

GXF

Grid eXchange File

Revision 3.0  
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GEOSOFT Inc.  
Suite 800, 85 Richmond St. W.  
Toronto, ON, Canada  
Tel. 416 369-0111  
Fax. 416 369-9599  
[www.geosoft.com](http://www.geosoft.com)

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## 1. INTRODUCTION

**GXF (Grid eXchange File)** is a standard ASCII file format for exchanging gridded data among different software systems. Software that supports the GXF standard will be able to import properly formatted GXF files and export grids in GXF format.

GXF Revision 1 was drafted by Ian MacLeod at the request of the Canadian Exploration Geophysical Society (KEGS) of Toronto. It found significant usage in the mining and environment sectors. Revision 2.00 was undertaken in conjunction with the Australian Society of Exploration Geophysicists (ASEG) who adopted it as their standard. The main advance of Revision 2 over Revision 1 was the addition of data compression through the use of base-90 numbers and simple repeat value compression. These extensions made GXF more practical for exchanging large gridded data sets. GXF Revision 2 was adopted by the Gravity/Magnetics Committee of the Society of Exploration Geophysicists (SEG) in November 1997, with the urging that the standard be further extended to encompass the exchange of map projection information.

### Map Projections

This document defines GXF-3, which implements the exchange of map projection information. GXF-3 conforms to the POSC/EPSC projection data model and exploits the EPSG projection tables and the POSC naming conventions, which are based on the EPSG tables. All parameter names used to define projection information are required to use POSC/EPSC standard names where they are known or supported. Where differences exist between POSC and EPSG, POSC usage is adopted in GXF 3.

Although GXF-3 requires the use of POSC/EPSC names, all projection parameters must also be explicitly specified as part of the projection definitions. Where a particular parameter or name is not defined by POSC or EPSG, any appropriate name can be used and such names must begin with the "\*" character. This is an important feature of GXF because it allows GXF to support grids that use projections that are not defined in POSC/EPSC. It is not uncommon for exploration data to use obscure and even ad-hoc projections, and support for such projections has been a requirement in the design of GXF-3.

Wherever POSC/EPSC names are used, the actual parameter specifications defined by POSC/EPSC can be used if supported by the GXF reader. GXF readers that do not have access to EPSG/POSC tables will still have all parameters available in GXF. This allows a GXF reader to resolve any map projection as may be required or supported by the reader application.

The full definition of EPSG/POSC parameter values is beyond the scope of this document. Developers of GXF readers and writers are referred to the EPSG and POSC references noted at the end of this document.

## 2. GRID DESCRIPTION

A grid is a rectangular array of points at which single data values define a two dimensional function. Grid point locations are related to a Grid Coordinate System (GCS), which is a right handed Cartesian system with X and Y axis defined by the horizontal bottom and left sides of a grid array (see Figure 1a.). The grid point at the bottom left corner of the array is the origin of the GCS.

**Note:** Grid points should not be confused with *grid cells*, which is a term also commonly used to describe the nodes of a grid. Grid cells are ambiguous because they either define an area enclosed by four grid points, or they define a rectangular area of the same size as the grid point/row separation and centered on each grid point. GXF describes the nodes of a grid as *grid points*, which means that each grid value represents a single point location in the grid coordinate system.

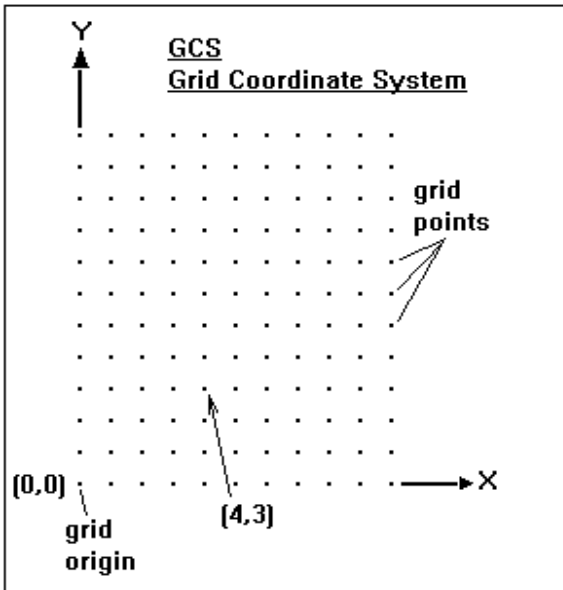


Figure 1a

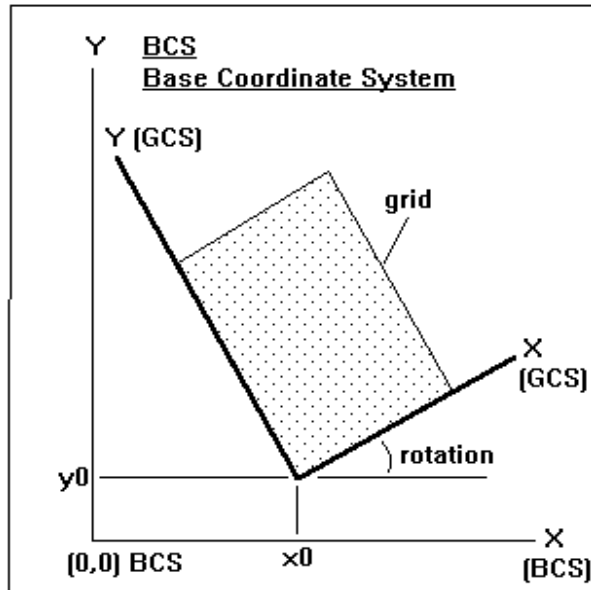


Figure 1b

GCS coordinates are related to a Base Coordinate System (BCS) through a plane translation and rotation as shown in Figure 1b. The base coordinate system is most often a projected coordinate system, such as “NAD83 / UTM zone 17N”. The origin of the GCS is located at point (x0,y0) in the BCS; the GCS X axis can be rotated with respect to the BCS; and the X and Y grid indices are related to BCS units through the separation between points in the GCS X and Y directions.

GXF revision 3 has introduced #MAP\_PROJECTION, #MAP\_DATUM\_TRANSFORM, and #UNIT\_LENGTH, which can be used to define the projected coordinate system and length units of the BCS. The #TRANSFORM definition has also be extended to allow grid units to be identified.

### 3. GXF FORMAT

A GXF file is an ASCII file made up of a number of labeled data objects and comments. Each labeled data object has a label line followed by one or more data lines. A label line is identified by a '#' character in the first column followed immediately by an upper-case label. The data associated with that label are found on one or more lines that follow the label.

Any lines that are not part of a labeled data object are ignored and can be used to place comments within a GXF file. Programs that read GXF files ignore such comment lines while searching for the next GXF data object.

All lines in a GXF file must be less than or equal to 80 characters in length. If the last non-white space character on a line is a '\', the next line is assumed to be a continuation of the current line (except for #GRID data lines). Spaces and tab characters are white space characters. Note that continuation lines are a feature of GXF revision 3, and they should only be required for defining projection parameters that require more than 80 characters. They are not required and cannot be used for writing grid data to the GXF (in the #GRID object). This allows GXF readers written for GXF revision 2 and earlier to read GXF revision 3 files.

Any name or string parameters that are part of a data object and which themselves contain spaces, must be enclosed in double quotes.

Parameters on data lines may be separated by a space or comma.

For example, the following file satisfies this format:

```
This is a very small 4 x 5 point grid.

#POINTS
5
#ROWS
4

These lines are skipped because they are not part of a data object.

#GRID
 135.28   122.21   119.64   163.25   199.15
 145.38   132.45   120.32   121.41   205.18
 140.13   151.48   132.91   119.12   219.67
 132.67   150.56   140.45   102.89   218.41
```

This file contains two comment lines at the beginning, followed by two labeled data objects, another comment and finally a #GRID data object. The #GRID object is always the last object and indicates the beginning of the gridded data. This example contains the minimum information required to define a grid, and other grid information, such as location, storage sense, sampling separations etc, assume default values. The next section documents all data objects defined in this revision. The only required data objects are #POINTS, #ROWS and #GRID. All other GXF objects will assume default values as defined in the next section. However, a recommended minimum set of defined data objects would also include #PTSEPARATION, #RWSEPARATION, #XORIGIN and #YORIGIN, since these objects serve to define the minimum amount of information needed to locate the grid in an assumed coordinate system.

We recommend that comments, which more fully document the grid data, be placed at the beginning of a GXF file. The type of information to include in a comment section will depend on the intended data application.

## 4. GXF OBJECT DEFINITIONS

### #DUMMY

The grid must be rectangular (every row must have the same number of points). The dummy value defined by this object is used to define blank areas of the grid. Any grids that include blank areas must define a dummy value. The only exceptions are compressed grids, which have a pre-defined dummy value.

**Default:** no dummy value.

**Example:**

```
#DUMMY
-99999.0
```

This defines "-99999.0" to be used to represent dummy values in the grid.

It is important to specify the dummy value exactly as it will appear in the **#GRID** object. GXF readers could read the value '-99999' differently than '-99999.0', and would not be able to properly identify blank areas.

### #GRID

The grid data is listed point by point and row by row. If the **#GTYPE** object is defined and non-zero, the data is written in base-90 compressed format, otherwise, the data are written as normal base-10 numbers, with each number separated by one or more spaces. The **#GRID** object and data is always the last object in a GXF file.

The first data point is at the location indicated by **#SENSE**, and is followed by successive points in that row of grid points (either horizontal or vertical), then the points in the next grid row, and so on. The points in a grid row can follow on to the next GXF line, although each new grid row must start on a new GXF line. A GXF reading program can expect **#ROWS** of **#POINTS** for a total of **#ROWS** times **#POINTS** data values.

Note that each GXF line must have no more than 80 characters, and each GXF line should only have as many data values as will fit on that line. Continuation characters are not needed and cannot be used for the grid data lines.

**Default:** none, must be included as the last object in a GXF file.

**Example:**

A 5 by 4 point grid in uncompressed format:

```
#GRID
135.28 122.21 119.64 163.25 199.15
145.38 132.45 120.32 121.41 205.18
140.13 151.48 132.91 119.12 219.67
132.67 150.56 140.45 102.89 218.41
```

or:

```
#GRID
135.28 122.21 119.64
163.25 199.15
145.38 132.45 120.32
121.41 205.18
140.13 151.48 132.91
119.12 219.67
132.67 150.56 140.45
102.89 218.41
```

**Compression**

If the **#GTYPE** object has been defined (and is > 0), each grid point is expressed as a base-90 integer of a fixed length specified by **#GTYPE**. If the **#GTYPE** object is not present before the **#GRID** object, the grid data is assumed to be uncompressed. Although a compressed GXF file is less readable, the advantage of a smaller file can be important for large grids.

Using the base-90 numbering system, a grid data value (*Z*) is first converted to a whole number (positive integer) using the **SCALE** and **OFFSET** defined by the **#TRANSFORM** object:

$$I90 = (Z - OFFSET) / SCALE$$

where

- I90** whole number used to represent grid values in the GXF file.
- Z** real grid value
- OFFSET** specified by **#TRANSFORM**
- SCALE** specified by **#TRANSFORM**

The offset and scale are chosen to transform the original grid value to the range 0 to  $(90^P - 1)$ , where **P** is the number of base-90 digits defined by **#GTYPE**.

Base-90 digits use ASCII characters in the range 37 to 126 ("% to ~"), with the most significant character first (just as base-10 numbers use ASCII characters 48 to 57, which are characters "0" to "9"). Each grid value occupies a fixed number of characters specified by the **#GTYPE** object and there are no spaces between values. For example, assuming 3 digit base-90 numbers (**#GTYPE** set to 3), the base-90 number "%%%" (ASCII codes 37 37 37) is a base-10 number 0, base-90 number "%%&" (ASCII 37 37 38) is a base-10 number 1, and the base-90 number "~~~" (ASCII 126 126 126) is a base-10 number 728,999 ( $90^3 - 1$ ).



Grid dummy values are always expressed as "!" characters (ASCII 33), so a 3 digit dummy value would be "!!!".

Series of consecutive grid values can be further compressed using a repeat code. The repeat character is " (ASCII 34) and must be duplicated **#GTYPE** times, to be followed by the number of times to repeat the following base-90 number. For example, assuming a **#GTYPE** value of 3, a repeat count has the following format:

" " "NNNxxx

where " " " indicates the start of a repeat sequence  
**NNN** is a base-90 integer that specifies the number of times to repeat the following value  
**xxx** is the base-90 grid value to be repeated, or "!!!" if the value is a dummy

The 3 and 2 digit repeat sequences to represent 10 dummy values in a row would be:

3-digit: " " "%/!!!  
 2-digit: " "%/!!

Any lines within a compressed data object that begin with a "\$" character in column 1 are skipped and can be used to add comments to the compressed data. Comments might be used to indicate the grid row number, for example.

Just as with uncompressed data, values in a grid row can follow to the next data line and new grid rows must start on a new line. Each row of the GXF file must have no more than 80 characters. If more than one line is required for a grid row, the line break must be at an integer multiple of **#GTYPE**. Three item repeat codes may also be split between lines.

**Example:**

Following is the same 5 by 4 point grid as in the previous example, but in compressed format using a precision of 3 characters per grid value. Note that **#GTYPE** is required, and **#TRANSFORM** would be required if the original data were not whole numbers in the range 0 to 728,999.

```
#TRANSFORM
0.005,-3.8350000000000000
#GTYPE
3
#GRID
(L2(/.( )H)0@*&,
(bZ(Er(*v(-B*3P
(Vx(p2(Ft(:*Sb
(FD(n.(W^'^4*Pt
```

Additional compressed examples are shown in the **EXAMPLES** section.

**#GTYPE**

This object is used to specify the number of digits to use for base-90 compression of the grid data. If not specified, or if 0 digits are specified, base-90 compression of the

data is not used. Refer to the description of base-90 compression under the **#GRID** label definition. The precision obtained by different numbers of characters (calculated as 90 raised to the power of the **#GTYPE**) is as follows:

<b>#GTYPE</b> = 1	1 in 90, sufficient for 4-bit data
<b>#GTYPE</b> = 2	1 in 8,100, sufficient for 8-bit data
<b>#GTYPE</b> = 3	1 in 729,000, sufficient for 16-bit data and most 32-bit data
<b>#GTYPE</b> = 4	1 in 65,610,000, sufficient for almost all 32-bit data
<b>#GTYPE</b> = 5	1 in 5,904,900,000, sufficient for most data applications

**Default:** If **#GTYPE** is not present, or the number of digits is set to 0, grid compression is not used. If present, a precision must be defined (typically between 1 and 5, with 4 recommended).

## #MAP\_PROJECTION

This defines the name and parameters of the map projection of the Base Coordinate System (BCS) of the grid, if known. The design of this object is based on the projection system model described by POSC and EPSG, which distinguishes between a *Geographic Coordinate System* and a *Projected Coordinate System*.

### *Geographic Coordinate System*

This is a coordinate system that uses longitude and latitude coordinates. It requires the definition of a map datum, which includes an ellipsoid, a prime meridian and, optionally, a local map datum transformation that can be used to locate the local datum relative to WGS 84. For example, the datum "NAD83" (North American Datum 1983) uses the "GRS 1980" ellipsoid, the central meridian is at Greenwich (0.0), and there are a number of local datum transformations relative to WGS 84 for different parts of North America. Common Geographic Coordinate Systems of the world are listed in POSC table "geographic\_coordinate\_systems", and in the GEOD\_DATUM table of the EPSG Geodesy Parameters. (Refer to the EPSG and POSC information sources noted in the References for further information.)

### *Projected Coordinate System*

This is a *Geographic Coordinate System* together with a map projection system that is used to transform (longitude, latitude) coordinates of the *Geographic Coordinate System* to projected map coordinates (x,y). POSC and EPSG Projected Coordinate System names are composed by concatenating the Geographic Coordinate System (datum) name and the map projection name separated by " / " (space forward-slash space) characters.

For example, the projected coordinate system "NAD83 / UTM zone 17N" defines both the Datum, "NAD 83", and the projection system, "UTM zone 17N", which is a Transverse Mercator projection with standard defined parameters. Common *Projected Coordinate Systems* of the world are listed in POSC table

“projected\_coordinate\_systems”, and in the HORIZ\_CS table of the EPSG Geodesy Parameters.

POSC and EPSG names are case sensitive. If the POSC or EPSG name is not known, any name may be used and the name must begin with a “\*” character. For example, the South American Magnetic Mapping Project spherical datum is not defined in EPSG (as of the date of this document), so it is commonly named “\*SAMMP”.

Three data lines are required to define a map projection (*Note:* Names that include spaces must be enclosed by double quotes):

“*projection name*”  
 “*datum*”, *major\_axis*, *eccentricity*, *prime\_meridian*  
 “*projection method*”, *parameters*

“*projection name*”      The unique key name or description of the projection system. This should be the POSC, EPSG geographic coordinate system (datum) name (i.e. “NAD83”) or the projected coordinate system name (i.e. “NAD83 / UTM zone 17N”). Note that POSC and GXF will use the datum abbreviation as defined in EPSG when it exists.

“*datum*”      The name of the datum, which should be one of “Geod Datum Name” or “Geod Datum Abbrev” fields defined in the GEOD\_DATUM table of EPSG.  
  
 Many working coordinate systems are known only by their ellipsoid. For such systems, a common convention is to provide the ellipsoid name (from the ELLIPSOID table in EPSG) preceded by a “\*” character.

*major axis*      The ellipsoid semi-major axis in metres.

*eccentricity*      The ellipsoid eccentricity. Eccentricity, ellipticity (also called inverse flattening) and flattening are related as follows:

$$\begin{aligned} \text{flattening} &= 1 - (\text{minor\_axis}/\text{major\_axis}) \\ \text{ellipticity} &= 1/\text{flattening} \\ \text{eccentricity} &= \sqrt{(2*\text{flattening} - \text{flattening}*\text{flattening})} \\ \text{minor\_axis} &= \\ &\quad \text{major\_axis} * \sqrt{(1 - \text{eccentricity}*\text{eccentricity})} \end{aligned}$$

Eccentricity is used in GXF in order to allow spherical ellipsoids to be defined (eccentricity = 0).

*prime\_meridian*      The location of the prime meridian in degrees relative to Greenwich (negative in the Western hemisphere).

*“projection method”* The key name of the projection method, which can be selected from the list of POSC/EPSG projection methods defined in Table 1.

Geographic coordinate systems (longitude, latitude) must specify the name “Geographic”, with no parameters.

User defined names cannot be used for the projection method because the parameter list would be undefined.

*parameters* A comma delimited list of values that define all the parameters required by the projection mathematics. The list of required parameters depends on the projection type, and the requirements are specified in Table 1. The number and order of parameters conforms to the parameter requirements of EPSG.

The POSC/EPSG standard projection tables are incomplete in that a number of projections, datum(s) and ellipsoids in use are not described. Also, the special requirements of exploration have resulted in the creation of numerous “ad-hoc” projections to suit the needs of a particular exploration project.

To account for this, GXF-3 requires that all numeric projection parameters required to resolve a map projection be explicitly defined. GXF readers that can determine parameters based on the POSC or EPSG names, or similar aliases, may ignore the GXF parameters. GXF readers that do not have pre-defined projection parameters may use the provided parameter values. GXF writers should insure that the provided parameters are correct for the defined POSC or EPSG projection at the time the GXF is created.

User defined projections may in fact map to a known projection in a GXF reader’s environment. It is the responsibility of the GXF reader to determine this mapping if it is important to the reader. Further, GXF writers may create “ad-hoc” projections even if a particular projection is defined in POSC or EPSG, although the use of POSC or EPSG names is strongly encouraged. This allows GXF files to be created for projections that do not exist in the POSC or EPSG standard tables at the time the GXF is created, although the projections may be added to the tables at some time in the future.

Note that Geographic Coordinate Systems and Projected Geographic Coordinate do not define local datum transformation parameters to convert between datums. If required, a 7-parameter Bursa Wolf transformation may be defined separately using the **#MAP\_DATUM\_TRANSFORM** object.

**Default:** If the **#MAP\_PROJECTION** object is not defined, the map projection is unknown and assumed to be in the working projection of the user of the data, hence no projection is required.

**Examples:**

```
#MAP_PROJECTION
"NAD27 / Ohio North"
"North American Datum 1927",6378206.4,0.082271854,0
"Lambert Conic Conformal (2SP)",40.4333333333,41.7,39.6666666667,\
-82.5,609601.22
```

```
#MAP_PROJECTION
"NAD83"
"NAD83",6378137,0.081956469,0
"Geographic"
```

```
#MAP_PROJECTION
"*SAMMP grid projection"
"*SAMMP sphere",6378249.145,0.0,0
"Mercator",0.0,0.0,1.0,0.0,0.0
```

**#MAP\_DATUM\_TRANSFORM**

If the grid may be used in different geocentric coordinate systems, the **#MAP\_DATUM\_TRANSFORM** object may be used to define the 7-parameter Bursa-Wolf transform that converts geocentric Cartesian coordinates to World Geodetic System 1984 (WGS 84) geocentric coordinates.

*"datum\_transform", dX, dY, dZ, Rx, Ry, Rz, scale*

*"datum\_transform"* A unique name of the datum transformation, which is either user defined or is one of the names listed in the COORD\_TRF\_EPS\_NAME field in the "TRF\_NONPOLYNOMIAL" table in the EPSG projection tables. User defined names must begin with the "\*" character.

*dX, dY, dZ* Translation vector in metres to be **added** to a geocentric Cartesian coordinate point in the projection to produce WGS 84 geocentric Cartesian coordinate.

*Rx, Ry, Rz* Rotations in arc-seconds (degrees/3600) to be added to a geocentric Cartesian coordinate point vector in the projection to produce a WGS 84 geocentric Cartesian coordinate vector. The sign convention is such that a positive rotation about an axis is defined as a clockwise

rotation of the position vector when viewed from the positive direction of the axis. For example, a positive rotation about the Z axis ( $R_z$ ) will result in a larger longitude.

*scale*

The scale correction to be multiplied by the geocentric Cartesian coordinate in the map projection to obtain the correct scale in WGS 84 coordinates. This scale is expressed in ppm so that the actual scale is  $(1 + \text{scale}/1,000,000)$ .

Datum offset parameters ( $dX$ ,  $dY$ ,  $dZ$ ,  $R_x$ ,  $R_y$ ,  $R_z$  and *scale*) may be obtained from the “TRF\_NONPOLYNOMIAL” table in the EPSG Geodesy Parameters.

Other transform methods, such as table look-ups (NADCON, NTv1, NTv2) or polynomial corrections (ED50 in the North Sea, Madrid datum in Spain), cannot be described in GXF. However, software that supports those methods can determine the required information based on the datum name in the first line of the **#MAP\_PROJECTION** parameters.

**Example:**

```
#MAP_DATUM_TRANSFORM
"NAD27 to WGS 84 (6)",-8,159,175,0.0,0.0,0.0,1.0
```

**#POINTS**

The number of points in each grid row (horizontal or vertical as defined by the **#SENSE** object).

**Default:** no default - this object is required.

**Example:**

```
#POINTS
797
```

This specifies that each grid row has 797 data points.

**#PTSEPARATION**

The separation between points in the grid. This should be in Base Coordinate System units (ground units for map based grids), which are defined by the **#UNIT\_LENGTH** object. If the grid is defined in geographic coordinates (longitude, latitude), the separation units must be decimal degrees and the **#UNIT\_LENGTH** is ignored.

**Default:** 1.0

**Example:**

```
#PTSEPARATION
25

#UNIT_LENGTH
m, 1.0
```

The grid points are 25 metres apart.

## #ROTATION

The rotation angle of the grid. This is the counter-clockwise angle in degrees of the bottom edge of the grid with respect to the Base Coordinate System X axis. Rotation only has meaning for Base Coordinate Systems that use the same units on the X and Y axis.

**Default:** 0.0

**Example:**

```
#ROTATION
-35
```

The grid is rotated -35 degrees (35 degrees clockwise) with respect to the Base Coordinate System (this is equivalent to an angle of 325 degrees).

## #ROWS

The number of rows in the grid. A grid row (or vector) is a collection of consecutive grid points that represent the grid values along a horizontal or vertical line in the grid. The complete grid is then defined by a consecutive sequence of grid rows.

**Default:** no default - this object is required.

**Example:**

```
#ROWS
1263
```

This specifies that there are 1263 rows of points in the grid.

## #RWSEPARATION

The separation between rows in the grid. These should be in Base Coordinate System units (ground units for map based grids), which are defined by the **#UNIT\_LENGTH** object. If the grid is defined in geographic coordinates (longitude, latitude), the separation units must be decimal degrees and the **#UNIT\_LENGTH** is ignored.

**Default:** 1.0

**Example:**

```
#RWSEPARATION
25

#UNIT_LENGTH
m,1.0
```

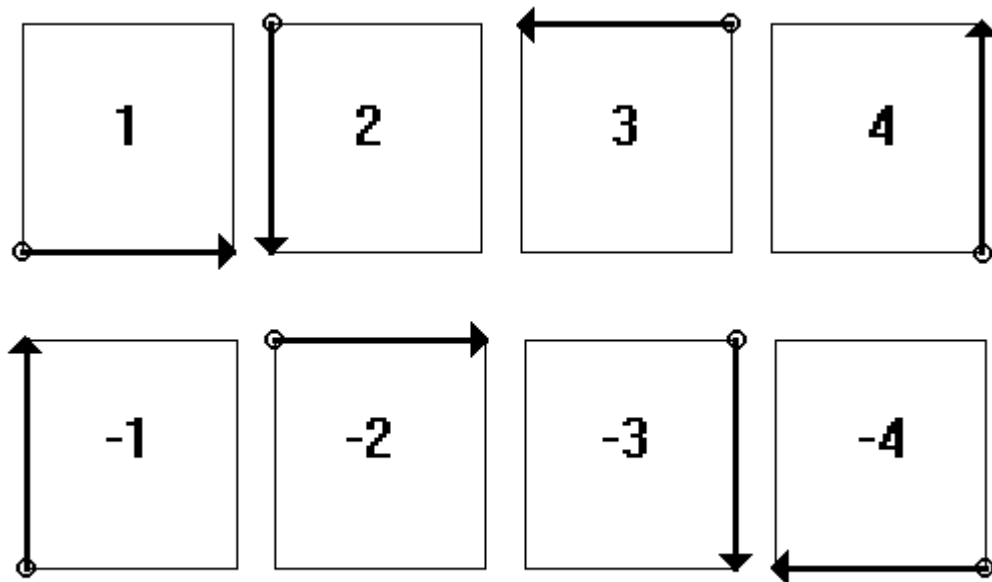
The grid rows are 25 metres apart.

**#SENSE**

The first point of the first row of the stored grid can be at any corner of the grid rectangle, and the grid rows can be run vertically or horizontally. The SENSE object defines this storage sense as follows:

- ±1 first point at bottom left of grid
- ±2 first point at upper left of grid
- ±3 first point at upper right of grid
- ±4 first point at bottom right of grid

A positive SENSE stores rows in a right-handed sense; a negative SENSE stores rows in a left-handed sense. This means that if you were standing at the first grid point and looking into the grid, the first grid row would extend to your right for a right handed grid (positive sense), or to your left for a left handed sense (left-handed grid):





The **SENSE** object is included to allow GXF files to be as compatible as possible with a number of existing ASCII grid formats. Almost all formats store gridded data point-by-point and row-by-row, although not always from the same grid corner. By including support for any combination of starting corner and storage sense, the effort necessary to convert existing ASCII grids to GXF files is minimized. In most cases one would only need to add the necessary header labels and specify the appropriate sense.

**Default:** 1 (first point at bottom left, rows left to right)

**Example:**

```
#SENSE
-2
```

This grid has the first point at the top left, with points in each row in order from left to right.

**#TITLE**

A one line descriptive title of the grid. Some grid formats include textual descriptions of the grid, and this information can be placed in a **#TITLE** object. Double quotes surrounding the title are optional.

**Default:** blank title

**Example:**

```
#TITLE
"Total Magnetic Field"
```

**#TRANSFORM**

This keyword is followed by two space or comma delimited numbers and an optional name on the same line:

*scale, offset, "name"*

*scale,offset*

values used to transform the grid data values in the **#GRID** section to the working units defined by the *unit\_key* and *"description"*:

$$\text{working unit} = (\text{GXF\_value} * \text{scale}) + \text{offset}$$

*"name"*

An optional unit name description, normally the common unit abbreviation.

This transformation also applies to the **#ZMINIMUM** and **#ZMAXIMUM** values if they are specified.

The **#TRANSFORM** information is also used to transform real data to integers for base-90 compression specified by the **#GTYPE** object, in which case a *scale* and *offset* should be chosen to maximize the dynamic range of the base-90 numbers.

**Default:** *scale* = 1.0, *offset* = 0.0, *name* unknown.

**Example:**

```
#TRANSFORM
0.01,56000,"nT"
```

The **#GRID**, **#ZMINIMUM** and **#ZMAXIMUM** data will be multiplied by 0.01 and added to 56000 to produce units of nanotesla (nT).

## #UNIT\_LENGTH

A conversion factor to convert the grid length units to metres in the projection. This is defined on one data line:

*"name",scale\_metres*

*"name"*

The length unit abbreviation selected from the POSC/EPSC compliant abbreviations in Table 2. If the unit abbreviation is not in the list, a user defined name may be used. User defined unit names must begin with a "\*" character. Names that contain spaces must be enclosed in double quotes.

*scale\_metres*

A multiplying factor to convert grid length units to metres.

**Default:** m,1.0

**Example:**

```
#UNIT_LENGTH
ft,0.3048
```

```
#UNIT_LENGTH
"ft US",0.3048006096012
```

For gridded data in a geographic coordinate system, units are assumed to be degrees of longitude and latitude in the local datum and the **#UNIT\_LENGTH** object can be ignored. If a **#UNIT\_LENGTH** object is created, it should be:

```
#UNIT_LENGTH  
dega,1.0
```

### #XORIGIN

The X location of the bottom left corner of the grid in the Base Coordinate System (**x0** in Figure 1b). These must be defined in the units defined by **#UNIT\_LENGTH**, and in the coordinate space of the map projection, if defined.

**Default:** 0.0

**Example:**

```
#XORIGIN  
3197250
```

The grid origin is located at X coordinate 3,197,250 in the Base Coordinate System.

### #YORIGIN

The Y location of the bottom left corner of the grid in the Base Coordinate System (Refer to Figure 1b). These must be defined in the units defined by **#UNIT\_LENGTH**, and in the coordinate space of the map projection, if defined.

**Default:** 0.0

**Example:**

```
#YORIGIN  
52821300
```

The grid origin is located at Y coordinate 52,821,300 in the Base Coordinate System.

### #ZMAXIMUM

The maximum Z data value in the grid in the units of the **#GRID** object.

**Default:** If not provided, a reading program that requires this information must read the **#GRID** data in order to determine the minimum and maximum values in the data.

**Example:**

```
#ZMAXIMUM  
58650.0
```

The maximum Z value in the grid is 58,650.

**#ZMINIMUM**

The minimum Z data value in the grid in the units of the **#GRID** object.

**Default:** If not specified, a reading program that requires this information must read the **#GRID** data in order to determine the minimum and maximum values in the data.

**Example:**

```
#ZMINIMUM  
42851.5
```

The minimum Z value in the grid is 42,851.5.

**##xxxx**

User defined labels. If anyone feels the need to add their own labels to the existing GXF standard, they can be added by using “##” as the prefix to the minimum four letter label. This label must not be the same as any existing defined label, otherwise it will be interpreted as the existing label. This prevents you from defining a label that may be defined in a later revision of the GXF standard. Such user-defined labels may be added to the standard at a later date if they prove to be widely used (by reducing them to a single “#”). Note that a good GXF reading program will skip and ignore any GXF labels that it does not understand, which means all “##” labels are ignored.

**Example:**

```
##CALIBRATE_857  
1.875,2.0
```

A user-defined object is used to specify calibration coefficients for an instrument.

## 5. NAME TABLES

The following tables are used to define a common set of key parameters for projections and units used in GXF. The first column of each table is a key name, which is unique within each table. Key names that are not POSC compliant start with a “\*” (asterisk) character.

### Table 1 Projection Transformation Methods

This table identifies all defined projection transformation methods. The parameters are listed in the order required in the #MAP\_PROJECTION data object.

This table was compiled using EPSG (as of 1997/12/1) and POSC (2.2) as data sources. The order of parameters is based on the enumerated parameter order specified in the EPSG table “TRF\_METHOD”, with unused parameters omitted. Should EPSG add new methods in the future, GXF support for those methods is implied, and the order of required parameters will be as defined by EPSG.

EPSG “Transverse Mercator (South Orientated)” is the same as POSC “Transverse Mercator (South Oriented)”, which corrects the spelling of “Oriented”.

**Parameter Notes:**

- All distance references must be specified in meters.
- All geographic references (latitudes and longitudes) are specified in degrees.
- Longitudes in the Western hemisphere are negative.
- Latitudes in the Southern hemisphere are negative.
- Longitudes are relative to the prime meridian of the datum.

Projection method	Required parameters
Geographic	No parameters. This indicates that coordinates are longitudes and latitudes.
Hotine Oblique Mercator	Latitude of projection centre Longitude of projection centre Azimuth of initial line Angle from Rectified to Skew Grid Scale factor on initial line False Easting False Northing
Laborde Oblique Mercator	Latitude of projection centre Longitude of projection centre Azimuth of initial line Scale factor on initial line False Easting False Northing

<b>Projection method</b>	<b>Required parameters</b>
Lambert Conic Conformal (1SP)	Latitude of natural origin Longitude of natural origin Scale factor at natural origin False Easting False Northing
Lambert Conic Conformal (2SP)	Latitude of first standard parallel Latitude of second standard parallel Latitude of false origin Longitude of false origin Easting at false origin Northing at false origin
Lambert Conformal (2SP Belgium)	Latitude of first standard parallel Latitude of second standard parallel Latitude of false origin Longitude of false origin Easting at false origin Northing at false origin
Mercator (1SP)	Latitude of natural origin Longitude of natural origin Scale factor at natural origin False Easting False Northing
Mercator (2SP)	Latitude of first standard parallel Longitude of natural origin False Easting False Northing
New Zealand Map Grid	Latitude of natural origin Longitude of natural origin False Easting False Northing
Oblique Stereographic	Latitude of natural origin Longitude of natural origin Scale factor at natural origin False Easting False Northing
Polar Stereographic	Latitude of natural origin Longitude of natural origin Scale factor at natural origin False Easting False Northing

<b>Projection method</b>	<b>Required parameters</b>
Swiss Oblique Cylindrical	Latitude of projection centre Longitude of projection centre Easting at projection centre Northing at projection centre
Transverse Mercator	Latitude of natural origin Longitude of natural origin Scale factor at natural origin False Easting False Northing
Transverse Mercator (South Oriented)	Latitude of natural origin Longitude of natural origin Scale factor at natural origin False Easting False Northing
*Albers Conic	Latitude of first standard parallel Latitude of second standard parallel Latitude of false origin Longitude of false origin Easting at false origin Northing at false origin
*Equidistant Conic	Latitude of first standard parallel Latitude of second standard parallel Latitude of false origin Longitude of false origin Easting at false origin Northing at false origin
*Polyconic	Latitude of false origin Longitude of false origin Scale factor at natural origin Easting at false origin Northing at false origin

**Table 2 Length Units**

The following table is compiled from the UNIT\_OF\_LENGTH table in the EPSG tables. The unit names are the abbreviations defined in EPSG. This table is for convenient reference only, and the EPSG table is considered the primary reference.

<b>Unit</b>	<b>Description</b>	<b>Factor to metres</b>
m	Metre	1.0
ft	Foot	0.3048
ftUS	US survey foot	0.3048006096012
ftMA	Modified American foot	0.3048122529845
ftCla	Clarke's foot	0.3047972651151
ftInd	Indian foot (Clarke)	0.3047995102481
ftSe	foot (Sears)	0.3047994715387
lkCla	link (Clarke)	0.201166194976
lkBen	link (Benoit)	0.2011678249438
lkSe	link (Sears)	0.2011676512155
chBen	chain (Benoit)	20.1167824943759
chSe	chain (Sears)	20.1167651215526
ydSe	yard (Sears)	0.914398414616
ydInd	Indian yard	0.9143985539701
fathom	Fathom	1.8288
nautmi	nautical mile	1852.0
mGer	German legal metre	1.0000135965
dega	degrees (angular)	n/a



## 6. EXAMPLES

The following GXF examples all store the contents of a very small 4 by 6 point grid. In order to make the examples easy to understand, the sample grid will define a linear function that increases by one at each grid node in the grid X direction, and by 10 for each grid node in the grid Y direction, as follows:

30	31	32	33	34	35
20	21	22	23	24	25
10	11	12	13	14	15
0	1	2	3	4	5

The minimum GXF file for this grid would be:

```
#POINTS
6
#ROWS
4
#GRID
  0    1    2    3    4    5
 10   11   12   13   14   15
 20   21   22   23   24   25
 30   31   32   33   34   35
```

Note that each text line of a GXF cannot exceed 80 characters. In order to support very long grid rows, rows can wrap onto the next line of the GXF file. A GXF reader will keep reading until all the points specified for a row are read. However, every new grid row must start on a new file line. The following GXF is equivalent to the previous example:

```
#POINTS
6
#ROWS
4
#GRID
  0    1    2    3
  4    5
 10   11   12   13
 14   15
 20   21   22   23
 24   25
 30   31   32   33
 34   35
```

A more conventional GXF file would also include the separation between grid points and grid rows, and the location of the grid relative to some Base Coordinate System. GXF Revision 3 provides for specifying coordinate systems, which should also be specified when known.

```

=====
This is a comment area which is ignored
by GXF readers.
=====
#POINTS
6
#ROWS
4

#PTSEPARATION
12.5
#RWSEPARATION
12.5

#XORIGIN
1750000.0
#YORIGIN
4250.0
#ROTATION
0.0

#UNIT_LENGTH
"ftUS",0.3048006096012

#MAP_PROJECTION
"NAD27 / Ohio North"
"NAD27",6378206.4,0.082271854,0
"Lambert Conic Conformal (2SP)",40.4333333333,41.7,39.6666666667,\
82.5,609601.22

#MAP_DATUM_TRANSFORM
"NAD27 to WGS 84 (6)",-8,159,175,0,0,0,1

#GRID
    0     1     2     3     4     5
   10    11    12    13    14    15
   20    21    22    23    24    25
   30    31    32    33    34    35

```

The next set of examples illustrates the effect of different storage senses. Note that the storage sense only effects the way in which the grid is stored in the GXF file. It does not change the grid origin or rotation angle with respect to a base coordinate system, since these are defined with respect to the bottom left corner of the grid. Examples for senses of +1, -1, +2 and -2 are shown since these are the most common formats anticipated:

```
#SENSE
1
#POINTS
6
#ROWS
4
#GRID
0      1      2      3      4      5
10     11     12     13     14     15
20     21     22     23     24     25
30     31     32     33     34     35
```

```
#SENSE
-1
#POINTS
4
#ROWS
6
#GRID
0      10     20     30
1      11     21     31
2      12     22     32
3      13     23     33
4      14     24     34
5      15     25     35
```

```
#SENSE
2
#POINTS
4
#ROWS
6
#GRID
30     20     10     0
31     21     11     1
32     22     12     2
33     23     13     3
34     24     14     4
35     25     15     5
```

```
#SENSE
-2
#POINTS
6
#ROWS
4
#GRID
30     31     32     33     34     35
20     21     22     23     24     25
10     11     12     13     14     15
0      1      2      3      4      5
```

**Base-90 Compression**

Uncompressed GXF data is *human* readable, and therefore has advantages as a grid exchange standard because someone can work out the contents of the grid simply by looking at the GXF listing. However, large grids can become unreasonably large in this format. For example, an airborne survey grid 1000 by 1000 points in size could be more than 15 megabytes if expressed as full precision ASCII numbers.

To deal with large grids, the GXF format supports compression using base-90 numbers in the **#GRID** object data. Base-90 digits use the ASCII character sequence 37 to 126 (% to ~), which are all printable characters. The resulting grid data is no longer human readable (unless you wish to learn base-90 numbering!), but the compressed GXF file can be smaller than an original 4-byte binary grid

Compression requires that the grid values be converted to whole numbers (positive integers) with the use of the **#TRANSFORM** parameters, and that the **#GTYPE** object be present to define the number of characters to be used for each base-90 number. Three characters should be sufficient for almost all applications since it provides a precision of 1 part in 729,000.

The following three examples show the same grid in uncompressed format, then compressed format, and finally compressed format with repeat compression.

*Uncompressed GXF:*

```
#ROWS
8
#POINTS
10
#DUMMY
-9999
#GRID
-9999 -9999 -9999 -9999 -9999 -9999 -9999 -9999 -9999 -9999
-9999 -9999 -9999 -9999 -9999 -9999 -9999 -9999 -9999 -9999
-9999 -9999 -9999 -9999 -9999 1.0 2.5 0 -1.0 -9999
-9999 -9999 -9999 -9999 1.0 1.5 4.5 1.0 0 -9999
-9999 -9999 -9999 1.5 4.8 6.2 1.1 -1.6 -9999 -9999
-9999 -9999 4.6 9.1 11.5 -9999 -9999 -9999 -9999 -9999
-9999 -9999 3.1 1.6 0 -9999 -9999 -9999 -9999 -9999
-9999 -9999 -9999 0.5 -9999 -9999 -9999 -9999 -9999 -9999
```

*Compressed GXF, without repeat compression:*

```
#POINTS
    10
#ROWS
    8
#TRANSFORM
    5.0E-03    -118.835
#GTYPE
    3
#GRID
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!(5@(V^'y,'br!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!(5@(@J)),(5@'y,!!!
!!!!!!!!!!!!!!!!!!!!(@J)/h)Nr('7T'UT!!!!!!!!!!
!!!!!!!!!!!!)+@*5@*j^!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!(c|(B^'y,!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!(*6!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
```

*Compressed GXF, with repeat compression:*

```
#POINTS
    10
#ROWS
    8
#TRANSFORM
    5.0E-03    -118.835
#GTYPE
    3
#GRID
%%/!!!
%%/!!!
%%*!!!!(5@(V^'y,'br!!!!
%%)!!!!(5@(@J)),(5@'y,!!!
!!!!!!!!!!!!!!!!!!!!(@J)/h)Nr('7T'UT!!!!!!!!!!
!!!!!!!!!!!!)+@*5@*j^%%*!!!!
!!!!!!!!!!!!(c|(B^'y,%%*!!!!
!!!!!!!!!!!!!!!!(*6%%+!!!!
```

## REFERENCES

Petrotechnical Open Software Corporation (POSC, [www.posc.org](http://www.posc.org))  
Software Integration Platform Specifications,

Version 2.2

[http://www.posc.org/Epicentre.2\\_2/SpecViewer.html](http://www.posc.org/Epicentre.2_2/SpecViewer.html)

Coordinate system information can be found in the *Subject Discussions* under the **Epicentre Logical Data Model** heading on the POSC home page (as of 1998/3/7).

European Petroleum Survey Group (EPSG)

EPSG Geodesy Parameters may be obtained from (as of January 22, 1999):

<http://www.petroconsultants.com/products/geodetic.html>

Snyder, John P., **Map Projections - A Working Manual**, U.S. Geological Survey professional paper 1395, U.S. Government Printing Office, 1987.