



U. S. DEPARTMENT OF THE INTERIOR
U. S. GEOLOGICAL SURVEY



Go Home

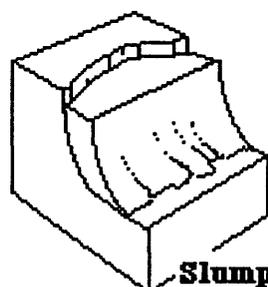
To Beginning
Animation

Landslide Effects

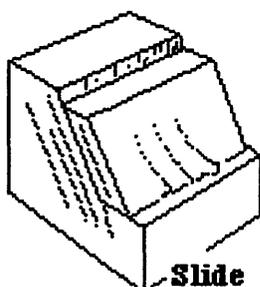
By

Tau Rho Alpha*

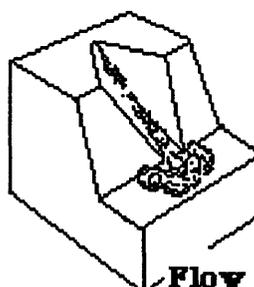
Open-File Report 93- 278 A



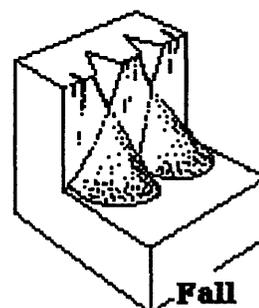
Slump



Slide



Flow



Fall

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*U.S. Geological Survey
Menlo Park, CA 94025



Description

This report illustrates, by means of computer animation, how four different types of landslides (slide, slump, flow, and rockfall) occur and what type of damage may result*. The report is intended to help students and others visualize what causes landslides and some of the possible results of the landslides. By studying the animations and the paper models, students will come to understand that landslides result from several causes and that the potential consequences of landslides are numerous and serious. Included in the diskette version of this report are the templates for making four paper models, instructions for their assembly, an educators' guide, and animations showing the effects of the four different landslides. The paper version of this report includes everything except the animations.

Requirements for the diskette version are: Apple Computer, Inc., HyperCard 2.0™ software, and an Apple Macintosh™ computer with high-density drive. If you are using System 7, I recommend using at least 3 MB of RAM with 1.5 MB of system memory available for HyperCard.

Purchasers of the diskette version of this report, which includes all of the text and graphics, can use HyperCard 2.0™ software (not supplied) to change the model (by adding geologic patterns, symbols, colors, etc.) or to transfer the model to other graphics software packages*.

To see the entire page (card size: MacPaint), select "Scroll" from "Go" menu and move the hand pointer in the scroll window. If you are experiencing trouble with user level buttons, select "message" from the "Go" menu. Type "magic" in the message box and press return. Three more user-level buttons should appear.

* In the diskette version (HyperCard stack) additional information can be viewed by clicking on asterisk (*) or **bold type**.

The date of this Open File Report is 5/03/1993. OF 93-278-A, paper copy, 43p. OF 93-278-B, 3.5-in. Macintosh 1.4MB high-density diskette.

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Contents (stack map)

Click on text to go to: *

**Description of report
(of this stack)**

**Educator's Guide and
and further reading
(first of eight pages)**

**Animation of
Landslide effects**

Title page

**Map of this stack
(this card)**

**Patterns for paper models
and instructions for assembly**

**Label for microdisk
and ending**

* In the diskette version (HyperCard stack) additional information can be viewed by clicking on asterisk (*).

**Educator's Guide *****Page 1 of 8**

Landforms are continuously being modified by weathering and the influence of gravity. The force of gravity may cause the material that makes up the landform to move downslope in a geologic process called **mass movement** (also called mass wasting). Mass movement moves the material downslope where running water can carry it away, eventually to be deposited in the sea. Mass movement and running water form valleys, which are one of the most common features of the earth's surface.

Landslide is a general term which refers to a variety of mass movement processes in which material is transported downslope under the pull of gravity. A landslide generally is a rapid instantaneous collapse of material on a slope. The movement of the material downslope can be rapid, lasting only a few minutes, and large masses of material can be carried downslope with catastrophic results, especially in an urban setting. This instantaneous collapse of material frequently happens in the spring as melting snow or rain adds weight to and lubricates the material to the point where friction is no longer strong enough to anchor the material. All slopes are held in place by the material at the bottom. A landslide can be caused by stream erosion at the base of the slope or by human activities such as the undercutting of the slope, which in effect oversteepens the slope.



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This HyperCard stack groups landslides into **rockfall, slide, slump, and flow**. In reality, however, most landslides are a combination of one or more of these groups. Landslides can be grouped or arranged as to the make-up of the material in the landslide (earth, rock, and water), the kind of movement the material makes, and the speed of the material as it moves downslope. If the material of the slope is loose rock and soil, it is called **unconsolidated**. The word "rock" is used when landslides are composed of hard rock or consolidated material. Landslides composed of unconsolidated material are described by words like "debris flow," "mudflow," and "earthflow." Slide is a term that describes consolidated material that moves down a well defined surface such as a bedding plane, joint, or fault that is parallel to the slope of the landform.

A slump is a variety of a slide, and the surface that the landslide moves on is curved or bowl shaped. When water and unconsolidated material move downslope as a fluid it is called a flow. Flows can happen when dry consolidated material is moved downslope lubricated by air. Some landslides move down a slope at speeds over 161 kilometers per hour (100 miles per hour). Other landslides move so slowly that the motion cannot be observed: when this happens it is called **creep**. As a result of frost action and other forms of weathering, rocks and boulders fall from cliffs, creating what is called a rockfall. These rocks and boulders may form cone-shaped deposits at the base of the cliffs that are called **talus cones**.



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A slide is any cohesive block of consolidated rock or other material that has moved downslope on a surface of rupture (plane of slip). When slides occur on rock strata that are inclined parallel to the slope, or where joints and fractures exist parallel to the slope, the surface of rupture beneath the slide block is planar and the cliff where the block broke away has a fairly straight edge. The slide block may rotate so the back of the block is tilted toward the surface of rupture, but such rotation is generally much less than in a slump (see slide animation, p. 42).

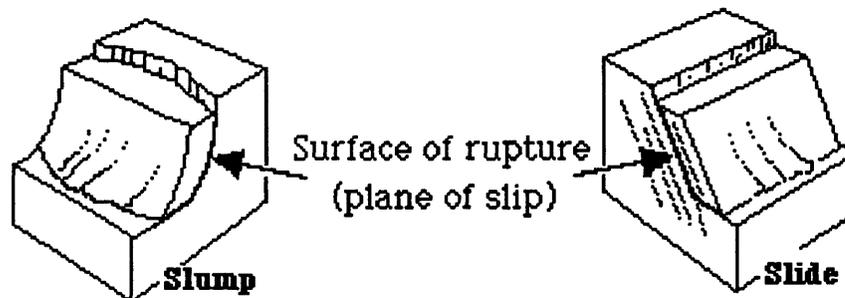


Figure 1

A slump is a type of slide in which a block of cohesive soil or consolidated rock has moved as a unit down a curved slip surface. The result is a cliff where the slump block broke away moved downslope, and came to rest lower down. The surface of rupture (**plane of slip**) beneath the slump block is generally bowl shaped; as a result, the headwall is a crescent-shaped cliff, and the slump block is rotated so the back of the block is tilted toward the surface of rupture (see: slump animation page 42)



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Flows include earthflows and debris flows, mudflows, and even air-lubricated rock flows. Flows happen when the cohesion of the material that makes up the slope breaks down and the material starts to become a fluid. If oversteepened, unconsolidated material has a component of clay, the clay becomes very slippery when wet, and, with the added weight of the water, a landslide may be triggered. Earthflows occur on smooth slopes independent of gullies, ravines, or stream channels and are relatively slow moving. A debris flow is unconsolidated material combined with a large amount of water that follows an existing gully or stream channel. With heavy rain or rapid snow melt in semiarid areas, large amounts of unconsolidated material are washed into stream channels. There is generally little or no vegetation to hold the unconsolidated material together, and a rapid flow of water, mud, soil, vegetation, rocks, and boulders cascades down a channel destroying everything in its path (see flow animation, p. 42). On active volcanoes, there is a special type of debris flow that consists mostly of loose, unconsolidated volcanic ash and is triggered by runoff from snowmelt; this type of flow is called a **lahar**.



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A rockfall consists of individual boulders and rocks that have broken loose from a cliff and, pulled by gravity, fall, bounce, or roll downslope and form talus cones or talus slopes. Such erosion results from weathering, especially frost action in which water freezes and refreezes and wedges boulders and rocks free from the cliff. As rocks roll, bounce, or fall from the cliff, they are funneled through ravines and gullies. The boulders have more momentum than the smaller rocks and come to rest at the base of the talus slope (see rockfall animation, p. 42). The surface of the talus cone slopes at an angle of about 35° . This angle at which loose rocks and boulders will lie at rest is called the **angle of repose**. At steeper angles, the loose rocks and boulders will continue to move downslope until they come to rest on a slope at or below the angle of repose.

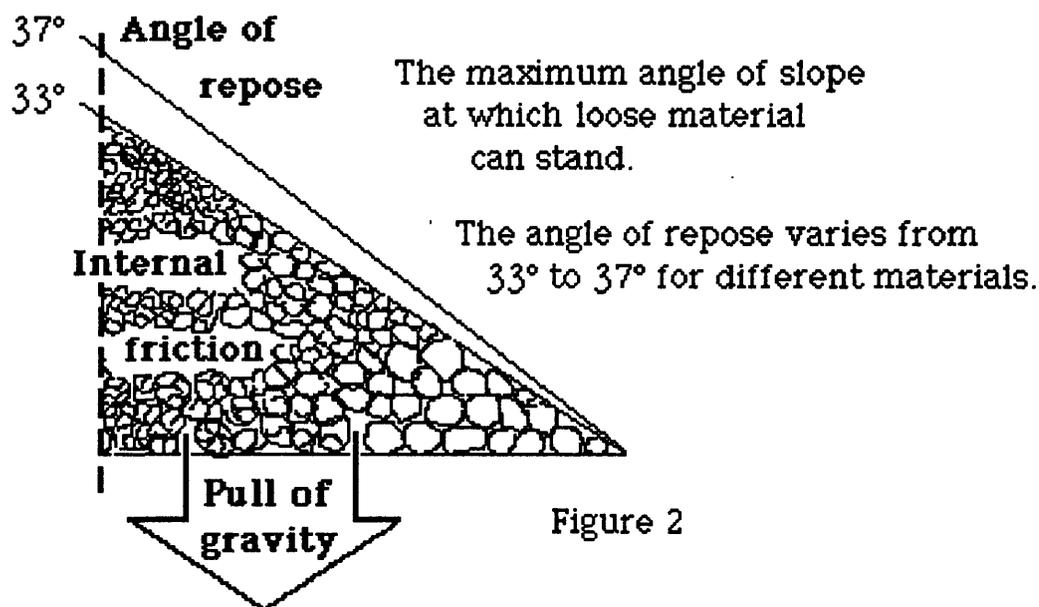


Figure 2



Educator's Guide

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The following glossary will help you get acquainted with some of the terms associated with landslides.

angle of repose The maximum slope or angle at which a material such as soil or loose rock remains stable.

creep The slow, more or less continuous downslope movement of soil and rock materials under the pull of gravity.

flow A mass of loose material, usually mixed with water, moving as a semifluid downslope.

lahar A debris flow or mudflow of volcanic material.

landform Any physical feature of the Earth's surface having a characteristic shape and produced by natural causes.

landslide A general term describing a variety of mass-movement processes in which material is transported downslope under the pull of gravity.

mass movement or masswasting The gravitative transfer of material down a slope.

plane of slip or surface of rupture The surface where the soil and rock break away from the landform.

rockfall The free falling or rolling of detached rock pieces down a cliff.

slide Material moving as a unit downslope along a discrete surface of slip.

slump Material moving as a unit downslope along a curved surface of slip (concave up). (Slump is a special case of slide.)

talus cone A conical pile of rock material of any size derived from and lying at the base of a cliff.

unconsolidated material Material consisting of loose particles that are not cemented together.



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Here are a few questions for further study to help you think about landslides.

1. What is the meaning of the term "slope"?
2. How do steep slopes and cliffs form in nature?
3. What is "mass movement"?
4. Do landslides occur on the ocean floor?
5. Investigate some historic landslides and report on them.
6. What human activities can cause landslides to happen? How?
7. Each of the paper models displays neighborhoods. What are some of the problems or hazards the neighborhoods have to face living so close to a landslide or potential landslide. Discuss possible solutions to these problems with your class.



Educator's Guide

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References

Garrison, L.E. and Sangrey, A. A., 1977, Submarine landslides: U. S. Geological Survey General Interest Publication, 15 p.

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Strahler, Arthur N., 1977, Principles of physical geology: Harper and Row, New York, 419 p.

Tarbuck, E. J., and Lutgens, F. K., 1990, The earth, an introduction to physical geology, third ed.: Merrill Pub. Co., Columbus, Ohio, 165 p.

U. S. Geological Survey, 1983, Goals and tasks of the landslide part of a ground-failure hazards reduction program: U. S. Geological Survey Circular 880, 48 p.



Additional Models

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Alpha, Tau Rho, Lahr, John C., and Wagner, Linda F., 1989, How to construct a paper model showing the motion that occurred in the San Andreas fault during the Loma Prieta, California, earthquake of October 17, 1989: U. S. Geological Survey Open-File Report 89-640A&B (Available as a 3.5-in. MACINTOSH disk or a 10 p. report)

Alpha, Tau Rho, and Lahr, John C., 1990, How to construct seven paper models that describe faulting of the Earth: U. S. Geological Survey Open-File Report 90-257 A&B (Available as a 3.5-in. MACINTOSH disk or a 40 p. report)

Alpha, Tau Rho, 1991, How to construct four paper models that describe island coral reefs: U. S. Geological Survey Open-File Report 91-131A&B (Available as a 3.5-in. MACINTOSH disk or a 19 p. report)

Alpha, Tau Rho, and Gordon, Leslie C., 1991, Make your own paper model of a volcano: U. S. Geological Survey Open-File Report 91-115A&B (Available as a 3.5-in. MACINTOSH disk or a 4 p. report)



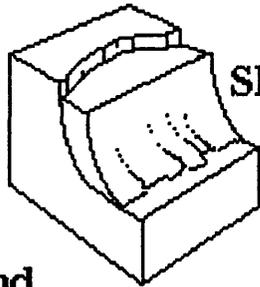
Additional Models Cont.

Alpha, Tau Rho, Page, Robert A., and Gordon, Leslie C., 1992,
Earthquake effects, a computer animation and paper
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92-200A&B (Available as a 3.5-in.
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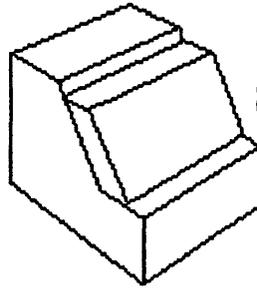
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**Click on picture to go to
patterns of:**

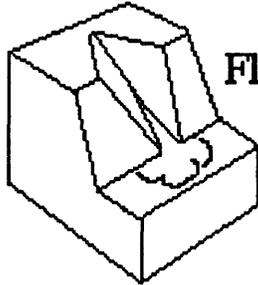


Slump

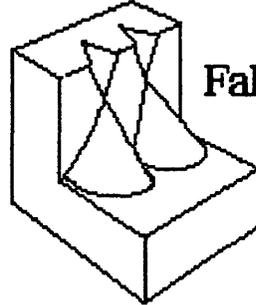


Slide

**Patterns for
paper models and
instructions for
assembly**



Flow



Fall

To Landslide Patterns

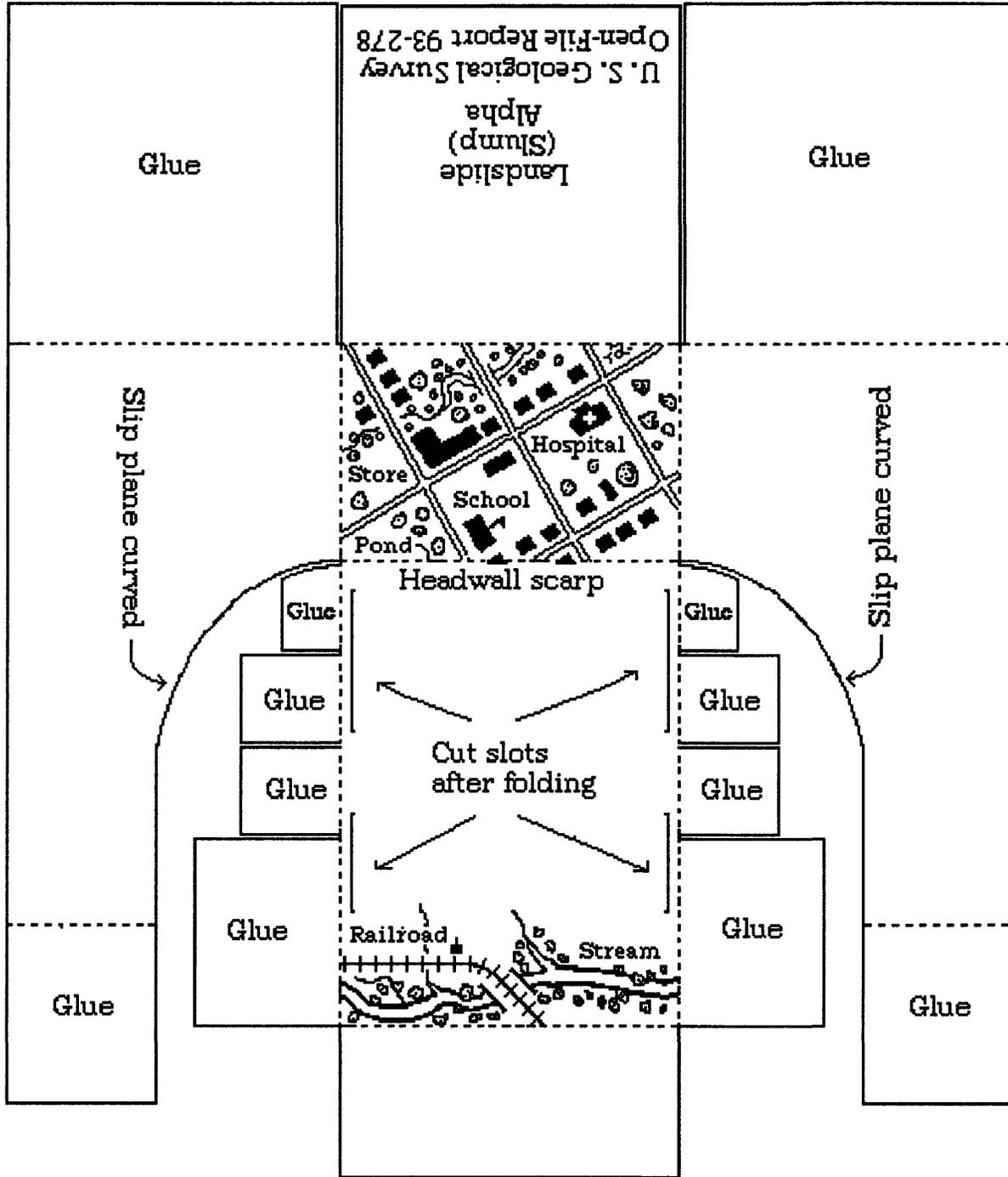
To Slump Block

To fabrication of model



Print This Card

Slump Base



To Landslide Patterns

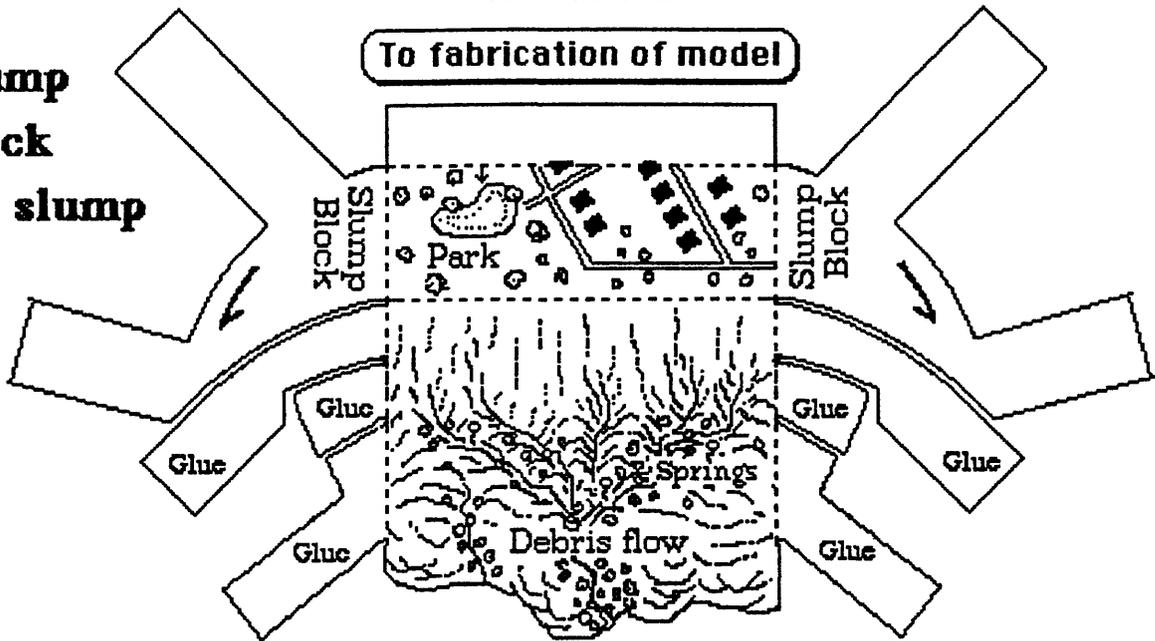


To Slump Base

Print This Card

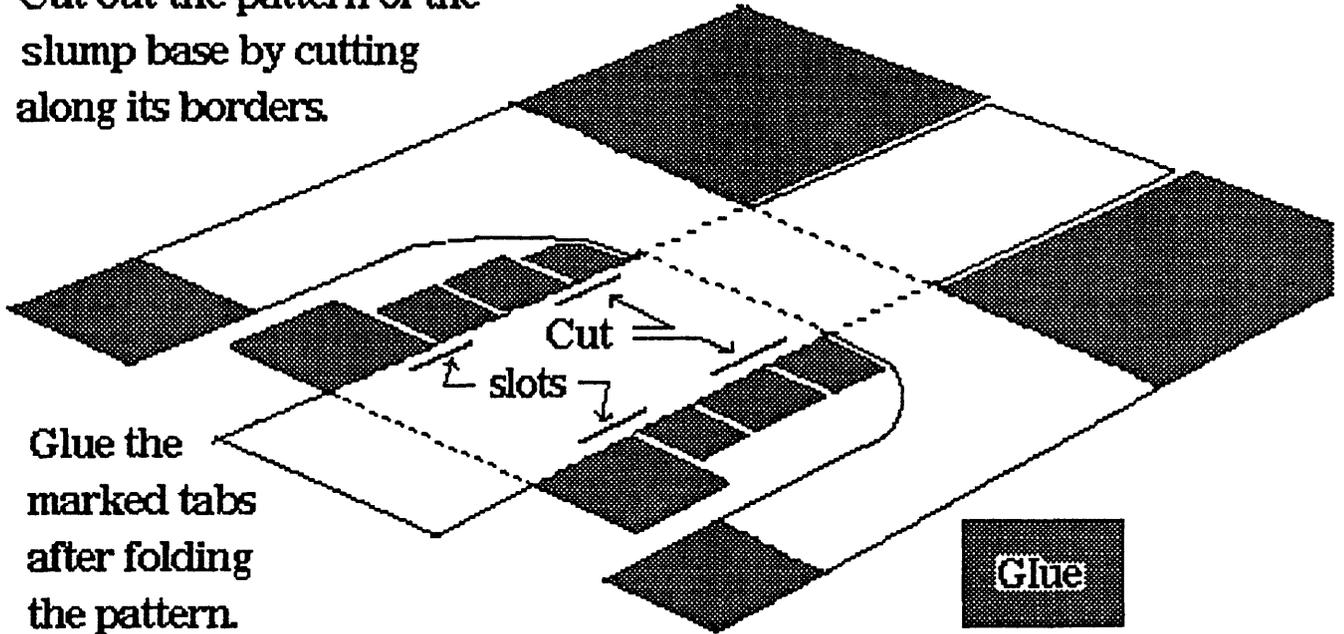
**Slump
block
for slump**

To fabrication of model

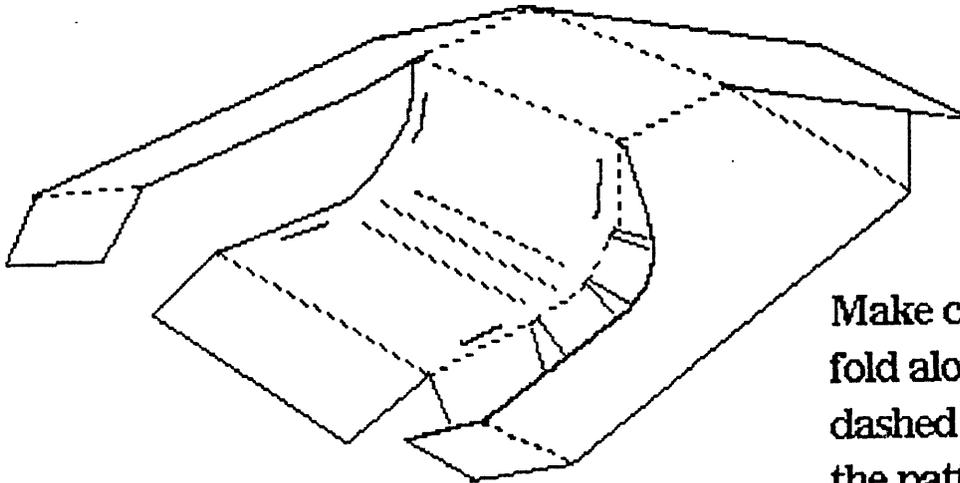




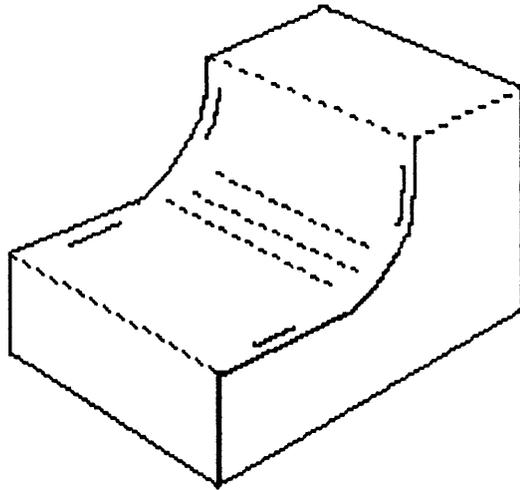
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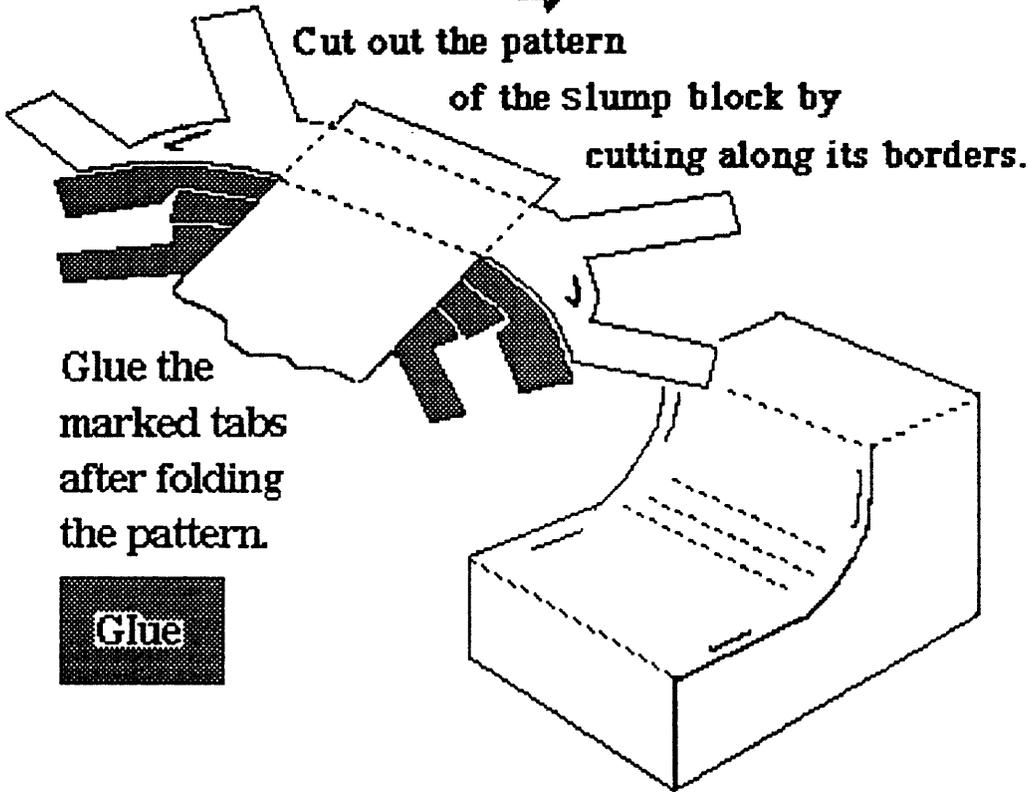
Glue the marked tabs after folding the pattern.



Make creases and fold along the dashed lines within the pattern, folding so the printed side faces outward.



The assembled slump base should look like this.



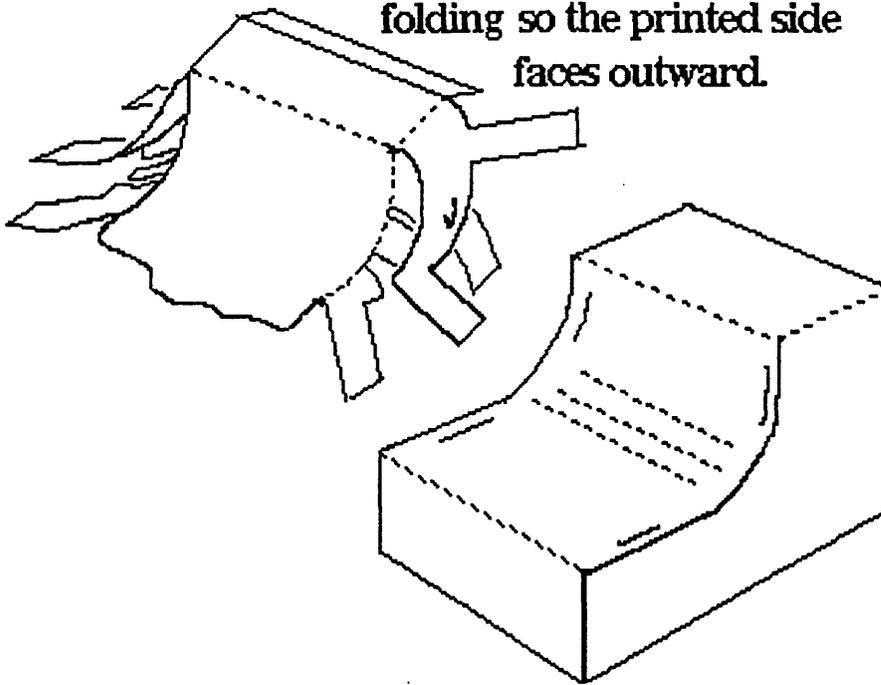
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Glue the marked tabs after folding the pattern.

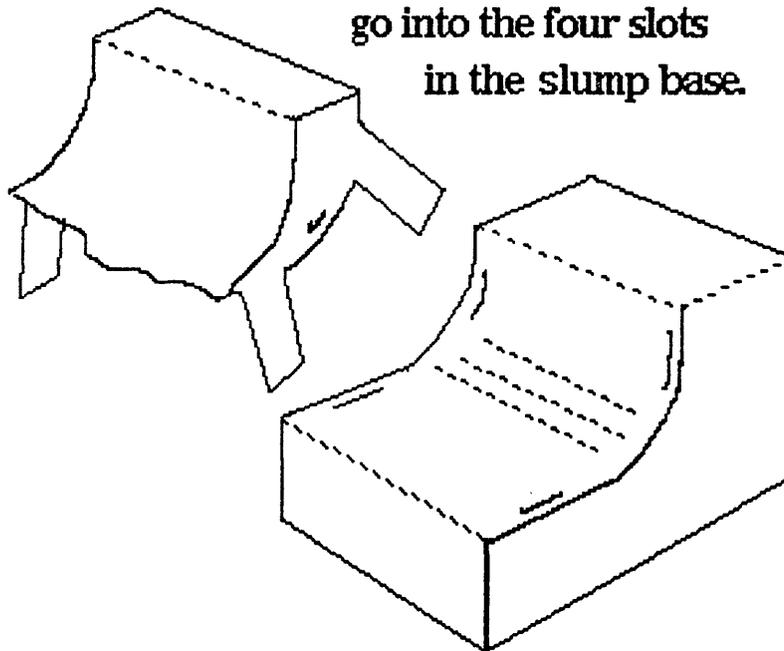




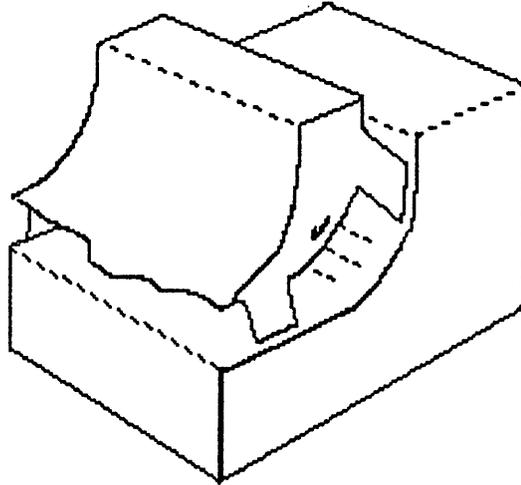
**Make creases and fold along the dashed lines within the pattern,
folding so the printed side
faces outward.**



**After gluing, the four tabs
go into the four slots
in the slump base.**

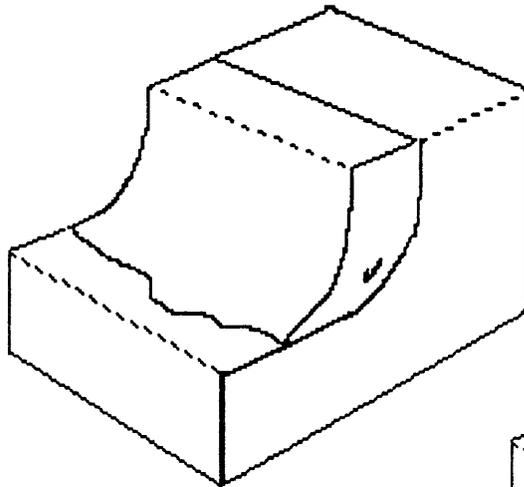


Assemble the slump block to the base.

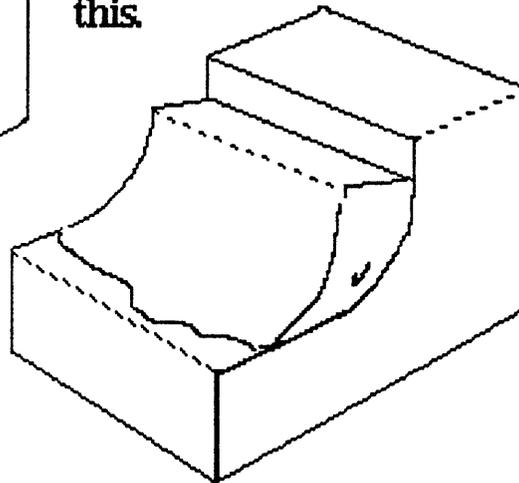


To fabrication of model

To Landslide Patterns



The assembled slump model should look like this.



To Landslide Patterns

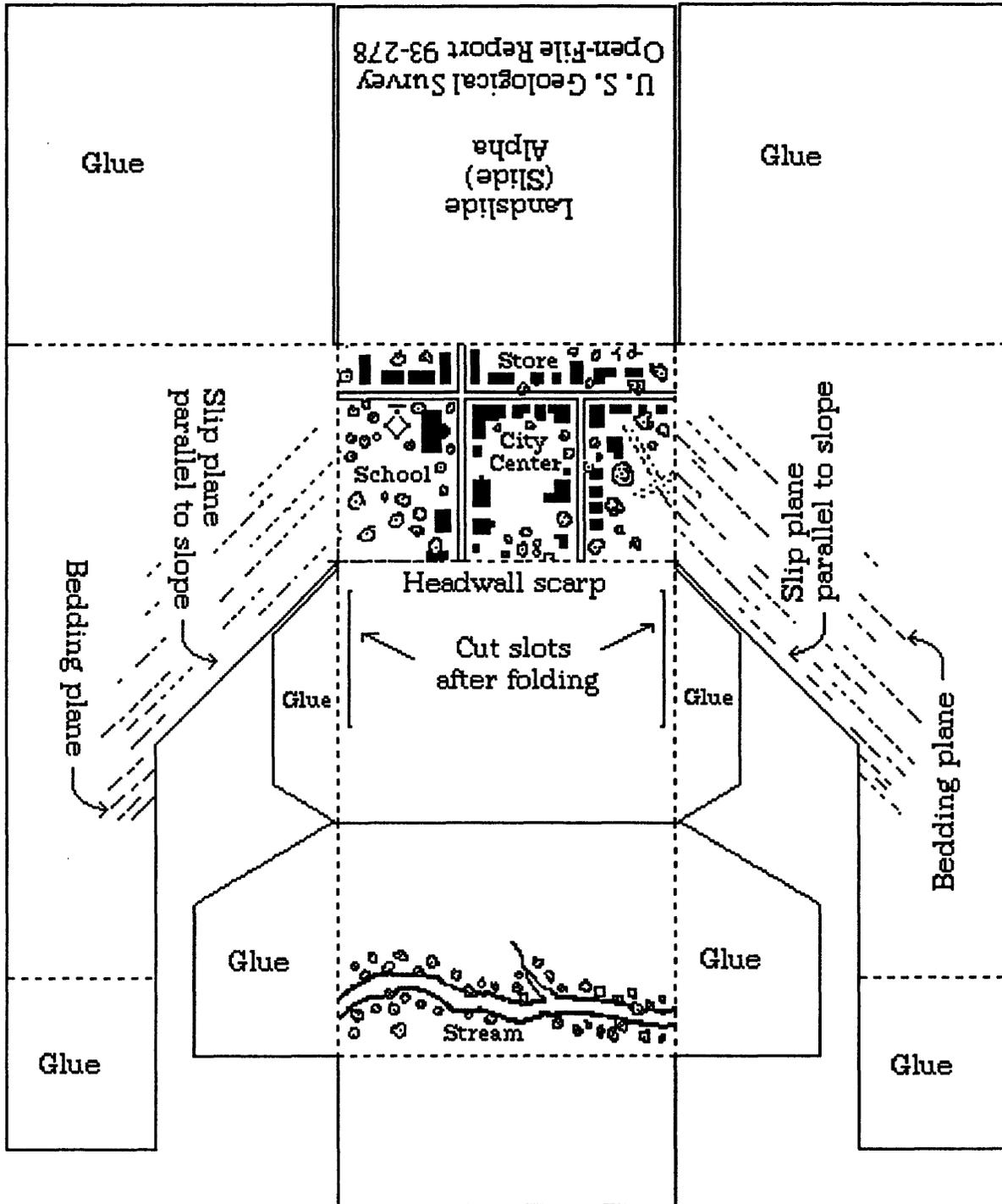
To Slide Block

To fabrication of model



Print This Card

Slide Base



To Landslide Patterns

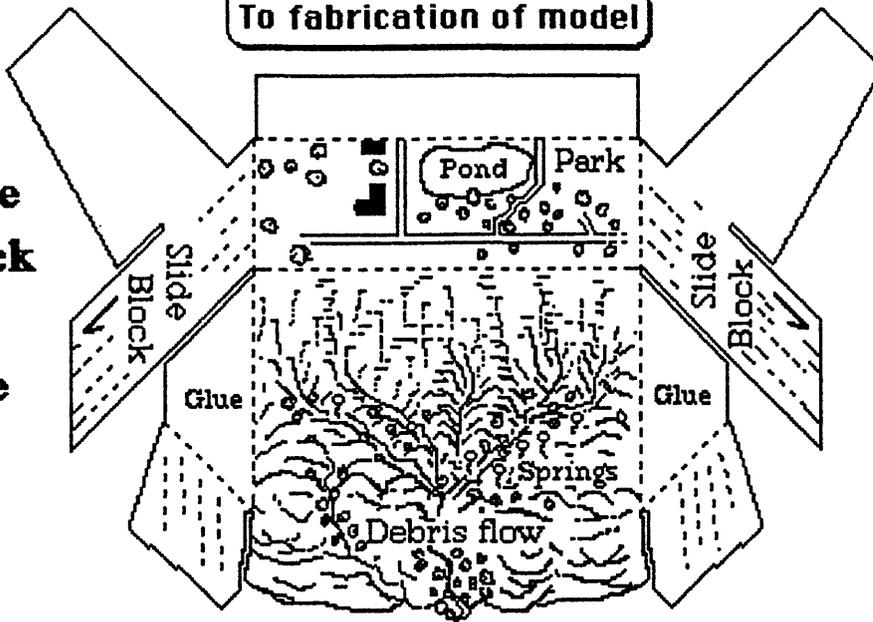


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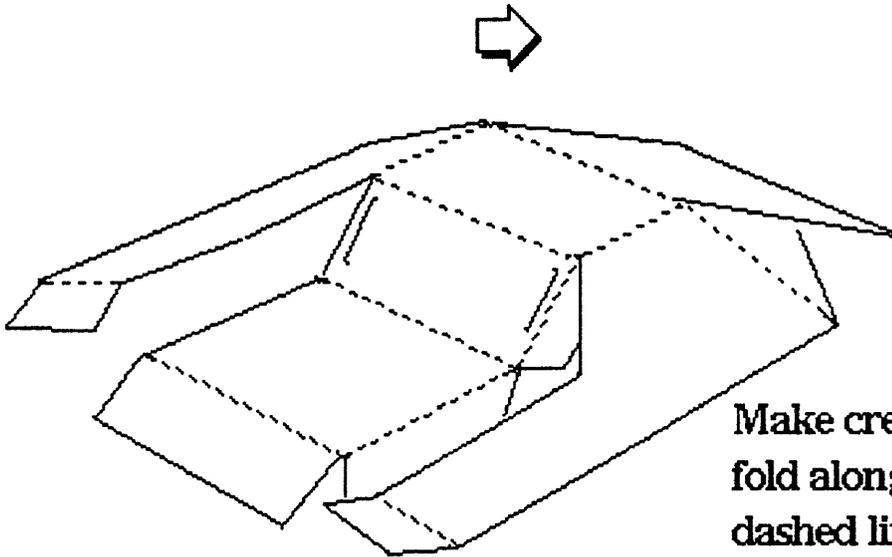
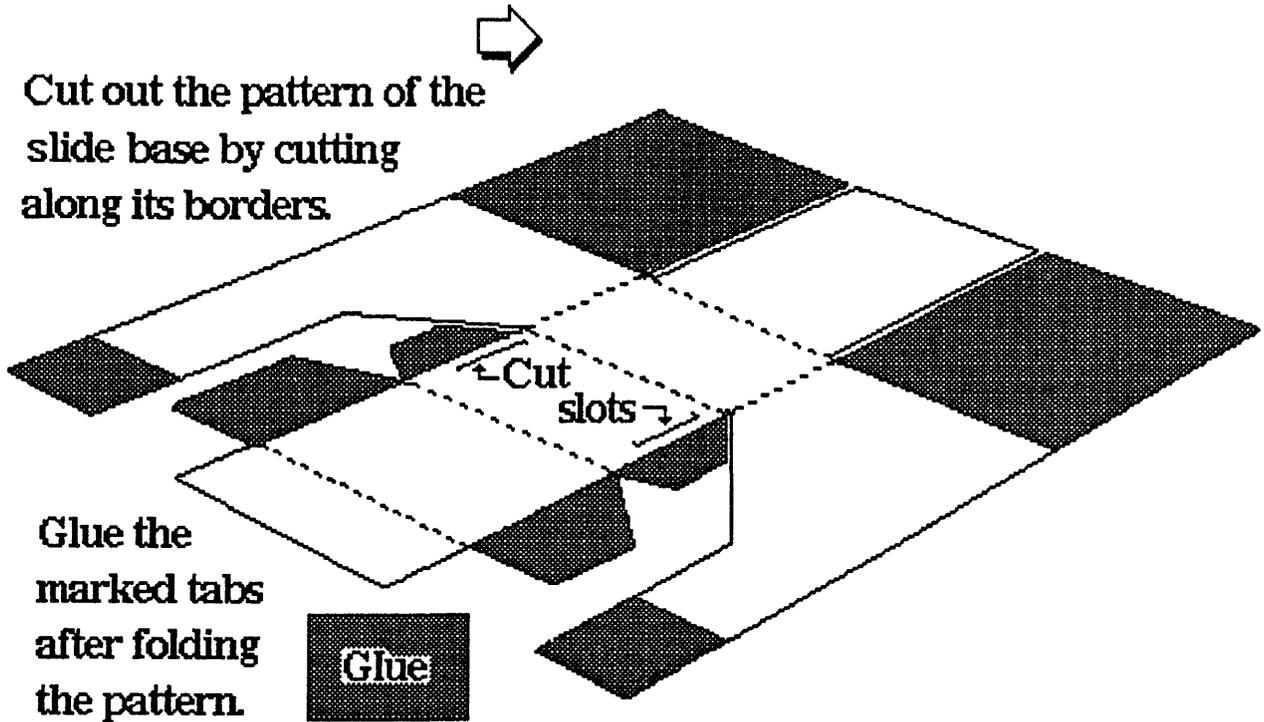
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To fabrication of model

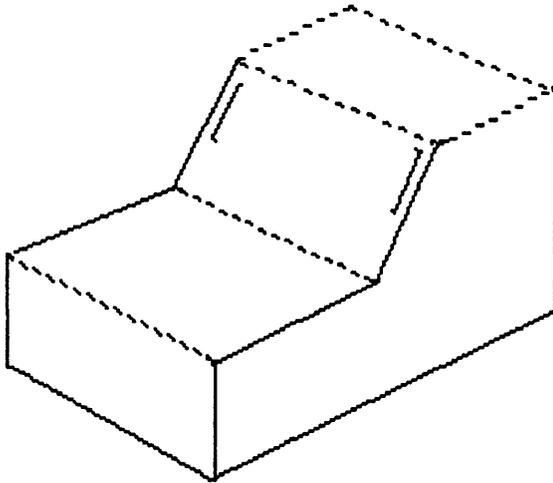
**Slide
Block
for
slide**



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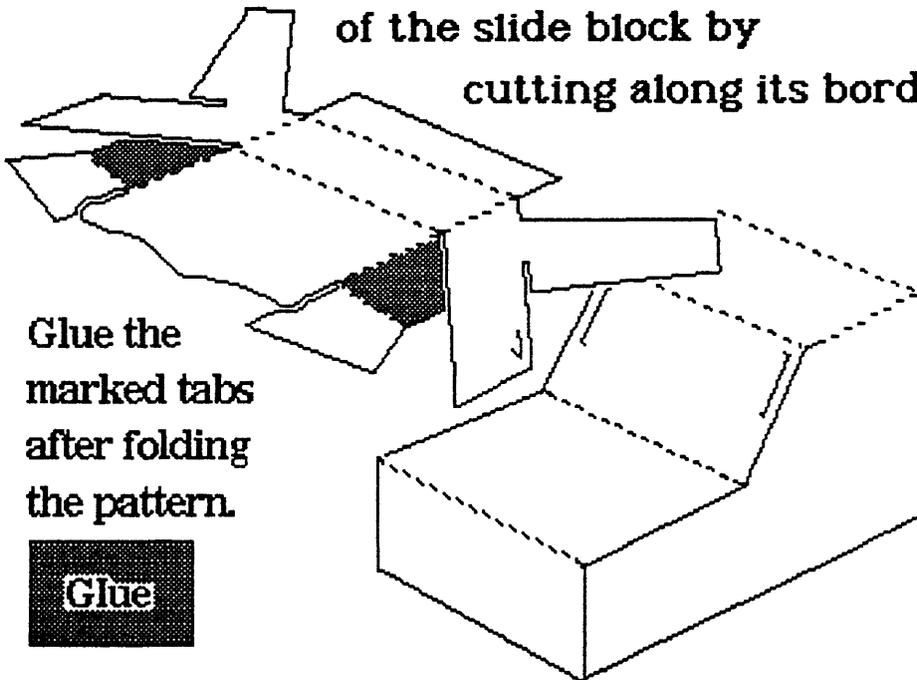
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Cut out the pattern

of the slide block by

cutting along its borders.

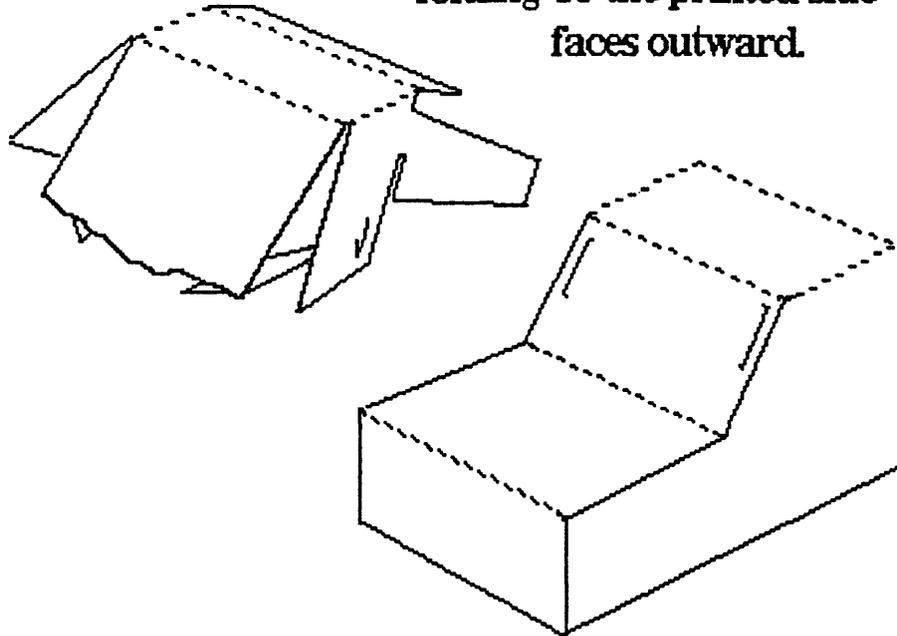


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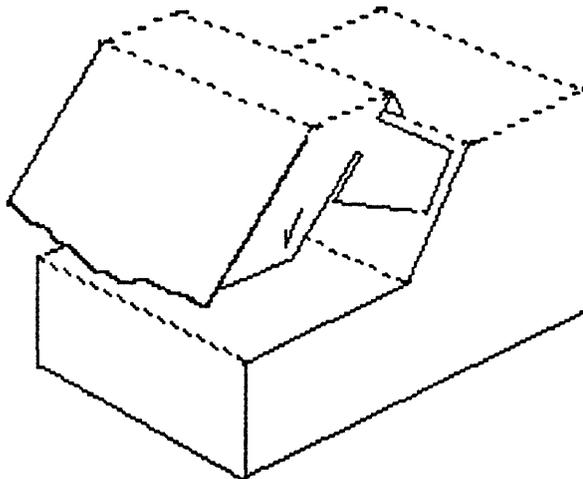




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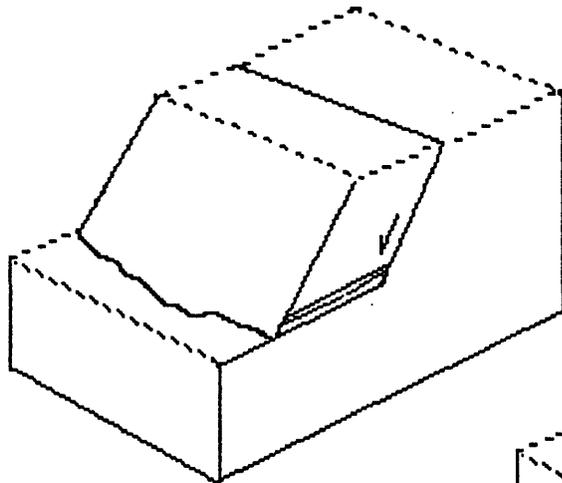


**Assemble the
slide block
to the base.**

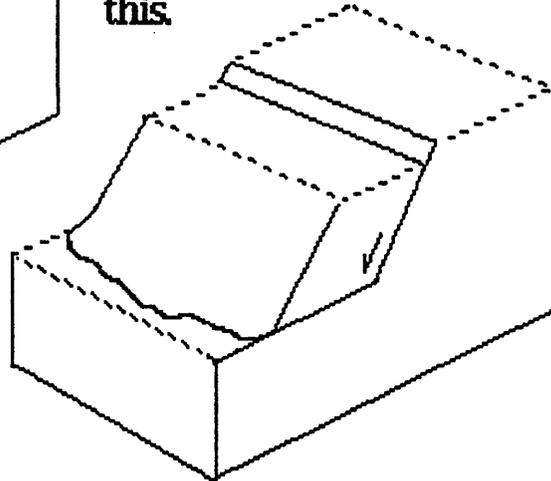


To Landslide Patterns

To fabrication of model



The assembled
slide model
should look
this.



To Landslide Patterns

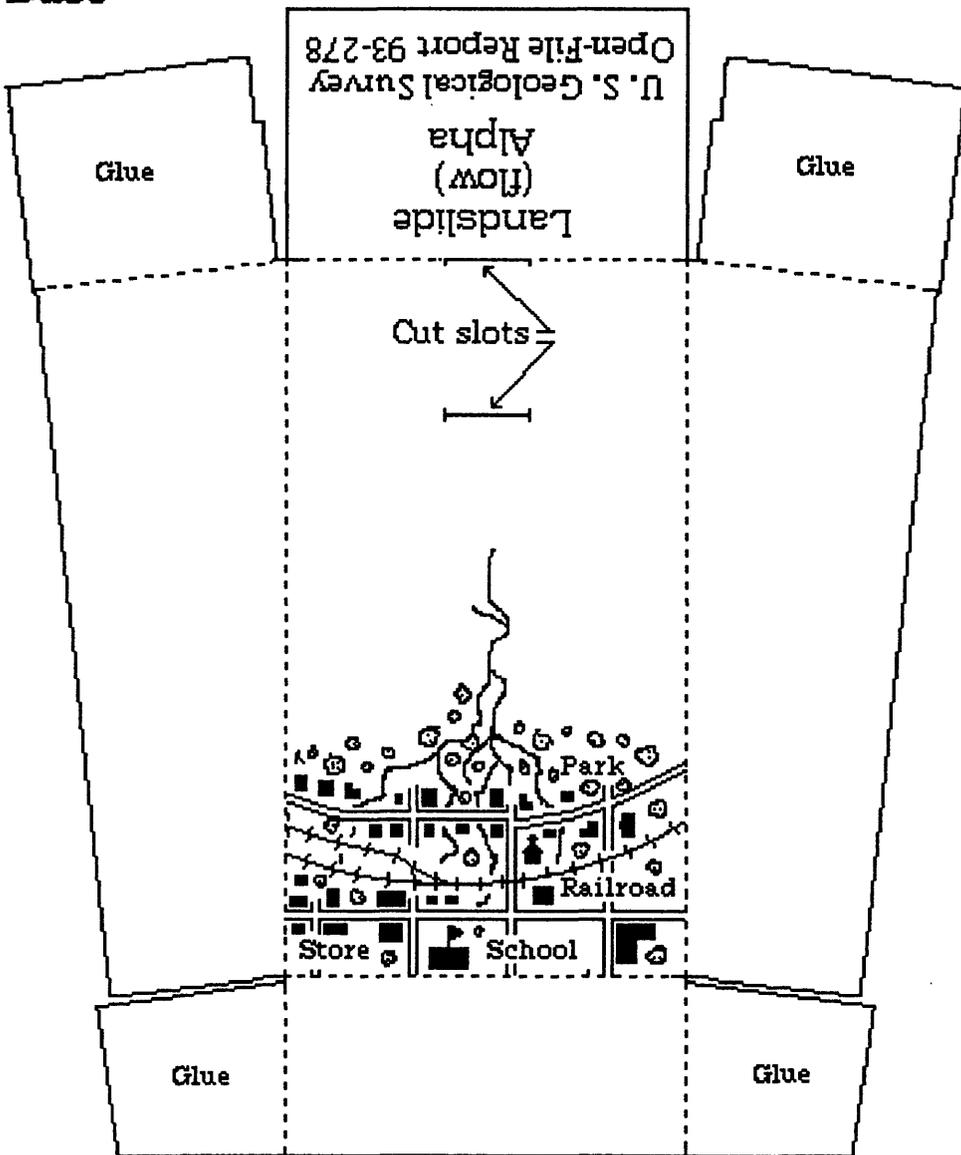
To Flow Slide

To fabrication of model



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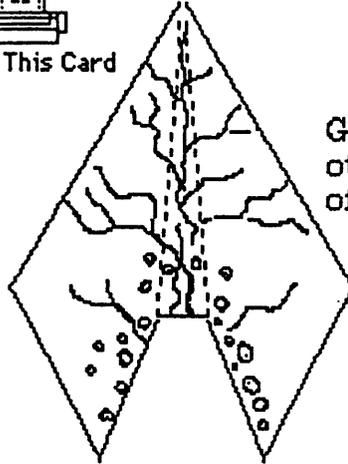
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Base**



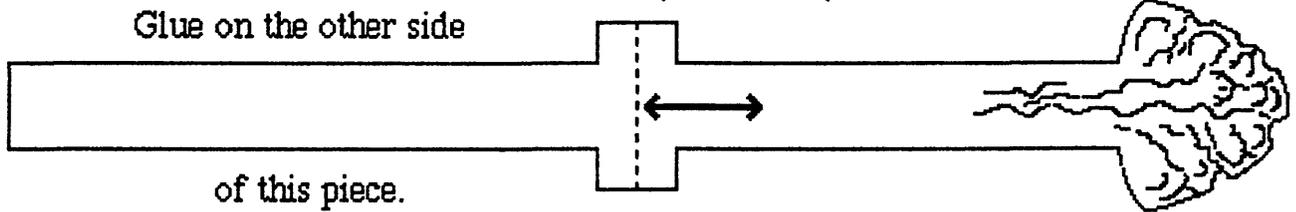
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To Flow Base

To fabrication of model

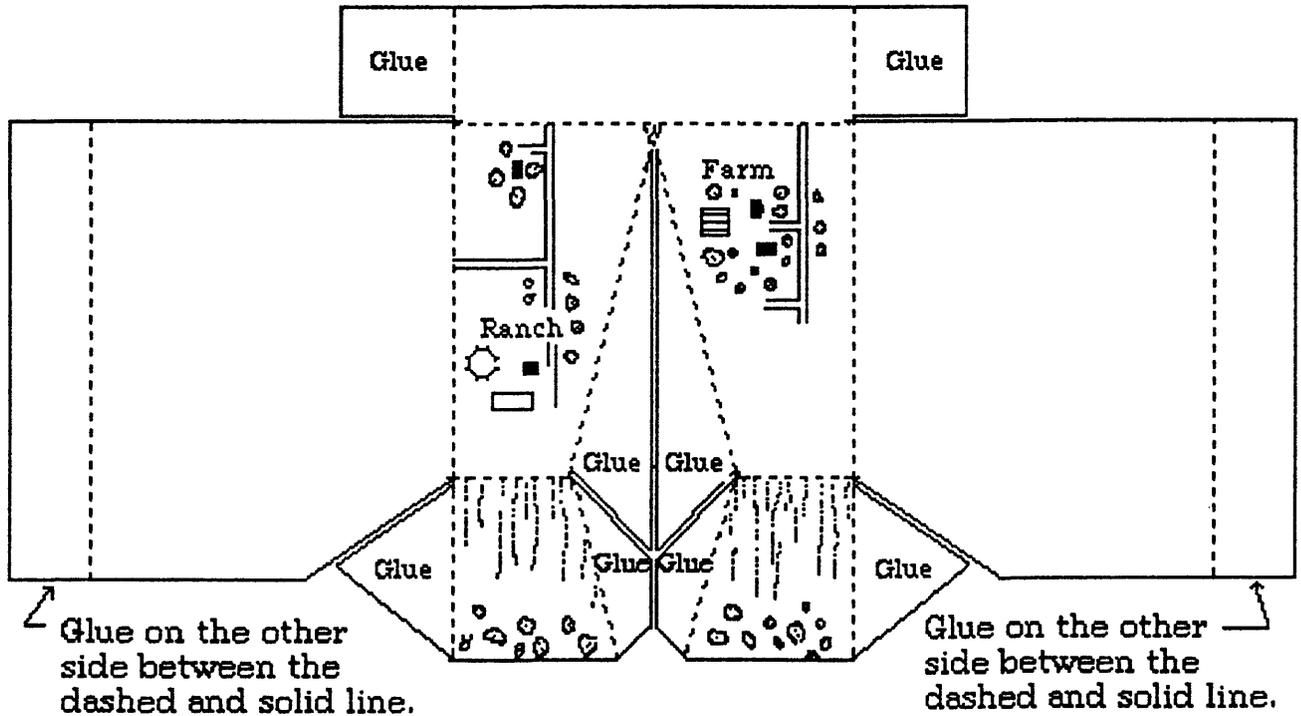


Glue on the other side of this piece



Glue on the other side

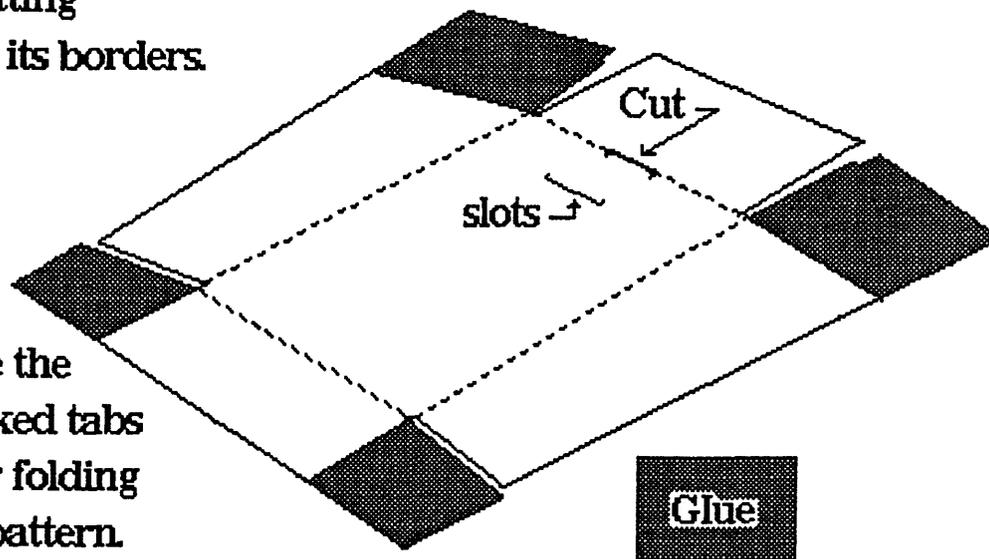
of this piece.



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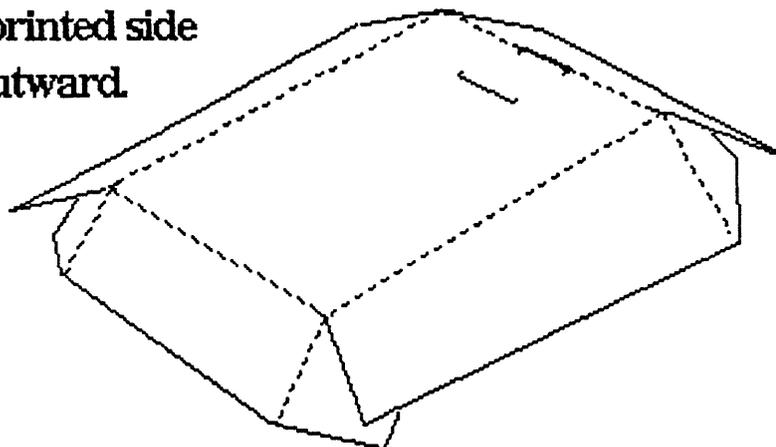
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by cutting
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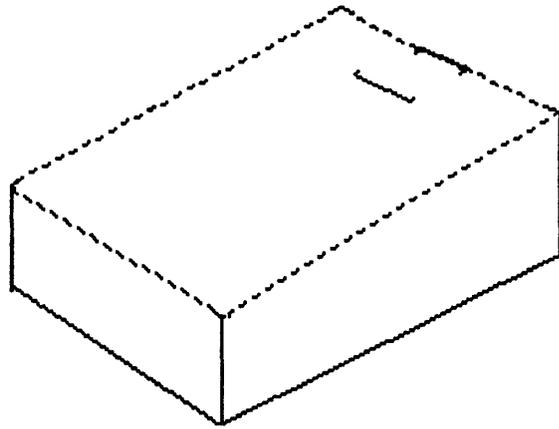


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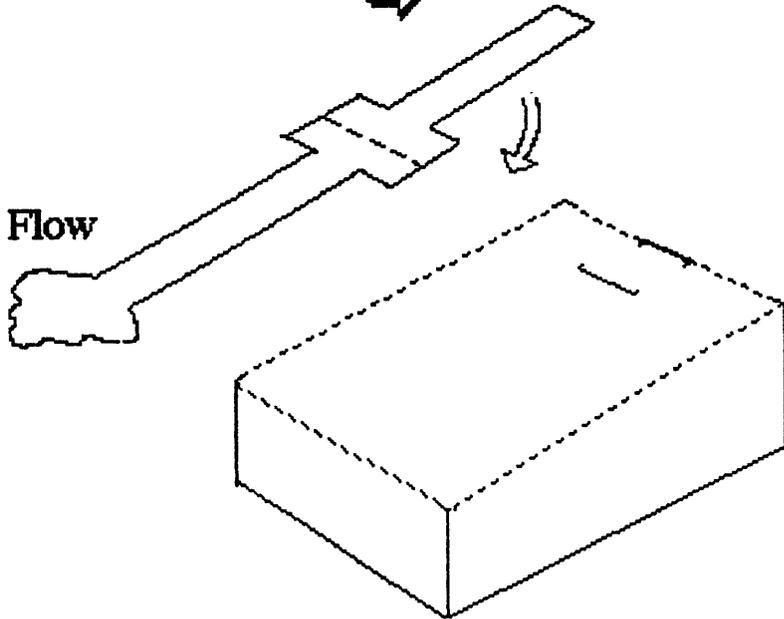
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dashed lines within
the pattern, folding
so the printed side
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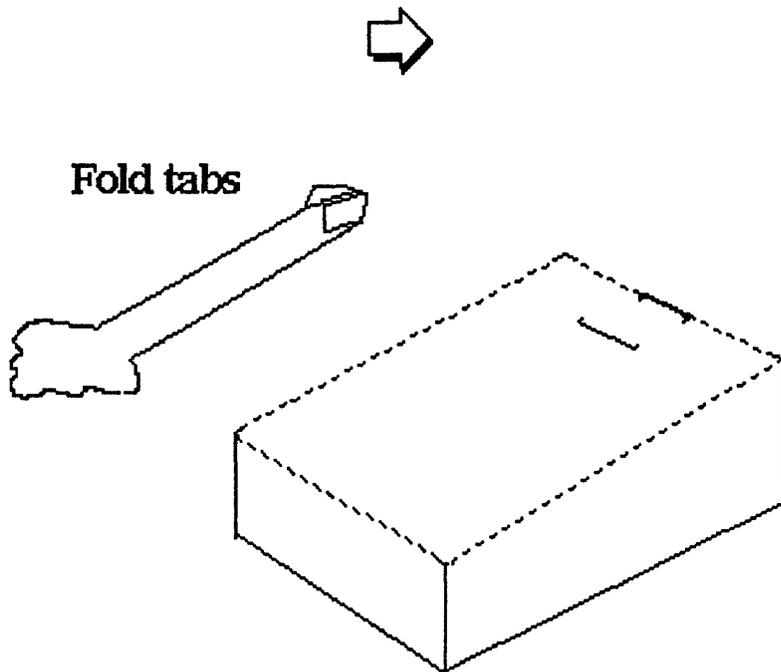
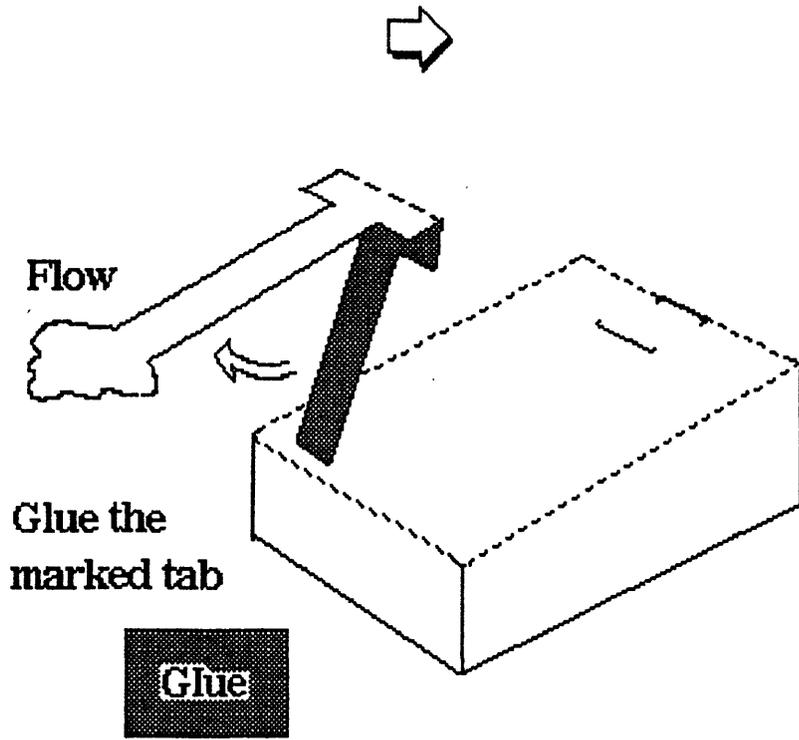


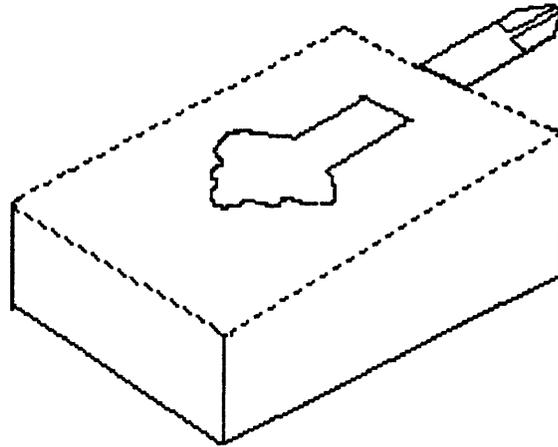
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should look
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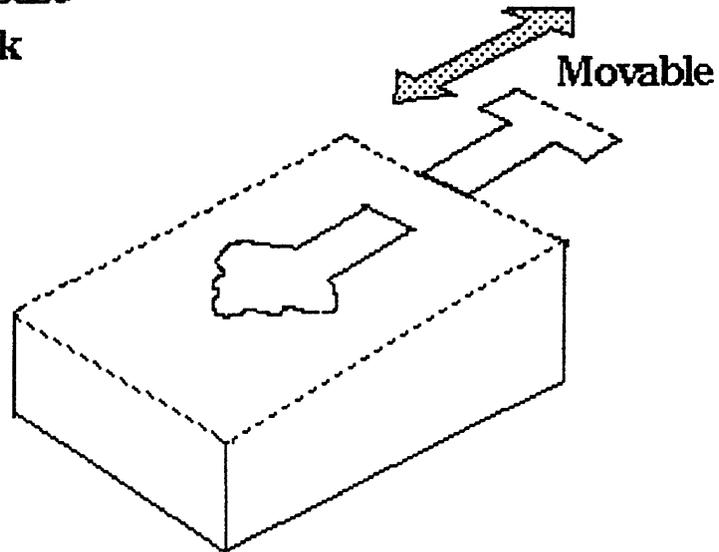
Flow





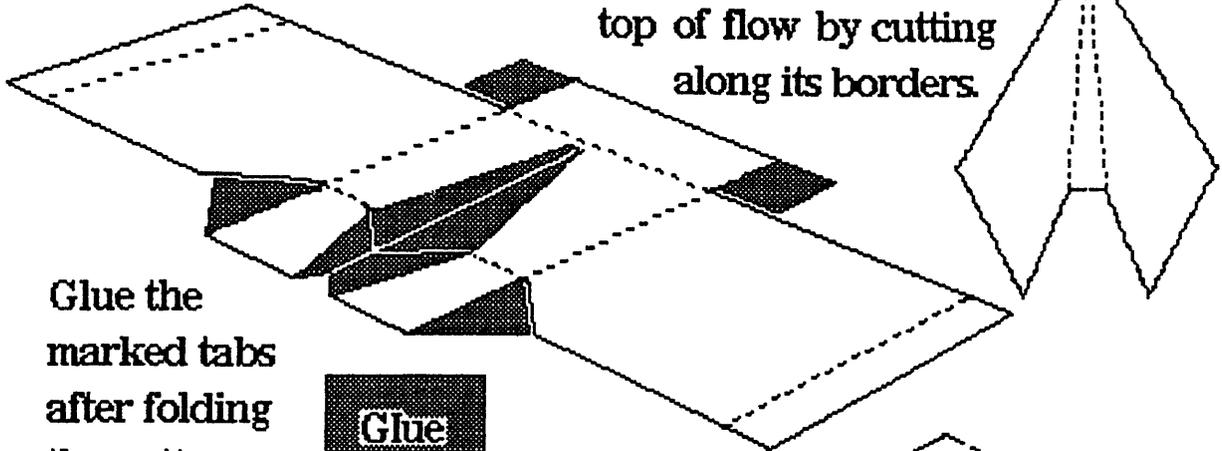


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flow and base
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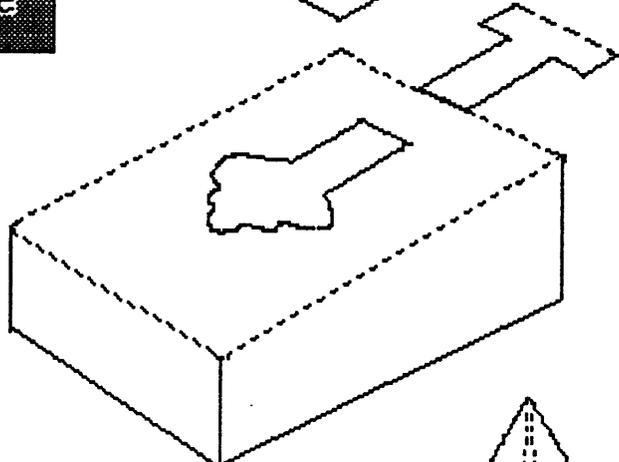




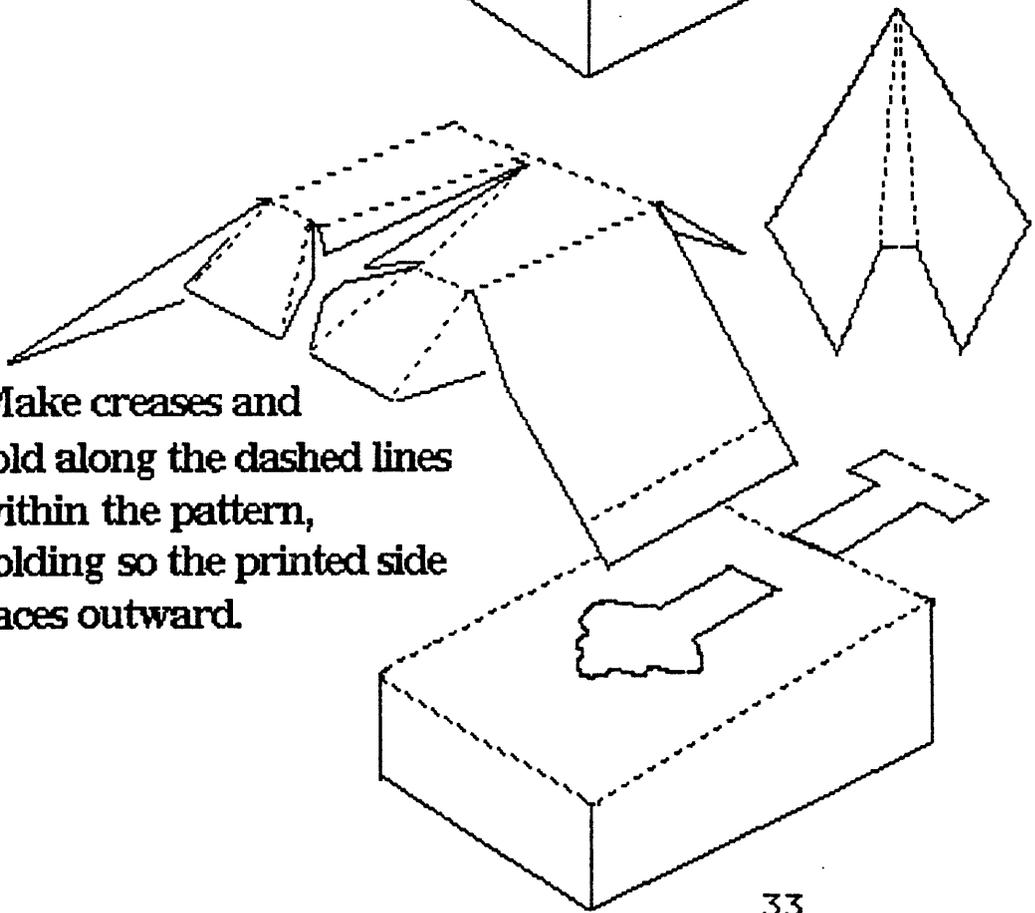
Cut out the pattern of the top of flow by cutting along its borders.

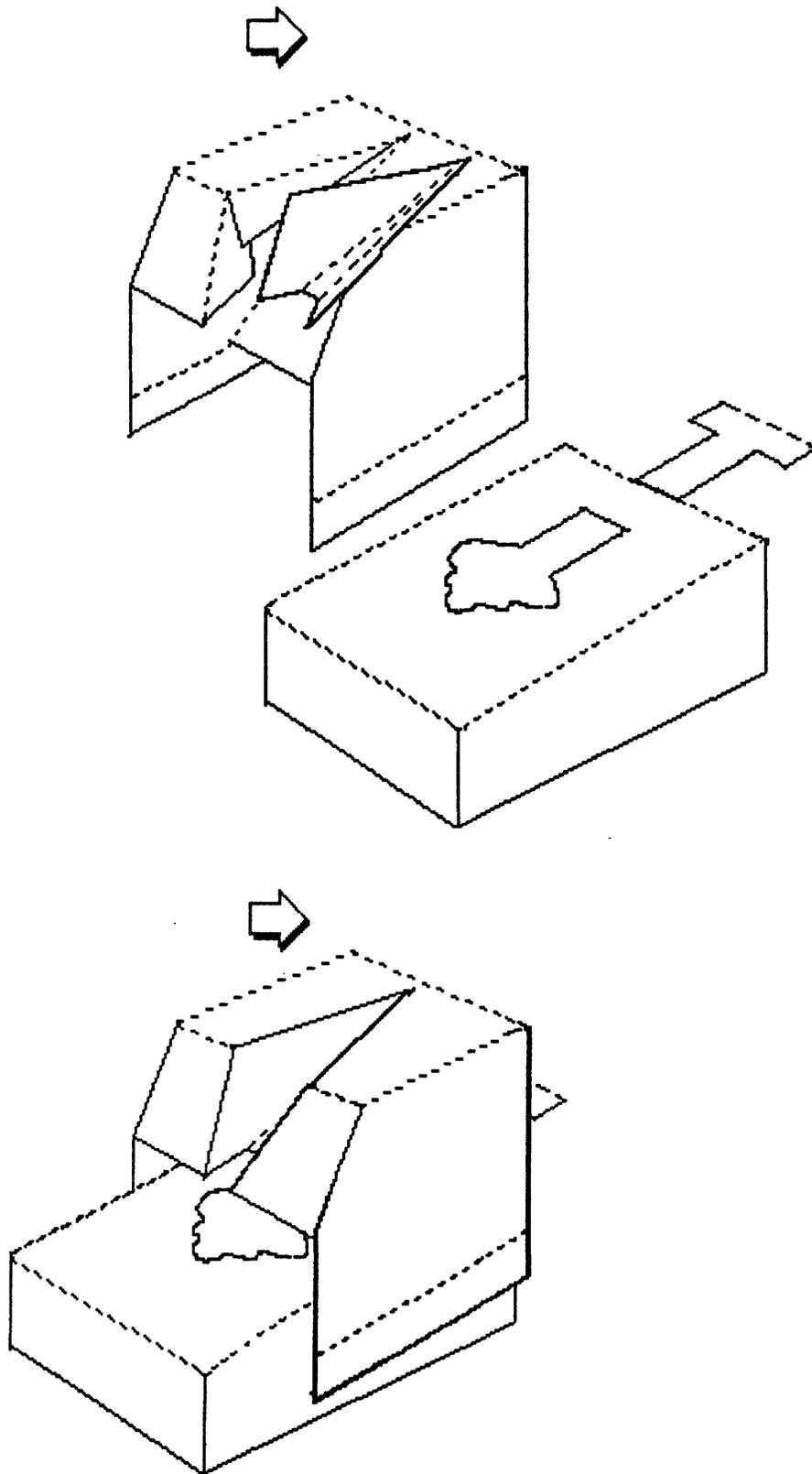


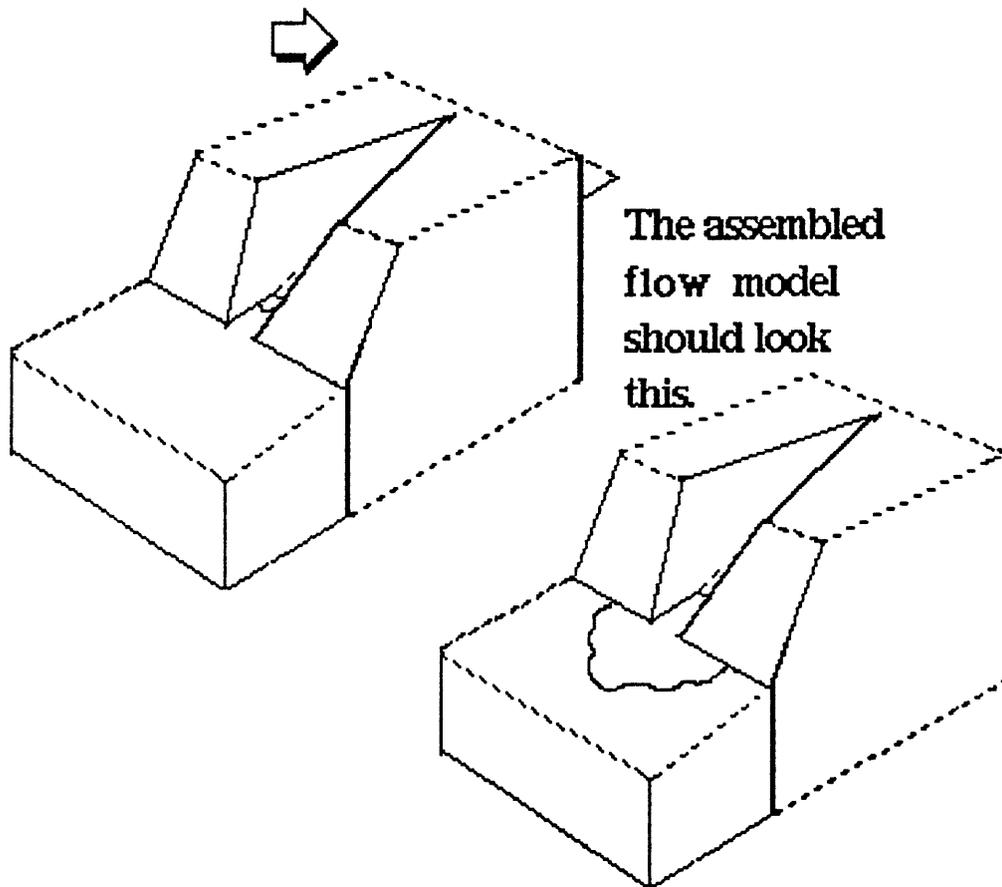
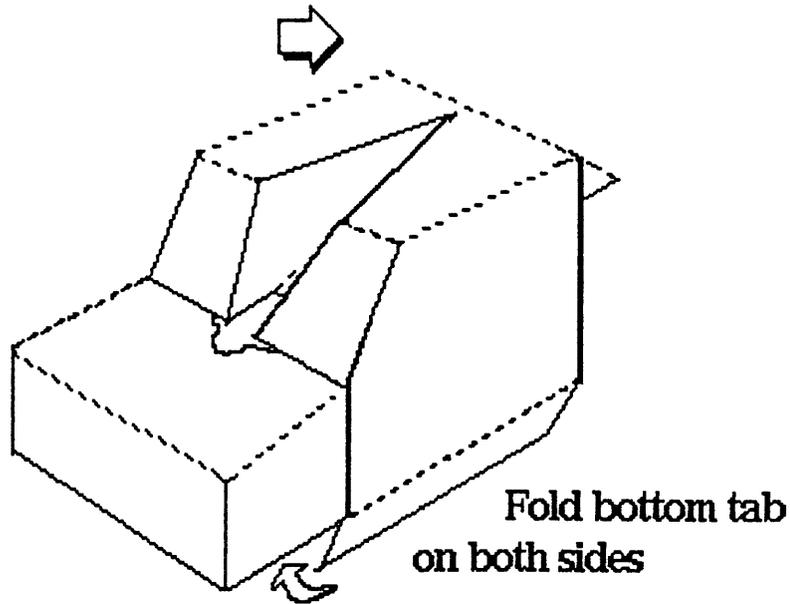
Glue the marked tabs after folding the pattern.



Make creases and fold along the dashed lines within the pattern, folding so the printed side faces outward.







To Landslide Patterns

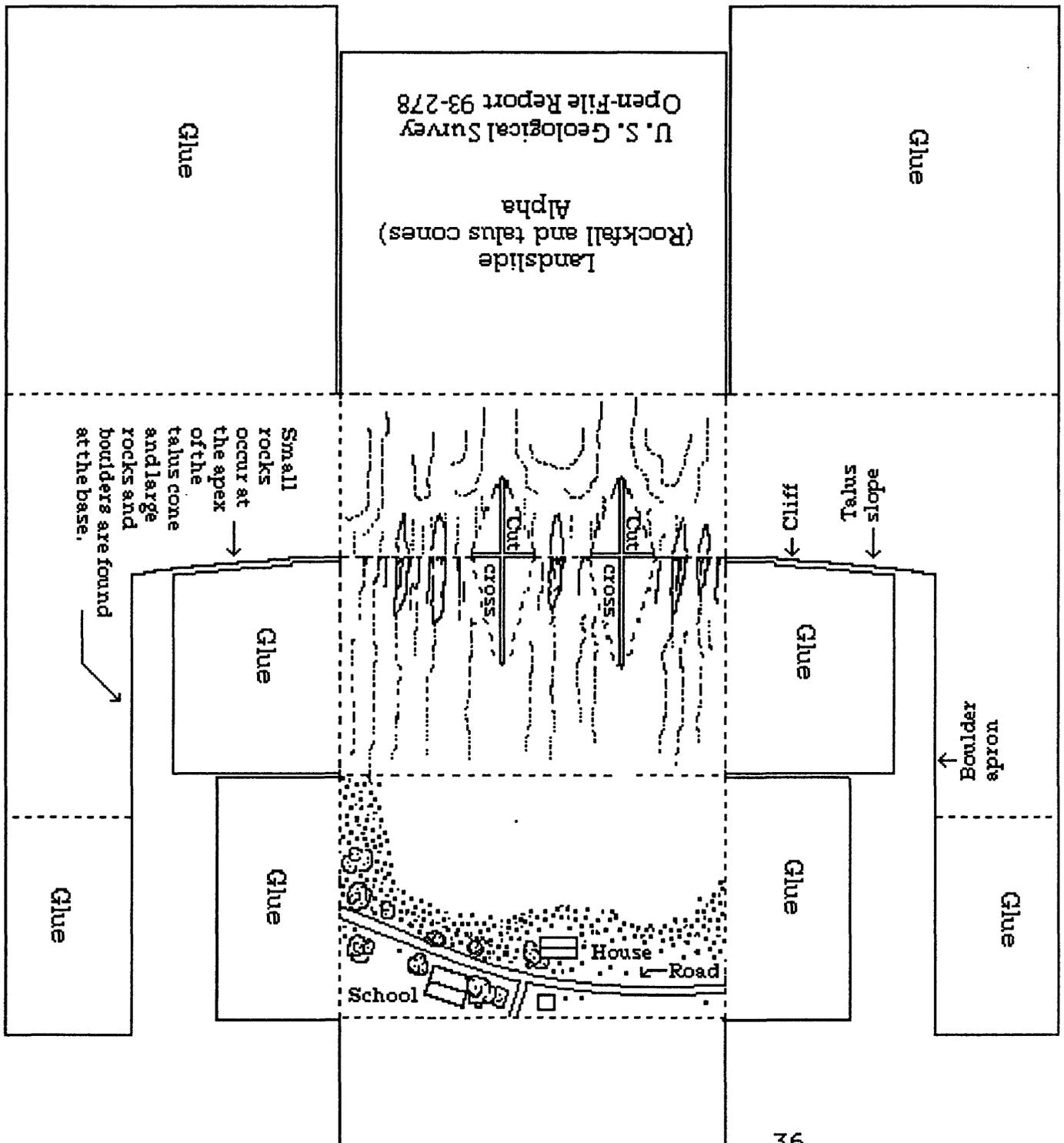
To talus cones

To fabrication of model



Print This Card

Rockfall Base



To Landslide Patterns

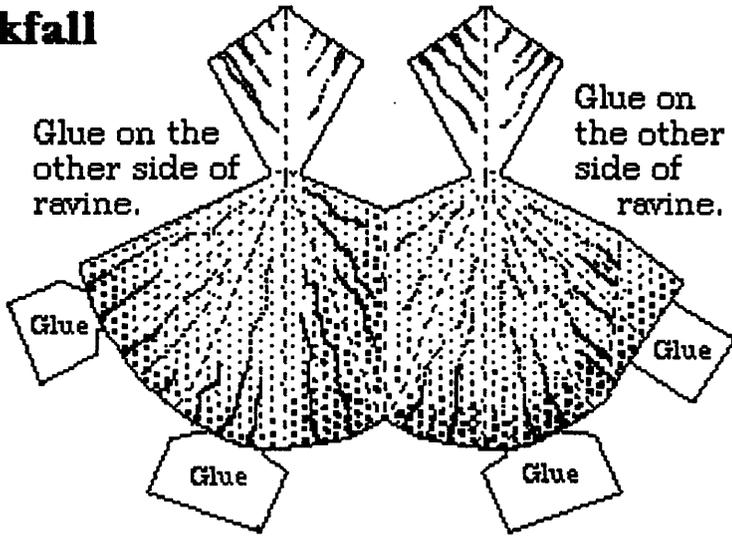


To rockfall base

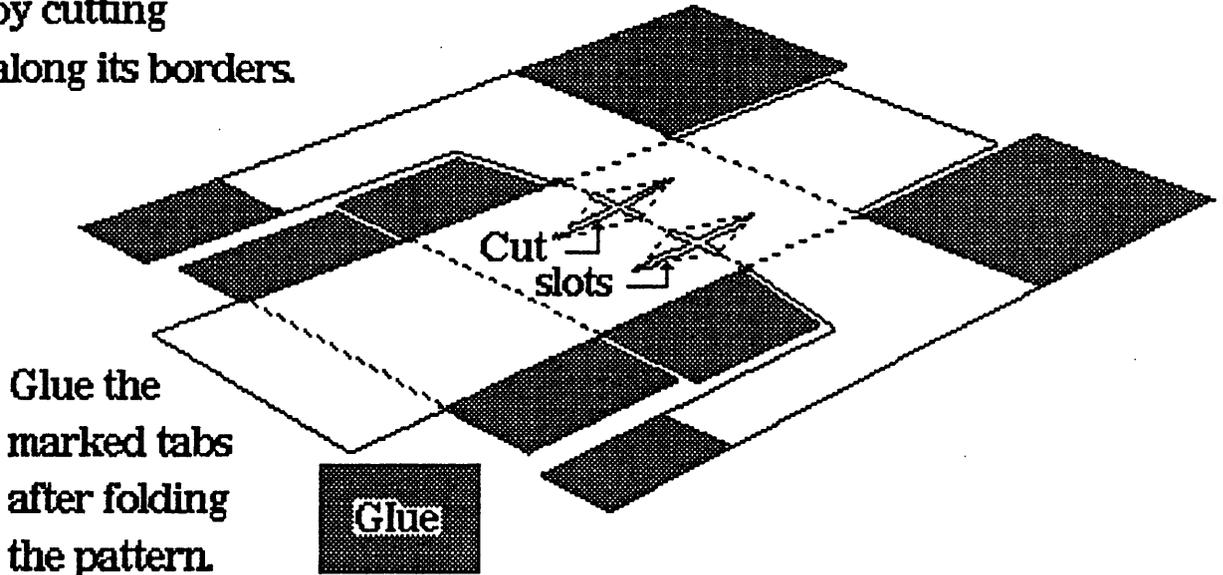
Print This Card

To fabrication of model

Talus cones for rockfall

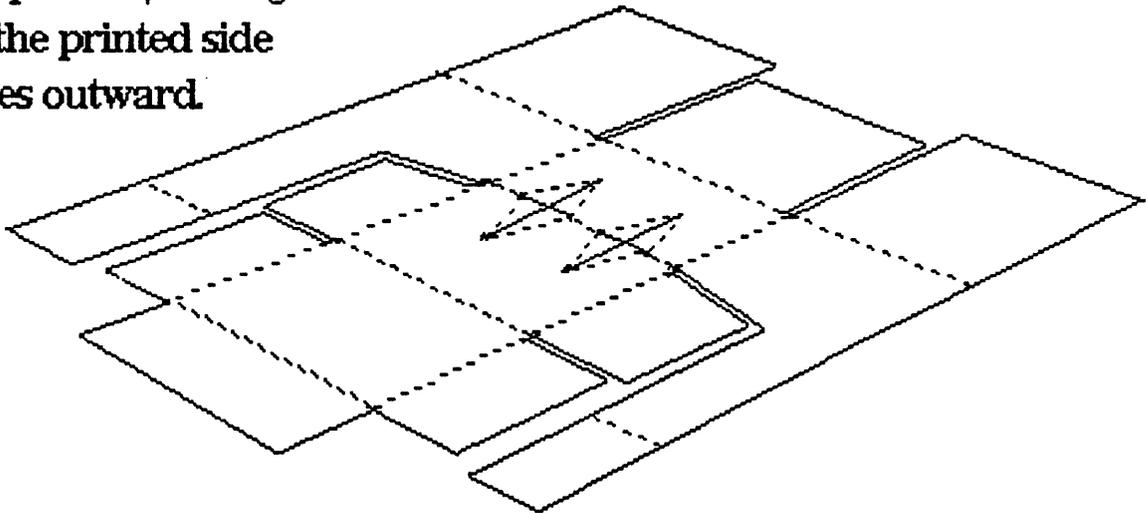


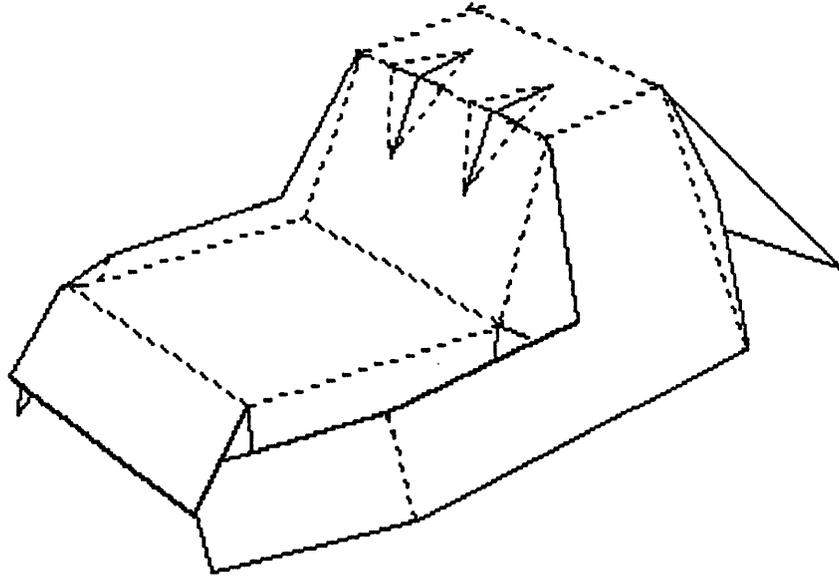
Cut out the pattern
of the rockfall base
by cutting
along its borders.



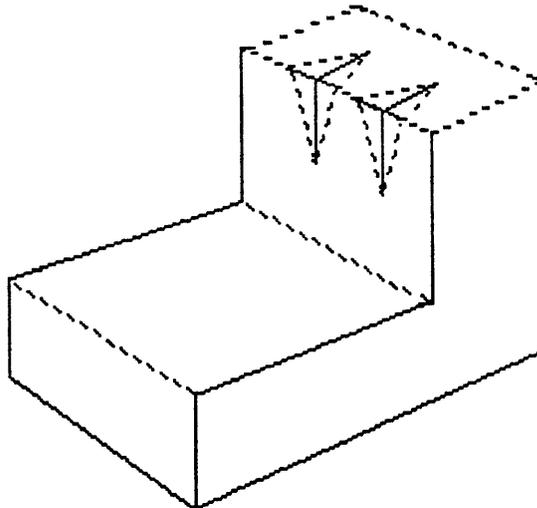
Glue the
marked tabs
after folding
the pattern.

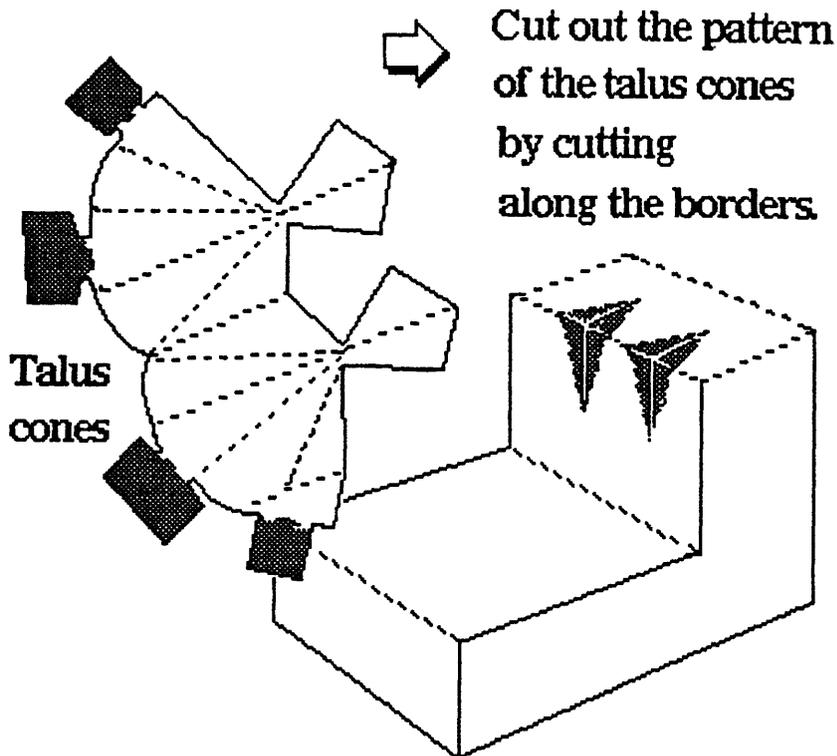
Make creases and
fold along the
dashed lines within
the pattern, folding
so the printed side
faces outward.





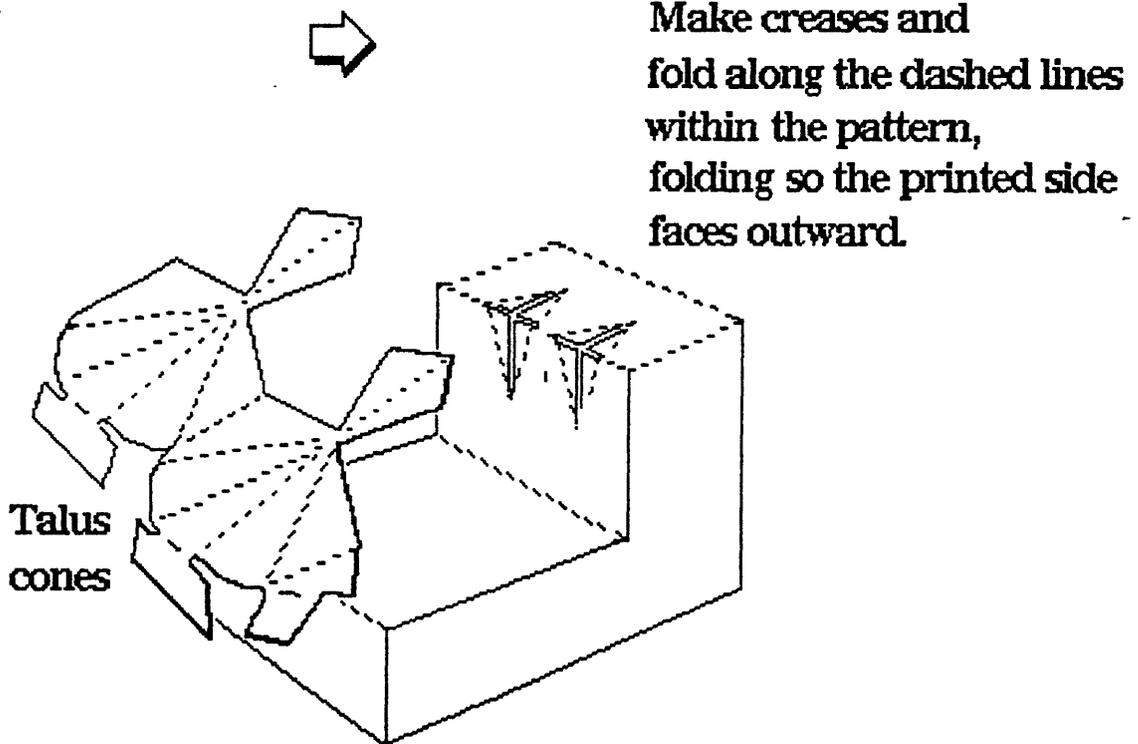
The assembled
rockfall base
should look
like this.

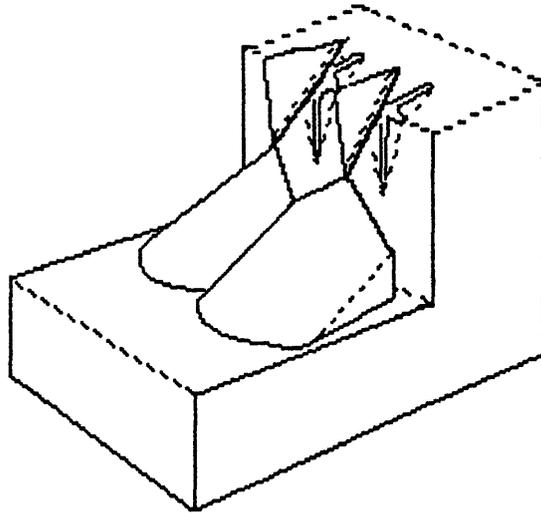




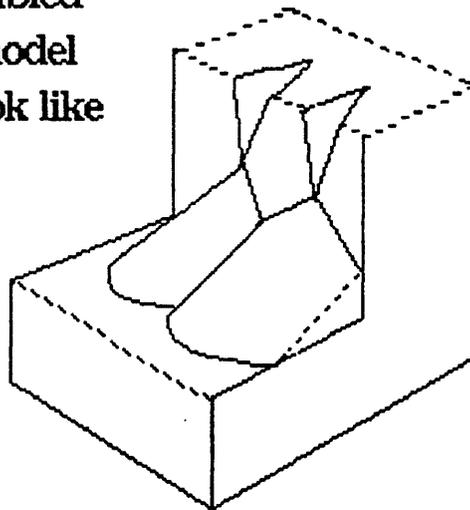
Glue

Glue the marked tabs after folding the pattern.





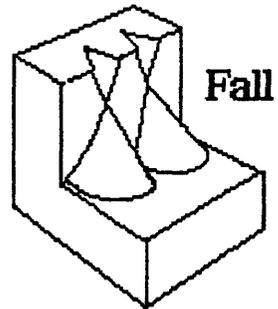
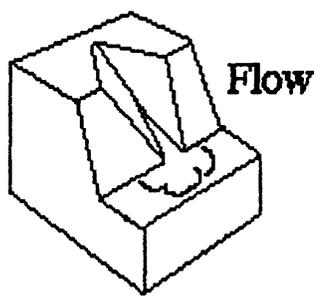
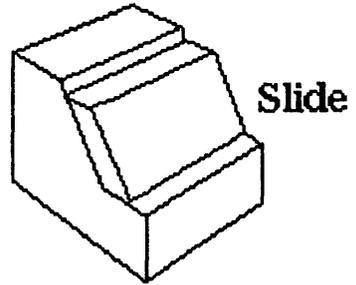
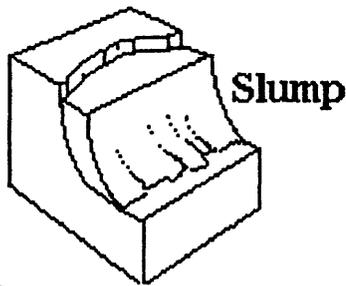
**The assembled
rockfall model
should look like
this.**





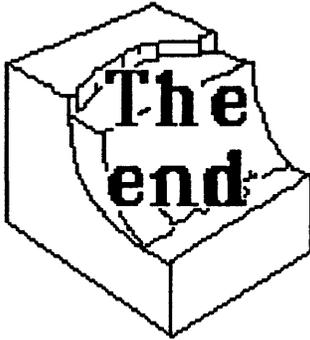
**Click on picture to
see animations:**

**Animations of
Landslide effects**





Print This Card For Disk Labels



Quit

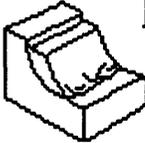


Return to
title page



(Start of stack)

Landslide Effects
Landslide Effects

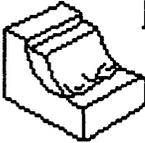


Landslide Effects
by
Tau Rho Alpha

U. S. Geological Survey
Open-File Report 93-278B

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using the application of
HyperCard 2.0

Landslide Effects
Landslide Effects

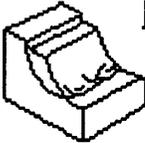


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