

DISCUSSION

This acoustic-backscatter map of the Drakes Bay and Vicinity map area in northern California was generated from backscatter data collected by Fugro Pelagos and by California State University, Monterey Bay (CSUMB) (fig. 1). Mapping was completed between 2007 and 2010, using a combination of 200-kHz and 400-kHz Reson 7125 and 244-kHz Reson 8101 multibeam echosounders, as well as a 468-kHz SEA SWATH-plus bathymetric sidescan-sonar system. These mapping missions combined to collect acoustic-backscatter data from about the 10-m isobath to beyond the 3-nautical-mile limit of California's State Waters.

During the mapping missions, an Applanix POS MV (Position and Orientation System for Marine Vessels) was used to accurately position the vessels during data collection, and it also accounted for vessel motion such as heave, pitch, and roll (position accuracy, ± 2 m; pitch, roll, and heading accuracy, $\pm 0.02^\circ$; heave accuracy, $\pm 5\%$, or 5 cm). To account for tidal-cycle fluctuations, CSUMB used NavCom 2050 GPS receiver (CNAV) data, and Fugro Pelagos used KGPS data (GPS data with real-time kinematic corrections), in addition, sound-velocity profiles were collected with an Applied Microsystems (AM) SVPlus sound velocimeter. Soundings were corrected for vessel motion using the Applanix POS MV data, for variations in water-column sound velocity using the AM SVPlus data, and for variations in water height (tides) using vertical-position data from the KGPS receivers.

The multibeam-echosounder backscatter data were postprocessed using CARIS 7.0 Geocoder software. Within Geocoder, the backscatter intensities were radiometrically corrected (including despeckling and angle-varying gain adjustments), and the position of each acoustic sample was geometrically corrected for slant range on a line-by-line basis. After the lines were corrected, they were mosaicked into a 1-m-resolution image. Overlap between parallel lines was resolved using a priority table whose values were based on the distance of each sample from the ship track, with the samples that were closest to and furthest from the ship track being given the lowest priority. An anti-aliasing algorithm was also applied. The mosaics were then exported as georeferenced TIFF images, imported into a geographic information system (GIS), and converted to GRIDs at 2-m resolution.

The SWATHplus backscatter data were postprocessed using USGS software (D.P. Finlayson, written commun., 2011) that normalizes for time-varying signal loss and beam-directivity differences. Thus, the raw 16-bit backscatter data were gain-normalized to enhance the backscatter of the SWATHplus system. The resulting normalized-amplitude values were rescaled to 16-bit and gridded into GeoPEGS using GRID Processor Software, then imported into a GIS and converted to GRIDs.

The acoustic-backscatter imagery from each different mapping system and processing method were merged into their own individual grids. These individual grids, which cover different areas, were displayed in a GIS to create this map, on which brighter tones indicate higher backscatter intensity, and darker tones indicate lower backscatter intensity. The intensity represents a complex interaction between the acoustic pulse and the seafloor, as well as characteristics within the shallow subsurface, providing an indication of seafloor texture and sediment type. Backscatter intensity depends on the acoustic source level, the frequency used to image the seafloor, the grazing angle, the composition and character of the seafloor, including grain size, water content, bulk density, and seafloor roughness, and some biological cover. Harder and rougher bottom types such as rocky outcrops or coarse sediment typically return stronger intensities (high backscatter, lighter tones), whereas softer bottom types such as fine sediment return weaker intensities (low backscatter, darker tones). Note that the parallel lines of higher backscatter intensity throughout the map area are data-collection artifacts.

Bathymetric contours were generated at 10-m intervals from a merged 2-m-resolution bathymetric surface. The most continuous contour segments were preserved; smaller segments and isolated island polygons were excluded from the final output. Contours were smoothed using a polynomial approximation with exponential kernel algorithm and a tolerance value of 60 m.

The onshore-area image was generated by applying an illumination having an azimuth of 300° and from 45° above the horizon to 3-m-resolution topographic-lidar data from the U.S. Geological Survey's National Elevation Dataset (available at <http://ned.usgs.gov/>).

EXPLANATION

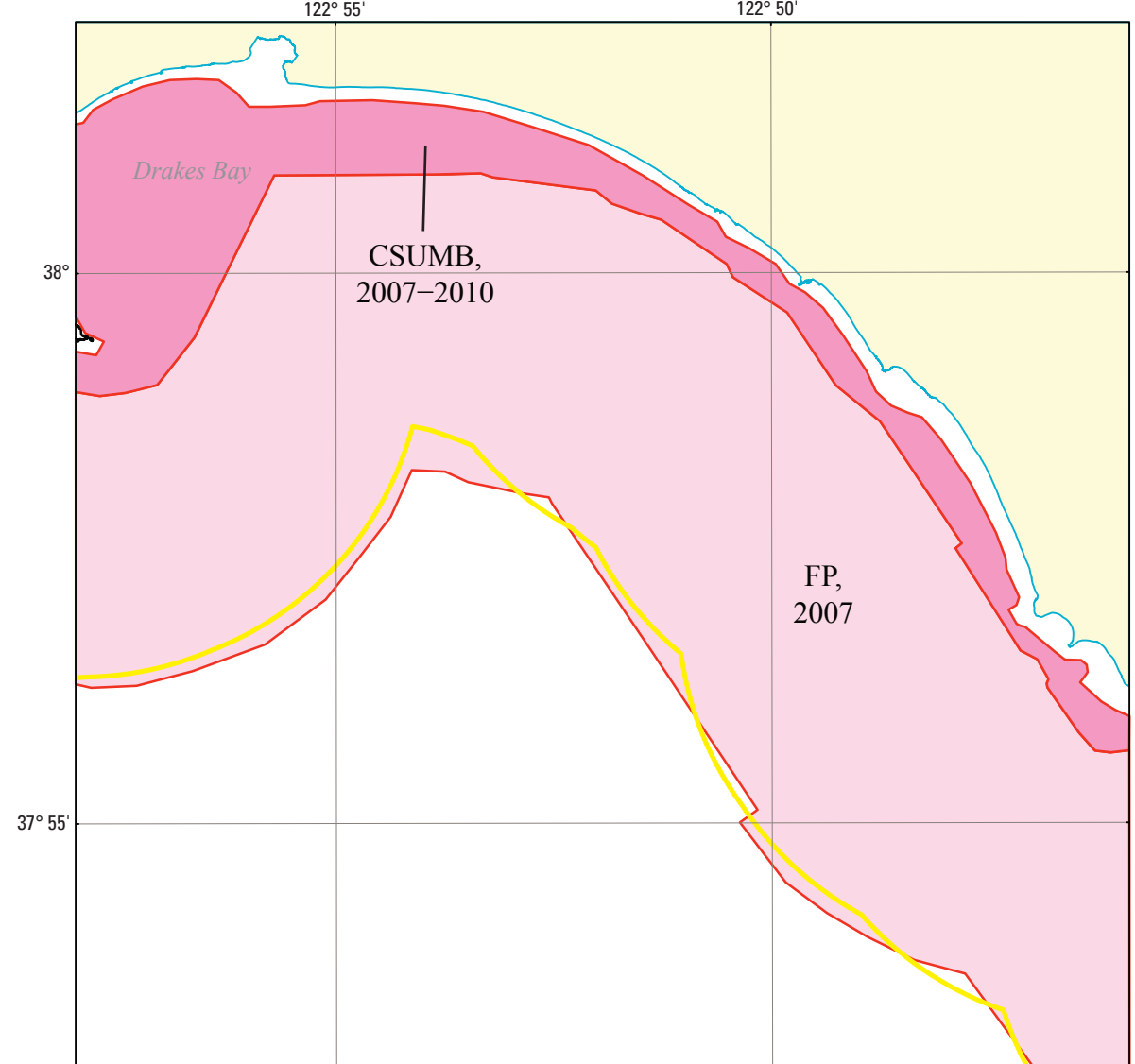
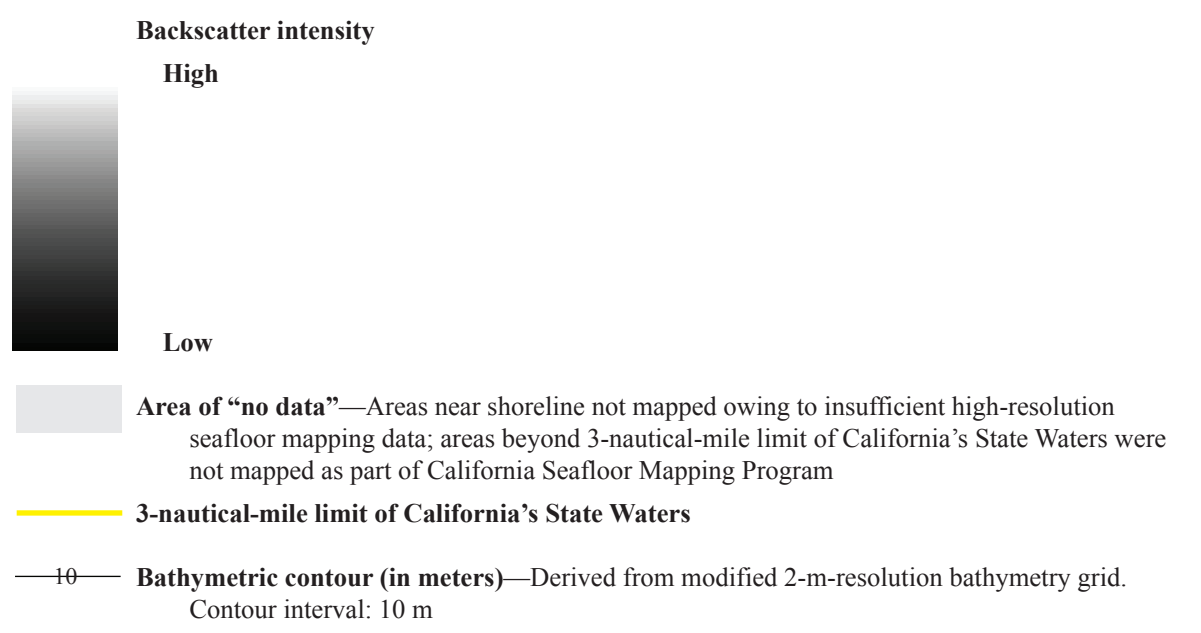
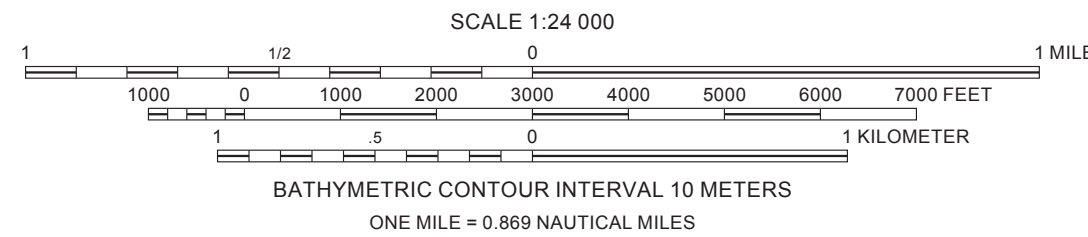
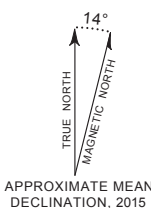


Figure 1. Map showing areas of multibeam-echosounder and bathymetric-sidescan surveys (pink shading) and onshore topographic-lidar surveys (yellow shading). Also shown are data-collecting agencies (CSUMB, California State University, Monterey Bay, Seafloor Mapping Lab; FP, Fugro Pelagos) and dates of surveys if known. Yellow line shows limit of California's State Waters.

Onshore elevation data from U.S. Geological Survey's National Elevation Dataset (available at <http://ned.usgs.gov/>).
California's State Waters limit from NOAA Office of Coast Survey.
Universal Transverse Mercator projection, Zone 10N.
NOT INTENDED FOR NAVIGATIONAL USE



Acoustic-backscatter imagery by Peter Dartnell, 2013; data collected by Fugro Pelagos in 2007 and by California State University, Monterey Bay, Seafloor Mapping Lab, 2007–2010. Bathymetric contours by Mercedes D. Erdey, 2012.
GIS database and digital cartography by Nadine E. Golden.
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Acoustic Backscatter, Drakes Bay and Vicinity Map Area, California

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