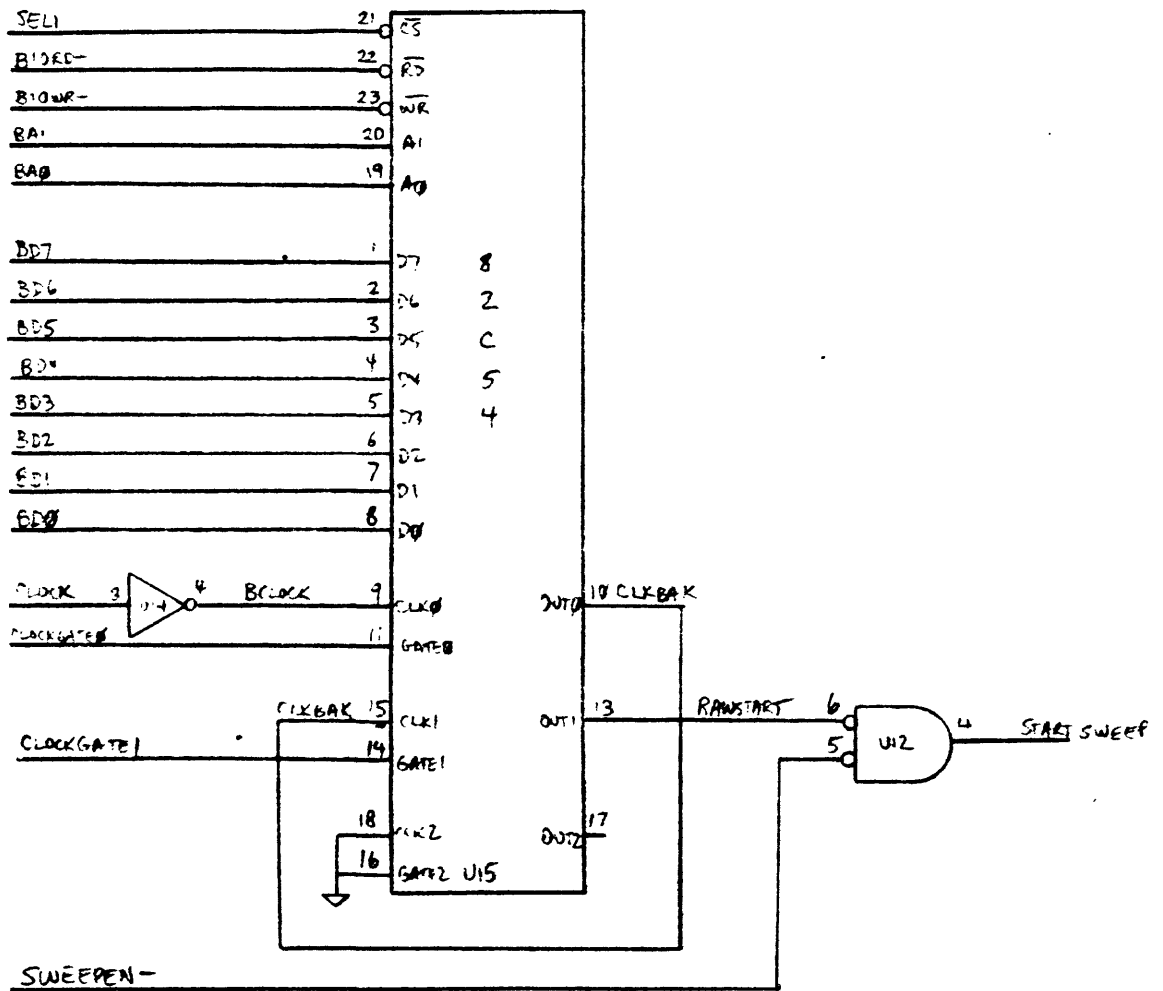
PAGE 1 OF 9

CONNECTOR TO COMPUTER BUS

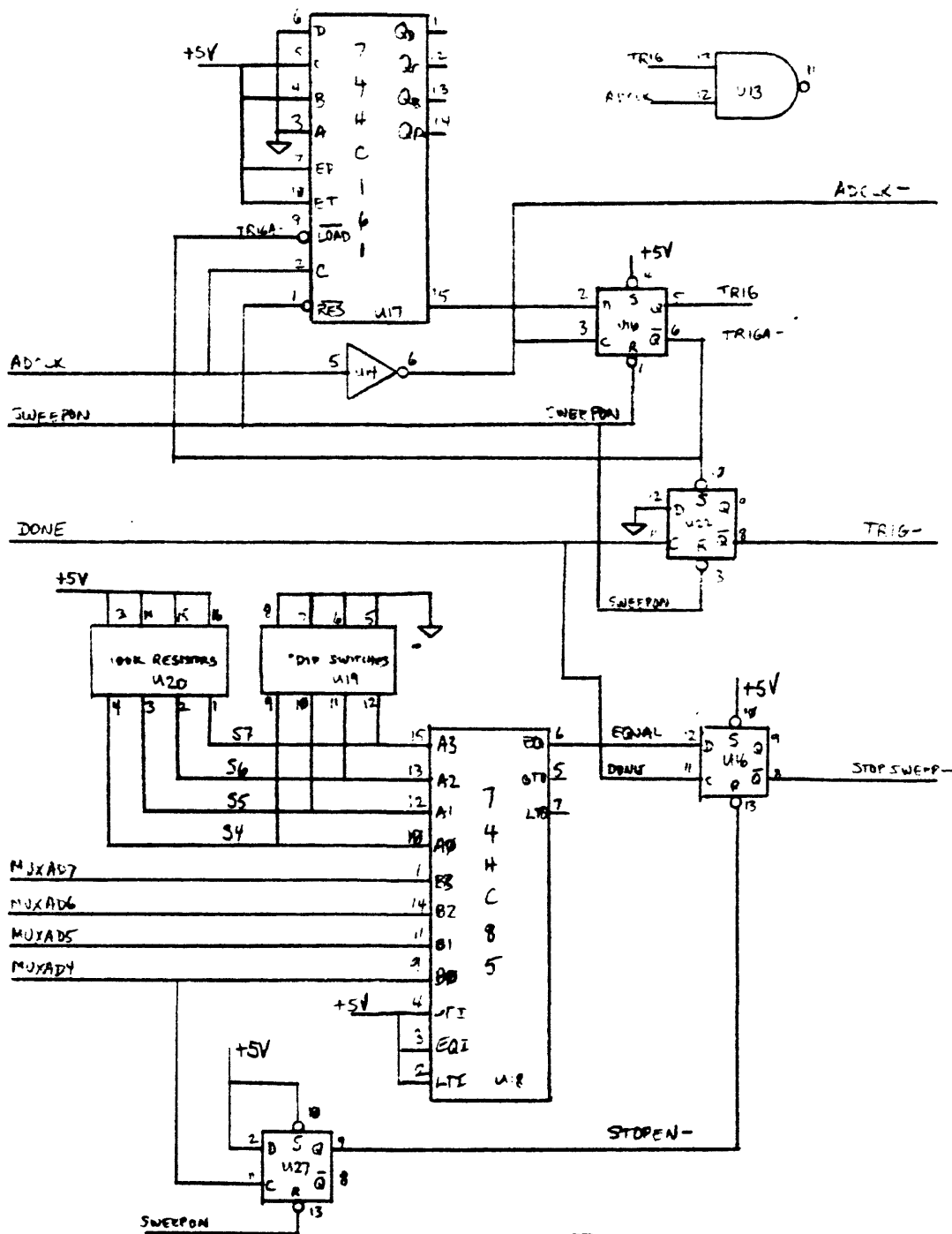


COMPUTER INTERFACE





CUTLER DIGITAL DESIGN
 2215 SUN MOR AVE.
 MOUNTAIN VIEW, CALIF. 94040

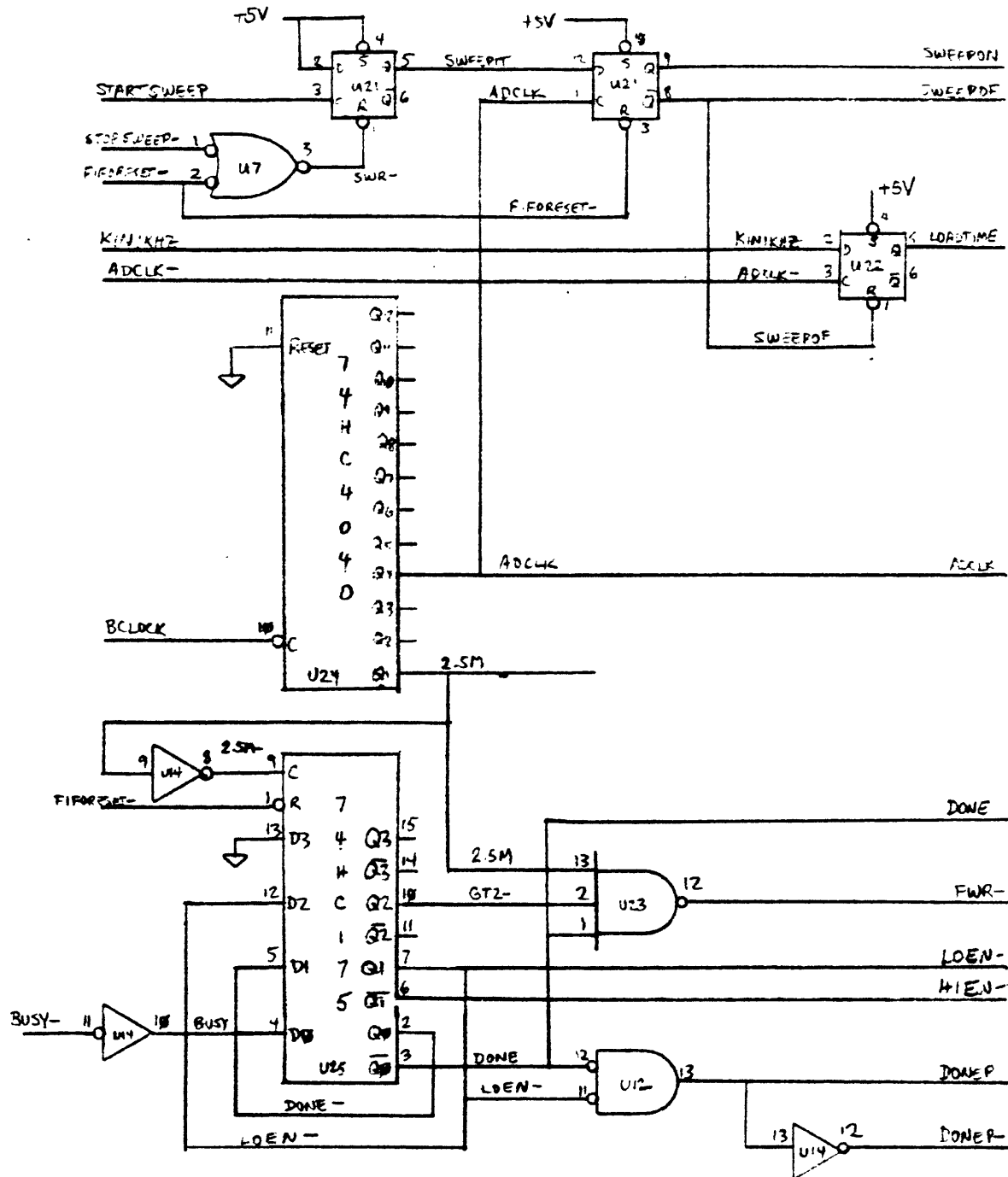


CUTLER DIGITAL DESIGN
 2215 SUN MOR AVE.
 MOUNTAIN VIEW, CALIF. 94040

DIGITAL BOARD

PAGE 5 OF 9

SWEEP TIMING LOGIC PART I



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DIGITAL BOARD

PAGE 6 OF 9

SWEEP TIMING LOGIC PART II



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(CONNECTOR TO ANALOG BOARD)

1	F27
2	F26
3	F25
4	F24
5	F23
6	F22
7	F21
8	F20
9	BUSY-
10	K-N3KHZ
11	MUXAD7
12	MUXAD6
13	MUXAD5
14	MUXAD4
15	SWEEP0F
16	SWEEPON
17	DONEP
18	DONEP-
19	HIEN-
20	LOEN-
21	LOADTIME
22	TRIG-
23	
24	
25	
26	
27	+5V
28	+5V
29	+5V
30	+5V
31	GND
32	GND
33	GND
34	GND

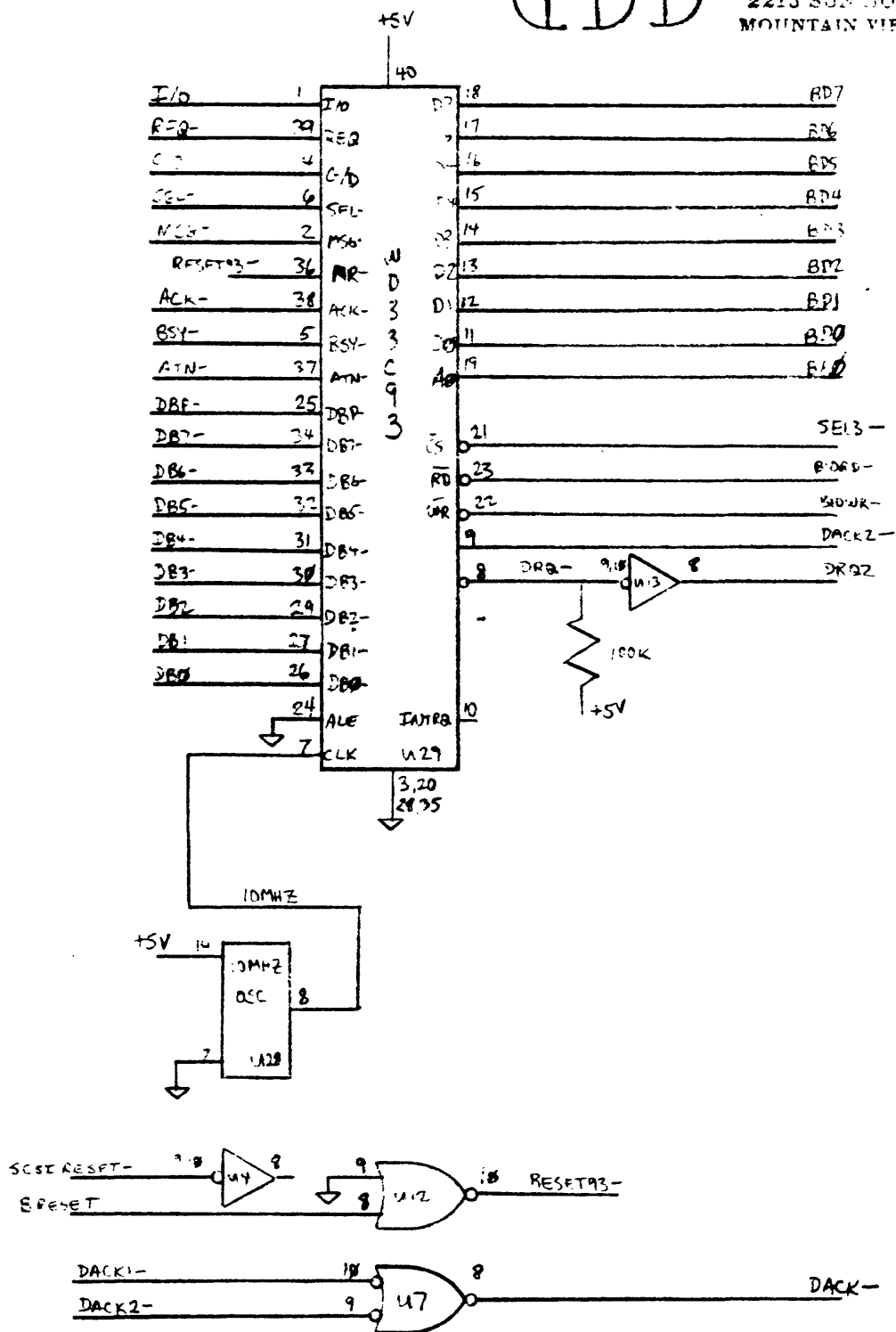
DIGITAL BOARD

PAGE 7 OF 9

CONNECTOR TO ANALOG BOARD



CUTLER DIGITAL DESIGN
2213 SUN HUR AVE.
MOUNTAIN VIEW, CALIF. 94040



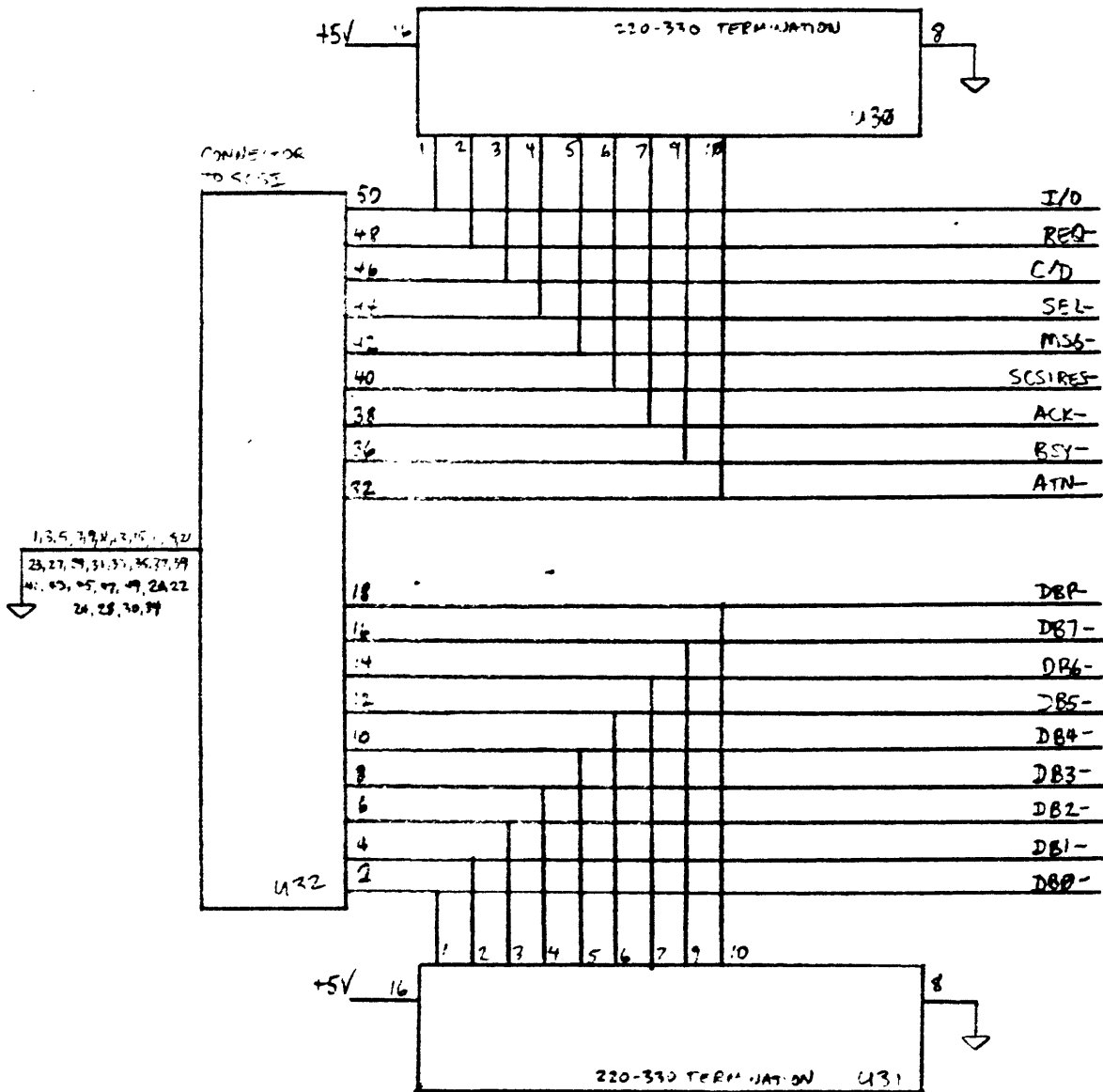
DIGITAL BOARD

PAGE 8 OF 9

SCSI CONTROLLER



CUTLER DIGITAL DESIGN
2215 SUN MOR AVE.
MOUNTAIN VIEW, CALIF. 94040





CUTLER DIGITAL DESIGN
2215 SUN MOR AVE.
MOUNTAIN VIEW, CALIF. 94040

	CONNECTOR TO CLOCK
GND	1
IRGB	2
D700	3 KIN3
D100	4 KIN4
D80	5 KIN5
D40	6 KIN6
D20	7 KIN7
D0	8 KIN8
1KHZ	9 KIN42
D8	0 KIN9
D4	1 KIN11
D2	2 KIN12
D1	3 KIN13
SMS	4 KIN14
50MS	5 KIN15
1HZ	6
50MS	7 KIN17
M20	8 KIN18
H0	9 KIN19
H8	20 KIN20
H4	21 KIN21
H2	22 KIN22
H1	23 KIN23
M40	24 KIN24
M20	25 KIN25
M10	26 KIN26
M8	27 KIN27
M4	28 KIN28
M2	29 KIN29
M1	30 KIN30
S40	31 KIN31
S20	32 KIN32
S10	33 KIN33
S8	34 KIN34
S4	35 KIN35
S2	36 KIN36
S1	37 KIN37
MS800	38 KIN38
MS400	39 KIN39
MS200	40 KIN40
MS100	41 KIN41
MS80	42 KIN42
MS40	43 KIN43
MS20	44 KIN44
MS10	45 KIN45
MS8	46 KIN46
MS4	47 KIN47
MS2	48 KIN48
MS1	49 KIN49
U4	50 KIN50

CONNECTOR TO DIGITAL BOARD

1	FD7
2	FD6
3	FD5
4	FD4
5	FD3
6	FD2
7	FD1
8	FD0
9	EMX-
10	KIN142
11	MUXAD7
12	MUXAD6
13	MUXAD5
14	MUXAD4
15	SWEPTDF
16	SWEPTON
17	DONEP
18	DONEP-
19	HEEN-
20	LOEN-
21	LOAD1 ME
22	TR15-
23	
24	
25	
26	
27	+5V
28	+5V
29	+5V
30	+5V
31	GND
32	GND
33	GND
34	GND

+5V

0.2

0.1

C3, C4, C5

C6, C7, C8

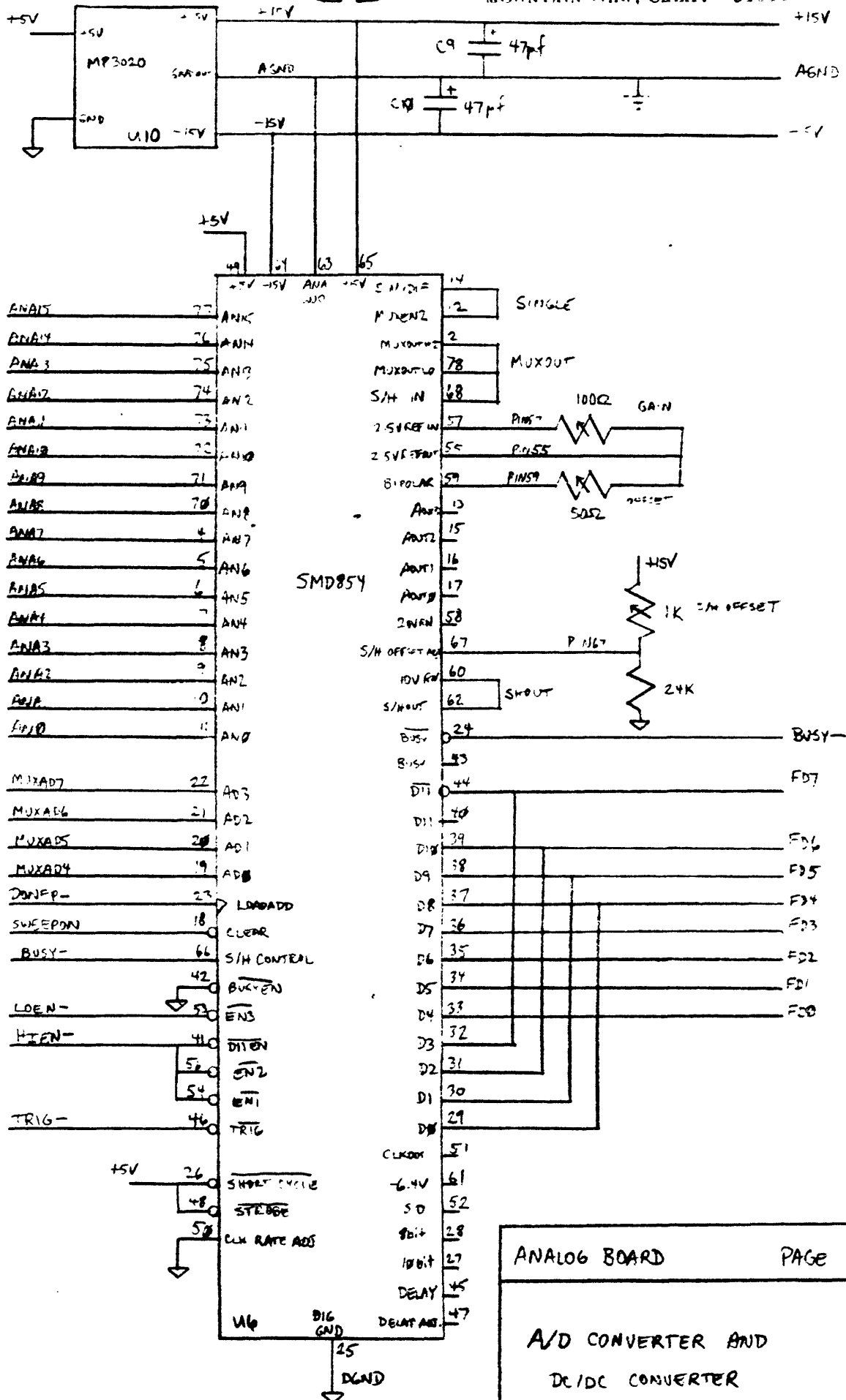
ANALOG BOARD

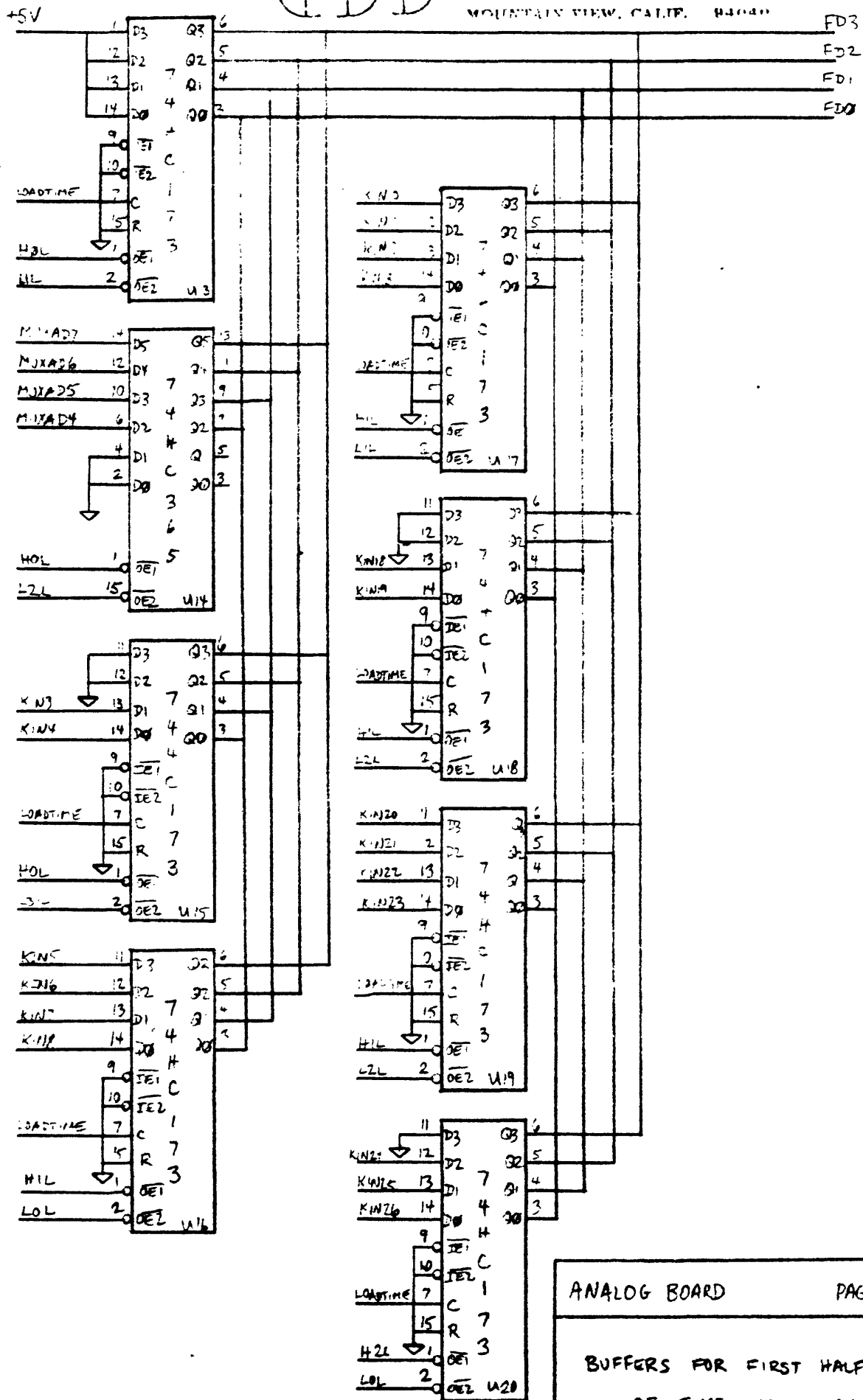
PAGE 1 OF 6

CONNECTORS TO DIGITAL BOARD
AND TIME SOURCE



CUTLER DIGITAL DESIGN
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MOUNTAIN VIEW, CALIF. 94040

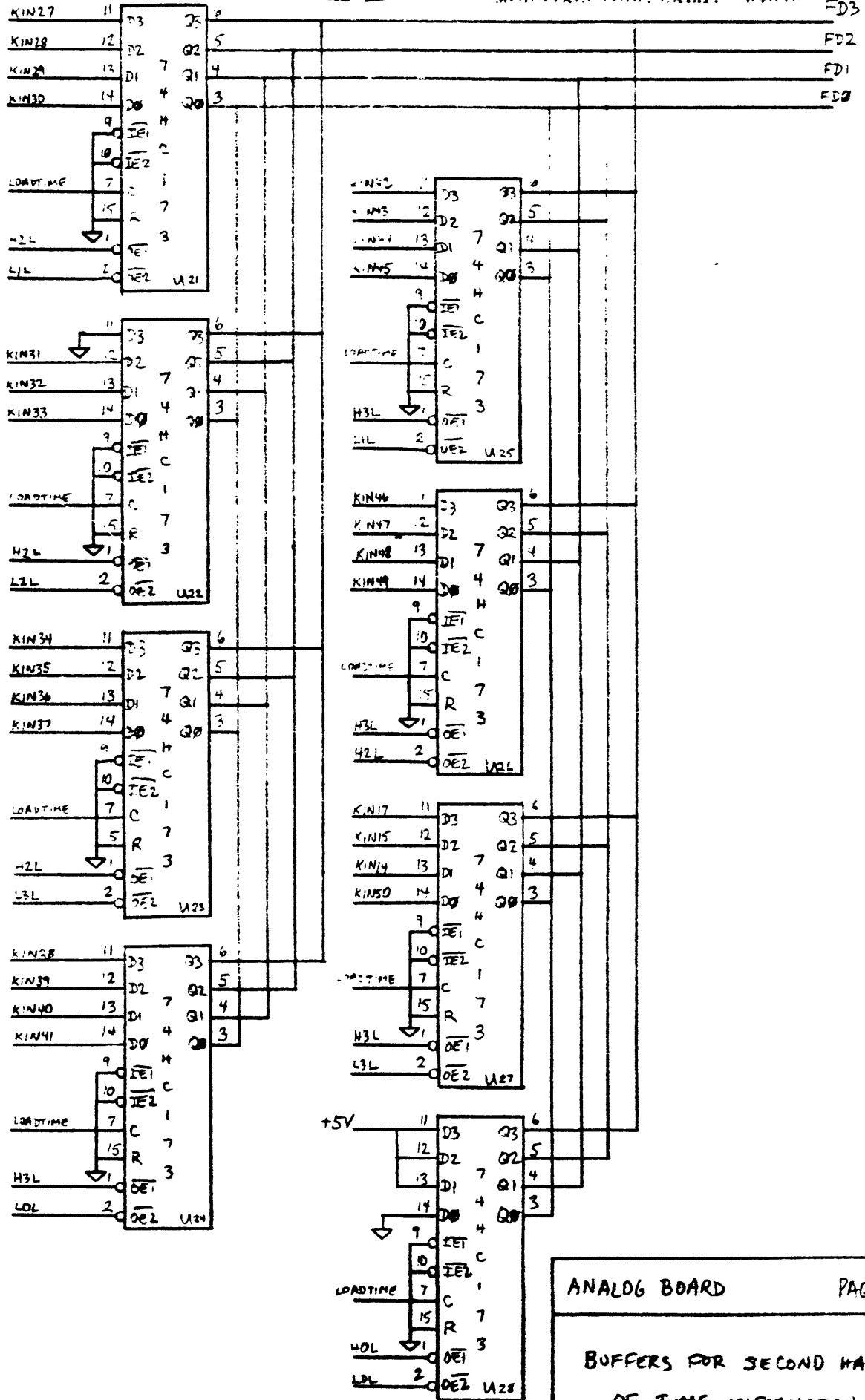




ANALOG BOARD

PAGE 3 OF 6

BUFFERS FOR FIRST HALF
OF TIME INFORMATION

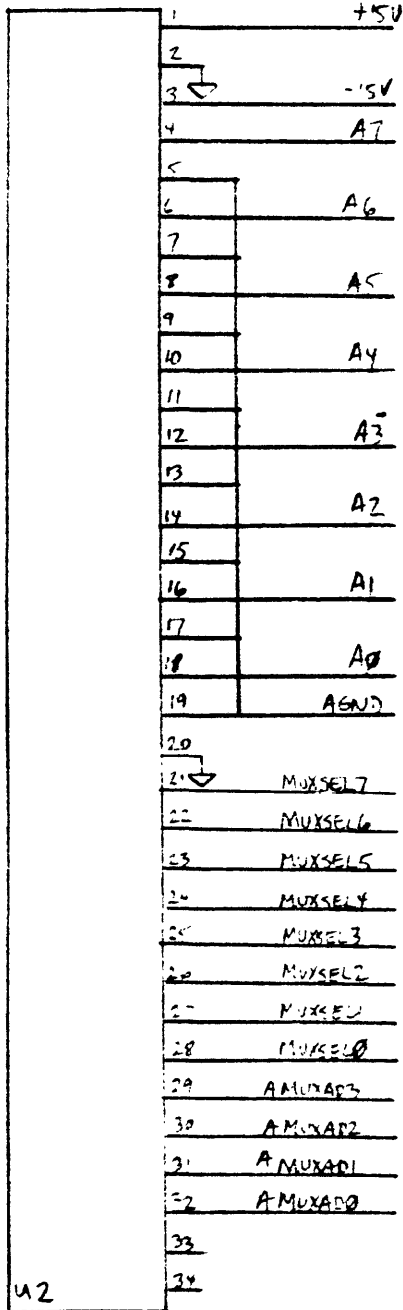




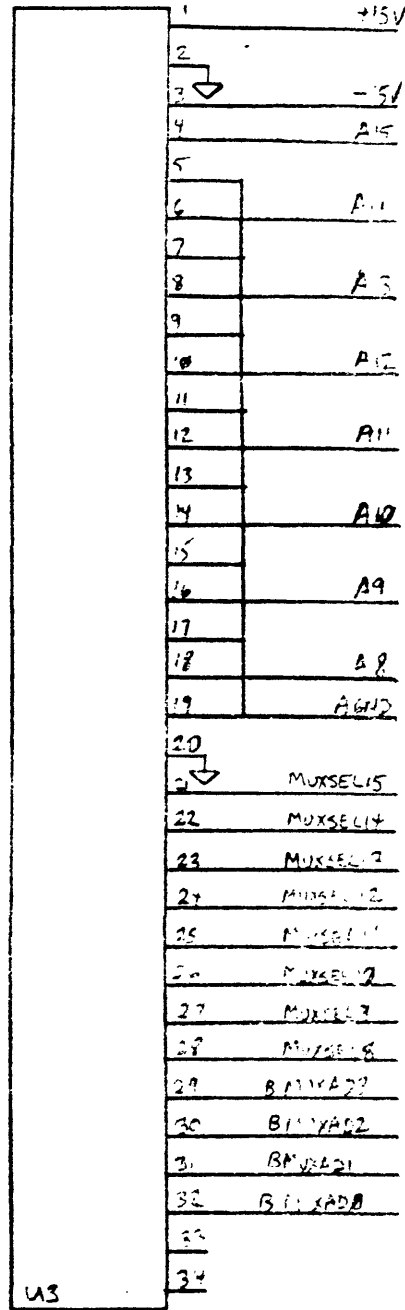


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CONNECTOR TO FIRST MULTIPLEXER BOARD



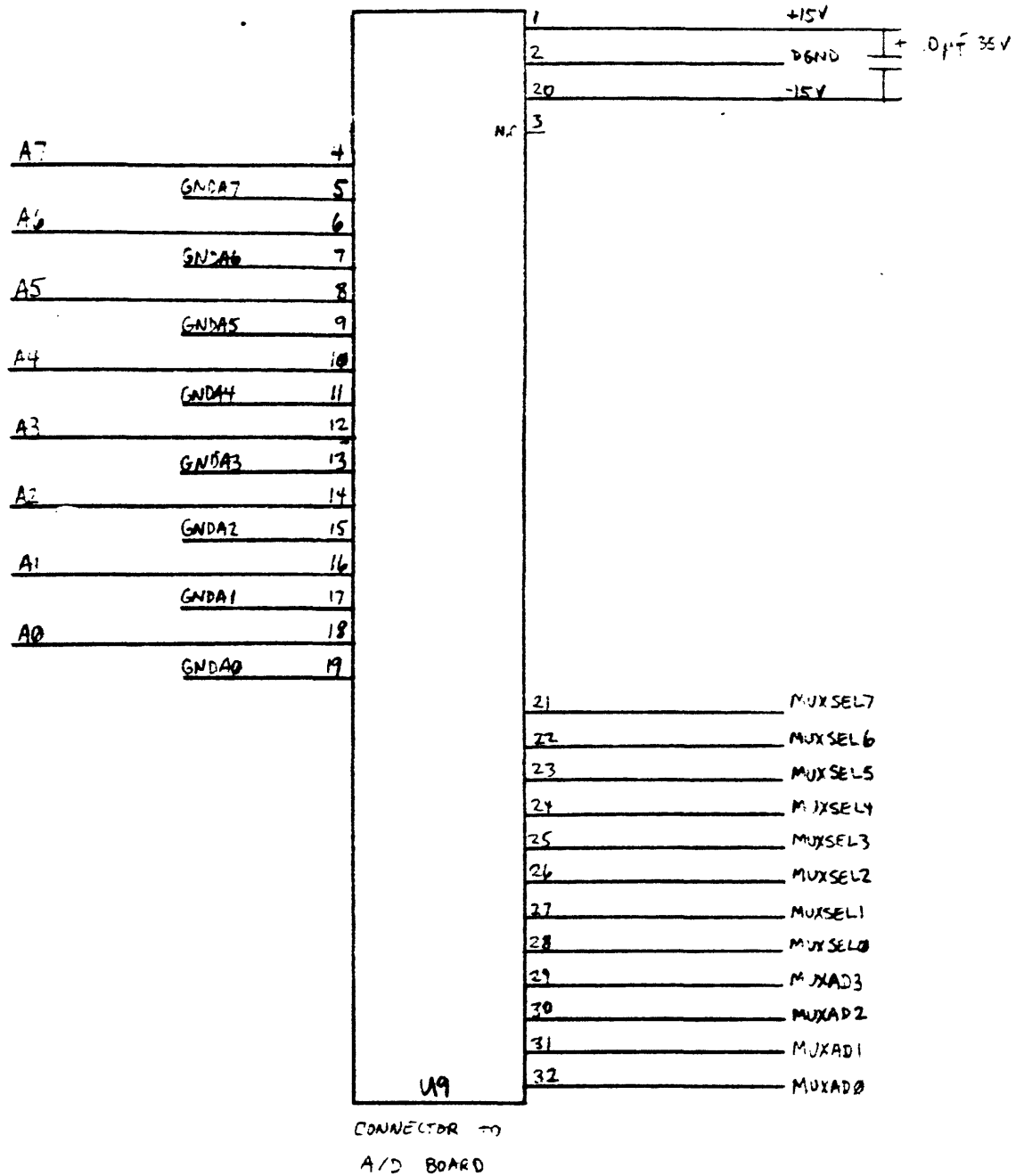
CONNECTOR TO SECOND MULTIPLEXER BOARD



ANALOG BOARD

PAGE 6 OF 6

CONNECTORS TO MULTIPLEXER BOARDS

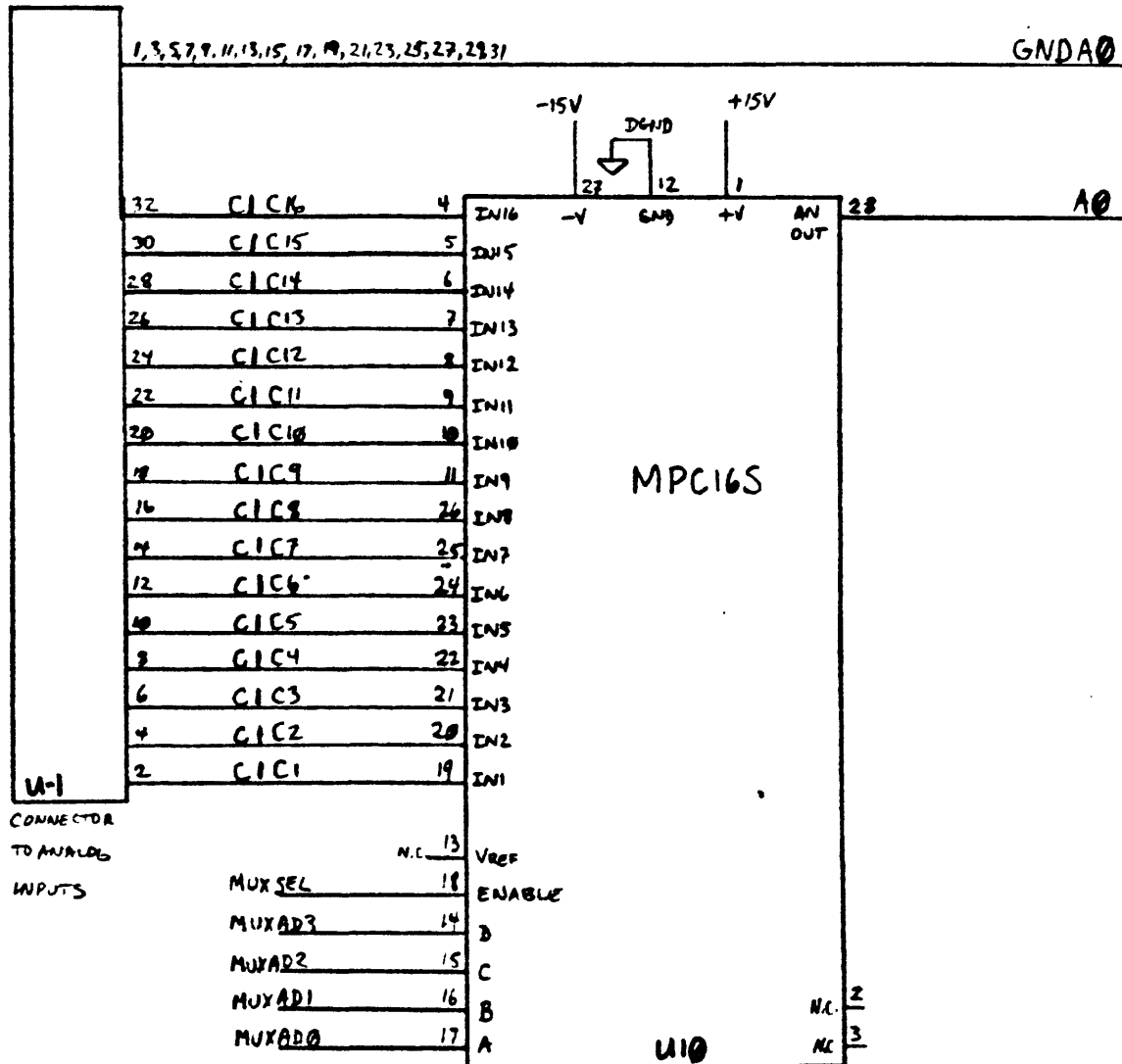
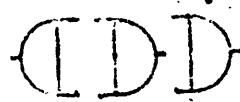


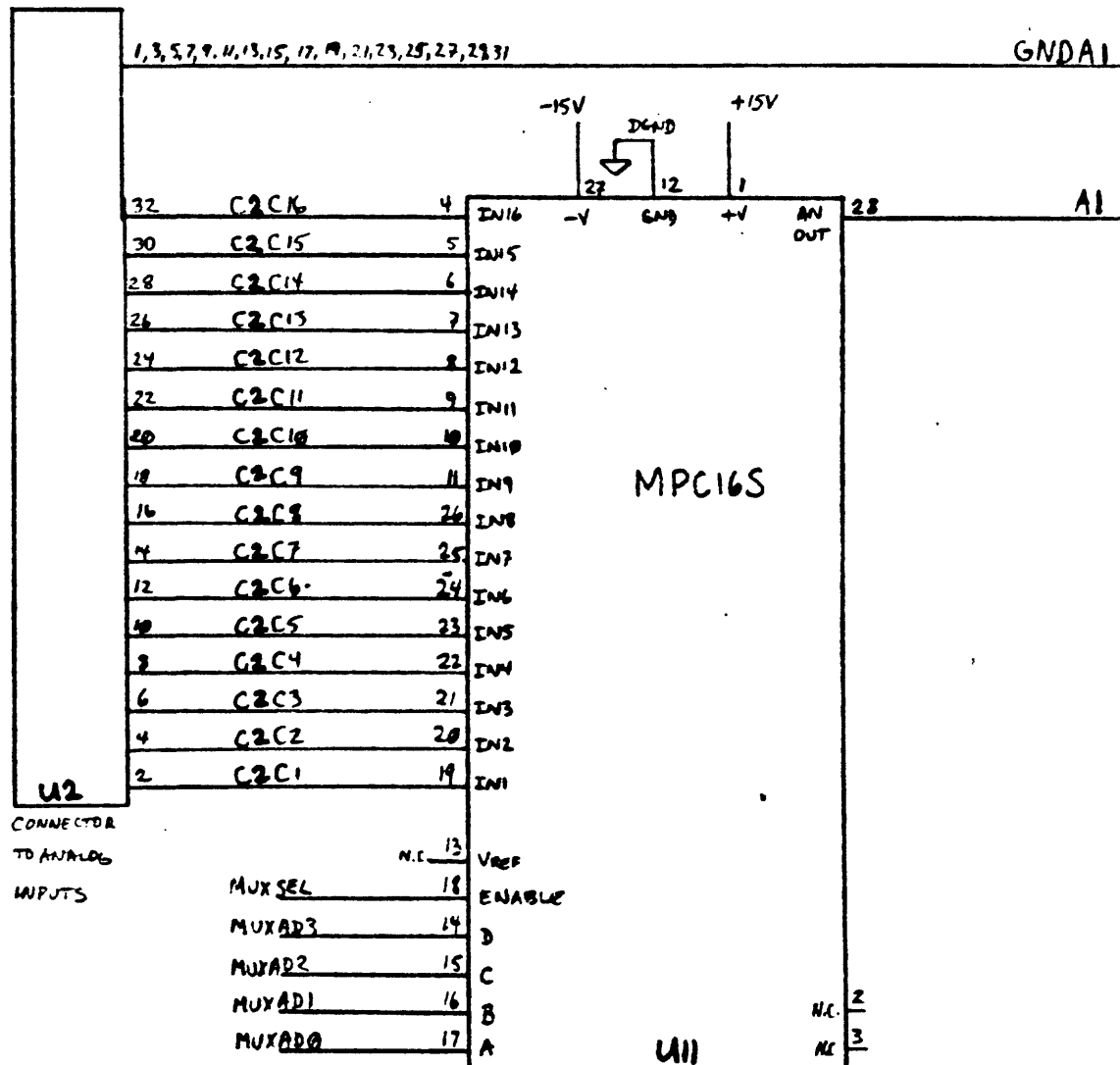
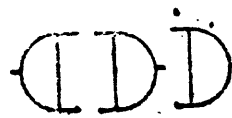
MULTIPLEXER BOARD

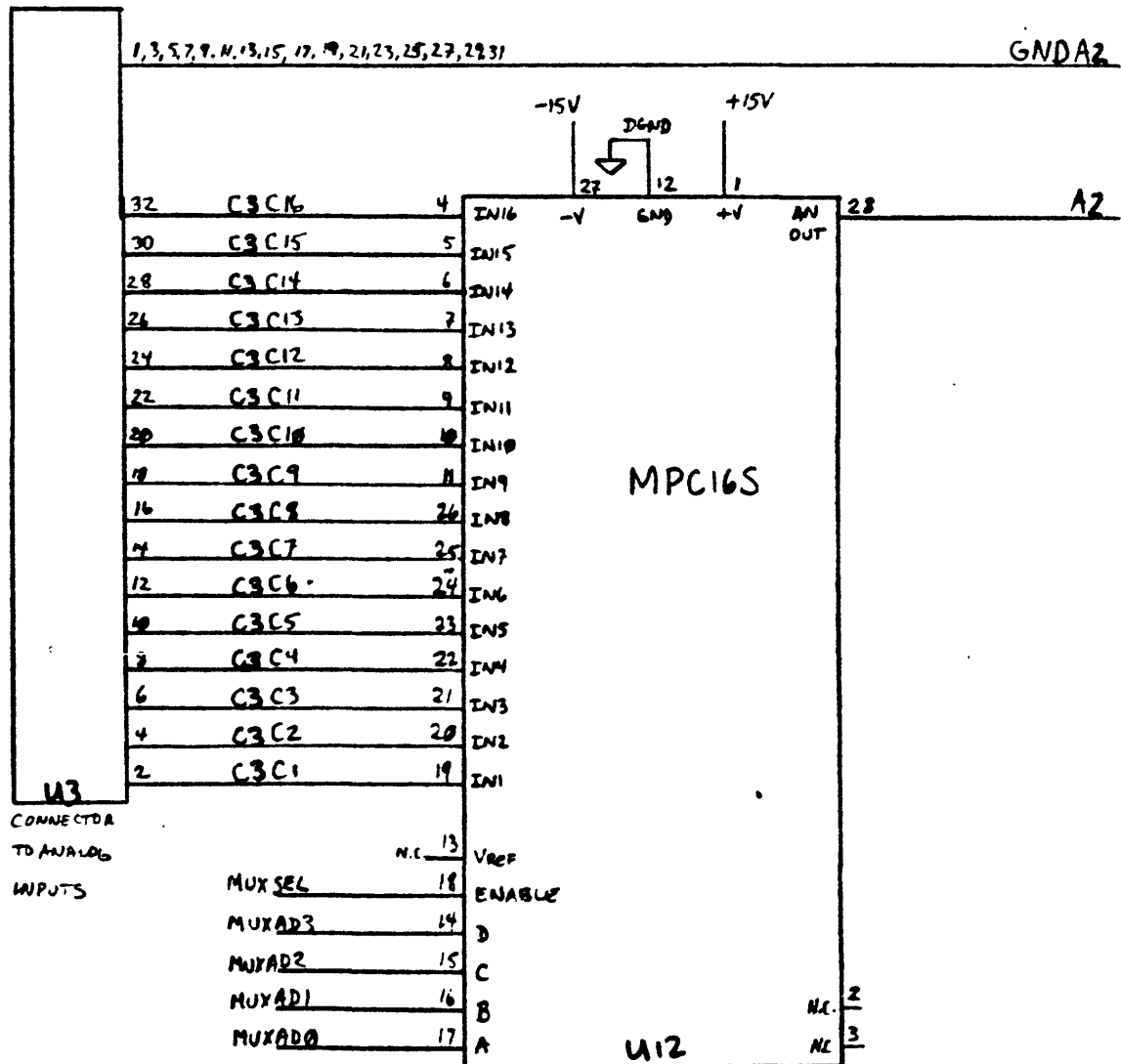
PAGE 1 OF 9

CONNECTOR TO A/D BOARD

POWER BYPASSING

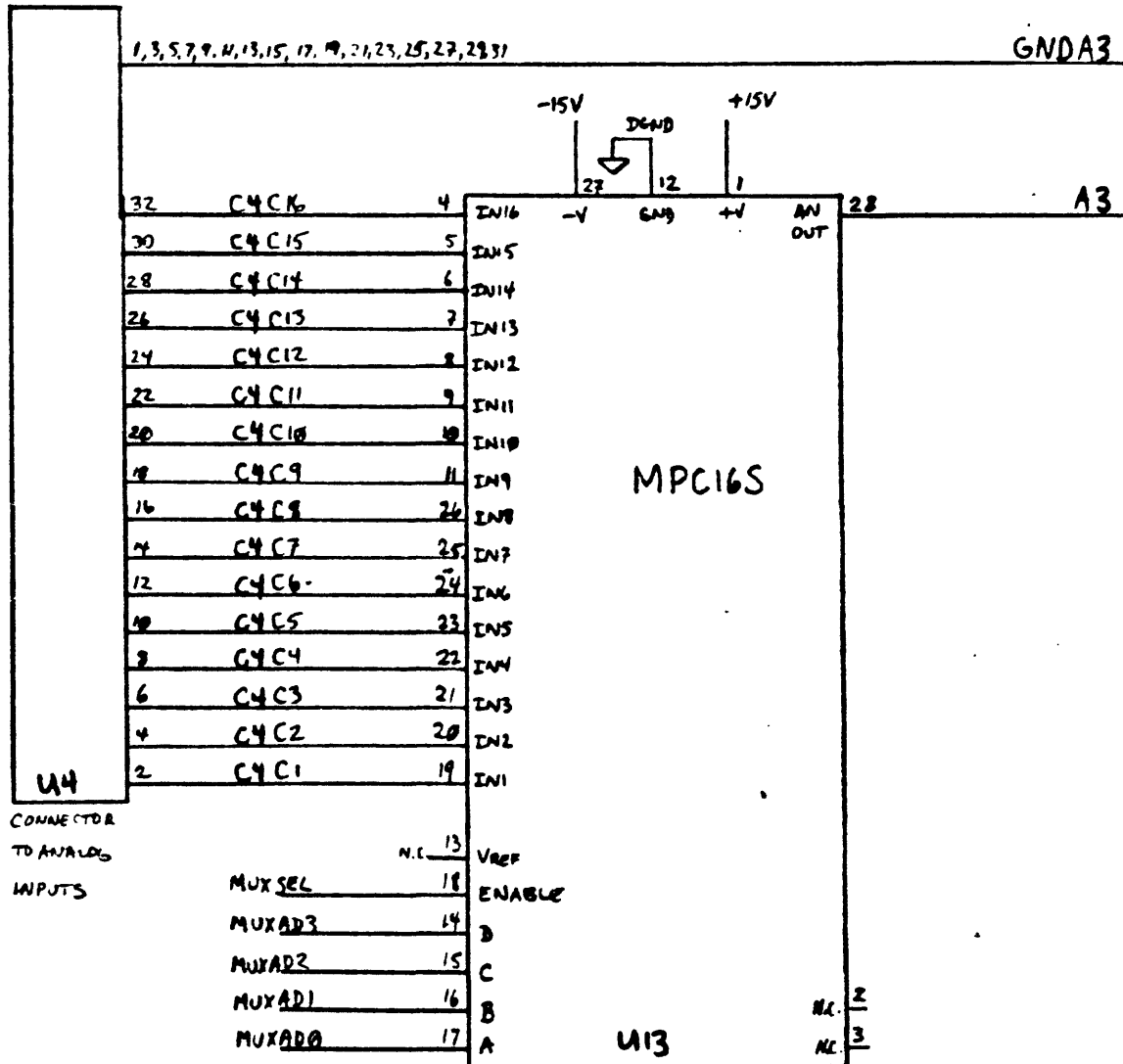






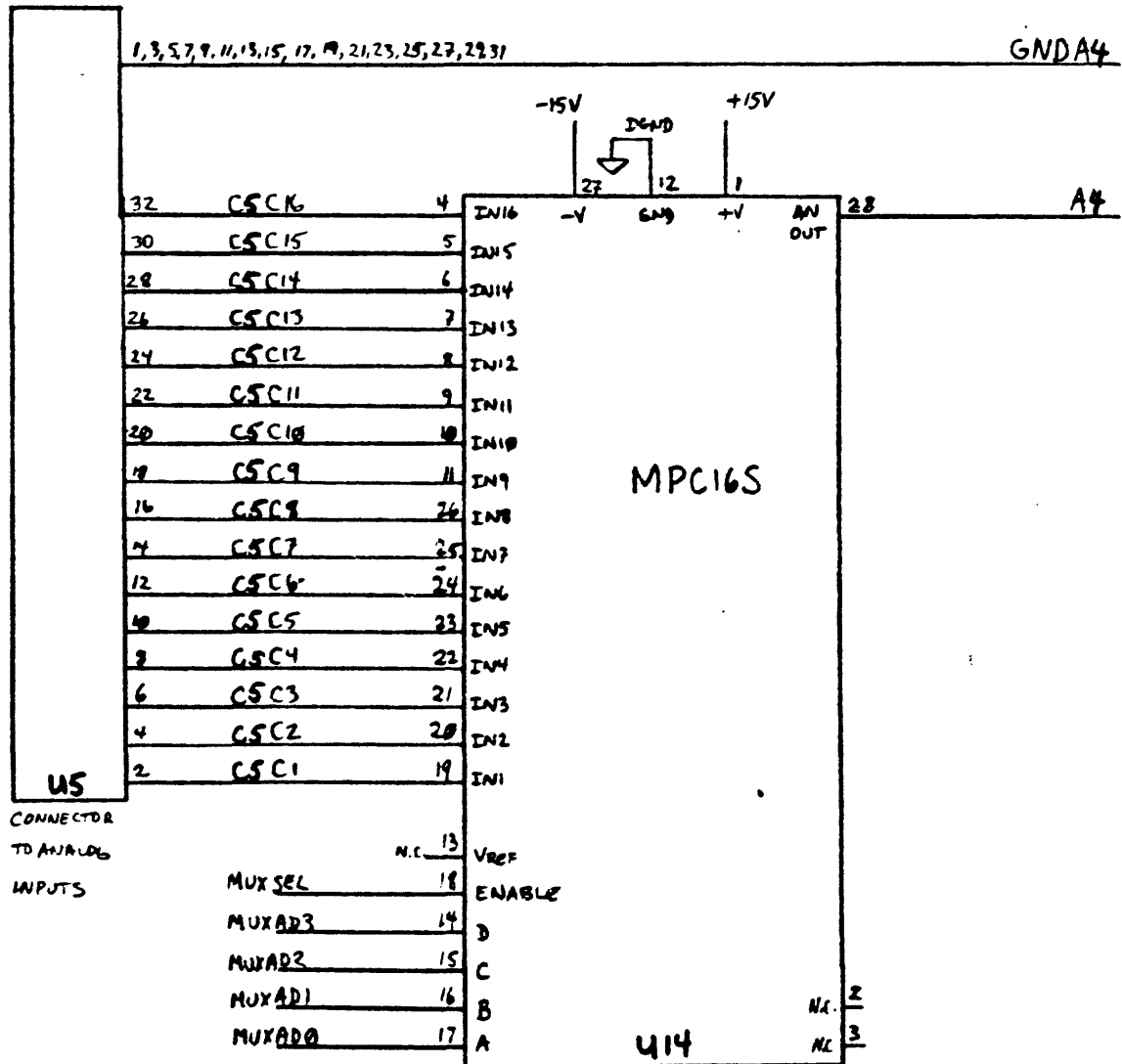
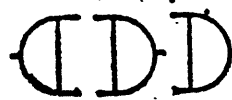
MULTIPLEXER BOARD PAGE 4 OF 9

MULTIPLEXER 2 AND CONNECTOR



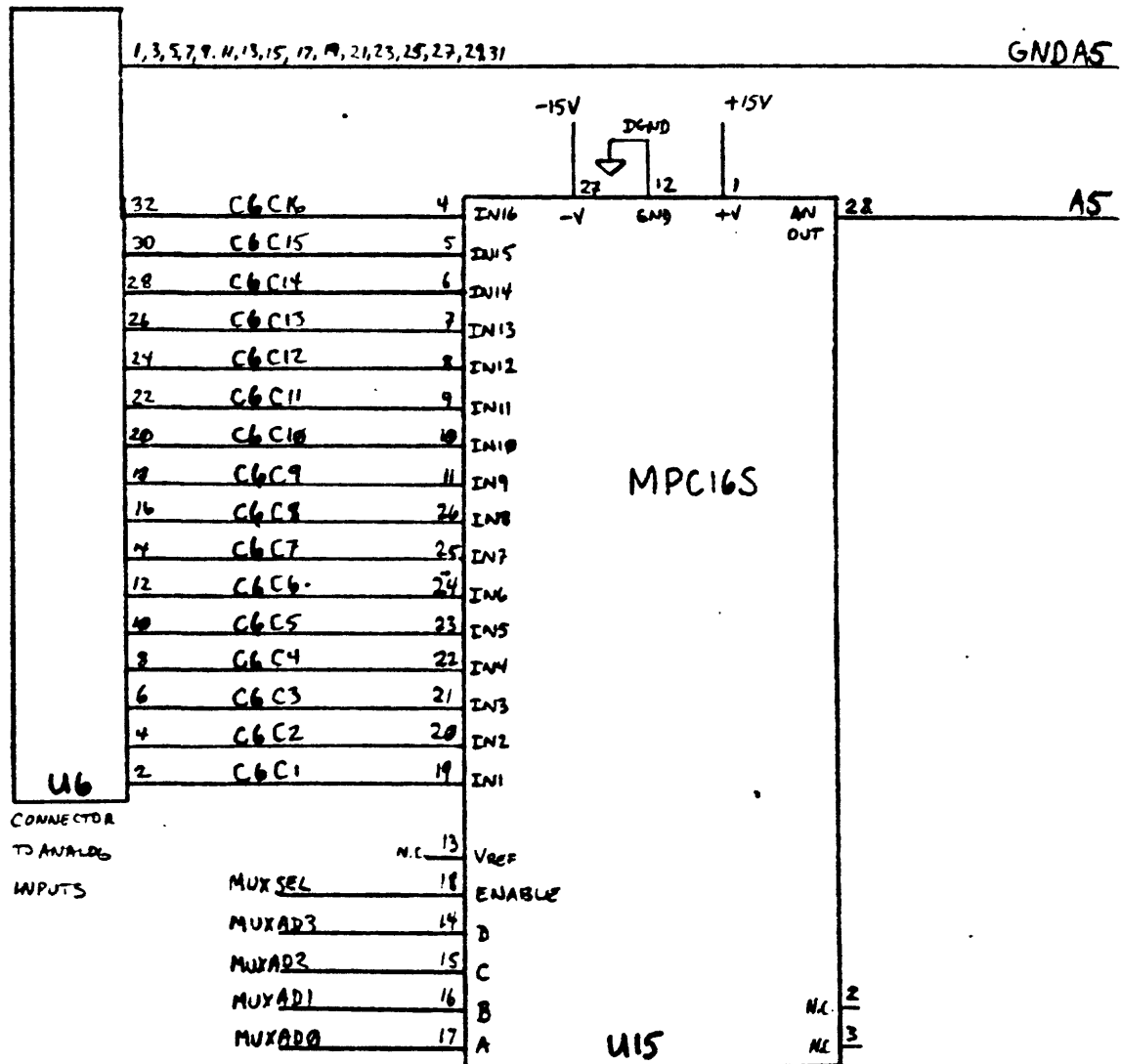
MULTIPLEXER BOARD PAGE 5 OF 9

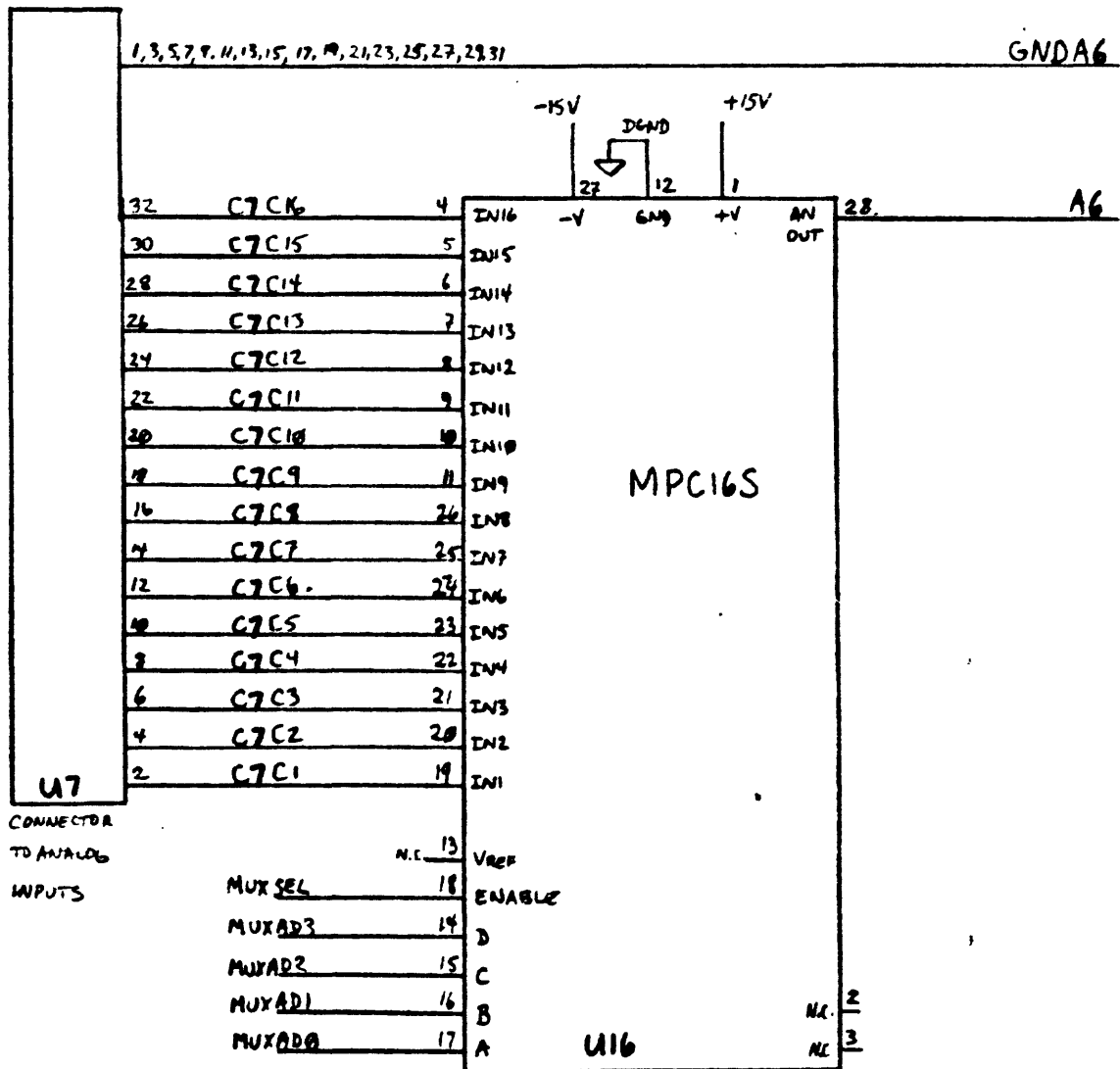
MULTIPLEXER 3 AND CONNECTOR



MULTIPLEXER BOARD PAGE 6 OF 9

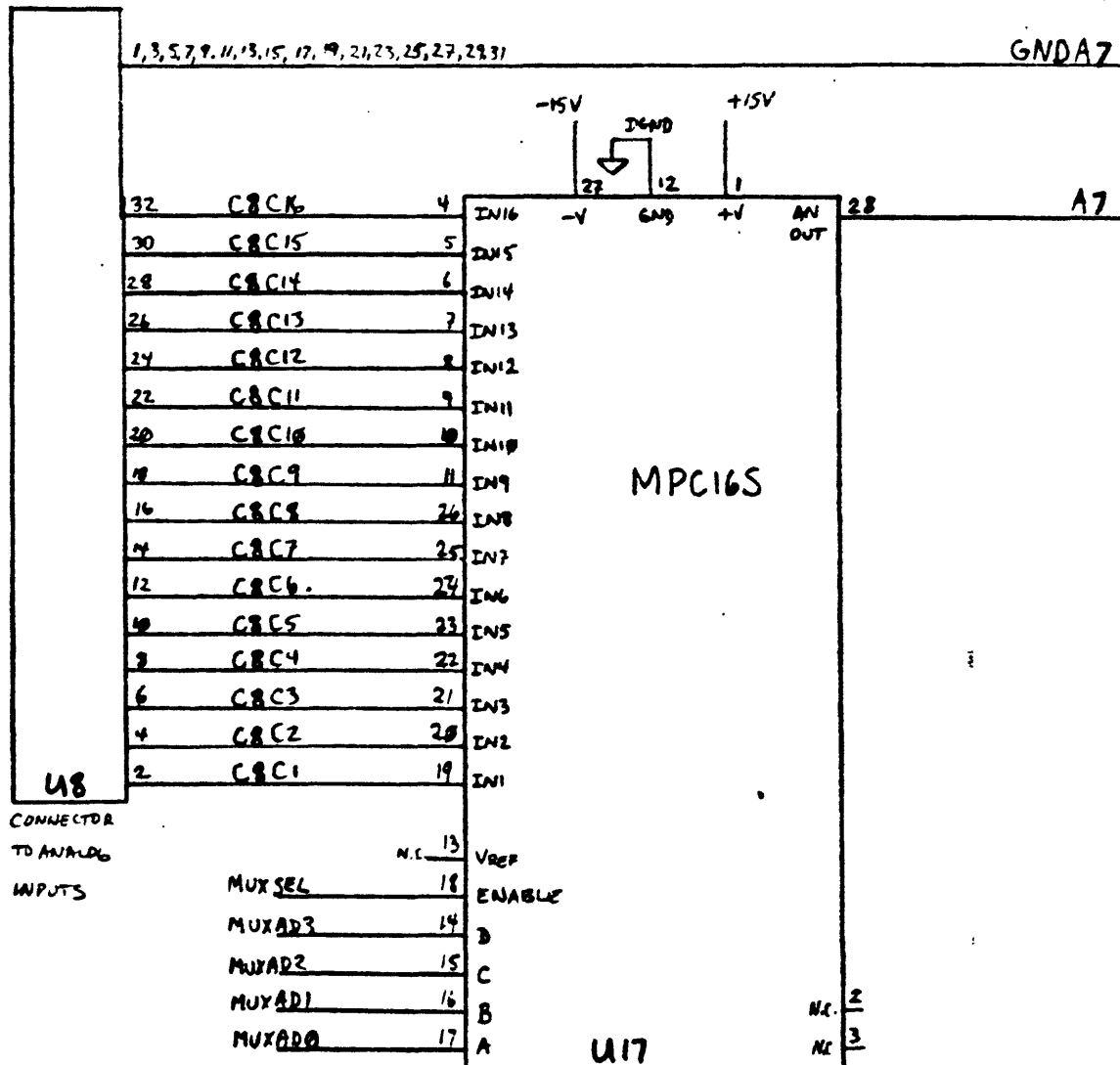
MULTIPLEXER 4 AND CONNECTOR





MULTIPLEXER BOARD PAGE 8 OF 9

MULTIPLEXER 6 AND CONNECTOR



8/10/16
10:55:48

Appendix 2

atod.code

A/D ENGINE DRIVING SOFTWARE - FIRST IMPLEMENTATION

INPUT FILENAME : TEST.ASM
OUTPUT FILENAME : TEST.OBJ

```

9      0000:0000
10
11
12
13
14
15
16
17
18
19
20      0000 : 0000 12A5
21
22
23
24
25      0000 : 0000 000C
26      [01]
27
28      [00]
29      [01]
30
31      [00]
32
33      0000 : 0000 1000
34      0000 : 0000 0004
35
36      [01]
37
38      [01]
39      0000 : 0000 0001
40      [00]
41
42      0000 : 0000 00FF
43      0000 : 0000 000F
44      0000 : 0000 00FF
45      0000 : 0000 009F
46
47      0000 : 0000 0000
48      0000 : 0000 FFFF
49      0000 : 0000 0001
50      0000 : 0000 0007

LIST ON
MACLIST OFF

; CUTLER DIGITAL DESIGN
; 2215 SUN MOR AVENUE
; MOUNTAIN VIEW, CALIFORNIA 94040
; (415) 964-1481
;
; DEFINITIONS
;
; RATE0 IS THE SYSTEM CLOCK DIVIDER USED TO PRODUCE 1 KHZ
RATE0: EQU 4773

; THE BUFFER POWER DETERMINES HOW LARGE OR SMALL A BUFFER IS USED FOR TRANSFERS
; FROM THE A/D TO MEMORY. THE BUFFERS WILL BE A POWER OF TWO IN SIZE (ACTUAL
; BYTE COUNT), AND THE POWER SHOULD BE BETWEEN 8 AND 16
BUFFWR: VAR 12
BUFFWR: ITRUE BUFFWR.LT.8
BUFFWR: VAR 8
ENDIF
IFTRUE BUFFWR.GT.16
BUFFWR: VAR 16
ENDIF

BUFSIZE: EQU 2**BUFFWR
SHIFTCNT: EQU BUFFWR-8

IFZ STACKT.MOD.BUFSIZE
RESERVED: EQU STACKT/BUFSIZE
ELSE
RESERVED: EQU (STACKT/BUFSIZE)+1
ENDIF

XFERCNT: EQU BUFSIZE-1
XFERHI: EQU XFERCNT/100H
XFERLO: EQU XFERCNT.MOD.100H
MAXBUF: EQU (A000H/(BUFSIZE/10H))-RESERVED

ZERO: EQU 00H
MINUSONE: EQU FFFFH
ONE: EQU 01H
SEVEN: EQU 07H
```

TEST PROGRAM FOR A/D ENGINE

```
51 0000 : 0000 0001      BIT0: EQU 1H
52 0000 : 0000 0002      BIT1: EQU 2H
53 0000 : 0000 0004      BIT2: EQU 4H
54 0000 : 0000 0008      BIT3: EQU 8H
55 0000 : 0000 0010      BIT4: EQU 10H
56 0000 : 0000 0020      BIT5: EQU 20H
57 0000 : 0000 0040      BIT6: EQU 40H
58 0000 : 0000 0080      BIT7: EQU 80H
59
60 0000 : 0000 0000      DMA00: EQU 00H
61 0000 : 0000 0001      DMA01: EQU DMA00+1
62 0000 : 0000 0002      DMA02: EQU DMA00+2
63 0000 : 0000 0003      DMA03: EQU DMA00+3
64 0000 : 0000 0004      DMA04: EQU DMA00+4
65 0000 : 0000 0005      DMA05: EQU DMA00+5
66 0000 : 0000 0006      DMA06: EQU DMA00+6
67 0000 : 0000 0007      DMA07: EQU DMA00+7
68 0000 : 0000 0008      DMA08: EQU DMA00+8
69 0000 : 0000 0009      DMA09: EQU DMA00+9
70 0000 : 0000 000A      DMA0A: EQU DMA00+10
71 0000 : 0000 000B      DMA0B: EQU DMA00+11
72 0000 : 0000 000C      DMA0C: EQU DMA00+12
73 0000 : 0000 000D      DMA0D: EQU DMA00+13
74 0000 : 0000 000E      DMA0E: EQU DMA00+14
75 0000 : 0000 000F      DMA0F: EQU DMA00+15
76
77 0000 : 0000 0002      ANASKEIT: EQU 02H
78
79 ; DMA MODE BYTE DEFINITION:
80 ; BITS: 7 6 5 4 3 2 1 0
81 ; 0 0
82 ; 0 1
83 ; 1 0
84 ; 1 1
85 ; 0
86 ; 1
87 ; 0
88 ; 1
89
90 ; 0 0
91 ; 0 1
92 ; 1 0
93 ; 1 1
94 ; 0 0
95 ; 0 1
96 ; 1 0
97 ; 1 1
98
99 0000 : 0000 0000      DEMANDMD: EQU 00H
100 0000 : 0000 0040      SINGLEMD: EQU 40H
101 0000 : 0000 0080      BLOCKMD: EQU 80H
102 0000 : 0000 00C0      CASCADMD: EQU C0H
103 0000 : 0000 0000      ADDINC: EQU 00H
```

ATOD ON CHANNEL 1

TEST PROGRAM FOR A/D ENGINE

```
102 0000 : 0000 0020      ADDEC: EQU      20H
103 0000 : 0000 0010      AUTOIN: EQU      10H
104 0000 : 0000 0000      NOAUTOIN: EQU      00H
105 0000 : 0000 0000      VERIFY: EQU      00H
106 0000 : 0000 0004      TOMEN: EQU      4H
107 0000 : 0000 0008      FROMEM: EQU      8H
108 0000 : 0000 0000      CH0: EQU      00H
109 0000 : 0000 0001      CH1: EQU      01H
110 0000 : 0000 0002      CH2: EQU      02H
111 0000 : 0000 0003      CH3: EQU      03H
112 0000 : 0000 0000      SETON: EQU      0H
113 0000 : 0000 0004      SETOFF: EQU      4H
114
115 0000 : 0000 0058      CH0MODE: EQU      SINGLEMD^ADDINC^AUTOIN^FROMEM^CH0
116 0000 : 0000 0041      CH1MODE: EQU      SINGLEMD^ADDINC^NOAUTOIN^VERIFY^CH1
117 0000 : 0000 0042      CH2MODE: EQU      SINGLEMD^ADDINC^NOAUTOIN^VERIFY^CH2
118 0000 : 0000 0043      CH3MODE: EQU      SINGLEMD^ADDINC^NOAUTOIN^VERIFY^CH3
119
120 0000 : 0000 0083      DMASEG1: EQU      83H
121 0000 : 0000 0081      DMASEG2: EQU      81H
122 0000 : 0000 0082      DMASEG3: EQU      82H
123
124 0000 : 0000 0001      IMP: EQU      CH1
125 0000 : 0000 0002      OUTP: EQU      CH2
126
127 [01]      IFTRUE      OUTP.EQ.CH1
128      OUTSEG: EQU      DMASEG1
129 [00]      ENDIF
130
131 [01]      IFTRUE      OUTP.EQ.CH2
132 0000 : 0000 0081      OUTSEG: EQU      DMASEG2
133 [00]      ENDIF
134
135 [01]      IFTRUE      OUTP.EQ.CH3
136      OUTSEG: EQU      DMASEG3
137 [00]      ENDIF
138
139 0000 : 0000 0020      INTREG0: EQU      20H
140 0000 : 0000 0021      INTREG1: EQU      INTREG0+1
141
142 0000 : 0000 0040      TIM0: EQU      40H
143 0000 : 0000 0041      TIM1: EQU      41H
144 0000 : 0000 0042      TIM2: EQU      42H
145 0000 : 0000 0043      TIMCON: EQU      43H
146
147 0000 : 0000 0060      SPARA: EQU      60H
148 0000 : 0000 0061      SPARB: EQU      61H
149 0000 : 0000 0062      SPARC: EQU      62H
150 0000 : 0000 0063      SPARCON: EQU      63H
151
152 0000 : 0000 00A0      NMIREG: EQU      0A0H
```

;A/D INPUT USES DMA CHANNEL ONE
;SCSI OUTPUT USES DMA CHANNEL TWO

TEST PROGRAM FOR A/D ENGINE

```
153 0000 : 0000 0300      IOBASE: EQU      300H
154 0000 : 0000 0300      PARA:  EQU      IOBASE
155 0000 : 0000 0301      PARB:  EQU      IOBASE+1
156 0000 : 0000 0302      PARC:  EQU      IOBASE+2
157 0000 : 0000 0303      PARCON: EQU      IOBASE+3
158 0000 : 0000 0304      CLK0:  EQU      IOBASE+4
159 0000 : 0000 0305      CLK1:  EQU      IOBASE+5
160 0000 : 0000 0306      CLK2:  EQU      IOBASE+6
161 0000 : 0000 0307      CLKCON: EQU      IOBASE+7
162 0000 : 0000 0308      FIFO:  EQU      IOBASE+8
163
164
165 ;      OUTPUT
166 ;
167 ;
168 ;
169 ;
170 ;
171 ;
172 ;
173 ;
174 ;
175 ;
176 ;
177 ;
178 ;
179 ;
180 ;
181 ;
182 0000 : 0000 0080      SETPARAMODE: EQU      BIT7
183 0000 : 0000 0000      BITWIDC: EQU      ZERO
184 0000 : 0000 0000      ABASIC: EQU      ZERO
185 0000 : 0000 0020      ASTROBE: EQU      BIT5
186 0000 : 0000 0040      ABIDIR: EQU      BIT6
187 0000 : 0000 0010      AINPUT: EQU      BIT4
188 0000 : 0000 0000      AOUTPUT: EQU      ZERO
189 0000 : 0000 0008      CUPIN: EQU      BIT3
190 0000 : 0000 0000      CUPOUT: EQU      ZERO
191 0000 : 0000 0000      BBASIC: EQU      ZERO
192 0000 : 0000 0004      BSTROBE: EQU      BIT2
193 0000 : 0000 0002      BINPUT: EQU      BIT1
194 0000 : 0000 0000      BOUTPUT: EQU      ZERO
195 0000 : 0000 0001      CDOWNIN: EQU      BIT0
196 0000 : 0000 0000      CDOWNOUT: EQU      ZERO
197
198 ; SCS1 DEFINITIONS
199 0000 : 0000 030C      SCS10: EQU      30CH
200 0000 : 0000 030D      SCS11: EQU      SCS10+1
201
202 0000 : 0000 0001      MVJ: EQU      01H
203 0000 : 0000 0000      MNV: EQU      00H
; SOFTWARE MAJOR VERSION
; SOFTWARE MINOR VERSION
```

TEST PROGRAM FOR A/D ENGINE

```
204 0000 : 0000 0040      BUFSZ: EQU      64
205 0000 : 0000 0000      GOOD: EQU      0
206 0000 : 0000 0004      RELEASE: EQU     04H
207 0000 : 0000 00FF      BAD EQU      0FFH
208 0000 : 0000 0002      CHKSTAT EQU    02H
209 0000 : 0000 0080      INTBIT EQU     80H
210
211 0000 : 0000 0000      NOSENSE EQU     00H
212 0000 : 0000 0004      HARDERR EQU     04H
213 0000 : 0000 0005      BADCOMM EQU     05H
214
215 0000 : 0000 0000      RESET EQU      00H
216 0000 : 0000 0001      ABORT EQU      01H
217 0000 : 0000 0004      DISCON EQU     04H
218 0000 : 0000 0005      RESEL EQU      05H
219 0000 : 0000 000B      RESELSN EQU     0BH
220 0000 : 0000 000C      WAITSEL EQU     0CH
221 0000 : 0000 0014      SENDSTAT EQU    14H
222 0000 : 0000 0015      SENDDATA EQU    15H
223 0000 : 0000 0016      SENDMESS EQU    16H
224
225
226
227 0000 : 0000 0000      TESTRDY EQU     00H
228 0000 : 0000 0001      REZERO EQU     01H
229 0000 : 0000 0004      SCSDISCON EQU   04H
230 0000 : 0000 0003      REQSENSE EQU    03H
231 0000 : 0000 0008      RECEIVE EQU     08H
232 0000 : 0000 000A      SEND EQU       0AH
233 0000 : 0000 0012      INQUIRY EQU     12H
234 0000 : 0000 001A      SENDDIAG EQU    1AH
235
236
```

; BUFFER SIZE FOR MESSAGES
; COMMAND COMPLETE MESSAGE BYTE
; DISCONNECTING MESSAGE BYTE
; COMMAND COMPLETE WITH ERROR STATUS BYTE
; CHECK STATUS VALUE

; SENSEKEY VALUE FOR NO PROBLEM
; SENSEKEY VALUE FOR BUFFER OVERFLOW
; SENSEKEY VALUE FOR BAD COMMAND

; WW33C93 COMMANDS:
; RESET
; ABORT
; DISCONNECT
; RESELECT
; RESELECT AND SEND
; WAIT FOR SELECT
; SEND STATUS
; SEND DATA
; SEND MESSAGE

; SCSI COMMANDS ISSUED BY INITIATOR
; TEST UNIT READY
; REZERO UNIT
; DISCONNECT
; REQUEST SENSE
; RECEIVE
; SEND
; INQUIRY
; SEND DIAGNOSTIC

TEST PROGRAM FOR A/D ENGINE

```
237 0000 : 0000 0000 OWNID EQU 00H ; WD33C93 REGISTERS
238 0000 : 0000 0001 CONTROL EQU 01H ; OWN ID REGISTER
239 0000 : 0000 0002 TIMEOUT EQU 02H ; CONTROL REGISTER
240 0000 : 0000 0003 CDB1 EQU 03H ; TIMEOUT REGISTER
241 0000 : 0000 0004 CDB2 EQU 04H ; COMMAND DATA BYTE 1
242 0000 : 0000 0005 CDB3 EQU 05H ; COMMAND DATA BYTE 2
243 0000 : 0000 0006 CDB4 EQU 06H ; COMMAND DATA BYTE 3
244 0000 : 0000 0007 CDB5 EQU 07H ; COMMAND DATA BYTE 4
245 0000 : 0000 0008 CDB6 EQU 08H ; COMMAND DATA BYTE 5
246 0000 : 0000 000F TARLUN EQU 0FH ; COMMAND DATA BYTE 6
247 0000 : 0000 0010 COMPHASE EQU 10H ; TARGET LOGICAL UNIT NUMBER
248 0000 : 0000 0011 SYNCHTR EQU 11H ; COMMAND PHASE
249 0000 : 0000 0012 TRANSHI EQU 12H ; SYNCHRONOUS TRANSFER
250 0000 : 0000 0013 TRANSLO EQU 13H ; HIGH BYTE OF TRANSFER COUNT
251 0000 : 0000 0014 DESTID EQU 14H ; MIDDLE BYTE OF TRANSFER COUNT
252 0000 : 0000 0015 SOURCID EQU 15H ; LOW BYTE OF TRANSFER COUNT
253 0000 : 0000 0016 SCSTAT EQU 16H ; DESTINATION ID REGISTER
254 0000 : 0000 0017 COMMAND EQU 17H ; SOURCE ID REGISTER
255 0000 : 0000 0018 DATAREG EQU 18H ; SCSI STATUS REGISTER
256 0000 : 0000 0019 PUR EQU FE00:0000H ; COMMAND REGISTER
257 0000 : 0000 0000 PURHI: EQU FE00H ; DATA REGISTER
258 0000 : 0000 0000 PURLO: EQU 0000H
259 0000 : 0000 0000 IPUR: EQU 0000:0000H
260 0000 : 0000 0000 IPURHI: EQU 0000H
261 0000 : 0000 0000 IPURLO: EQU 0000H
262 0000 : 0000 0000
263 0000 : 0000 0000
264 0000 : 0000 0000
265 0000 : 0000 0000
266 0000 : 0000 0000
267 0000 : 0000 0000
268 0000 : 0000 0000
```

PAGE

TEST PROGRAM FOR A/D ENGINE
MACRO DEFINITIONS

```

269 SUBTITLE MACRO DEFINITIONS
270
271 ; usage OUTPUT OUTPUT-PORT , VALUE
272 OUTPUT: .MACRO ARG1,ARG2
273 MOV DX,ARG1
274 MOV AL,ARG2
275 OUT DX,AL
276 .MACEND
277
278 ; USAGE INPUT INPUT-PORT
279 INPUT: .MACRO ARG1
280 MOV DX,ARG1
281 IN AL,DX
282 .MACEND
283
284 ; USAGE INTON
285 INTON: .MACRO
286 STI
287 .MACEND
288 INTOFF: .MACRO
289 CLI
290 .MACEND
291
292 SETREGIS: .MACRO ARG1,ARG2
293 MOV AL,ARG1
294 MOV AH,ARG2
295 CALL SETREG
296 .MACEND
297
298 GETREGIS: .MACRO ARG1
299 MOV AL,ARG1
300 CALL READREG
301 .MACEND
302
303 COMMANDSCSI: .MACRO ARG1
304 MOV AL,COMMAND
305 MOV AH,ARG1
306 MOV LASTCOMM,AH
307 CALL SETREG
308 CALL WAITFINT
309 MOV AL,SCSISTAT
310 CALL READREG
311 MOV LASTSTAT,AL
312 MOV AH,ARG1
313 MOV AL,10H
314 CALL SHOWSCSI
315 MOV AL, LASTSTAT
316 .MACEND
317
318 ; END OF MACRO DEFINITIONS
319
;DIAGNOSTIC

```

TEST PROGRAM FOR A/D ENGINE
MACRO DEFINITIONS

320
321
322

PAGE

TEST PROGRAM FOR A/D ENGINE
INITIALIZE COMPUTER

```

323      0000:0000
324
325
326      FE00:0000
327
328
329
330
331
332      FE00:0000
333
334      FE00:0001 B8 00 00
335      FE00:0004 8E D8
336      FE00:0006 8E D0
337      FE00:0008 8E C0
338
339      FE00:000A BD 00 00
340      FE00:000D BB 00 00
341      FE00:0010 BF 00 00
342      FE00:0013 BE 00 00
343
344      FE00:0016 BC 00 08
345
346      FE00:0019 B0 00
347
348      FE00:001B E6 A0
349
350      FE00:001D B0 99
351      FE00:001F E6 63
352      FE00:0021 B0 F0
353      FE00:0023 E6 61
354
355      FE00:0025 B0 04
356      FE00:0027 E6 08
357
358      FE00:0029 E6 0D
359      FE00:002B B0 FF
360      FE00:002D E6 01
361      FE00:002F 50
362      FE00:0030 E6 01
363
364      FE00:0032 50
365      FE00:0033 B0 00
366      FE00:0035 E6 00
367      FE00:0037 50
368      FE00:0038 E6 00
369
370      FE00:003A B0 54
371
372
373
374
375

```

SUBTITLE INITIALIZE COMPUTER
 .CODE
 .ORG PUR
 START: ; BEGIN OF PROGRAM
 ; SET UP SEGMENT POINTERS
 INTOFF
 MOV AX,IPURHI
 MOV DS,AX
 MOV SS,AX
 MOV ES,AX
 MOV BP,ZERO
 MOV BX,ZERO
 MOV DI,ZERO
 MOV SI,ZERO
 MOV SP,OFFSET STACKT
 ; DISABLE NON MASKABLE INTERRUPT
 MOV AL,ZERO
 OUT NMIREG,AL
 ; SET UP SYSTEM PARALLEL PORT
 MOV AL,SETPARMODE^ABASIC^AINPUT^CUPIN^BBASIC^BOUTPUT^CDOWNIN
 OUT SPARCON,AL
 MOV AL,OF0H
 OUT SPARB,AL
 ; SET UP REFRESH AND DMA OPERATION
 MOV AL,04H
 OUT DMA08,AL
 OUT DMA0D,AL
 MOV AL,OFFH
 OUT DMA01,AL
 PUSH AX
 OUT DMA01,AL
 PUSH AX
 MOV AL,00H
 OUT DMA00,AL
 PUSH AX
 OUT DMA00,AL
 ; SET TIMER 1 MODE
 MOV AL,54H

DISABLE INTERRUPTS
 LOAD SEGMENT REGISTERS
 ZERO INDEX AND OFFSET REGISTERS
 LOAD STACK POINTER
 DISABLE NMI
 SETUP OUTPUT PORT B
 DISABLE DMA CHIP
 MASTER CLEAR DMA
 SET COUNT FOR 64K
 (THIS COMMAND IS TO GIVED DMA TIME)
 (THIS COMMAND IS TO GIVED DMA TIME)
 SET UP ADDRESS 0000H
 (THIS COMMAND IS TO GIVED DMA TIME)
 TIMER1, LSB, MODE 2

TEST PROGRAM FOR A/D ENGINE
INITIALIZE COMPUTER

```

376 FE00:003C E6 43          OUT      TIMCON,AL
377                          ;SET DMA MODE
378 FE00:003E B0 58          MOV      AL,CH0MODE
379 FE00:0040 E6 0B          OUT      DMA0B,AL
380                          ;ENABLE DMA
381 FE00:0042 B0 00          MOV      AL,00H
382 FE00:0044 E6 08          OUT      DMA0B,AL
383 FE00:0046 50             PUSH     AX
384 FE00:0047 E6 0A          OUT      DMA0A,AL
385                          ;SET TIMER COUNT
386 FE00:0049 B0 12          MOV      AL,12H
387 FE00:004B E6 41          OUT      TIM1,AL
388                          ;SET OTHER DMA CHANNEL MODES
389 FE00:004D B0 41          MOV      AL,CH1MODE
390 FE00:004F E6 0B          OUT      DMA0B,AL
391 FE00:0051 B0 42          MOV      AL,CH2MODE
392 FE00:0053 E6 0B          OUT      DMA0B,AL
393 FE00:0055 B0 43          MOV      AL,CH3MODE
394 FE00:0057 E6 0B          OUT      DMA0B,AL
395
396                          ; INITIALIZE INTERRUPT CONTROLLER
397 FE00:0059 B0 13          MOV      AL,13H
398 FE00:005B E6 20          OUT      INTREG0,AL
399 FE00:005D B0 08          MOV      AL,8
400 FE00:005F E6 21          OUT      INTREG1,AL
401 FE00:0061 B0 09          MOV      AL,9
402 FE00:0063 E6 21          OUT      INTREG1,AL
403 FE00:0065 B0 FF          MOV      AL,0FFH
404 FE00:0067 E6 21          OUT      INTREG1,AL
405
406                          ; INITIALIZE INTERRUPT VECTORS
407
408                          ; INITIALIZE THE STACK
409 FE00:0069 BC 00 08        MOV      SP,OFFSET STACK      LOAD STACK POINTER
410
411                          ; INITIALIZE PROTOTYPE PARALLEL PORT
412
413 FE00:006C                OUTPUT     PARCON,SETPARMODE^ABASIC^AINPUT^CUPUT^BBASIC^BOUTPUT^CDOWNOUT
414 FE00:0072                OUTPUT     PARC,COH
415                          OUTPUT     11000000 TO PARALEL PORT C
416                          1          FIFO RESET
417                          1          SWEEP DISABLE
418                          0          CLOCK 1 DISABLE
419                          0          CLOCK 0 DISABLE
420
421                          0
422                          0
423                          0
424                          0
425                          0
426                          0
427                          0
428                          0
429                          0
430                          0
431                          0
432                          0
433                          0
434                          INPUT     PARA

```

[illegible]

TEST PROGRAM FOR A/D ENGINE
INITIALIZE COMPUTER

```
522 FE00:011D          GETREGIS      TARLUN
526 FE00:0122  A2 4E 04  MOV      IDENTIFY,AL
527
528 FE00:0125          GETREGIS      COMPHASE
532 FE00:012A  A2 1D 04  MOV      ERRTYPE,AL
533 FE00:012D  3C 36    CMP      AL,036H
534 FE00:012F  74 03    JZ       SCSIL2
535 FE00:0131    JMP      SCSIRSAV
536 FE00:0134  A0 1C 04  MOV      AL,ERRCLASS
537 FE00:0137  3C 13    CMP      AL,013H
538 FE00:0139  74 03    JZ       SCSIL3
539 FE00:013B  E9 2E 02  JMP      SCSIRSAV
540 FE00:013E
541
542 FE00:013E          GETREGIS      CDB1      ;SAVE COMMAND
546 FE00:0143  A2 47 04  MOV      COMM,AL
547
548      ;
549      MOV      AL,'C'
550      CALL     PUTCH
551      ;
552      CALL     SPACE
553      ;
554      MOV      AL,COMM
555      CALL     PRBYTE
556      ;
557      CALL     CRLF
558      ;
559      MOV      AL,COMM
560      ; branch according to command received
561      CMP      AL,REZERO
562      JNE      SCSIL4
563      JMP      SCSIREZ
564      SCSIL4  CMP      AL,TESTRDY
565      JNE      SCSIL5
566      JMP      SCSITRDY
567      SCSIL5  CMP      AL,REQUEST
568      JNE      SCSIL6
569      JMP      SCSIREQS
570      SCSIL6  CMP      AL,RECEIVE
571      JNE      SCSIL7
572      JMP      SCSISEND
573      SCSIL7  CMP      AL,INQUIRY
574      JNE      SCSIL8
575      JMP      SCSINQ
576      SCSIL8  CMP      AL,SENDIAG
577      JNE      SCSIDFLT
578      JMP      SCSISNDI
579      SCSISNDI
580      JMP      SCSIDFLT
581      ;
582      MOV      NON STANDARD COMMAND RECEIVED
583      BYTE PTR SENSEKEY,BADCOMM      ; ILLEGAL REQUEST
```

TEST PROGRAM FOR A/D ENGINE
INITIALIZE COMPUTER

582	FE00:0178	E9 D3 01	JMP	SCSIQEND
583				
584			PAGE	

TEST PROGRAM FOR A/D ENGINE
INITIALIZE COMPUTER

```
585 FE00:017B          SCSINQ
586
587
588          INQUIRY COMMAND RECEIVED
589          ;GET LENGTH
590          ;STORE IT
591          GETREGIS CDB5
592          MOV LENGTH,AL
593          SETREGIS TRANSLO,08H
594          SETREGIS TRANSMD,00H
595          SETREGIS TRANSHI,00H
596          SETREGIS SYNCHTR,0H
597          SETREGIS CONTROL,00H ;NOT DMA, OR DBA
598          SETREGIS COMMAND,SENDDATA
599
600          MOV AL,0ADH
601          CALL PUTDATA ;FIRST BYTE
602
603          MOV AL,0
604          CALL PUTDATA ;SECOND BYTE
605
606          MOV AL,0H
607          CALL PUTDATA ;THIRD BYTE
608
609          MOV AL,0
610          CALL PUTDATA ;FOURTH BYTE
611
612          MOV AL,03H
613          CALL PUTDATA ;FIFTH BYTE
614
615          MOV AL,BUFCNT
616          CALL PUTDATA ;SIXTH BYTE
617
618          MOV AL,MJV
619          CALL PUTDATA ;SEVENTH BYTE
620
621          MOV AL,MNV
622          CALL PUTDATA ;EIGHTH BYTE
623
624          JMP SCSEND
625
626          PAGE
627
628
629
630
631
632
633
634
635
636
637
638
639
640
641
642
643
644
645
646
647
648
649
650
```

TEST PROGRAM FOR A/D ENGINE
INITIALIZE COMPUTER

```
651 FE00:01D9          SCISSEND:      MOV     AL,"S"
652                   ;              PUTCH
653                   ;              MOV     AL,"E"
654                   ;              CALL    PUTCH
655                   ;              GETREGIS CDB4
656 FE00:01D9          ;              ; SET LENGTH
657                   MOV     SCINH1,AL
658                   GETREGIS CDB5
659                   MOV     SCINLO,AL
660 FE00:01DE          A2 45 04
661 FE00:01E1          MOV     SCINLO,AL
662                   SCSENDA MOV     AX,BUFCNT
663                   MOV     AX,ZERO
664 FE00:01E6          A2 44 04
665 FE00:01E9          A1 52 04
666 FE00:01EC          3D 00 00
667 FE00:01EF          75 44
668                   JNE     SCSENDA
669                   CALL    CHKATOD
670                   JMP     SCSENDA
671
672
673
674
675
676
677
678
679
680 FE00:01F1          B0 04
681 FE00:01F3          E8 81 03
682
683
684
685
686
687
688 FE00:01F6          E8 D9 03
689
690
691
692
693 FE00:01F9          SETREGIS DESTID,HOSTID
694 FE00:0202          SCSENDA2
695 FE00:0202          MOV     AX,BUFCNT
696 FE00:0205          3D 00 00
697 FE00:0208          75 06
698 FE00:020A          E8 BA 01
699 FE00:020D          E9 F2 FF
700 FE00:0210          JMP     SCSENDA3
701
702
703
704
705
706
707
708
709
710 FE00:0210          SETREGIS      SOURCID,040H
711                   COMMANDSCHI RESEL
712                   ;              ; ENABLE SELECTION AND RESEL
```

TEST PROGRAM FOR A/D ENGINE
INITIALIZE COMPUTER

```
725 ;
726 ;
727 ;
728 ;
729 FE00:0230 B0 80
730 FE00:0232 E8 42 03
731
732 ;
733 ;
734 ;
735 FE00:0235
736 FE00:0235 A1 52 04
737 FE00:0238 48
738 FE00:0239 A3 52 04
739
740 FE00:023C A1 56 04
741 FE00:023F E8 22 02
742 FE00:0242 88 26 43 04
743 FE00:0246 A2 42 04
744 FE00:0249 C6 06 41 04 00
745 FE00:024E E8 1B 02
746
747
748 FE00:0251
749 FE00:025A
750 FE00:0263
751 FE00:026A
752 FE00:0271
753
754
755
756 FE00:0278
757 FE00:0279
758 FE00:027F
759
760 FE00:0285
761 FE00:028B
762 FE00:0292
763 FE00:0299 A1 44 04
764 FE00:029C 48
765 FE00:029D 50
766 FE00:029E
767 FE00:02A4 58
768 FE00:02A5
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825
```

MOV AL, "5"
CALL PUTCH

SEND IDENTIFY MESSAGE
MOV AL, BIT7
CALL XMITMESSAGE

MOV AL, "6"
CALL PUTCH

SCSISEND1
MOV AX, BUFCNT
DEC AX
MOV BUFCNT, AX

MOV AX, OUTPTR
CALL FIX
MOV SCADHI, AH
MOV SCADMID, AL
MOV BYTE PTR SCADLO, ZERO
CALL UPDOUT

; UPDATE BUFFER COUNT

; SET ADDRESS

; UP DATE POINTER TO NEXT BUFFER TO BE
; OUTPUT

TRANSLO, SCINLO
TRANSMID, SCINHI
TRANSHI, ZERO
CONTROL, BIT7^BIT3 ; TURN ON DMA ACCESS FOR SCSI CONTR.
SYNCHTR, 00H
SYNCHTR, 045H

SETREGIS
SETREGIS
SETREGIS
SETREGIS
SETREGIS
SETREGIS

; SET UP DMA
INTOFF
OUTPUT DMA0A, SETOFF^OUTP ; MASK OUTPUT CHANNEL
OUTPUT DMA0B, SINGLEMD^ADDINC^NOAUTOIN^FROMEM^OUTP ; SET DMA CHANNEL MODE
OUTPUT DMA0C, 00H ; CLEAR BYTE FLIPFLOP
OUTPUT DMA04, SCADLO ; SEND LOW ADDRESS
OUTPUT DMA04, SCADMID ; SEND HIGH ADDRESS
MOV AX, SCINLO ; GET LENGTH
DEC AX ; DECREMENT THE COUNT
PUSH AX ; AND SAVE
OUTPUT DMA05, AL ; SPECIFY LOW COUNT
POP AX ; SEND HIGH COUNT
OUTPUT DMA05, AH
INPUT DMA05
PUSH AX
INPUT DMA05
CALL PRBYTE
POP AX
CALL PRBYTE
OUTPUT OUTSEG, SCADHI

; PRINT COUNT - 1
; SEND 64K SEGMENT NIBBLE

TEST PROGRAM FOR A/D ENGINE
INITIALIZE COMPUTER

```

830      ; ENABLE DMA
831      OUTPUT DMA0A, SETON^OUTP      ; REMOVE MASK
836      INTON
839      ; SEND THE COMMAND, TO START THE TRANSFER
840      SETREGIS COMMAND, SENDDATA
845      MOV LASTCOMM, AH
846      ; WAIT FOR PROCESS DONE
847      CALL WAITFINI
848      MOV AL, SCADHI
849      CALL PRBYTE
850      MOV AL, SCADMID
851      CALL PRBYTE
852      MOV AL, SCADLO
853      CALL PRBYTE
854      CALL CRIF
855      CALL SHOWDATA
856      ; FINISH OPERATION IF NOT DONE
857      CALL AUXSTAT
858      AND AL, BITS^BIT4
859      JE SSI
860      SETREGIS COMMAND, ABORT
861      MOV AL, 'A'
862      CALL PUTCH
863      MOV AL, 'B'
864      CALL PUTCH
865      CALL SHOWAUX
866      CALL WAITFREE
867
868      SSI
869      ; READ SCSI STATUS
870      CALL GETSTAT
871      GETREGIS SCISISTAT
872      MOV LASTSTAT, AL
873      ; SHOW STATUS BEFORE ISSUING COMMAND
874      MOV AH, AL
875      MOV AL, 040H
876      CALL SHOWSCSI
877      MOV AL, LASTSTAT
878
879      JMP SCISIQEND
880
881      PAGE

```

TEST PROGRAM FOR A/D ENGINE
INITIALIZE COMPUTER

```
882 FE00:02D7 SCSIREQS
883 ;
884 FE00:02D7 C6 06 4F 04 0A MOV REQUEST SENSE
885 FE00:02DC REQ5 BYTE PTR LENGTH,0AH ; SEND BACK ONLY 8 BYTES
886 FE00:02DC SETREGIS TRANSLO,LENGTH
891 FE00:02E5 SETREGIS TRANSMID,00H
896 FE00:02EC SETREGIS TRANSHI,00H
901
902 MOV AL,LENGTH
903 CALL PRBYTE
904 CALL CRLF
905
906 FE00:02F3 SETREGIS SYNCHTR,00H ;ASYNCH
911 FE00:02FA SETREGIS CONTROL,00H ;NOT DMA, OR DBA
916 FE00:0301 SETREGIS COMMAND,SENDDATA
921
922 FE00:0308 B0 70 MOV AL,070H
923 FE00:030A E8 97 02 CALL PUTDATA ;FIRST BYTE
924 MOV AL,070H
925 CALL PRBYTE
926 CALL SPACE
927
928 FE00:030D B0 00 MOV AL,0
929 FE00:030F E8 92 02 CALL PUTDATA ;SECOND BYTE
930 MOV AL,0
931 CALL PRBYTE
932 CALL SPACE
933
934 FE00:0312 A0 51 04 MOV AL,SENSEKEY
935 FE00:0315 E8 8C 02 CALL PUTDATA ;THIRD BYTE
936 MOV AL,SENSEKEY
937 CALL PRBYTE
938 CALL SPACE
939 FE00:0318 C6 06 51 04 00 MOV BYTE PTR SENSEKEY,NOSENSE
940
941 FE00:031D B0 00 MOV AL,0
942 FE00:031F E8 82 02 CALL PUTDATA ;FOURTH BYTE
943 MOV AL,0
944 CALL PRBYTE
945 CALL SPACE
946
947 FE00:0322 B0 00 MOV AL,0H
948 FE00:0324 E8 7D 02 CALL PUTDATA ;FIFTH BYTE
949 MOV AL,0H
950 CALL PRBYTE
951 CALL SPACE
952
953 FE00:0327 B0 00 MOV AL,0
954 FE00:0329 E8 78 02 CALL PUTDATA ;SIXTH BYTE
955 MOV AL,0
956 CALL PRBYTE
```

TEST PROGRAM FOR A/D ENGINE
INITIALIZE COMPUTER

```
957 ;  
958 CALL SPACE  
959 MOV AL, 0H  
960 CALL PUTDATA ; SEVENTH BYTE  
961 MOV AL, 0H  
962 CALL PRBYTE  
963 CALL SPACE  
964  
965 MOV AL, 2  
966 CALL PUTDATA ; EIGHTH BYTE  
967 CALL PRBYTE  
968  
969 MOV AL, 0A5H  
970 CALL PUTDATA ; NINTH BYTE  
971 MOV AL, 2H  
972 CALL PRBYTE  
973 CALL SPACE  
974  
975 MOV AL, 05AH  
976 CALL PUTDATA ; TENTH BYTE  
977 MOV AL, 2H  
978 CALL PRBYTE  
979 CALL SPACE  
980  
981 CALL CRLF  
982  
983 JMP SCSTEND  
984  
985  
986  
987 PAGE
```

TEST PROGRAM FOR A/D ENGINE
INITIALIZE COMPUTER

```
988 FE00:0343 SCSIREZ
989 ; MOV AL,1
990 ; CALL FREEZE
991 ; REZERO UNIT
992 FE00:0343 E8 29 00 CALL RESATOD
993 FE00:0346 C6 06 51 04 00 MOV BYTE PTR SENSEKEY, NOSENSE ; RESET SENSE KEY
994 FE00:034B E9 0C 00 JMP SCSITRDY
995
996
997 FE00:034E SCSIQEND
998 FE00:034E A0 51 04 MOV AL, SENSEKEY
999 FE00:0351 3C 00 CMP AL, NOSENSE
1000 FE00:0353 74 05 JE SCSIEND1
1001 ; SEND REQUEST TO CHECK STATUS
1002 FE00:0355 B0 02 MOV AL, CHKSTAT
1003 FE00:0357 E9 02 00 JMP SCSIEND2
1004 FE00:035A SCSITRDY
1005 ; TEST UNIT READY
1006 FE00:035A SCSIEND:
1007 FE00:035A SCSIEND1:
1008 ; SEND STATUS = GOOD
1009 FE00:035A B0 00 MOV AL, GOOD
1010 FE00:035C SCSIEND2:
1011 FE00:035C E8 EB 01 CALL XMITSTATUS
1012 FE00:035F B0 0E MOV AL, 0EH
1013 ; CALL DISPAUX
1014 FE00:0361 B0 00 ; SEND END MESSAGE = 0
1015 FE00:0363 E8 11 02 MOV AL, GOOD
1016 CALL XMITMESSAGE
1017 ; DISCONNECT
1018 FE00:0366 E8 69 02 CALL DISCONNECT
1019 FE00:0369 E9 81 FD JMP SCSILOOP
1020
1021 FE00:036C SCSIRSAV
1022 FE00:036C E9 04 FE JMP SCSIDFLT
1023 PAGE
```

; SET END MESSAGE TO ZERO

TEST PROGRAM FOR A/D ENGINE
SUBROUTINES

```
1024          SUBTITLE SUBROUTINES
1025          RESATOD:
1026          ; SET UP A/D CLOCK RATE
1027          CALL  SETCLK
1028
1029          ;      WAIT UNTIL SOME DATA IS THERE
1030
1031          T0:      INPUT  PARA
1032                  AND    AL, 80H
1033                  JE     T0
1034          ; TURN OFF CLOCK
1035          OUTPUT  PARC, 00H
1036
1037          ; WAIT UNTIL SAMPLE IS DONE
1038          T1:      INPUT  PARA
1039                  AND    AL, 40H
1040                  JNE    T1
1041
1042          ; READ ALL DATA FROM FIFO
1043          ; T2:      INPUT  FIFO
1044          ;      INPUT  PARA
1045          ;      AND    AL, 80H
1046          ;      JE     T2
1047
1048          ; RESET CLOCK AGAIN
1049          CALL  SETCLK
1050
1051          ; START A-TO-D DMA OPERATION
1052          CALL  INITATOD
1053
1054          RET
1055
1056          SETCLK:  OUTPUT  PARC, COH
1057                  OUTPUT  CLKCON, 36H
1058                  OUTPUT  CLKCON, 76H
1059                  OUTPUT  CLK0, RATE0.MOD.256
1060                  OUTPUT  CLK0, RATE0/256
1061                  OUTPUT  CLK1, RATE1
1062                  OUTPUT  CLK1, 00H
1063                  OUTPUT  PARC, FOH
1064                  RET
1065
1066          PAGE
```

TEST PROGRAM FOR A/D ENGINE
SUBROUTINES

1114	FE00:03C7		CHKATOD:						
1115	FE00:03C7		INPUT	DMA08					
1119	FE00:03CB	24 02	AND	AL,OFFSET AMASKBIT					READ DMA STATUS REGISTER
1120	FE00:03CD	74 03	JZ	CHKATODX					
1121									
1122	FE00:03CF	E8 2E 00	CALL	NEXTATOD					
1123			CALL	INCFLAG					
1124	FE00:03D2		CHKATODX:						
1125	FE00:03D2	BA 01 03	MOV	DX,PARB					
1126	FE00:03D5	A0 5C 04	MOV	AL,SSF					
1127	FE00:03D8	3C 00	CMP	AL,ZERO					
1128	FE00:03DA	74 06	JE	CHKATOD1					
1129	FE00:03DC	A0 5B 04	MOV	AL,FLAG					
1130	FE00:03DE	E9 03 00	JMP	CHKATOD2					
1131	FE00:03E2	A1 52 04	CHKATOD1: MOV	AX,BUFCNT					
1132			ADD	AX,256-MAXBUF					
1133			MOV	AL,INPTR					
1134	FE00:03E5	EE	CHKATOD2: OUT	DX,AL					
1135	FE00:03E6	C3	RET						
1136									
1137	FE00:03E7		INITATOD:						
1138	FE00:03E7	C7 06 54 04 00 00	MOV	WORD PTR INPTR,ZERO					CLEAR INPUT POINTER
1139	FE00:03ED	E8 66 00	CALL	IFIX					FIX UP NEXT DMA POINTERS
1140	FE00:03F0	E8 0D 00	CALL	NEXTATOD					INVOKE AND ATOD/DMA CYCLE
1141	FE00:03F3	C7 06 56 04 00 00	MOV	WORD PTR OUTPTR,ZERO					CLEAR OUTPUT POINTER
1142	FE00:03F9	C7 06 52 04 00 00	MOV	WORD PTR BUFCNT,ZERO					CLEAR BUFFER COUNT
1143	FE00:03FF	C3	RET						
1144									
1145			PAGE						

TEST PROGRAM FOR A/D ENGINE
SUBROUTINES

```
1146 FE00:0400
1147 FE00:0400
1150 FE00:0401 50
1151 FE00:0402 52
1152 FE00:0403 51
1153 FE00:0404
1158 FE00:040A
1163
1164 FE00:0410
1169 FE00:0416
1174 FE00:041C
1179 FE00:0423
1184 FE00:0429
1189 FE00:042F
1194 FE00:0436
1199 FE00:043C
1202 FE00:043D E8 07 00
1203 FE00:0440 E8 39 00
1204 FE00:0443 59
1205 FE00:0444 5A
1206 FE00:0445 58
1207 FE00:0446 C3
1208
1209
1210
1211 FE00:0447 A1 54 04
1212 FE00:044A 40
1213 FE00:044B 3D 9F 00
1214 FE00:044E 75 03
1215 FE00:0450 B8 00 00
1216 FE00:0453 A3 54 04
1217 FE00:0456 A1 54 04
1218 FE00:0459 E8 08 00
1219 FE00:045C A2 58 04
1220 FE00:045F 88 26 59 04
1221 FE00:0463 C3
1222
1223 FE00:0464
1224
1225
1226
1227 FE00:0464 05 01 00
1228
1229 [01]
1230 FE00:0467 B1 04
1231 FE00:0469 D3 E0
1232 [00]
1233
1234 FE00:046B C3
1235
1236

NEXTATOD:
INTOFF
PUSH AX
PUSH DX
PUSH CX
OUTPUT DMA0A, SETOFF^INP ;MASK INPUT CHANNEL
OUTPUT DMA0B, SINGLEMD^ADDINC^NOAUTOIN^TOMEM^INP ;SET A-D DMA MODE
OUTPUT DMA0C, 00H ;CLEAR BYTE FLIPFLOP
OUTPUT DMA02, 00H ;SEND LOW ADDRESS
OUTPUT DMA02, HIADD ;SEND HIGH ADDRESS
OUTPUT DMA03, XFERLO ;SPECIFY LOW COUNT
OUTPUT DMA03, XFERHI ;SEND HIGH COUNT
OUTPUT DMA03, HINIB ;SEND 64K SEGMENT NIBBLE
OUTPUT DMA0A, SETON^INP ;REMOVE MASK
INTON
CALL UPDIN ;UPDATE INPUT POINTER
CALL UPDBC ;UPDATE BUFFER COUNT
POP CX
POP DX
POP AX
RET

; UPDIN - UPDATES THE INPUT POINTER INPTR, WRAPPING IT AROUND
; WHEN NECESSARY
UPDIN: MOV AX, INPTR
INC AX
CMP AX, OFFSET MAXBUF
JNE UPDINX
MOV AX, 0H
UPDINX: MOV INPTR, AX
IFIX: MOV AX, INPTR
CALL FIX
MOV HIADD, AL
MOV HINIB, AH
RET

FIX
;
;
MOV AX, 0040H ;DUMMY POINTER
RET
ADD AX, OFFSET RESERVD
IFTRUE SHIFTCNT.GT.0
MOV CL, SHIFTCNT
SHL AX, CL
ENDIF
RET
PAGE
```

TEST PROGRAM FOR A/D ENGINE
SUBROUTINES

1237	FE00:046C	A1 56 04	UPDOUT	MOV	AX, OUTPTR
1238	FE00:046F	40	INC	AX	
1239	FE00:0470	3D 9F 00	CMP	AX, OFFSET MAXBUF	
1240	FE00:0473	75 03	JNE	UPDOUTX	
1241	FE00:0475	B8 00 00	MOV	AX, 0H	
1242	FE00:0478	A3 56 04	UPDOUTX	MOV	OUTPTR, AX
1243	FE00:047B	C3	RET		
1244					
1245	FE00:047C	A1 52 04	UPDBC:	MOV	AX, BUFCNT
1246	FE00:047F	40	INC	AX	
1247	FE00:0480	3D 9F 00	CMP	AX, OFFSET MAXBUF	
1248	FE00:0483	74 04	JB	UPDBCX	
1249	FE00:0485	A3 52 04	MOV	BUFCNT, AX	
1250	FE00:0488	C3	RET		
1251	FE00:0489	E8 E0 FF	UPDBCX:	CALL	UPDOUT
1252	FE00:048C	C6 06 51 04 04	MOV	BYTE PTR SENSEKEY, HARDERR	
1253	FE00:0491	C3	RET		
1254					
1255					

PAGE

TEST PROGRAM FOR A/D ENGINE
SCSI SUBROUTINES

```
1256 SUBTITLE SCSI SUBROUTINES
1257
1258 DELAY ; ASSUMES DELAY COUNT IS IN CX
1259 DELAY1
1259 FE00:0492 E2 FE LOOP DELAY1
1260 FE00:0492 C3 RET
1261 FE00:0494 C3
1262 FE00 : 0000 0020 PAUSECONST EQU 20H
1263 FE00:0495 DELAYP
1264 FE00:0495 51 PUSH CX
1265 FE00:0496 B9 20 00 MOV CX, PAUSECONST
1266 FE00:0499 E8 F6 FF CALL DELAY
1267 FE00:049C 59 POP CX
1268 FE00:049D C3 RET
1269
1270 ; AUXSTAT RETURNS THE VALUE OF THE AUXILIARY STATUS IN AL
1271 ;
1272 FE00:049E AUXSTAT
1273 FE00:049E BA 0C 03 MOV DX, SCSI0
1274 FE00:04A1 EC IN AL, DX
1275 FE00:04A2 C3 RET
1276
1277 ; READREG READS A SCSI REGISTER
1278 ; THE REGISTER DESIGNATOR MUST BE STORED IN AL
1279 ; USAGE: MOV AL, REGISTER DESIGNATOR
1280 ; CALL READREG
1281 ; THE VALUE FROM THE REGISTER IS LEFT IN AL
1282 ;
1283 ; READREG
1284 FE00:04A3 3C 17 CMP AL, SCSI0
1285 FE00:04A3 74 0B JE RREG1
1286 FE00:04A5 74 0B MOV DX, SCSI0
1287 FE00:04A7 BA 0C 03 OUT DX, AL
1288 FE00:04AA EE MOV DX, SCSI1
1289 FE00:04AB BA 0D 03 JMP SHORT $+2
1290
1291 FE00:04AE EB 00 IN AL, DX
1292
1293 FE00:04B0 EC RET
1294 FE00:04B1 C3
1295
1296 FE00:04B2 BA 0C 03 RREG1
1297 FE00:04B5 EE OUT DX, AL
1298 FE00:04B6 BA 0D 03 MOV DX, SCSI1
1299
1300 FE00:04B9 EB 00 JMP SHORT $+2
1301
1302 FE00:04BB EC IN AL, DX
1303 FE00:04BC B9 07 00 MOV CX, SEVEN
1304 FE00:04BF E8 D0 FF CALL DELAY
1305 FE00:04C2 C3 RET
1306
```

TEST PROGRAM FOR A/D ENGINE
SCSI SUBROUTINES

1307

PAGE

TEST PROGRAM FOR A/D ENGINE
SCSI SUBROUTINES

```

1308 ;
1309 ;
1310 ;
1311 ;
1312 ;
1313 ;
1314 ;
1315 ;
1316 FE00:04C3 SETREG
1317 FE00:04C3 BA 0C 03
1318 FE00:04C6 EE
1319
1320 FE00:04C7 BA 0D 03
1321 FE00:04CA 8A C4
1322 FE00:04CC EB 00
1323
1324 FE00:04CE EE
1325 FE00:04CF C3
1326
1327
1328
1329 FE00 : 0000 8000
1330 FE00:04D0 WAITFINTA
1331 FE00:04D0 51
1332 FE00:04D1 52
1333 FE00:04D2 50
1334 FE00:04D3 53
1335
1336
1337
1338
1339
1340 FE00:04D4 B9 00 80
1341 FE00:04D7
1342 FE00:04D7 E8 C4 FF
1343 FE00:04DA 24 80
1344 FE00:04DC 75 20
1345
1346 FE00:04DE E8 5D 00
1347 FE00:04E1 81 F9 00 80
1348 FE00:04E5 75 F0
1349
1350
1351
1352 FE00:04E7 E9 14 00
1353 FE00:04EA
1354 FE00:04EA 51
1355 FE00:04EB 52
1356 FE00:04EC 50
1357 FE00:04ED 53
1358

```

; SETREG READS A SCSI REGISTER
 ; THE REGISTER DESIGNATOR MUST BE STORED IN AL
 ; THE REGISTER VALUE MUST BE STORED IN AH
 ; USAGE: MOV AL, REGISTER DESIGNATOR
 ; MOV AH, VALUE
 ; CALL SETREG

MOV DX, SCSI0
 OUT DX, AL
 MOV DX, SCSI1
 MOV AL, AH
 JMP SHORT \$+2
 OUT DX, AL
 RET

; WAITFINT POLLS THE AUXILIARY STATUS REGISTER FOR AN INTERRUPT
 ; CONDITION. IT ALSO INVOKES CHKATOD
 ; WAITTIME EQU 8000H
 WAITFINTA
 PUSH CX
 PUSH DX
 PUSH AX
 PUSH BX
 MOV AL, 'W'
 PUTCH
 MOV AL, 'A'
 PUTCH
 CALL CRLF
 MOV CX, WAITTIME
 WAITFINTB
 CALL AUXSTAT
 AND AL, INTBIT
 WAITX
 MOV AL, "A"
 POLLING
 CALL CX, WAITTIME
 CMP JNE WAITFINTB
 MOV AL, "?"
 PUTCH
 CALL CRLF
 JMP WAITX
 WAITFINT
 PUSH CX
 PUSH DX
 PUSH AX
 PUSH BX
 MOV AL, 'W'

THIS IS A WAIT FOR SLOW I/O PORTS
AS SPECIFIED IN THE WD33C92 STARTER KIT

TEST PROGRAM FOR A/D ENGINE
SCSI SUBROUTINES

```
1359 ; CALL PUTCH
1360 ; MOV AL, 'I'
1361 ; CALL PUTCH
1362 ; CALL CRLF
1363 FE00:04EE B9 00 80 CX, WAITTIME
1364 FE00:04F1 WAITINT1
1365 FE00:04F1 E8 AA FF CALL AUXSTAT
1366 FE00:04F4 24 80 AND AL, INTRIT
1367 FE00:04F6 75 06 JNE WAITX
1368 ; MOV AL, "I"
1369 FE00:04F8 E8 43 00 CALL POLLING
1370 FE00:04FB E9 F3 FF JMP WAITFINT1
1371 FE00:04FE WAITX
1372 FE00:04FE 5B POP BX
1373 FE00:04FF 58 POP AX
1374 FE00:0500 5A POP DX
1375 FE00:0501 59 POP CX
1376 FE00:0502 C3 RET
1377 FE00:0503 WAITFREE
1378 FE00:0503 51 PUSH CX
1379 FE00:0504 52 PUSH DX
1380 FE00:0505 50 PUSH AX
1381 FE00:0506 53 PUSH BX
1382 ; MOV AL, 'W'
1383 ; CALL PUTCH
1384 ; MOV AL, 'F'
1385 ; CALL PUTCH
1386 ; CALL CRLF
1387 FE00:0507 B9 00 80 CX, WAITTIME
1388 FE00:050A WAITFREE1
1389 FE00:050A E8 91 FF CALL AUXSTAT
1390 FE00:050D 24 30 AND AL, BIT5^BIT4
1391 FE00:050F 74 ED JE WAITX
1392 ; MOV AL, "F"
1393 FE00:0511 E8 2A 00 CALL POLLING
1394 FE00:0514 E9 F3 FF JMP WAITFREE1
1395 ;
1396 FE00:0517 DISPAUX:
1397 FE00:0517 A2 5B 04 MOV FLAG, AL
1398 FE00:051A E8 81 FF CALL AUXSTAT
1399 FE00:051D 0A 06 5B 04 OR AL, FLAG
1400 FE00:0521 A2 5B 04 MOV FLAG, AL
1401 FE00:0524 C3 RET
1402 FE00:0525 SHOWFLAG:
1403 FE00:0525 C6 06 5C 04 FF MOV BYTE PTR SSF, OFFH
1404 FE00:052A C3 RET
1405 FE00:052B SHOWBUFFER:
1406 FE00:052B C6 06 5C 04 00 MOV BYTE PTR SSF, ZERO
1407 FE00:0530 C3 RET
1408 FE00:0531 SHOWAUX:
1409 FE00:0531 E8 AC 01 CALL SPACE
```

TEST PROGRAM FOR A/D ENGINE
SCSI SUBROUTINES

```
1410 FE00:0534 E8 67 FF          CALL    AUXSTAT
1411 FE00:0537 E8 AC 01          CALL    PRBYTE
1412 FE00:053A E8 98 01          CALL    CRLF
1413 FE00:053D C3                RET
1414 FE00:053E
1415                             POLLING:
1416                             ;
1417 FE00:053E E8 86 FE          CALL    PUSH
1418 FE00:0541 E8 51 FF          CALL    CHKATOD
1419 FE00:0544 E2 03          CALL    DELAYP
1420                             LOOP    POLLINGX
1421
1422                             ;
1423                             ; POP    AX
1424                             ; PUSH   AX
1425                             ; CALL   PUTCH
1426                             ; CALL   SPACE
1427                             ; DISABLE DMA OPERATION ON OUTP
1428                             ; OUTPUT DMA0A, SETOFF^OUTP
1429                             ; CLEAR FLIP FLOP
1430                             ; OUTPUT DMA0C, 00H
1431                             ; READ LOW COUNT AND PUSH ONTO STACK
1432                             ; INPUT  DMA05
1433                             ; PUSH   AX
1434                             ; READ HI BYTE AND PRINT
1435                             ; INPUT  DMA05
1436                             ; CALL   PRBYTE
1437                             ; POP    LOW BYTE AND PRINT
1438                             ; POP    AX
1439                             ; CALL   PRBYTE
1440                             ; ENABLE DMA OPERATION ON OUTP
1441                             ; OUTPUT DMA0A, SETON^OUTP
1442                             ; CALL   SHOWDATA
1443                             ; CALL   SHOWAUX
1444                             MOV     CX, WAITTIME
1445                             POLLINGX:
1446                             ; POP    AX
1447                             RET
1448
1449                             PAGE
```

TEST PROGRAM FOR A/D ENGINE
SCSI SUBROUTINES

```

1447      ; XMITSTATUS EXPECTS STATUS IN REGISTER AL
1448
1449      XMITSTATUS:
1450      MOV     XSTATUS,AL          ;SAVE STATUS
1451      GETREGS SCSISTAT          ;CLEAR ANY INTERRUPTS BY READING STAT
1452      SETREGS CONTROL,00H      ;TURN OFF DMA, DBA
1453      SETREGS COMMAND,SENDSTAT^BIT7
1454      ;ISSUE THE SEND_STAT COMMAND, SNG BYT
1455
1456      MOV     AL,XSTATUS
1457      CALL    PUTDATA           ;SEND XSTATUS TO DATA REGISTER WHEN RDY
1458
1459      ;XMIT1
1460      CALL    AUXSTAT          ;GET AUX STAT
1461      AND     AL,01H           ;LOOK AT DBA BIT
1462      JE      XMIT1            ;LOOP UNTIL READY
1463      SETREGS DATAREG,XSTATUS ; WRITE STATUS BYTE
1464
1465      CALL    WAITPINT
1466      GETSTAT
1467      MOV     AL,'S'
1468      CALL    PUTCH
1469      CALL    SPACE
1470      MOV     AH,LASTSTAT
1471      MOV     AL,XSTATUS
1472      CALL    SHOWSCSI
1473      RET
1474
1475      FE00:0566 E8 81 FF
1476      FE00:0569 E8 5D 00
1477
1478
1479      FE00:056C 8A 26 46 04
1480      FE00:0570 A0 4C 04
1481      FE00:0573 E8 91 01
1482      FE00:0576 C3
1483
1484
1485      FE00:0577
1486      FE00:0577 A2 4D 04
1487      FE00:057A
1488      FE00:057F
1489      FE00:0586
1490
1491      FE00:058D A0 4D 04
1492      FE00:0590 E8 11 00
1493
1494
1495
1496
1497      FE00:0593 E8 54 FF
1498      FE00:0596 E8 30 00
1499
1500
1501
1502
1503      FE00:0599 8A 26 46 04
1504      FE00:059D A0 4D 04
1505      FE00:05A0 E8 64 01
1506      FE00:05A3 C3
1507
1508      FE00:05A4
1509
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1519

```

TEST PROGRAM FOR A/D ENGINE
SCSI SUBROUTINES

```
1520 FE00:05A4 A2 50 04      MOV    DATATEMP,AL
1521 FE00:05A7 B9 00 80      MOV    CX, WAITTIME
1522 FE00:05AA      PUTDATA1
1523 FE00:05AA E8 F1 FE      CALL    AUXSTAT      ;GET AUXI STAT
1524 FE00:05AD 24 01      AND     AL, 01H      ;LOOK AT DBA BIT
1525 FE00:05AF 75 0B      JNE     PUTDATAX
1526      ;
1527 FE00:05B1 E8 8A FF      CALL    POLLING
1528 FE00:05B4 8B C1      MOV     AX, CX
1529 FE00:05B6 3D 00 80      CMP     AX, WAITTIME
1530      ;
1531      ;
1532      ;
1533      ;
1534      ;
1535      ;
1536      ;
1537      ;
1538      ;
1539 FE00:05B9 E9 EE FF      JMP     PUTDATA1
1540 FE00:05BC      PUTDATAX
1541 FE00:05BC      SETREGIS  DATAREG, DATATEMP
1546 FE00:05C5 E8 CD FE      CALL    DELAY
1547 FE00:05C8 C3      RET
1548
1549
1550 FE00:05C9      GETSTAT  GETREGIS  SCSTAT
1554 FE00:05CE A2 46 04      MOV     LASTSTAT,AL
1555 FE00:05D1 C3      RET
1556
1557 FE00:05D2      DISCONNECT
1558 FE00:05D2      SETREGIS  CONTROL, 00H
1563 FE00:05D9      SETREGIS  COMMAND, DISCON
1568 FE00:05E0 E8 20 FF      CALL    WAITFREE
1569      ;
1570 FE00:05E3 E8 E3 FF      CALL    WAITFINT
1571      ;
1572      ;
1573      ;
1574      ;
1575      ;
1576      ;
1577      ;
1578 FE00:05E6 C3      MOV     AL, 'D'
1579      ;
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1581	FE00:05E7	1582	FE00:05E7	1583	FE00:05F0	1584	FE00:05F9	1585	FE00:0600	1586	FE00:0607	1587	FE00:0610	1588	FE00:0611	1589	FE00:0617	1590	FE00:061D	1591	FE00:0623	1592	FE00:062A	1593	FE00:0631	1594	FE00:0634	1595	FE00:0635	1596	FE00:0636	1597	FE00:063C	1598	FE00:063D	1599	FE00:0643	1600	FE00:064A	1601	FE00:0650	1602	FE00:065E	1603	FE00:0661	1604	FE00:0666	1605	FE00:0669	1606	FE00:066B	1607	FE00:066D	1608	FE00:0670	1609	FE00:0677	1610	FE00:0673	1611	FE00:0674	1612	FE00:0674	1613	FE00:0674	1614	FE00:0674	1615	FE00:0674	1616	FE00:0674	1617	FE00:0674	1618	FE00:0674	1619	FE00:0674	1620	FE00:0674	1621	FE00:0674	1622	FE00:0674	1623	FE00:0674	1624	FE00:0674	1625	FE00:0674	1626	FE00:0674	1627	FE00:0674	1628	FE00:0674	1629	FE00:0674	1630	FE00:0674	1631	FE00:0674	1632	FE00:0674	1633	FE00:0674	1634	FE00:0674	1635	FE00:0674	1636	FE00:0674	1637	FE00:0674	1638	FE00:0674	1639	FE00:0674	1640	FE00:0674	1641	FE00:0674	1642	FE00:0674	1643	FE00:0674	1644	FE00:0674	1645	FE00:0674	1646	FE00:0674	1647	FE00:0674	1648	FE00:0674	1649	FE00:0674	1650	FE00:0674	1651	FE00:0674	1652	FE00:0674	1653	FE00:0674	1654	FE00:0674	1655	FE00:0674	1656	FE00:0674	1657	FE00:0674	1658	FE00:0674	1659	FE00:0674	1660	FE00:0674	1661	FE00:0674	1662	FE00:0674	1663	FE00:0674	1664	FE00:0674	1665	FE00:0674	1666	FE00:0674	1667	FE00:0674	1668	FE00:0674	1669	FE00:0674	1670	FE00:0674	1671	FE00:0674	1672	FE00:0674	1673	FE00:0674	1674	FE00:0674	1675	FE00:0674	1676	FE00:0674	1677	FE00:0674	1678	FE00:0674	1679	FE00:0674	1680	FE00:0674	1681	FE00:0674	1682	FE00:0674	1683	FE00:0674	1684	FE00:0674	1685	FE00:0674	1686	FE00:0674	1687	FE00:0674	1688	FE00:0674	1689	FE00:0674	1690	FE00:0674	1691	FE00:0674	1692	FE00:0674	1693	FE00:0674	1694	FE00:0674	1695	FE00:0674	1696	FE00:0674	1697	FE00:0674	1698	FE00:0674	1699	FE00:0674	1700	FE00:0674
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```

; MODE TO BE FOUND IN SCMODE
; ADDRESS TO BE FOUND IN SCADHI,SCADMID,SCADLO
; LENGTH TO BE LIMITED TO 64K, FOUND IN SCLNHI,SCLNLO
WRITSCSI
    SETREGIS      TRANSL0,SCLNLO
    SETREGIS      TRANSMID,SCLNHI
    SETREGIS      TRANSHI,ZERO
    SETREGIS      CONTROL,BIT7
    SETREGIS      DESTID,H0STID

; SET UP DMA
INTOFF
    OUTPUT DMA0A,SETOFF^OUTP      ;MASK OUTPUT CHANNEL
    OUTPUT DMA0B,SINGLEEND^ADDINC^NOAUTOIN^FROMEM^OUTP
                                ; SET DMA CHANNEL MODE
                                ; CLEAR BYTE FLIPFLOP
                                ; SEND LOW ADDRESS
                                ; SEND HIGH ADDRESS
                                ; GET LENGTH
                                ; DECREMENT THE COUNT
                                ; AND SAVE
                                ; SPECIFY LOW COUNT

    OUTPUT DMA0C,00H
    OUTPUT DMA04,SCADLO
    OUTPUT DMA04,SCADMID
    MOV AX,SCLNLO
    DEC AX
    PUSH AX
    OUTPUT DMA05,AL
    POP AX

    OUTPUT DMA05,AH
    OUTPUT DMASEG1,SCADHI

; ENABLE DMA
    OUTPUT DMA0A,SETON^OUTP

INTON
; SHOW STATUS BEFORE ISSUING COMMAND
; MOV AH,SCMODE
; MOV AL,30H
; CALL SHOWSCSI
; SEND THE COMMAND, TO START THE TRANSFER
    SETREGIS      COMMAND,SCMODE
    MOV LASTCOMM,AH
; WAIT FOR PROCESS DONE
    CALL WAITFINT
; READ SCSI STATUS
    SETREGIS      SCSISTAT
    MOV LASTSTAT,AL
; SHOW STATUS BEFORE ISSUING COMMAND
    MOV AH,AL
    MOV AL,040H
    CALL SHOWSCSI
    MOV AL, LASTSTAT
    RET

; GET THE SCSI REGISTERS INTO THE DATA ARRAY CDAT
GETSCSIREG
    CALL AUXSTAT      ;GET AUX STATUS BEFORE STATUS
    MOV CDATA,AL

```


TEST PROGRAM FOR A/D ENGINE
SCSI SUBROUTINES

```
1699 FE00:067A B9 1A 00      MOV     CX, 26
1700 FE00:067D BB 01 04      MOV     BX, OFFSET CDATA+1
1701 FE00:0680 BA 00 00      MOV     DX, ZERO
1702 FE00:0683 52           GSREG1:  PUSH  DX
1703 FE00:0684 51           PUSH  CX
1704 FE00:0685 53           PUSH  BX
1705 FE00:0686             GETREGIS DL
1709 FE00:068B 5B           POP     BX
1710 FE00:068C 88 07      MOV     [BX], AL
1711 FE00:068E 43           INC     BX
1712 FE00:068F 59           POP     CX
1713 FE00:0690 5A           POP     DX
1714 FE00:0691 42           INC     DX
1715 FE00:0692 E2 EF      LOOP   GSREG1
1716 FE00:0694 C3           RET
1717
1718
```

PAGE

TEST PROGRAM FOR A/D ENGINE
SCSI SUBROUTINES

```
1719      FE00 : 0000 03F8      ; DIAGNOSTIC SUBROUTINES
1720      TX EQU SERBASE      SERBASE EQU 3F0H
1721      RX EQU SERBASE
1722      DLLSB EQU SERBASE
1723      DIMSB EQU SERBASE
1724      IIREG EQU SERBASE+1
1725      LCREG EQU SERBASE+2
1726      MCREG EQU SERBASE+3
1727      LSREG EQU SERBASE+4
1728      MSREG EQU SERBASE+5
1729      FE00 : 0000 03F8
1730      FE00 : 0000 03F8
1731      FE00 : 0000 03F8
1732      FE00 : 0000 03F8
1733      FE00 : 0000 03F8
1734      FE00 : 0000 03F8
1735      FE00 : 0000 03F8
1736      FE00 : 0000 03F8
1737      FE00 : 0000 03F8
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1796      FE00 : 0000 03F8
1797      FE00 : 0000 03F8
1798      FE00 : 0000 03F8
1799      FE00 : 0000 03F8
1800      FE00 : 0000 03F8
1801      FE00 : 0000 03F8
1802      FE00 : 0000 03F8
1803      FE00 : 0000 03F8
1804      FE00 : 0000 03F8

; DIAGNOSTIC SUBROUTINES
SERBASE EQU 3F0H
TX EQU SERBASE
RX EQU SERBASE
DLLSB EQU SERBASE
DIMSB EQU SERBASE+1
IIREG EQU SERBASE+2
LCREG EQU SERBASE+3
MCREG EQU SERBASE+4
LSREG EQU SERBASE+5
MSREG EQU SERBASE+6

SERRESET
; DISABLE INTERRUPTS
OUTPUT LCREG, 03H
OUTPUT IIREG, 00H
; SET BAUD RATE
OUTPUT LCREG, 83H
OUTPUT DLLSB, 0CH
OUTPUT DIMSB, 00H
; SET TO READ OR WRITE DATA
OUTPUT LCREG, 03H
; SET MODEM CONTROL TO DTR, RTS
OUTPUT MCREG, 03H
RET

PUSH:
RET
PUSH AX
CALL CHKATOD
INPUT LSREG
AND AL, 20H
JE PUTC1
POP AX
OUTPUT TX, AL
RET

CRIF
MOV AL, 0DH
CALL PUTC
MOV AL, 0AH
CALL PUTC
RET

SPACE
MOV AL, 20H
CALL PUTC
RET

PRBYTE
PUSH CX
PUSH AX
SHR AL, 1
SAVE CX
SAVE AX
```

TEST PROGRAM FOR A/D ENGINE
SCSI SUBROUTINES

```
1805 FE00:06EA D0 E8 SHR AL,1
1806 FE00:06EC D0 E8 SHR AL,1
1807 FE00:06EE D0 E8 SHR AL,1
1808 FE00:06F0 E8 06 00 CALL PUTCHNIB
1809 FE00:06F3 58 POP AX
1810 FE00:06F4 E8 02 00 CALL PUTCHNIB
1811 FE00:06F7 59 POP CX
1812 FE00:06F8 C3 RET
1813 FE00:06F9 PUTCHNIB
1814 FE00:06F9 AND
1815 FE00:06FB 3C 0A CMP AL,0AH
1816 FE00:06FD 7C 02 JLE PN1
1817 FE00:06FF 04 07 ADD AL,07H
1818 FE00:0701 04 30 ADD AL,30H
1819 FE00:0703 E8 BA FF CALL PUTCH
1820 FE00:0706 C3 RET
1821
1822 FE00:0707 SHOWSCSI
1823 FE00:0707 50 PUSH AX
1824 FE00:0708 53 PUSH BX
1825 FE00:0709 51 PUSH CX
1826 FE00:070A 52 PUSH DX
1827 FE00:070B 50 PUSH AX
1828 FE00:070C E8 D7 FF CALL PRBYTE
1829 FE00:070F E8 CE FF CALL SPACE
1830 FE00:0712 58 POP AX
1831 FE00:0713 8A C4 MOV AL,AH
1832 FE00:0715 E8 CE FF CALL PRBYTE
1833 FE00:0718 E8 BA FF CALL CRLF
1834 FE00:071B E8 56 FF CALL GETSCSIREG
1835 FE00:071E B8 00 04 MOV BX,OFFSET CDATA
1836 FE00:0721 B9 10 00 MOV CX,16
1837 FE00:0724 SHOWSC1
1838 FE00:0724 8A 07 MOV AL,[BX]
1839 FE00:0726 43 INC BX
1840 FE00:0727 E8 BC FF CALL PRBYTE
1841 FE00:072A E8 B3 FF CALL SPACE
1842 FE00:072D E2 F5 LOOP SHOWSC1
1843 FE00:072F E8 A3 FF CALL CRLF
1844
1845 FE00:0732 B9 0B 00 MOV CX,11
1846 FE00:0735 SHOWSC2
1847 FE00:0735 8A 07 MOV AL,[BX]
1848 FE00:0737 43 INC BX
1849 FE00:0738 E8 AB FF CALL PRBYTE
1850 FE00:073B E8 A2 FF CALL SPACE
1851 FE00:073E E2 F5 LOOP SHOWSC2
1852 FE00:0740 E8 92 FF CALL CRLF
1853 FE00:0743 5A POP DX
1854 FE00:0744 59 POP CX
1855 FE00:0745 5B POP BX
```

TEST PROGRAM FOR A/D ENGINE
SCSI SUBROUTINES

```

1856 FE00:0746 58      POP     AX
1857 FE00:0747 C3      RET
1858
1859
1860      ; SHOWDATA
1861      ;      PUSH     AX
1862      ;      PUSH     BX
1863      ;      PUSH     CX
1864      ;      PUSH     DX
1865      ;      MOV      BX, OFFSET DUMMY
1866      ;      MOV      CX, 16
1867
1868      ; SHOWDAL
1869      ;      MOV      AL, [BX]
1870      ;      PUSH     AX
1871      ;      INC      BX
1872      ;      MOV      AL, [BX]
1873      ;      INC      BX
1874      ;      CALL     PRBYTE
1875      ;      POP      AX
1876      ;      CALL     PRBYTE
1877      ;      CALL     SPACE
1878      ;      LOOP     SHOWDAL
1879      ;      CALL     CRLF
1880
1881      ;      POP      DX
1882      ;      POP      CX
1883      ;      POP      BX
1884      ;      POP      AX
1885      ;      RET
1886
1887
1888
1889
1890
1891
1892
1893
1894
1895
1896
1897
1898
1899
1900
1901
1902      FE00:0748 A0 5B 04
1903      FE00:074B 0C 20
1904      FE00:074D E9 25 00
1905
1906      FE00:0750 A0 5B 04

; INCFILAG INCREMENTS AND OUTPUTS A FLAG BYTE
SET5      MOV      AL, FLAG
          OR      AL, BIT5
          JMP     INCF1
SET6      MOV      AL, FLAG

```

TEST PROGRAM FOR A/D ENGINE
SCSI SUBROUTINES

1907	FE00:0753	OC 40	OR	AL,BIT6	
1908	FE00:0755	E9 1D 00	JMP	INCF1	
1909					
1910	FE00:0758	A0 5B 04	SET7	MOV	AL,FLAG
1911	FE00:075B	OC 80	OR	AL,BIT7	
1912	FE00:075D	E9 15 00	JMP	INCF1	
1913					
1914	FE00:0760	A0 5B 04	SET0	MOV	AL,FLAG
1915	FE00:0763	OC 01	OR	AL,BIT0	
1916	FE00:0765	E9 0D 00	JMP	INCF1	
1917					
1918	FE00:0768		FREEZE:		
1919	FE00:0768	OC F0	OR	AL,OF0H	
1920	FE00:076A		OUTPUT	PARB,AL	
1925	FE00:0770	EB FE	FREEZE1	JMP	SHORT FREEZE1
1926	FE00:0772	C3	RET		
1927	FE00:0773		ZEROFLAG		
1928	FE00:0773	B0 00	MOV	AL,00H	
1929			;INCF1	INC	FLAG
1930	FE00:0775	A2 5B 04	INCF1	MOV	FLAG,AL
1931	FE00:0778		OUTPUT	PARB,FLAG	
1936	FE00:077F	C3	RET		
1937					
1938	FE00:0780	A0 5B 04	SET1	MOV	AL,FLAG
1939	FE00:0783	OC 02	OR	AL,BIT1	
1940	FE00:0785	E9 ED FF	JMP	INCF1	
1941					
1942	FE00:0788	A0 5B 04	SET2	MOV	AL,FLAG
1943	FE00:078B	OC 04	OR	AL,BIT2	
1944	FE00:078D	E9 E5 FF	JMP	INCF1	
1945					
1946	FE00:0790	A0 5B 04	SET3	MOV	AL,FLAG
1947	FE00:0793	OC 08	OR	AL,BIT3	
1948	FE00:0795	E9 DD FF	JMP	INCF1	
1949					
1950	FE00:0798	A0 5B 04	SET4	MOV	AL,FLAG
1951	FE00:079B	OC 10	OR	AL,BIT4	
1952	FE00:079D	E9 D5 FF	JMP	INCF1	
1953					
1954	FE00:1FF0		ORG	1FF0H	
1955	FE00:1FF0	EA 00 00 00 FE	JMP	FAR START	
1956					
1957					

;SET UP RESET

PAGE

TEST PROGRAM FOR A/D ENGINE
DATA SPACE

```

1958      0000:0000
1959      0000:0000
1960      0000:0000
1961      0000:0000
1962
1963
1964      0000:0400
1965      0000:0440      01
1966      0000:0441      01
1967      0000:0442      01
1968      0000:0443      01
1969      0000:0444
1970      0000:0444      01
1971      0000:0445      01
1972      0000:0446      01
1973      0000:0447      01
1974      0000:0448      01
1975      0000:0449      01
1976      0000:044A      01
1977      0000:044B      01
1978      0000:044C      01
1979      0000:044D      01
1980      0000:044E      01
1981      0000:044F      01
1982      0000:0450      01
1983      0000:0451      01
1984
1985      0000 : 0000 041A
1986
1987      0000 : 0000 041C
1988      0000 : 0000 041D
1989
1990
1991
1992      0000 : 0000 041E
1993      0000 : 0000 041F
1994
1995
1996
1997
1998      0000:0452
1999      0000:0454
2000      0000:0456
2001      0000:0458      01
2002      0000:0459      01
2003      0000:045A      01
2004
2005
2006      0000:045B      01
2007      0000:045C      01
2008

SUBTITLE DATA SPACE
.DATA
.ORG      IPUR      256*2
IVECS:
; SCSI VARIABLES
CDATA BLKB BUFSZ
SCMODE .BYTE 1
SCADLO .BYTE 1
SCADMID .BYTE 1
SCADHI .BYTE 1
SCLN:
SCLNLO .BYTE 1
SCLNHI .BYTE 1
LASTSTAT BYTE 1
COMM BYTE 1
LASTCOMM BYTE 1
ABNORMAL BYTE 1
ENDSTAT BYTE 1
HOSTID BYTE 1
XSTATUS BYTE 1
XMESSAGE BYTE 1
IDENTIFY BYTE 1
LENGTH BYTE 1
DATATEMP BYTE 1
SENSEKEY BYTE 1

AUXREG EQU CDATA+26
; SENSEKEY EQU CDATA+27
ERRCLASS EQU CDATA+28
ERRTYPE EQU CDATA+29
; ERRTYPE EQUALS ZERO ON START UP
; ERRTYPE EQUALS FFH IF RESET DOESN'T SEEM TO WORK
; OFEH ; DISCONNECT ERROR
OLDSTAT EQU CDATA+30
LASTCOM EQU CDATA+31

; A TO D VARIABLES, BUFFER VARIABLES

BUFCNT: .BLKW 1
INPTR: .BLKW 1
OUTPTR: .BLKW 1
HIADD: .BYTE 1
HINIB: .BYTE 1
RATE1: .BYTE 1

; TEST VARIABLES
FLAG: .BYTE 1
SSF: .BYTE 1

```

61

TEST PROGRAM FOR A/D ENGINE
DATA SPACE

```
2009      0000:045D  01      ; SCSI VARIABLES
2010      0000:045D  01      DEVID:      .BYTE  1
2011
2012      0000:0600      ORG      600H
2013      0000:0600      STACK:  .BLKB  512
2014      0000:0800      STACKT:
2015      0000:4000      ORG      4000H
2016      0000:4000      DUMMY:
2017      0000:4000      .END
```

TEST PROGRAM FOR A/D ENGINE
DATA SPACE

***** S Y M B O L I C R E F F E R E N C E T A B L E *****

ABASIC	= 0000 : 0000 0000	ABIDIR	= 0000 : 0000 0040	ABNORMAL	0000 : 0000 0449	ABORT	= 0000 : 0000 0001
ADDDDEC	= 0000 : 0000 0020	ADDINC	= 0000 : 0000 0000	AINPUT	= 0000 : 0000 0010	AMASKBIT	= 0000 : 0000 0002
AOUTPUT	= 0000 : 0000 0020	ASTROBE	= 0000 : 0000 0020	AUTOIN	= 0000 : 0000 0010	AUXREG	= 0000 : 0000 041A
AUXSTAT	7E00 : 0000 049E	BAD	= 0000 : 0000 00FF	RADCOMM	= 0000 : 0000 0005	BRASIC	= 0000 : 0000 0000
BINPUT	= 0000 : 0000 0002	BIT0	= 0000 : 0000 0001	BIT1	= 0000 : 0000 0002	BIT2	= 0000 : 0000 0004
BIT3	= 0000 : 0000 0008	BIT4	= 0000 : 0000 0010	BIT5	= 0000 : 0000 0020	BIT6	= 0000 : 0000 0040
BIT7	= 0000 : 0000 0080	BITWIDC	= 0000 : 0000 0000	BLOCKMD	= 0000 : 0000 0080	BOUTPUT	= 0000 : 0000 0000
ESTROBE	= 0000 : 0000 0004	BUCFNT	0000 : 0000 0452	BUFPWR	= 0000 : 0000 000C	BUFSIZE	= 0000 : 0000 1000
BUFSZ	= 0000 : 0000 0040	CASCADMD	= 0000 : 0000 00C0	CDATA	0000 : 0000 0400	CDB1	= 0000 : 0000 0003
CDB2	= 0000 : 0000 0004	CDB3	= 0000 : 0000 0005	CDB4	= 0000 : 0000 0006	CDB5	= 0000 : 0000 0007
CDB6	= 0000 : 0000 0008	CDOWNIN	= 0000 : 0000 0001	CDOWNOUT	= 0000 : 0000 0000	CH0	= 0000 : 0000 0000
CH0MODE	= 0000 : 0000 0058	CH1	= 0000 : 0000 0001	CH1MODE	= 0000 : 0000 0041	CH2	= 0000 : 0000 0002
CH2MODE	= 0000 : 0000 0042	CH3	= 0000 : 0000 0003	CH3MODE	= 0000 : 0000 0043	CHKATOD	7E00 : 0000 03C7
CHKATOD1	7E00 : 0000 03E2	CHKATOD2	7E00 : 0000 03E5	CHKATODX	7E00 : 0000 03D2	CHKSTAT	= 0000 : 0000 0002
CLK0	= 0000 : 0000 0304	CLK1	= 0000 : 0000 0305	CLK2	= 0000 : 0000 0306	CLKCON	= 0000 : 0000 0307
COMM	0000 : 0000 0047	COMMAND	= 0000 : 0000 0018	COMPHASE	= 0000 : 0000 0010	CONTROL	= 0000 : 0000 0001
CRLF	7E00 : 0000 06D5	CUPIN	= 0000 : 0000 0008	CUPOUT	= 0000 : 0000 0000	DATAREG	= 0000 : 0000 0019
DATATEMP	0000 : 0000 0000	DELAY	7E00 : 0000 0492	DELAY1	7E00 : 0000 0492	DELAYP	7E00 : 0000 0495
DEMANDMD	= 0000 : 0000 0000	DESTID	= 0000 : 0000 0015	DEVID	0000 : 0000 045D	DISCON	= 0000 : 0000 0004
DISCONNECT	7E00 : 0000 05D2	DISPAUX	7E00 : 0000 0517	DILLSB	= 0000 : 0000 03F8	DIMSB	= 0000 : 0000 03F9
DMA00	= 0000 : 0000 0000	DMA01	= 0000 : 0000 0001	DMA02	= 0000 : 0000 0002	DMA03	= 0000 : 0000 0003
DMA04	= 0000 : 0000 0004	DMA05	= 0000 : 0000 0005	DMA06	= 0000 : 0000 0006	DMA07	= 0000 : 0000 0007
DMA08	= 0000 : 0000 0008	DMA09	= 0000 : 0000 0009	DMA0A	= 0000 : 0000 000A	DMA0B	= 0000 : 0000 000B
DMA0C	= 0000 : 0000 000C	DMA0D	= 0000 : 0000 000D	DMA0E	= 0000 : 0000 000E	DMA0F	= 0000 : 0000 000F
DMASEG1	= 0000 : 0000 0083	DMASEG2	= 0000 : 0000 0081	DMASEG3	= 0000 : 0000 0082	ENDSTAT	0000 : 0000 044A
ERRCLASS	= 0000 : 0000 041C	ERRTYPE	= 0000 : 0000 041D	FIFO	= 0000 : 0000 0308	FIX	7E00 : 0000 0464
FLAG	0000 : 0000 045B	FREEZE	7E00 : 0000 0768	FREEZE1	7E00 : 0000 0770	FROMEM	= 0000 : 0000 0008
GETSCSREG	7E00 : 0000 0674	GETSTAT	7E00 : 0000 05C9	GOOD	= 0000 : 0000 0000	GSREG1	7E00 : 0000 0683
HARDERR	= 0000 : 0000 0004	HREADD	0000 : 0000 0458	HINIB	0000 : 0000 0459	HOSRID	0000 : 0000 044B
IDENTIFY	0000 : 0000 044E	IEREG	= 7E00 : 0000 03F9	IFIX	7E00 : 0000 0456	IIREG	= 7E00 : 0000 03FA
INCF1	7E00 : 0000 0775	INITATOD	7E00 : 0000 03E7	INP	= 0000 : 0000 0001	INPTR	0000 : 0000 0454
INQUIRY	= 0000 : 0000 0012	INTBIT	= 0000 : 0000 0080	INTREG0	= 0000 : 0000 0020	INTREG1	= 0000 : 0000 0021
IOBASE	= 0000 : 0000 0300	IPUR	= 0000 : 0000 0000	IPURHI	= 0000 : 0000 0000	IPURLO	= 0000 : 0000 0000
IYEC5	0000 : 0000 0000	LASTCOM	= 0000 : 0000 041F	LASTCOMM	0000 : 0000 0448	LASTSTAT	0000 : 0000 0446
LCREG	= 7E00 : 0000 03FB	LENGTH	0000 : 0000 044F	LSREG	= 7E00 : 0000 03FD	MAXBUF	= 0000 : 0000 0Q9F
MCREG	= 7E00 : 0000 03FE	MINUSONE	= 0000 : 0000 FFFF	MJV	= 0000 : 0000 0001	MNV	= 0000 : 0000 0000
MSREG	= 7E00 : 0000 03FE	NEXTATOD	7E00 : 0000 0400	NMIREG	= 0000 : 0000 00A0	NOAUTOIN	= 0000 : 0000 0000
NOSENSE	= 0000 : 0000 0000	OLDSTAT	= 0000 : 0000 041E	ONE	= 0000 : 0000 0001	OUTP	= 0000 : 0000 0002
OUTPTR	0000 : 0000 0456	OUTSEG	= 0000 : 0000 0081	OWNID	= 0000 : 0000 0000	PARA	= 0000 : 0000 0300
PARB	= 0000 : 0000 0301	PARC	= 0000 : 0000 0302	PARCON	= 0000 : 0000 0303	PAUSECONST	= 7E00 : 0000 0020
PN1	7E00 : 0000 0701	POLLING	7E00 : 0000 053E	POLLINGX	7E00 : 0000 0549	PRBYTE	7E00 : 0000 06E6
PUR	= 7E00 : 0000 0000	PURHI	= 0000 : 0000 FE00	PURLO	= 0000 : 0000 0000	PUTC	7E00 : 0000 06C0
PURCH1	7E00 : 0000 06C2	PURCHNIB	7E00 : 0000 06F9	PUTDATA	7E00 : 0000 05A4	PUTDATA1	7E00 : 0000 05AA
PUTDATAX	7E00 : 0000 05BC	DUMMY	0000 : 0000 4000	RATE0	= 0000 : 0000 12A5	RATE1	0000 : 0000 045A
READREG	7E00 : 0000 0A43	RECEIVE	= 0000 : 0000 0008	RELEASE	= 0000 : 0000 0004	REQ5	7E00 : 0000 02DC
RESENSE	= 0000 : 0000 0003	REQX	7E00 : 0000 0336	RESATOD	7E00 : 0000 036F	RESEL	= 0000 : 0000 0005
RESELEN	= 0000 : 0000 000B	RESERVD	= 0000 : 0000 0001	RESET	= 0000 : 0000 0000	RESETIT	7E00 : 0000 00A6

TEST PROGRAM FOR A/D ENGINE

DATA SPACE

SCADLO	0000 : 0000 0441	SCADMID	0000 : 0000 0442	SCLN	0000 : 0000 0444	SCLNHI	0000 : 0000 0445
SCANLO	0000 : 0000 0444	SCMODE	0000 : 0000 0440	SCSENDA	7E00 : 0000 01E9	SCSIO	= 0000 : 0000 030C
SCS11	= 0000 : 0000 030D	SCSICODE	7E00 : 0000 00A9	SCSIDFLT	7E00 : 0000 0173	SCSIDISCON	= 0000 : 0000 0004
SCSIEND	7E00 : 0000 035A	SCSIEND1	7E00 : 0000 035A	SCSIEND2	7E00 : 0000 035C	SCSILL1	7E00 : 0000 00EA
SCSIL2	7E00 : 0000 0134	SCSIL3	7E00 : 0000 013E	SCSIL4	7E00 : 0000 014D	SCSIL5	7E00 : 0000 0154
SCSIL6	7E00 : 0000 015B	SCSIL7	7E00 : 0000 0162	SCSIL8	7E00 : 0000 0169	SCSILLOOP	7E00 : 0000 00ED
SCSINQ	7E00 : 0000 017B	SCSIQEND	7E00 : 0000 034E	SCSIREQS	7E00 : 0000 02D7	SCSIREZ	7E00 : 0000 0343
SCSIRSAV	7E00 : 0000 036C	SCSISEND	7E00 : 0000 01D9	SCSISEND1	7E00 : 0000 0235	SCSISEND2	7E00 : 0000 0202
SCSISEND3	7E00 : 0000 0210	SCSISNDI	7E00 : 0000 0170	SCSISTAT	= 0000 : 0000 0017	SCSITRDY	7E00 : 0000 035A
SEND	= 0000 : 0000 000A	SENDDATA	= 0000 : 0000 0015	SENDDIAG	= 0000 : 0000 001A	SENDMESS	= 0000 : 0000 0016
SENDSTAT	= 0000 : 0000 0014	SENSEKEY	0000 : 0000 0451	SERBASE	= 7E00 : 0000 03F8	SERRESET	7E00 : 0000 0695
SET0	7E00 : 0000 0760	SET1	7E00 : 0000 0780	SET2	7E00 : 0000 0788	SET200	7E00 : 0000 0093
SET3	7E00 : 0000 0790	SET4	7E00 : 0000 0798	SET5	7E00 : 0000 0748	SET50	7E00 : 0000 009B
SET6	7E00 : 0000 0750	SET7	7E00 : 0000 0758	SETCLK	7E00 : 0000 038F	SETOFF	= 0000 : 0000 0004
SETON	= 0000 : 0000 0000	SETPARMODE	= 0000 : 0000 0080	SETREG	7E00 : 0000 04C3	SEVEN	= 0000 : 0000 0007
SHIFTCNT	= 0000 : 0000 0004	SHOWAUX	7E00 : 0000 0531	SHOWBUFFER	7E00 : 0000 052B	SHOWFLAG	7E00 : 0000 0525
SHOWSCL	7E00 : 0000 0724	SHOWSC2	7E00 : 0000 0735	SHOWSCSI	7E00 : 0000 0707	SINGLEMD	= 0000 : 0000 0040
SOURCID	= 0000 : 0000 0016	SPACE	7E00 : 0000 06E0	SPARA	= 0000 : 0000 0060	SPARB	= 0000 : 0000 0061
SPARC	= 0000 : 0000 0062	SPARCON	= 0000 : 0000 0063	SSI	7E00 : 0000 02C7	START	7E00 : 0000 0000
STX	7E00 : 0000 00A3	SYNCHTR	= 0000 : 0000 0011	TO	7E00 : 0000 0372	T1	7E00 : 0000 0380
TARLUN	= 0000 : 0000 000F	SSF	0000 : 0000 045C	TESTRDY	= 0000 : 0000 0000	TIMO	= 0000 : 0000 0040
TIM1	= 0000 : 0000 0041	TIM2	= 0000 : 0000 0042	TINCON	= 0000 : 0000 0043	TIMEOUT	= 0000 : 0000 0002
STACK	0000 : 0000 0600	TOMEM	= 0000 : 0000 0004	TRANSHI	= 0000 : 0000 0012	TRANSLO	= 0000 : 0000 0014
TRANSMID	= 0000 : 0000 0013	TX	= 7E00 : 0000 03F8	UPDBC	7E00 : 0000 047C	UPDBCX	7E00 : 0000 0489
UPDIN	7E00 : 0000 0447	UPDINX	7E00 : 0000 0453	UPDOOT	7E00 : 0000 046C	UPDOUTCX	7E00 : 0000 0478
STACKT	0000 : 0000 0800	VERIFY	= 0000 : 0000				

```
#include "../online/header.h"
struct header h;

#define MINETA (-50)
#define MAXETA 50
#define SHOWWIDTH 4
#define DECIM 2
#define NUMGET 4096
#define TAPEBLOCK 8192
#define XZERO 0
#define BEGINTRACE 60
#define YZERO 65
#define XSIZE 1152
#define YSIZE 820
#define MAXCHAN 64
#define PERNOISE 100
#define GAINSWEEPS 1000
#define ATODDEV "/dev/rsip0"
#define BOUNDS 5
int numget=NUMGET;

struct stats {
    int wirenum;
    char name[5];
    int discr;
} park[]={
    1,"KSV ",680,
    2,"KBTE",1020,
    3,"KBTN",1360,
    4,"KBTV",1700,
    5,"KRBE",2040,
    6,"KRBN",2380,
    7,"KRBV",2720,
    8,"KSM ",3060,
    9,"KTP ",680,
    10,"KKCN",1020,
    11,"PUB ",1360,
    12,"BLM ",1700,
    13,"KKCE",2040,
    14,"KKCV",2380,
    15,"WWR ",2720,
    16,"KKR ",3060,
    17,"KDME",400,
    18,"KDMN",404,
    19,"KDMV",346,
    20,"XXXX",347,
    21,"XXXX",462,
    22,"XXXX",466,
    23,"XXXX",585,
    24,"XXXX",586,
    25,"XXXX",587,
    26,"XXXX",590,
    27,"XXXX",494,
    28,"XXXX",495,
    29,"XXXX",313,
    30,"XXXX",500,
    31,"XXXX",625,
    32,"XXXX",309,
};

#define LOW4BITS 0xF
#include <stdio.h>
#include <sys/file.h>
#include <sys/ioctl.h>
```

```
#include <signal.h>
#include <sys/types.h>

#include "/usr/sip/sundev/sipreg.h"
struct sip_errorcode sen;

#include <suntool/sunview.h>
#include <suntool/canvas.h>
#include <suntool/panel.h>
#include <suntool/icon.h>
#include <pixrect/pixrect_hs.h>

struct rect framesize = {XZERO,YZERO,XSIZE,YSIZE}; /* size and position of frame */

static int my_done=0;

static short seis_icon[]={
#include "seis.icon"
};
DEFINE_ICON_FROM_IMAGE(my_icon,seis_icon);

char buf[TAPEBLOCK];
char decstr[][7]= {"","other ","3rd "};
int endit=0;

int intr=1;
onintr() {
    intr=0;
}

static Notify_value my_frame_destroyer(frame,status)
    Frame frame;
    Destroy_status status;
{
    onintr();
    if(endit) return(notify_next_destroy_func(frame,status));
    notify_veto_destroy(frame);
    return(NOTIFY_DONE);
}

#define ATODIN 0
#define FILEOUT 1
#define FILESIN 10
#define TMPFILE 10
#define EQFILE 11
#define TAPEIN 12

/*----- variables used in triggering calculations -----*/
#define MAX_STA 32
long    ssum        [MAX_STA];    /* short-term sums for one sweep */
long    rsum        [MAX_STA];    /* rectified short-term sums */
int     sbars       [MAX_STA];    /* regular short-term averages */
int     rbars       [MAX_STA];    /* rectified short-term averages */
int     sbarbar     [MAX_STA];    /* regular long-term averages */
int     rbarbar     [MAX_STA];    /* rectified long-term averages */
int     etas        [MAX_STA];    /* eta values for each station */
int     ploteta     [MAX_STA];
int     oploteta    [MAX_STA];
int     sta_trigger [MAX_STA];    /* individual station trigger */
int     subnet[] = {3,0,1,2,3,4,5,6,7,-1,3,8,9,10,11,12,13,14,15,-1,3,16,
17,18,19,20,21,22,23,-1,3,24,25,26,27,28,29,30,31,-1,-1};

int eta_num  = 2 ;                /* numerator of eta constant */
int eta_den  = 1 ;                /* denominator of eta constant */
```

```
int eta_con    =    5 ;          /* another eta constant      */
int diffsam    =    0 ;          /* don't diff samps bef computatn */
int sweeps     =    3.;          /* secs of data for short term av */
int aperture   =    20.;         /* secs for coincident statn trig */
int nsw_aperture, ns_sweep, sweep;
```

```
int dec;
int dev;
```

```
int ptr= -1;
int maxptr= -1;
float gain=0.0;
double atof();
int first= -1;
int last= -1;
int print_ave=0;
int detector=0;
int percent=0;
int rate=100;
int triggered=0;
int plotx=1;
int yincr;
int firsttime=1;
int tapein=0;
```

```
main(argc,argv)
    int argc;
    char **argv;
{
    int i;

    signal(SIGINT,onintr);

    dec=DECIM;
    if(dec<1)dec=1;
    if(argc==1) plotit(ATODDEV,NULL,ATODIN);
    else for(i=1;i<argc;i++) {
        endit=0;
        ptr= -1;
        maxptr= -1;
        intr=1;
        firsttime=1;
        if(argv[i][0]=='-') {
            switch(argv[i][1]) {
                case 'd': dec=atoi(argv[++i]);
                           if(dec<1)dec=1; break;
                case 'f': first=atoi(argv[++i]); break;
                case 'g': gain =atof(argv[++i]); break;
                case 'l': last =atoi(argv[++i]); break;
                case 'p': percent=atoi(argv[++i]); break;
                case 'x': plotx=atoi(argv[++i]); break;
                case 'D': detector=1; dec=1; break;
                case 'P': print_ave=1; break;
                default: printf("plotatod: Unknown argument %s\n",argv[i]);
            }
        }
        else if(strncmp("atod",argv[i],4)==0)
            plotit(ATODDEV,NULL,ATODIN);
        else if(strncmp("eq.",argv[i],3)==0)
            plotit(argv[i],NULL,EQFILE);
        else if(strncmp("tmp",argv[i],3)==0)
            plotit("/usr/tmp/atod.out",NULL,TMPFILE);
        else if(strncmp("tape",argv[i],4)==0) {
            plotit("/dev/rst0",NULL,TAPEIN);
        }
    }
}
```

```
    numget=TAPEBLOCK;
}
else plotit(ATODDEV,argv[i],FILEOUT);
}
}

plotit(input,output,type)
char *input,*output;
int type;
{
    int i,j,k,s,numchan,numst,numstin,ioc,yy,yyl,swidth,samp,num;
    int ysize;
    short *ibuf;
    short x,x0,ex0,y[MAXCHAN],y0[MAXCHAN],yzero;
    char argp[16];
    Frame frame;
    Canvas canvas;
    Pixwin *pw;
    char frame_label[120];
    Icon icon;
    struct pr_prpos where;
    struct pixfont *font;
    int yz,xshow,dx,tempp;
    extern char *malloc();
    long stasum[32],stamax[32],stamin[32];
    float millivolts[32],const,val;
    char temp[6],ttime[16];
    int lastsam[MAX_STA],thissam,diff,xcounts;

    if(percent==0)percent=PERNOISE;
    const=2048*16/5000; /* samples per millivolt including time 4 bits */
    dev=open(input,O_RDONLY);
    if(dev== -1) {
        perror("plotatod");
        return(1);
    }
    if(type<FILESIN) {
        ioc=ioctl(dev,SIPIOC_REZERO);
        if(ioc== -1) perror("rezero");
    }
    if(type==EQFILE) {
        ioc=read(dev,&h,HEADSIZE);
        if(ioc!=HEADSIZE) {
            perror("reading eq.file header");
            return(1);
        }
    }

    ioc=read(dev,buf,numget);
    if(ioc!=numget) {
        perror("first read");
        return(1);
    }
    ibuf=(short *)buf;
    for(numchan=0,i=1;i<257;i+=16){
        if((j=ibuf[i]&LOW4BITS) > numchan) numchan=j;
    }
    numchan++;
    numst=numstin=numchan*16; /* number of multiplexers */
    /* number of channels */
    printf("Number of channels input is %d.\n",numst);
    if(first>last) { tempp=first; first=last; last=tempp; }
    if(last== -1 || last>numst)last=numst;
    if(first<=0)first=1;
    numst=last-first+1;
```

```
printf("Plot channels %d through %d.\n",first,last);
if(dec<4)sprintf(frame_label,
    "Input from %s for %d channels and plotting every %spoint.",
    input,numst,decstr[dec-1]);
else sprintf(frame_label,
    "Input from %s for %d channels and plotting every %dth point.",
    input,numst,dec);
yincr=(YSIZE-12)/numst;
ysize=yincr*numst+12;
framesize.r_height=ysize+25;

printf("Begin autoscaling by reading data for %d seconds.\n",GAINSWEEPS/100);
for(i=first-1;i<last;i++) {
    stamax[i]= -10000;
    stamin[i]=10000;
    stasum[i]=0;
}
if(numchan<=2) { /* determine scaling of traces */
    if(type>=FILESIN) {
        close(dev);
        dev=open(input,O_RDONLY);
        if(dev== -1) perror("plotatod");
        if(type==EQFILE) {
            ioc=read(dev,&h,HEADSIZE);
            if(ioc!=HEADSIZE)perror("Reading header");
        }
    }
    for(j=0,num=1;j<GAINSWEEPS;j++,num++){
        ioc=getsweep(ibuf,numstin,1,type);
        if(ioc==EOF) {
            printf("Only %d sweeps of data decimated by %d. \n",j,dec);
            j=GAINSWEEPS-1;
        }
        for(i=first-1;i<last;i++) {
            samp=ibuf[i];
            if(samp<stamin[i])stamin[i]=samp;
            if(samp>stamax[i])stamax[i]=samp;
            stasum[i]+=samp;
            if(j==GAINSWEEPS-1) {
                stasum[i]=stasum[i]/num;
                if(print_ave)printf("%5s min=%5d max=%5d ave=%5d\n",
                    park[i].name,stamin[i],stamax[i],stasum[i]);
                /* calculate samples per pixel */
                if(gain!=0.0) {
                    millivolts[i]=gain;
                    stamin[i]=gain*const/yincr;
                }
                else {
                    millivolts[i]=((stamax[i]-stamin[i])*100.0/percent)/const;
                    stamin[i]=(stamax[i]-stamin[i])*100/(percent*yincr);
                }
                if(stamin[i]<1)stamin[i]=1;
                sprintf(park[i].name,"%4s",park[i].name);
            }
            /*printf("%x ",samp&LOW4BITS);*/
        }
        /*printf("\n");*/
    }
}
font=pf_open("/usr/lib/fonts/fixedwidthfonts/screen.r.7");
where.pr=(Pixrect *) icon_get(&my_icon,ICON_IMAGE);
where.pos.x=2;
where.pos.y=60;
pf_text(where,PIX_SRC,font,input);
```

```
icon_set(&my_icon, ICON_IMAGE, where.pr, 0);

frame=window_create(0, FRAME,
    FRAME_LABEL,      frame_label,
    FRAME_ICON,       &my_icon,
    FRAME_OPEN_RECT,  &framesize,
    0);
canvas=window_create(frame, CANVAS,
    CANVAS_AUTO_SHRINK, FALSE,
    CANVAS_WIDTH,      XSIZE,
    CANVAS_HEIGHT,     ysize,
    0);

(void) notify_interpose_destroy_func(frame, my_frame_destroyer);
pw=canvas_pixwin(canvas);
window_set(frame, WIN_SHOW, TRUE, 0);
yyl=0;
swidth=(XSIZE-BEGINTRACE+SHOWWIDTH)/SHOWWIDTH;
yzero=yincr/2;
for(i=0; i<numst; i++) y0[i]=yzero+i * yincr;
dx=0;
yz=yincr/2;
pw_batch_on(pw);
xshow=BEGINTRACE+swidth;
yzero=0;
for(i=first-1; i<last; i++) {
    pw_vector(pw, 0, yzero, BEGINTRACE, yzero, PIX_SRC, 1);
    pw_text(pw, 1, yzero+yz+6, PIX_SRC, NULL, park[i].name);
    sprintf(temp, "%3.0f", (float)stasum[i]/const);
    pw_text(pw, 35, yzero+yz+8, PIX_SRC, font, temp);
    sprintf(temp, "%3.0f", millivolts[i]);
    pw_text(pw, 35, yzero+yz-1, PIX_SRC, font, temp);
    yzero+=yincr;
}
printf("Now begin plotting data.\n");
pw_vector(pw, 0, yzero, BEGINTRACE, yzero, PIX_SRC, 1);
if(type<FILESIN) {
    ioc=ioctl(dev, SIPIOC_REZERO, argp);
    if(ioc== -1) perror("rezero");
}
else {
    close(dev);
    dev=open(input, O_RDONLY);
    if(dev== -1) perror("plotatod");
    if(type==EQFILE) {
        ioc=read(dev, &h, HEADSIZE);
    }
}
ptr= -1;          /* reset getsweep */
maxptr= -1;

if(detector) {
    ns_sweep      = (sweeps      * rate) / dec;    /* Note: decim div */
    nsw_aperture = aperture    / sweeps;          /* aperture of sweeps */
}
x=BEGINTRACE;
x0=BEGINTRACE;
ex0=BEGINTRACE;
sweep=0;
xcounts=0;
while(intr && ((ioc=getsweep(ibuf, numstin, dec, type))!=EOF) ) {
    yzero=yz;
    if(x==BEGINTRACE) {
        for(i=0, j=2; i<15; i++) {
```

```
    if(i==3 || i==8) ttime[i]=' ';
    else if(i==11) ttime[i]='.';
    else ttime[i]=(char)(ibuf[j++]&LOW4BITS)+'0';
}
ttime[15]='\0';
}
if(detector){
    for(s=first-1; s<last; s++){
        samp = ibuf[s]; /* just some stations */
        if(diffsam){ /* get a2d sample */
            thissam = samp; /* use differences? */
            samp = thissam - lastsam[s]; /* save curr sample */
            lastsam[s] = thissam; /* diff with last */
        }
        diff = samp - sbarbar[s]; /* remember last samp */
        ssum[s] += samp; /* diff for abs func */
        rsum[s] += diff<0? -diff:diff; /* add to reg sums */
        /* and rectified sums */
    }
    if(++sweep == ns_sweep){
        sweep=0;
        if( trigger() ){
            pw_text(pw,x,ysize-1,PIX_SRC,NULL,"TRIGGER");
        }
    }
}
for(i=first-1; i<last; i++){
    yy=yzero-((ibuf[i]-stasum[i])/ stamin[i]);
    pw_vector(pw,x0,y0[i],x,yy,PIX_SRC,1);
    if(detector && triggered){
        if(ploteta[i]>0){
            pw_vector(pw,ex0,yzero-oploteta[i],ex0,yzero-ploteta[i],PIX_SRC,1);
            if(x<ex0){
                pw_vector(pw,ex0,yzero-ploteta[i],XSIZE-2,yzero-ploteta[i],PIX_SRC,1);
                pw_vector(pw,BEGINTRACE,yzero-ploteta[i],x,yzero-ploteta[i],PIX_SRC,1);
            }
            else pw_vector(pw,ex0,yzero-ploteta[i],x,yzero-ploteta[i],PIX_SRC,1);
        }
        oploteta[i]=ploteta[i];
        if(i==(last-1)) ex0=x;
    }
    y0[i]=yy;
    yzero+=yincr;
}
triggered=0;
x0=x;
if(++xcounts>=plotx){ xcounts=0; x+=dec;}
if(x>=xshow){
    pw_text(pw,BEGINTRACE,ysize-1,PIX_SRC,NULL,ttime);
    pw_show(pw);
    if(x>=XSIZE){
        x=BEGINTRACE;
        x0=BEGINTRACE;
        xshow=BEGINTRACE+swidth;
        pw_writebackground(pw,BEGINTRACE,0,swidth+10,ysize,PIX_SRC);
    }
    else {
        xshow+=swidth;
        pw_writebackground(pw,x,0,swidth+10,ysize,PIX_SRC);
    }
}
(void)notify_dispatch();
}
if(intr){
    notify_dispatch();
}
```



```
    pw_batch_off(pw);
    endit=1;
    window_main_loop(frame);
}
close(dev);
}

static short *ibuffr;

int getsweep(buffer,numch,decim,type)
    short *buffer;
    int numch,decim,type;
{
    register i,ii;
    int got,next;

    ptr+=numch*decim-numch;
    for(i=0;i<numch;i++) {
        if(ptr<maxptr)buffer[i]=ibuffr[ptr++];
        else {
            got=read(dev,buf,numget);
            if(intr==0)return(EOF);
            ibuffr=(short *)buf;
            if(got<numget) {
                if(type<FILESIN) {
                    got=ioctl(dev,SPIOC_GETERRC,&sen);
                    if(sen.siperr_sensekey ==4) {
                        printf("  AtoD buffer overflow. Resetting.\n");
                        got=ioctl(dev,SPIOC_REZERO);
                        if(got== -1) perror("plotatod.rezero");
                    }
                }
                else return(EOF);
            }
            ptr=ptr-maxptr;
            maxptr=(got/2);
            buffer[i]=ibuffr[ptr++];
        }
    }
    return(0);
}

/*----- trigger -----*/

trigger() {
    register i, s;
    int eta, sbar, rbar, new_sbarbar, new_rbarbar, thresh;

    /* calc etas, station and master triggers */
    /* return: 1=master trigger, 0=no trigger */

    if(firsttime){
        for(s=first-1; s< last; s++) {
            sbarbar[s]=ssum[s]/ns_sweep;
            rbarbar[s]=rsum[s]/ns_sweep; }
        firsttime=0;
        oploteta[s]= MINETA*(yincr-BOUNDS)/(MAXETA-MINETA);
        return(0); }

    trigged=1;
    for(s=first-1; s< last; s++) {
        sbar=ssum[s]/ns_sweep;
        rbar=rsum[s]/ns_sweep;

        eta = rbar -
            (eta_num * rbarbar[s]) / eta_den -

```

```
abs(sbarbar[s]-sbar) - eta_con;

new_sbarbar = (sbar + 7 * sbarbar[s]) / 8; /* weighted avg */
if(new_sbarbar == sbarbar[s]){             /* if no change */
    if(sbar > new_sbarbar)new_sbarbar++;    /* favor sbar... */
    if(sbar < new_sbarbar)new_sbarbar--; }  /* over long avg */

new_rbarbar = (rbar + 7 * rbarbar[s]) / 8; /* weighted avg */
if(new_rbarbar == rbarbar[s]){             /* if no change */
    if(rbar > new_rbarbar)new_rbarbar++;    /* favor sbar... */
    if(rbar < new_rbarbar)new_rbarbar--; }  /* over long avg */

sbarbar[s] = new_sbarbar;
rbarbar[s] = new_rbarbar;

if(sta_trigger[s])sta_trigger[s]--;        /* age trigger */
if(eta > 0)sta_trigger[s] = ns_w_aperture;  /* set statn trig */

etas[s]=eta; sbars[s]=sbar; rbars[s]=rbar; /* save for diagn */
ploteta[s]=eta;
if(ploteta[s]< MINETA)ploteta[s]=MINETA;
if(ploteta[s]> MAXETA)ploteta[s]=MAXETA;
ploteta[s]=ploteta[s]*(yincr-BOUNDS)/(MAXETA-MINETA);
}

/* loop thru subnet vector looking for a particular subnet
 * whose number of triggered stations is >= to thresh for that net.
 * Structure of subnet where thresh=threshold and sn=station num is:
 * <thresh> <sn> <sn> ... -1 <thresh> <sn> <sn> ... -1 ... -1 -1
 * ie, thresh-sn groups separated by -1 all terminated by -1 -1
 */

i=0;
while( (thresh = subnet[i++]) != -1 )
    while( (s = subnet[i++]) != -1 )
        if( (thresh == sta_trigger[s] > 0) <= 0)return(1);

return(0);
}

int trig_on(){};
```