

# The Geologic Retrieval and Synopsis Program (GRASP)

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GEOLOGICAL SURVEY PROFESSIONAL PAPER 966





# The Geologic Retrieval and Synopsis Program (GRASP)

By ROGER W. BOWEN *and* JOSEPH MOSES BOTBOL

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*A portable data-retrieval system  
requiring minimal user training*



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# THE GEOLOGIC RETRIEVAL AND SYNOPSIS PROGRAM (GRASP)

By ROGER W. BOWEN and JOSEPH MOSES BOTBOL

## ABSTRACT

The Geologic Retrieval and Synopsis Program (GRASP) was designed and written to specifically accommodate interactive access to earth-science data banks. GRASP is portable, easy to use, and data-base independent.

Data banks accessed by GRASP must be partitioned and reformatted into five files which make up both data bank and pointers to parts of the bank. Machine dependencies include FORTRAN I/O unit numbers, direct-(random) access input, in-core read/write, and "prompting." GRASP isolates these dependencies to FORTRAN subroutines designed to serve these functions specifically. GRASP is manipulated by 11 user commands which select, describe, access, retrieve, summarize, and display data.

## INTRODUCTION

The U.S. Geological Survey presently has the responsibility of developing and maintaining resource-data banks. Initially, many storage and retrieval systems were critically reviewed for their data-bank characteristics, ease of use, flexibility, portability, and applicability to Survey activity. The authors concluded that no available system was wholly adequate for the needs of the Survey data banks. Generally, the observed systems were difficult to use, machine bound, or were oriented toward one type of data (for example, text oriented). The only logical alternative was to design, develop, and implement a geologic-data storage and retrieval system to be used primarily by geologists.

## PURPOSE AND SCOPE

The Geologic Retrieval and Synopsis Program (GRASP) was written to provide a means of interactive access to geologic data stored in a time-sharing computer.

GRASP can be implemented on any time-sharing computer system that has a FORTRAN IV compiler. Data bases accessed by GRASP must contain fixed field data in alphameric, alphanumeric, and/or numeric modes.

## GENERAL SYSTEM DESCRIPTION

To obtain a broad overview of the GRASP system, consideration should first be given to the philosophy governing the design of the system, use of the present system, and future system plans. This overview provides the "framework" and the anticipated "operational environment" which are necessary for the development of any system. Both the present utilization and future system plans show the correctness of the parameters and techniques used as well as the original assumptions regarding "how," "by whom," and "where" the system will be used.

## DESIGN PHILOSOPHY

Three vital questions that must be answered prior to the implementation of any system are: (1) On what computer(s) will this system be used? (2) What are the characteristics of the data to be processed? (3) Who will use the system? As is the case in many computer-system applications, these questions originally had no definite answers. A 3-month effort was necessary to establish criteria that would govern GRASP design.

## MACHINE PORTABILITY

To serve as broad a spectrum of the scientific community as possible, a system should be as portable as possible. Because of differences in computer design, no system can be used on all computers without some modification. ANSI FORTRAN IV is universally accepted as a standard programming language. It may be used on the vast majority of present-day computers that have the capacity for implementing compiler-level languages in a time-sharing mode of operation. For this reason, all the processing subroutines in GRASP are written in ANSI FORTRAN IV (machine-dependent features isolated to facilitate implementation). In this way, GRASP can be installed on virtually any modern

time-sharing computer. By designing GRASP to be portable, a much wider spectrum of the scientific community can be served by the system. Data need not be transferred from their resident banks in order to be accessed. GRASP could be used on most computers in order to access data files wherever they may reside. This machine independence eliminates the need for tedious data transformations to one system configuration, where the aggregating data eventually flood to the point of uselessness the peripheral storage of a central machine-dependent data bank. The authors believe that a common accessing system for data residing in different computers is preferable to an accessing system that can be used for data resident in only one computer.

#### DATA-BASE INDEPENDENCE

GRASP is designed to operate using any data base that can be represented in conventional matrix form. In matrix form, the records (that is, items to be described) are the rows, and the attributes of each record are the columns. The real structure of the data base can be thought of as the titles and arrangement of the columns of a data matrix where the rows are merely instances or occurrences described by the columns. For example, a geochemical data base would have a matrix representation in which the columns might represent chemical analyses of various elements, and each row would represent one sample. GRASP can function on any data matrix. The only requirement is that the variables (or columns) be defined ahead of time in terms of their types (that is, alpha or numeric), and, where necessary, dictionaries of legitimate alphameric entries must be provided for alphameric variables. Thus, because of the matrix orientation of GRASP, any fixed field data base can be accommodated by the system.

#### USER COMMUNITY

GRASP is a retrieval system having its own rules and command language for operation. In other words, to use GRASP, the user does not need to be familiar with FORTRAN or any other computer language. The GRASP command language is designed to provide users with the ability to ask questions of a data base and retain all items that answer "true" to the questions. The control language used to ask the questions (discussed in the section on "Use of GRASP" in this report) allows "retrieve only" data access to any GRASP user and does not require prior user knowledge of computer languages

or system functions. Thus, GRASP can be implemented for a wide variety of users.

#### TIME SHARING

Inasmuch as GRASP is portable, data-base independent, and serves a wide variety of users, GRASP should be implemented in a computational mode that has the most readily available user access, namely, time sharing. In its simplest form, time sharing allows any user to communicate with the computer from a terminal near a telephone. The entire design of GRASP is based on the premise that the user community will converse directly with a computer (via a terminal) in order to access, retrieve, manipulate, summarize, and display data. This mode of computation provides the "instant" response necessary for timely decisionmaking, and also allows access by the user from the environment in which the computer response is of most value, that is, the laboratory, field, office, or conference room.

#### PRESENT UTILIZATION

In 1975, the GRASP system was being used to access data from six totally different data banks: (1) oil- and gas-pool characteristics of Colorado, (2) mineral deposits of the world, (3) geochemical exploration data from the United States, (4) coal resources of the United States (prototypic data bank), (5) index of U.S. geologic map coverage (prototypic system), and (6) geothermal data bank (in Pisa, Italy). The first three of the above systems were implemented directly by the authors, and no attempt was made to redesign any of the original data-bank structures.

#### COLFIL

This file contains as many as 390 characteristics for each of 800 oil and (or) gas pools in Colorado. This file served as the original model for GRASP design and ultimately will contain 60,000 records.

#### MANFIL

The mineral deposits of the world (MANFIL) were the second file implemented using GRASP. It is a computerized batch-processing-oriented file containing geologic, production, and reserves data from about 4,000 nonferrous metal deposits throughout the world. Each record represents one deposit, and contains as many as 250 variables. Although GRASP was designed using the oil- and gas-pool file as a model, implementation of the world-mineral-deposits file showed the flexibility of GRASP with respect to its data-base independence.

### RASS

The RASS (Rock Analysis Storage System) file is a batch-oriented geochemical data bank containing limited geologic descriptions and comprehensive geochemical analyses of all samples processed by the laboratories of the U.S. Geological Survey. This file contains a unique type of numeric data called "qualified values." Because of the upper and lower detectability limits of analytic devices, elements whose presence is known but whose content is outside the analytical range of a device are sometimes reported at a given analytical cutoff value, accompanied by a letter indicating whether the content is less than, greater than, or in interference with another element. Typical qualified entries would appear as L5000, G1000, or H100, where L signifies a content less than the attached value, G signifies a content greater than the attached value, and H signifies analytical interference at a concentration of the attached value. Because many of the RASS data were accompanied by alpha qualifiers, GRASP was modified to accept and process this type of data in addition to the conventional numeric- and alphameric-data types.

All the above files are implemented in a retrieve mode only, and graphics have not yet been added. Input to the files is done by people who are responsible for data entry and does not fall in the domain of the user.

### FUTURE PLANS

Currently, the development of GRASP is primarily oriented toward implementation of techniques for interactive graphics storage and retrieval. Three problem areas are presently being researched: automatic recognition of features on scanned input documents, annotation methods, and resolution of "intersecting feature" problems. Present research efforts are directed toward feature recognition and subsequent computational extraction of simple boundary vectors from scanned digital maps and photographs. In addition to recognition of features, methods are also being developed for annotation of both graphics-data entry and presentation of graphics data on output.

One of the major anticipated technical and philosophical problems is concerned with the graphical resolution of intersecting features. Techniques are being developed that should resolve these problems for any particular data set.

All the GRASP graphics output is being designed primarily for interactive graphics cathode ray tube

(CRT) representation. This is in keeping with GRASP's original "totally interactive" design philosophy.

### DETAILED SYSTEM DESCRIPTION

GRASP is designed as a highly modular, hierarchically structured set of subroutines (see section "GRASP Software Specifications"). Each subroutine performs a fixed task. The higher level subroutines are primarily concerned with the flow of control required to execute a user command. The lower level subroutines are primarily concerned with extremely independent and specific tasks (such as "get a record," "access a dictionary," and "accept user input," and so on). All information related to a specific data base is obtained from various files associated with that data base. Structuring the system in this way leads to a high degree of functional isolation. These design characteristics simplify the development, documentation, maintenance, growth, and inevitable change inherent in a system that supports a variety of data bases on a wide spectrum of computer main frames. The section on GRASP software specifications is intended for use by those familiar with FORTRAN language.

### DATA-FILE STRUCTURES

Upon initial execution, the GRASP system reads an "index" file which contains the names of data bases available for access. Each record of the index file corresponds to a data base and contains the names of the files associated with that data base and a 40-character description of the data base.

Each data base is composed of five files which contain the actual data, information on the structure of records, names which will be used to refer to particular items within records, descriptive information on the names themselves, and a grouping into categories of information. These files are called Mask, Definitions, Dictionary, Multiple-choice, and Numeric Master files.

### MASK FILE

The Mask file contains the item names, item types (integer, real, character string, multiple choice, and qualified real), and pointers to the first entry in the Dictionary file for each character-type item. This file is read once and rewound when a data base is selected via the FILE command. An example of Mask file arrangement is shown in figure 1.

Conceptual noncomputerized dictionaries  
for three character type variables:

Variable No. 1	Variable No. 2	Variable No. 3
Continent	Country	Province (State)
North America	USA	California
South America	Canada	Virginia
Europe	Mexico	British Columbia
	Argentina	Quebec
	Brazil	Cordova
	Chile	
	Germany	

In the computer, the MASK File is arranged as follows:

Mask File		
Variable Name	Variable Type	Starting Position in Dictionary File
Continent	Character	1
Country	Character	4
Province (State)	Character	11
Production	Numeric, real	*

\*Note: This variable is numeric, and does not require a pointer to the Dictionary File

In the computer, the Dictionary File is arranged as follows:

Dictionary File		
Item No.	Pointer to next item	Name
1	2	North America
2	3	South America
3	0	Europe
4	5	USA
5	6	Canada
6	7	Mexico
7	8	Argentina
8	9	Brazil
9	10	Chile
10	0	Germany
11	12	California
12	13	Virginia
13	14	British Columbia
14	15	Quebec
15	0	Cordova

("0" indicates end of list for particular variable)

FIGURE 1.—Example of Mask-file and Dictionary-file arrangement.

#### DEFINITIONS FILE

The Definitions file contains the following information:

1. The number of categories in the file.
2. The maximum number of (computer) words in a category name.
3. The category names.
4. For each category the following information is recorded:
  - (a) category number.
  - (b) number of lines used to describe this category.
  - (c) maximum length (in computer words) of a description in this category.
  - (d) number of variables appearing in this category. In some cases this will be different from item b (the number of lines for description).
  - (e) indices of the variables appearing in this category.

- (f) the variable names, types, and descriptions for this category.

#### DICTIONARY FILE

The Dictionary file contains all character-string values which are assumed by character-type items. Each record contains a pointer to the record containing the next value, followed by the current value. The last value assumed by a character-type item is indicated by a pointer value of zero (the record containing the first character-string value for a character-type item is pointed to by a value in the Mask file). The Dictionary file is designed as a random-access file whose values form a linked list. Figure 1 shows an example of the Dictionary-file arrangement.

#### MULTIPLE-CHOICE FILE

The Multiple-choice file contains the acronyms and acronym meanings for the values assumed by mul-

multiple-choice items. Each record of this file is composed of an item number indicating the multiple-choice item, the number of possible values this item assumes, the maximum length of an acronym value description, and a list of acronyms (which are double words) and their descriptions.

NUMERIC MASTER FILE

The Numeric Master file is composed of the records for a data base in a compressed form. Values for integer-type items are stored as integers. Values for floating-point- (or real-) type items are stored as real numbers. Values for character-type items are stored as integer pointers to the entry number in the Dictionary file. Values for multiple-choice-type items are stored as integers containing a binary encoding that represents the value set. (For example, if the second and fifth bit of the word are "on," the value assumed is the second and fifth acronym value.) Each record of the compressed Master file is variable length in form and corresponds to an expanded 400-word record. Expansion of the compressed record is performed by subroutine GET-PUT. Figure 2 shows an example of the Numeric Master file prior to compression.

DATA COMPRESSION

The compression technique used is a form of blank suppression. The words of the compressed record are one of the following four types:

- A. Integer value.
- B. Real value.
- C. Integer blank count.
- D. Integer word count.

The first word of all records is of type D (above) and is used to give the length of the record. Subsequent words may be types A, B, and C. For types A and C, the last two bits give the type of the next word. The value of the word is obtained by dividing by 4. The type of the next word is obtained via the remainder modulo 4, where the numbers 1-3 correspond to types A, B, and C. Type-A words are used for numeric integers, pointers to entries in character dictionaries, and binary encodings of multiple-choice-type items. Type-C words are used to count the number of consecutive blanks to be inserted in the expanded record. Type-B words are used for floating-point numeric values. The type of the next word is contained in the last 2 bits of the whole (integer) part of the words. For example, consider a data word having a value of 49.723. The

Given the following two successive noncomputerized records to be entered into the Numeric Storage File:

	<u>Record 1</u>	<u>Record 2</u>
Continent .....	North America	South America
Country .....	United States	Argentina
Production .....	39281.6	49298.7
Identification No.....	38	39
Province (or State).....	Virginia	Cordova

Prior to compression, the computerized Numeric Storage File is arranged as follows:

Continent*	Country*	Production	ID No.	Province*	etc.				
1	1	39281.6	38	2					
2	4	49298.7	39	5					

\*See figure 1—for dictionary codification of continent, country, and province

FIGURE 2.—Example of Numeric-Master-file arrangement prior to compression.

floating-point value would be 12.723 ( $12=49/4$ ), and the type of the next word would be  $49 - (4 \times 12) = 1$  or A.

#### MACHINE DEPENDENCIES

Although most of the GRASP-system code is written in ANSI FORTRAN IV, certain isolated functions must be tailored to the particular FORTRAN compiler on any given machine. These functions deal with the dynamic association of data set names and FORTRAN I/O unit numbers, direct- (random-) access input, the method of accommodating "prompting," and internal (in-core) transfer (writes) using format control.

For the dynamic association of data-set names and FORTRAN unit numbers, the routines IFILE, OFILE and DEFINE are used. Details of these routines can be found in the section "GRASP Software Specifications."

Direct-access input is used to access the Dictionary file (in subroutine ACCESS). The FORTRAN unit number, an integer expression giving the record number, and an input list are supplied in the READ statement. This form of direct-access input is compatible with most FORTRAN compilers which support direct-access input. Systems not having direct-access capabilities can be accommodated by modifying the logic of this subroutine. This modification involves positioning of a sequential file to the appropriate record prior to execution of the READ statement.

For systems which do not accept the "prompt" option in the READ statement, user "prompting" can be accomplished by using WRITE statements immediately preceding (in time) user input. The "prompt" message is contained in a FORMAT statement, along with a character which inhibits the generation of the normal carriage-return/line-feed usually associated with output directed to a time-share terminal. If a particular system does not have this capability, the "prompting" message will appear on a separate line immediately preceding the user input.

The internal transfer of data under format control is accomplished via the ENCODE statement. The ENCODE statement is used in subroutine COLPNT to construct a line of output. The only other use of ENCODE is in subroutine PACK which is used to convert characters from unpacked to packed form. Most non-IBM FORTRANS support this statement in one form or another. In the case of IBM FORTRAN, a routine must be provided that allows internal data transfer under format control.

#### INTERNAL STRUCTURE AND FUNCTIONS

GRASP is designed to accept a "command" (or directive) from the user. Once the command has been recognized, the appropriate subroutine is executed. This subroutine will, in most cases, call other subroutines in order to accomplish its intended task. In some cases subroutine calls are nested to a depth of six. Figure 3 gives a pictorial summary of the calling hierarchy for subroutines which are in GRASP. This figure will be useful in implementing or modifying the GRASP system.

#### PROCESSING USER INPUT

All user input to GRASP is passed to the system in unpacked character form. At the highest level are single words used to execute a GRASP "command." In this case, the characters are packed, and the result is compared to the list of available commands. After a command has been issued, supplementary user input is usually required. This supplementary input must then be "parsed" (that is, converted) into a form more meaningful to the GRASP system. This parsed form is entirely numeric in nature. The numbers themselves may represent values, integer encodings, or pointers. Supplementary input falls into five independent areas: conditional expressions, logical expressions, number lists, name lists, and arithmetic expressions.

#### CONDITIONAL EXPRESSIONS

A conditional expression is an attribute name, followed by a relation, followed by a value. The attribute name is identified using the binary-search technique. The relation is identified by a sequential table lookup. The value is converted to correspond in type with the attribute name referenced. This may result in a pointer to a character entry in the Dictionary file, a binary encoding of an acronym value in a record of the Multiple-choice file, or simply a numeric value. Each conditional expression entered is associated with a letter (A-Z).

#### LOGICAL EXPRESSIONS

Logical expressions are composed of letters referring to conditional expressions, the grouping symbols used to control the order of evaluation, and the logical operators .AND. (\*), .OR. (+), .NOT. (-). For ease of evaluation logical expressions are converted to reverse-Polish form. This is a parenthesis-free form which permits rapid evaluation using a push-down stack technique. For a detailed description of the conversion to and evaluation of reverse-

DETAILED SYSTEM DESCRIPTION

SUBROUTINE NAMES		SUBROUTINE NAMES	
ACCESS	BDEF	ACCESS	BDEF
▲	BDEF	▲	UNCODE
▲	COLPNT		SCAN
	CONDS		ROWPNT
	CONDTN		RLIST
	DECOMP		RELEXP
	DEFLST		PREVAL
	DUMPTT	▲	PAUSE
	FTT	▲	PACK
	FTNC		OPREP
	HELP		OBEY
	IFILE		LENGTH
	KEYBRD		KEYBRD
	LIST		INIT
	LOGEXP		IFILE
	MEAN		ICONV
	NAME		GETPUT
	NAME		FINDGP
	OFFILE		FIND
	OPREP		FDRIVE
	PARSE		EVAL
	PENTER		DRIVER
	QUIT		DEFLST
	RELEXP		DEFINE
	RETRVE		DECOMP
	ROWPNT		COMP
	START		COLPNT
	VLIST		BLIST
	FILES		BINTYP
	EVAL		BINT
			BFIN
			BDEF

Figure 3.—Pictorial summary of GRASP subroutine interrelationships. The arrows point to subroutines that are called.

Polish form expressions, the reader is referred to Lee (1967, p. 162-180).

#### NUMBER LISTS

Number lists are composed of one or more integer numbers or number ranges (for example, 1, 2-7, 10). Each pair of elements in a number list must be separated by a comma. Individual elements are generated from the unpacked character form by constructing each number, one digit at a time, using a sequential lookup on each character. Number ranges are generated by filling in the interior numbers from the pair of extremes.

#### NAME LISTS

Name lists are composed of one or more names. When the name list contains a single element such as a file name, the packed form is obtained and associated with the appropriate FORTRAN unit number. If the name list is one or more attribute names, each pair of which is separated by a comma, each element is packed and looked up using the binary-search technique.

#### ARITHMETIC EXPRESSIONS

Arithmetic expressions may be entered in the place of single attribute names as supplementary input to the LIST command. These arithmetic expressions may be composed of constants, the grouping symbols ( ), attribute names, the arithmetic operators +, \*, /, -, and the functions square (SQR), square root (SQRT), log base 10 (LOG) and power of 10 (EXP). The arithmetic expression is converted on input to reverse-Polish form. Evaluation is done on output. If any of the attributes in the expression has no value for a given record, the expression is not evaluated. All conversion to reverse-Polish form is done using transition-matrix parsing. Bauer and Samelson (1960) give a discussion of this technique.

#### SEARCHES

The two general types of GRASP searches are external file and internal table. External-file searches are made on the Dictionary file, Multiple-choice file, and Numeric Master file.

The Dictionary file is searched in two ways. The first way is as an indexed sequential file. When a condition relating an attribute name to a character-string value is entered, the record number of the first entry of the dictionary for that attribute is obtained from the "unnamed" common area. That

record is read (directly), giving the entry value and a pointer to the record containing the next entry. The entry value is compared with the character-string value, and, if not equal, the record containing the next entry is read. This process continues until an entry is found that matches the character-string value, or until all entries of the dictionary have been read. The latter condition is detected by a next-record-pointer of zero. The second way of searching the Dictionary file is as a direct- (random-) access file. To display the value of a character-type attribute, its pointer is obtained from the current record of the selected Numeric Master file<sup>1</sup> and its value is obtained by a direct-access read on the Dictionary file.

Multiple-choice acronym values are obtained when a condition is entered involving a multiple-choice-type attribute and when the value(s) of a multiple-choice-type attribute is to be displayed. Each record of the Multiple-choice file contains all the acronym values for a particular multiple-choice attribute. In all cases, the Multiple-choice file is read in direct- (random-) access mode using a pointer from the "unnamed" common area. After the correct record has been obtained, the attribute values are available in a tabular (array) form.

The Numeric Master file is searched in a purely sequential fashion. This search involves the application of a "question" to each record of the file where the "answer" can only be "yes" or "no." If the answer is "yes," the record is written on an output file. The question is posed by previously entering conditions and relating them by a logical expression.

Internal table searches are made on attribute names and single characters. All lookups on attribute names are done using the "binary search" technique on a sorted list. The list of names are read and sorted by execution of the FILE command. The interval that possibly contains the desired name is repeatedly halved until it is of length one. At that point, the position of the name is known, or the name is not in the list.

Single characters are looked up sequentially when the list of possibilities is short, as in the case of digits in a number. A "hash code" technique is applied for longer lists such as alphabetic letters. This technique involves the initial storage of possibilities in a position dictated by a function applied to the value itself. This is done in a table whose size is greater than the number of possibilities. If

<sup>1</sup> The selected Numeric Master file most probably will be some retrieved subset of the true Numeric Master file.

the position is already occupied, an additional function is applied to the value until an unoccupied position is found. Once the possibilities have been stored in this manner, the lookup of an arbitrary character is accomplished by applying the same procedure. If an empty position is detected during lookup, the character is not in the list. Bell and Kaman (1970) give a more detailed description of the technique.

#### OUTPUT

A data-retrieval system designed for interactive use should provide the user with information regarding use of the system, the structure and content of a particular data base, and the capability of displaying selective attribute values for records of some partition of a data base. These capabilities have been incorporated in GRASP and are individually discussed in the following paragraphs.

Information regarding use of the GRASP system is provided in two ways. First, all user response is preceded by system-generated "prompts" which indicate the type of response desired. Secondly, a command (HELP) has been implemented that gives the user a brief description of each command recognized by the system.

Information regarding the structure and content of a particular data base is obtainable via the NAMES and FUNCTION commands. The NAMES command allows the user to determine attribute names (acronyms) and corresponding data types. A brief description is provided for each attribute name printed. After the selected attribute names have been printed, the user may examine the set of possible values assumed by character- and multiple-choice-type attributes. For numeric-type attributes, the user may obtain arithmetic means and ranges by selecting the MEAN function after issuing the FUNCTION command.

A partition of a data base is created when a retrieval has been made using the CONDITIONS, LOGIC, and SEARCH commands. The displaying of selective attribute values for records of this partition is accomplished by using the LIST or DUMP commands. The DUMP command permits the user to print all values present for attributes in a selected set of categories. The values are printed one to a line with the corresponding attribute name. The LIST command permits the selection of specific attributes or arithmetic expressions containing attribute names for printing. The printing is selectively formatted into columns or rows. For columnar

output, the user may create a separate data set which could be used by other programs at a later time.

#### DATA-BASE IMPLEMENTATION

In the previous section on file description, it was noted that the various files were integral to and necessary for GRASP to function. There are approximately as many methods of data collection as there are data bases, and it is not the intention of the writers to dictate data-base structures or methods of data collection. However, the following suggestions will facilitate the construction of the files necessary for GRASP implementation.

The structure of any GRASP data base must be such that it can be manifest in a tabular fashion. The table representing a data base is composed of columns that are attributes and rows that are items described by these attributes. For purposes of this report, the word "record" will be used in reference to rows. Before any files can be constructed, a comprehensive list of names of attributes (or column headings) must be compiled. Keep in mind that this arrangement of attributes will describe every record in the data base, and that although provision is made for all attributes, no record need contain data on every attribute. For each attribute that assumes a character-string value, a dictionary is compiled whose entries are the values assumed by that attribute. These dictionaries are used to create the Dictionary file. Once the Dictionary file is constructed, the record number (that is, pointer) of the first entry (that is, value) for each character-type attribute is known. By using this information and the previously compiled list of names of attributes, the Mask file can be created. Next, all attributes should be grouped into categories of related information. This grouping provides the information necessary for the construction of the Definitions file. For multiple-choice-type attributes one simply needs to assign and to delineate value acronyms for each attribute in a record. Each group of value acronyms forms a set, and the collection of sets forms the Multiple-choice file.

Finally, the Numeric Master file is constructed, one record at a time. The individual record is constructed by assigning values for each attribute in the order of its occurrence in the Mask file. For integer or real attributes, the value is inserted directly. *For character-type attributes, the entry number of the value in the appropriate dictionary is inserted.*

For multiple-choice-type attributes, the binary encoded word that describes its value is inserted. The record is then compressed as described in the section "Data File Structures."

### USE OF GRASP

From the viewpoint of a user, GRASP is a mechanism for obtaining information from a data bank in a very simplistic and rigid manner. The "language" which is used to "direct" GRASP is composed of 11 "commands." These commands can logically be divided into four groups.

GROUP 1 (FILES, NAMES) is used to:

- A. Select or change the data base of interest.
- B. Obtain information regarding the nomenclature and content of the selected data base.

GROUP 2 (LIST, DUMP, FUNCTION) is used to:

- A. Examine a selected set of records that is called a file.
- B. Perform selected computations of numeric attributes in a file.

GROUP 3 (CONDITIONS, LOGIC, SEARCH) is used to perform a retrieval (SEARCH) on the data bank based on given criteria (CONDITIONS) which are combined via a logical expression (LOGIC), a shorthand method of indicating which records of the data bank are to be retrieved.

GROUP 4 (HELP, REVIEW, QUIT) is used to:

- A. Obtain brief information about the commands that GRASP will accept.
- B. Obtain information regarding the history and status of the current session with GRASP.
- C. Terminate the current session with GRASP.

All commands except HELP and REVIEW will ask for some type of response. Each response entered must end by striking the "cr" (RETURN) key. If a typing error or incorrect response is given, the system asks for another response. If at any point the system seems to be idle it is a good practice to strike the cr key. Certain commands (SEARCH, LIST, DUMP, FUNCTION) require an input file name. Entering a blank name in response to prompts generated by these commands (that is, cr only) results in the selection of the current Numeric Master file (as specified in the most recent FILE command). The LIST and DUMP commands also ask for the number of lines per page. This causes the system to pause after each printing of this number of lines, awaiting a response from the user. The user may then make a hard copy and (or) clear

the screen if using a CRT terminal. Also, the user may terminate the printing altogether. At each pause, the user should enter a nonblank character followed by a cr if it is desired to abort the rest of the printout; otherwise, only a cr will continue printing. The method of calling the GRASP system into execution will vary, depending on what computer is used. At the beginning of execution, the GRASP system will print out the names and descriptions of the data bases available. The data-base name corresponds to the name of the Numeric Master file. Assume, for purposes of explanation, that a data consisting of oil and gas pools in the State of Colorado is available and named COLFIL. Following is a discussion of each command:

*FILES.*—This command is used to select a data base and may be issued at any time during a session. The individual-attribute names for any one data base will not be recognized by GRASP until this command has been issued. The user must enter a data-base name when the system asks for it.

*NAMES.*—This command is used to list the acronyms which will be used to identify individual attributes within a record (that is, pool) and their meaning. First, 17 categories are printed. Then the system asks the user to enter a list of numbers corresponding to the categories of interest. The list should be composed of individual numbers or number ranges (such as 2-5), each of which must be separated by a comma. The list must be terminated by the cr key: for example, 1, 2-5, 9 cr and 1-4, 10, 11 cr. The system then lists each acronym and its meaning for all the categories of interest. After each category is complete, the system pauses. At this point the user must enter cr to continue, or enter any letter (or digit) followed by cr to stop. After all categories have been completed, the system asks if the user would like to see the possible values of any character-type or multiple-choice-type items. The user must then enter Y or N followed by cr to indicate his decision. If the user enters N, the system will ask the user to enter his next command. If the user enters Y, the system asks for the names (acronyms) of the attributes of interest. The names are prompted and are given one per line followed by a cr. After each name is given, the system skips to the next line and prints a numeral. To end the list (a maximum of 10 names may appear), enter cr (with no name). The system then starts printing the attribute names and possible values, pausing after each name is complete. A pause also occurs after 30 lines of print. At each pause, enter cr to continue or any letter (or digit)

followed by *cr* to stop. After this process is completed, the system then asks if the user would like to see any more possible values. Again, enter *Y* for yes or *N* for no.

**LIST.**—This command is used to output selected attribute values (or expressions) from a selected file. Output may be to an interactive terminal or to a specified data set which could be processed at some later time by other programs. The system first asks the user for the input-file name and the number of lines per page. The user is next asked to enter *C* for column printing or *R* for row printing. If column output is selected, the user is asked if he wants output to be to a disk data set in character form. If so, the system will ask for a data-set name. Column output prints the selected acronyms as headings and their respective values below. Each column is composed of 8 character positions in a field of 10. One line of column output corresponds to one record. Row output consists of lines, each of which contain an acronym and its corresponding value. If the value for a selected attribute is missing, the attribute name is not printed. Records are separated by a line of asterisks. Before output proceeds, the system asks for the names of attributes or expressions which are desired. This is done by prompting with index numbers.

Expressions may optionally be preceded by some name. Five intrinsic functions are available: square root (*SQRT*), square (*SQR*), log base 10 (*LOG*), power of ten (*TEN*), and absolute value (*ABS*). Expressions may involve these intrinsic functions, attribute names, numeric constants, the arithmetic operators (+, -, \*, /), and the grouping symbols ( ). The following is an example of a list to be output:

1. POOL
2. FIELD
3. DEPTH
4. LOG (DEPTH)
5. WELAV=CRUAN69/(NUMPOOL-TOTPROD)
- 6.

In the above example, GRASP has prompted with the index numbers 1-6. Note that the list is terminated by a blank entry.

**DUMP.**—This command is very similar to the *LIST* command having row printing specified. Instead of asking for a list of names, the system asks for a list of category numbers. It then prints (in row fashion) the attribute name and value for each

attribute present in the selected categories of the specified file.

**FUNCTION.**—This command performs functions on a file. Currently, the only functions available are the arithmetic mean (*MEAN*) and a linear least-square fit (*FIT*) of two attributes. The system asks for the name of the input file. Next, the user is asked for the name of the function and names of the arguments. The argument names are the acronyms for attributes within a record; as many as five may be given. For instance, if *MEAN DEPTH, TOTPROD, CRUCM70* *cr* were entered, the range, mean, root mean square, sum, and sum of squares for *DEPTH, TOTPROD, and CRUCM70* would be computed and printed. If *FIT DEPTH, TOTPROD* *cr* were entered, the system would respond with the slope, intercept, and correlation coefficient. Values for all attributes in a record must be present for that record to be included in a computation.

**CONDITIONS.**—This command is used to enter a set of retrieval criteria. Each criterion must be given in the form *acronym relation value*, where *acronym* is an attribute name (such as *COUNTY, CRUCM69, POOL*), where *relation* is *EQ, NE, GT, LT, LE, GE, or BE*, and where *value* is a number or a series of letters (such as *ADAMS, 19342, MISSISSIPPIAN*). The above relations have the following meanings:

- EQ*—equal to.
- NE*—not equal to.
- GT*—greater than.
- LT*—less than.
- LE*—less than or equal to.
- GE*—greater than or equal to.
- BE*—between (numerically, inclusive).

The system precedes each condition with a letter prompt (up to 26 may be entered), which will be used in the logic expression that combines the conditions. Entering *cr* by itself terminates the list of conditions. Following is an example of a set of conditions:

- |            |    |               |
|------------|----|---------------|
| A. COUNTY  | EQ | BACA          |
| B. DEPTH   | BE | 5000,6000     |
| C. TOTPROD | GE | 10            |
| D. LITHOL  | NE | DOLOMITE      |
| E. COUNTY  | EQ | ADAMS         |
| F. POOL    | NE | MISSISSIPPIAN |
| G.         |    |               |

In the above example, the system provided the letters A through G as prompts.

**LOGIC.**—This command is used to enter a logical or connective expression which combines the pre-

viously entered conditions to form the retrieval criterion. The logical expression may be composed of the logical connectives (operators), the letters corresponding to the criteria entered via the *CONDITIONS* command, and the grouping symbols ( ). The logical connectives are AND, inclusive OR, and NOT (written *.AND.*, *.OR.*, *.NOT.*). Note that they are each bracketed by periods. Provision has also been made to use \* (for AND), + (for OR), - (for NOT). Assume that the example conditions given in the preceding *CONDITIONS* command section had been entered. If the user wanted to retrieve the pools in Baca County that had a depth of 5,000–6,000 feet, the logic expression would be *A .AND. B cr.* If all the pools in Adams and Baca Counties except those of Mississippian age having dolomite lithology were desired, the logic expression would be *(A .OR. E) .AND. (D .AND. F) cr.* Note that the last pair of parentheses is not really needed. The ANDs will be applied before the ORs. NOTs are applied before ANDs and ORs. Hence, the first set (*A. OR. E*) is necessary so that the *E* is connected to *A* instead of to *D*. If one wanted to retrieve all pools with at least 10 producing wells having a depth greater than 6,000 feet or less than 5,000 feet, the logic expression would be *.NOT. B .AND. C cr.* If one wanted to retrieve all pools having less than 10 producing wells in the same range as above, one could use *.NOT. (B .OR. C) cr* for a logic expression. This expression, in words, says “if the pool has a depth of 5,000–6,000 feet, or if it has 10 or more producing wells, I don’t want it.”

*SEARCH.*—After the system has been given the conditions and connecting logic that compose the question to be asked of some file, an actual search of the data bank can be made. This is done with the *SEARCH* command. The system will ask for the name of the file to be searched (input file) and the name to call the file of records found (output file). After the search has been made, the system types

the number of records searched and the number of records found. The capability of entering both input and output file names allows the user to perform “nested” searches. This means searches of files that were the result of previous searches. Frequently this is the most economical way of performing multiple or complex retrievals. For instance, suppose one wanted information on several sets of pools, all of which were in one county. One would first create an output file that contained all the pools in that county and then use that file as the input file for subsequent searches.

*HELP.*—This command is used to print a list of the possible commands and a brief description of their functions.

*REVIEW.*—This command provides a review of the conditions and logic which are currently in effect. The names of input and output files for the last 10 retrievals are also printed. This command is used to refresh one’s memory on what was done recently during the current session.

*QUIT.*—This command is used to exit from the GRASP system. A list of the files created during this session is printed, and the user is permitted to save them for future use. Abnormal session interrupts and terminations will cause GRASP to cease functioning. However, all files created during the active session are either saved or not saved, according to the abnormal termination rules of the particular computing system. On abnormal termination, GRASP neither saves nor deletes files.

#### REFERENCES CITED

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- Lee, J. A. N., 1967, *The anatomy of a compiler*: New York, Reinhold Publishing Corp., 275 p.

## GRASP SOFTWARE SPECIFICATIONS

## MODULE NAME: DRIVER

*Purpose:* DRIVER is used primarily as a switching/calling mechanism. User commands are accepted and decoded. Control is then passed to the routine designed to process the given command. This process continues until the user "quits."

*Subroutines called:* START, KEYBRD, CONDTN, LOGEXP, RETRVE, FTNC, FILES, CONDS, HELP, DUMPIT, NAME, LIST, QUIT, PACK.

*Common data referenced:* None

*Called by:* None

*Error checking and reporting:* The command entered by the user is checked against the list of legal commands. If a command is not recognized, it is echoed back to the user

terminal with a message suggesting use of the HELP command.

*Program logic:*

1. Initialization is performed by zeroing counters and calling START.
2. An unpacked character string is accepted from the user via subroutine KEYBRD.
3. A four-character command is formed by packing the above string into COMMAND.
4. COMMAND is then compared with the list (WORDS) of acceptable command words (NAMES). When a match is found, control is transferred to the appropriate subroutine via a computed GO TO.
5. Steps 2 through 4 are repeated until an end-of-file (EOF) condition is sensed on the terminal or until the QUIT command is executed.

## G R A S P   S O U R C E   P R O G R A M

```

      INTEGER WORDS(11),COMAND,NAMEPT(26),RCODE(26),IVAL(26),POLISH(30)000001
1  ,IMAGE(5),IFILES(20),OFILES(20) 0000002
      DATA WORDS/'COND','LOGI','SEAR','LIST','FILE','QUIT','NAME','HELP'0000003
1,'REVI','DUMP','FUNC','IBLNK'/' 0000004
      NFILES=0 0000005
      LPS=0 0000006
      CALL START 0000007
110 TYPE 270 0000008
      COMAND=IBLNK 0000009
      CALL KEYBRD(&260,IMAGE,4) 0000010
      CALL PACK(IMAGE,COMAND,4,4) 0000011
      DO 120 I=1,11 0000012
      IF (COMAND.EQ.WORDS(I)) GO TO 130 0000013
120 CONTINUE 0000014
      TYPE 290, COMAND 0000015
      GO TO 110 0000016
130 GO TO (140,150,160,240,190,260,230,210,180,220,170), I 0000017
140 CALL CONDTN(&110,NAMEPT,RCODE,IVAL,NREXP) 0000018
      GO TO 110 0000019
150 CALL LOGEXP(&110,POLISH,LPS,NREXP) 0000020
      GO TO 110 0000021
160 CALL RETRVE(&150,&110,IFILES,OFILES,NFILES,POLISH,LPS,NAMEPT,
1 RCODE,IVAL,NREXP) 0000022
      GO TO 110 0000024
170 CALL FTNC(&110) 0000025
      GO TO 110 0000026
190 CALL FILES(&110) 0000027
      GO TO 110 0000028
180 CALL CONDS(NREXP,LPS) 0000029
      IF (NFILES.GT.0) GO TO 200 0000030
      TYPE 300 0000031
      GO TO 110 0000032
200 TYPE 310, (IFILES(I),OFILES(I),I=1,NFILES) 0000033
      GO TO 110 0000034
210 CALL HELP(WORDS) 0000035
      GO TO 110 0000036
220 CALL DUMPIT 0000037
      GO TO 110 0000038

```

230	CALL NAME(&110)	0000039
	GO TO 110	0000040
240	CALL LIST(&110)	0000041
	GO TO 110	0000042
260	CALL QUIT(OFILES,NFILES)	0000043
	STOP	0000044
270	FORMAT (//' ENTER COMMAND: ', \$)	0000045
290	FORMAT (1X,A5,' ILLEGAL COMMAND. ENTER HELP IF YOU WISH TO SEE',	0000046
	1' THE LEGAL COMMANDS.'//)	0000047
300	FORMAT (' NO FILES HAVE BEEN USED AT THIS TIME.')	0000048
310	FORMAT (' INPUT:    OUTPUT:'/(2X,A5,2X,A5/))	0000049
	END	0000050

## SUBROUTINE NAME: ACCESS

*Purpose:* ACCESS looks up character-string values in dictionary files. In order to minimize disk accesses, five previous values are saved for as many as 100 distinct character-type items.

*Calling sequence:* CALL ACCESS(NUMD,IVAL,TANK,NWORDS,ISWTCH)

*Arguments:*

NUMD—Item number of the character-type variable whose values are to be accessed.

IVAL—Direct-access key under which value is stored.

TANK—Contains the character value accessed.

NWORDS—The number of words in TANK.

ISWTCH—Switch to control which of the following four functions are desired:

1. Initialization for dictionary lookup.
2. Lookup a random item.
3. Return the direct-access key of the first item in this dictionary.

4. Return the indicated (by IVAL) entry and the KEY for the next entry (that is, reset IVAL).

*Subroutines called:* None

*Common data referenced:* IDPT in /DACOMM/

*Called by:* BDEF, COLPNT, DUMPIT, PNTER, ROWPNT

*Error checking and reporting:* None

*Program Logic:* The logic is divided into four sections relating to values of ISWTCH.

1. If ISWTCH=1, initialize saved pointer arrays (USED, LASTDX) and set character variable counter NCVAR to zero.
2. If ISWTCH=2, see if the value has been stored in BUFFER. If so, return it; otherwise access it on FORTRAN unit 21 and save its value (TANK), index (IVAL) and the item number (NUMD).
3. If ISWTCH=3, return the direct-access key for the first entry of the dictionary pointed to by NUMD.
4. If ISWTCH=4, access the entry pointed to by IVAL and reset IVAL to the key for the next entry in this dictionary.

## G R A S P   S O U R C E   P R O G R A M

```

SUBROUTINE ACCESS(NUMD,IVAL,TANK,NWORDS,ISWTCH)
COMMON /DACOMM/ NV, IDPT
INTEGER TANK(1),BUFFER(5,100,5),USED(100),INDEX(100),
1 LASTDX(5,100),IDPT(500)
DATA IBLNK,NDICT/' ',21/
GO TO (5,15,100,150),ISWTCH
5 NCVAR=0
DO 10 J=1,100
USED(J)=0
DO 10 I=1,5
10 LASTDX(I,J)=-999999
GO TO 320
15 IF(NCVAR.EQ.0) GO TO 30
DO 20 KK=1,NCVAR
IF(INDEX(KK).EQ.NUMD) GO TO 40
20 CONTINUE
30 NCVAR=NCVAR+1
IF(NCVAR.GT.100) NCVAR=100
KK=NCVAR
INDEX(KK)=NUMD
40 IF(USED(KK).EQ.0) GO TO 240
DO 50 K=1,5
IF(IVAL.EQ.LASTDX(K,KK)) GO TO 60
50 CONTINUE
GO TO 240
60 NWORDS=5
DO 70 I=1,NWORDS
70 TANK(I)=BUFFER(I,KK,K)
GO TO 320
100 IVAL=IDPT(NUMD)
GO TO 320
150 READ(NDICT' IVAL) NP,NWORDS,(TANK(I),I=1,NWORDS)
IVAL=NP
GO TO 320
0000051
0000052
0000053
0000054
0000055
0000056
0000057
0000058
0000059
0000060
0000061
0000062
0000063
0000064
0000065
0000066
0000067
0000068
0000069
0000070
0000071
0000072
0000073
0000074
0000075
0000076
0000077
0000078
0000079
0000080
0000081
0000082
0000083
0000084

```

240	I START=IDPT(NUMD)	0000085
	READ(NDICT,I START+IVAL-1) NP,NWORDS,(TANK(I),I=1,NWORDS)	0000086
	USED(KK)=MOD(USED(KK),5)+1	0000087
	NUSED=USED(KK)	0000088
	DO 260 I=1,5	0000089
260	BUFFER(I,KK,NUSED)=IBLNK	0000090
	NWORD=MINO(NWORDS,5)	0000091
	DO 270 I=1,NWORD	0000092
270	BUFFER(I,KK,NUSED)=TANK(I)	0000093
	LASTDX(NUSED,KK)=IVAL	0000094
320	RETURN	0000095
	END	0000096

## SUBROUTINE NAME: BDEF

*Purpose:* BDEF provides access to the character and multiple-choice dictionaries.

*Calling sequence:* CALL BDEF(&n)

*Argument:*

n—Statement number (in caller) to which a branch is made if an EOF is sensed by KEYBRD.

*Subroutines called:* KEYBRD, VLIST, ACCESS, PAUSE, BINTYP, IFILE

*Common data referenced:*

FNAMES, WHICH in /FILNAM/

ITYPE in blank common

*Called by:* NAME

*Error checking and reporting:* The user response to a "yes/no" question is checked. If illegal, a message is typed, and the user is prompted for another response. If an item is selected that is not a multiple-choice or character-type item, a message is typed, and the user is requested to reenter a list of item names.

*Program logic:* The user is prompted to determine if a list of multiple-choice or character-type values is desired. If the response (obtained from KEYBRD) is "N", a branch is made to the end of the routine. If the response is "Y," a list of item names is obtained by a call to VLIST. If an EOF is sensed, the nonstandard return (from VLIST) exits via the nonstandard return of BDEF. The data type is determined for each name (TAGS) returned by VLIST. If the type is not multiple choice or character, that message is typed, and the next element of TAGS is considered. If the type is multiple choice, a call to BINTYP is used to obtain the permissible values for printing. If the type is character, calls to ACCESS are made to obtain the possible values. When the second argument of ACCESS is returned as zero, all possible values have been referenced. A programmed pause is generated after each 30 lines of print and after each item in TAGS is processed. Just prior to return (standard or nonstandard), unit 22 (the binary or multiple-choice file) is rewound, and the unit number is reassociated with the current file name via a call to IFILE.

## G R A S P S O U R C E P R O G R A M

```

SUBROUTINE BDEF(*)
COMMON NAMES, ITYPE, IPTS, IPAD
COMMON /FILNAM/ FNAMES, WHICH, PAD
DOUBLE PRECISION LABEL(25), NAMES(500), TAGS(20)
INTEGER IPTS(500), FNAMES(21), WHICH, PAD(4)
INTEGER BINL(20), YES, NO, REPLY, BITEM(15,25), ITYPE(500), TANK(25)
EQUIVALENCE (BITEM(1,1), TANK(1))
DATA YES, NO, NBIN/'Y', 'N', 22/
10 TYPE 120
20 TYPE 130
CALL KEYBRD(&110, REPLY, 1)
IF (REPLY.EQ.NO) GO TO 100
IF (REPLY.EQ.YES) GO TO 30
TYPE 150
GO TO 20
30 CALL VLIST(&110, TAGS, BINL, NUM)
DO 90 N=1, NUM
INDEX=BINL(N)
IF (ITYPE(INDEX)-3) 60, 40, 70
40 TYPE 190, TAGS(N)
CALL ACCESS(INDEX, K, TANK, NOM, 3)
DO 50 J=1, 10000
CALL ACCESS(INDEX, K, TANK, M, 4)
TYPE 160, (TANK(I), I=1, M)
IF (K.EQ.0) GO TO 90
IF (MOD(J,30).NE.0) GO TO 50
CALL PAUSE(&100)
50 CONTINUE
60 TYPE 170, TAGS(N)
GO TO 90
70 IF(ITYPE(INDEX).NE.4) GO TO 60
CALL BINTYP(INDEX, LABEL, BITEM, K, M)
TYPE 190, TAGS(N)
DO 80 J=1, M
80 TYPE 180, LABEL(J), (BITEM(I, J), I=1, K)
0000097
0000098
0000099
0000100
0000101
0000102
0000103
0000104
0000105
0000106
0000107
0000108
0000109
0000110
0000111
0000112
0000113
0000114
0000115
0000116
0000117
0000118
0000119
0000120
0000121
0000122
0000123
0000124
0000125
0000126
0000127
0000128
0000129
0000130
0000131

```

```
90 CALL PAUSE(&100)                                0000132
   GO TO 10                                          0000133
100  REWIND NB IN                                    0000134
   CALL IFILE(NBIN, FNAMES(16+WHICH))              0000135
   RETURN                                           0000136
110  REWIND NB IN                                    0000137
   CALL IFILE(NBIN, FNAMES(16+WHICH))              0000138
   RETURN 1                                         0000139
120 FORMAT (' WOULD YOU LIKE TO SEE THE POSSIBLE VALUES ', 'OF MULTIPLE0000140
   1 CHOICE'/' OR CHARACTER TYPE ITEMS?')          0000141
130 FORMAT (' (ENTER Y FOR YES , N FOR NO): ', $)  0000142
150 FORMAT (' YOUR REPLY WAS NOT UNDERSTOOD.')    0000143
160 FORMAT (10X, 12A5)                              0000144
170 FORMAT (1X, A8, ' IS NOT A MULTIPLE CHOICE OR CHARACTER TYPE ITEM.') 0000145
180 FORMAT (11X, A7, '- ', 15A4)                   0000146
190 FORMAT (1X, A8, '= ')                          0000147
   END                                             0000148
```



## SUBROUTINE NAME: BINIT

*Purpose:* BINIT is used to sort a list of double-precision words (NAMES, in this instance) into ascending order and return an array of indices giving the sorted order of the elements in terms of the unsorted order.

*Calling sequence:* CALL BINIT(KEYS,INDEX,M)

*Arguments:*

KEYS—The list of double-precision words to be sorted.

INDEX—An array of indices giving the unsorted order

of KEYS.

M—The number of words in the KEYS and INDEX arrays.

*Subroutines called:* None

*Common data referenced:* None

*Called by:* FILES

*Error checking and reporting:* None

*Program logic:* An in-place sort is performed using the standard "Shell" technique. The original order of KEYS is overwritten, and the sorted order is returned in INDEX.

## G R A S P   S O U R C E   P R O G R A M

SUBROUTINE BINIT(KEYS,INDEX,M)	0000167
DOUBLE PRECISION KEYS(1),KTEMP	0000168
INTEGER INDEX(1)	0000169
DO 10 J=1,M	0000170
10 INDEX(J)=J	0000171
MO=M	0000172
20 IF (MO.LE.1) GO TO 60	0000173
J=4	0000174
IF (MO.GT.15) J=8	0000175
MO=2*(MO/J)+1	0000176
KO=M-MO	0000177
JO=1	0000178
30 I=JO	0000179
40 J=I+MO	0000180
IF (DABS(KEYS(I)).LE.DABS(KEYS(J))) GO TO 50	0000181
KTEMP=KEYS(I)	0000182
KEYS(I)=KEYS(J)	0000183
KEYS(J)=KTEMP	0000184
ITEMP=INDEX(I)	0000185
INDEX(I)=INDEX(J)	0000186
INDEX(J)=ITEMP	0000187
I=I-MO	0000188
IF (I-1) 50,40,40	0000189
50 JO=JO+1	0000190
IF (JO-KO) 30,30,20	0000191
60 RETURN	0000192
END	0000193



## SUBROUTINE NAME: BLIST

*Purpose:* BLIST returns a list of numbers giving the bit positions of the "ones" in a binary word.

*Calling sequence:* CALL BLIST(LIST, NUML, ICODE)

*Arguments:*

LIST—Array of integers giving the bit positions in ICODE which are "ones," counting right to left.

NUML—The number of items in LIST.

ICODE—The binary word to be examined by BLIST.

*Subroutines called:* None

*Common data referenced:* None

*Called by:* COLPNT, DUMPIT, ROWPNT

*Error checking and reporting:* None

*Program logic:* ICODE is moved to IDUM. IDUM is successively divided by 2, and the least significant bit is accessed by the MOD function. If the least significant bit is "one," the position counter is added to LIST.

## G R A S P   S O U R C E   P R O G R A M

SUBROUTINE BLIST(LIST, NUML, ICODE)	0000207
INTEGER LIST(1)	0000208
NUML=0	0000209
IDUM=ICODE	0000210
DO 10 I=1,25	0000211
IF (IDUM.EQ.0) GO TO 20	0000212
IF (MOD(IDUM,2).EQ.0) GO TO 10	0000213
NUML=NUML+1	0000214
LIST(NUML)=I	0000215
10 IDUM=IDUM/2	0000216
20 RETURN	0000217
END	0000218

## SUBROUTINE NAME: COLPNT

*Purpose:* COLPNT outputs the values of as many as 20 selected items or expressions. Output is columnar and is directed to the terminal or to a disk data set.

*Calling sequence:* CALL COLPNT(&n,NPAGE)

*Arguments:*

n—Statement (in calling routine) to which a branch is made if the nonstandard return is taken from VLIST (KEYBRD senses EOF).

NPAGE—Number of lines between pauses per page of terminal output.

*Subroutines called:* KEYBRD, OFILE, VLIST, ACCESS, GETPUT, PAUSE, EVAL, UNCODE, BINTYP, BLIST, PACK

*Common data referenced:*

POLISH, ICODE, LPS in/EXPRNS/

ITYPE in blank common

*Called by:* LIST

*Error checking and reporting:* None

*Program logic:*

1. The user is asked if he would like the output to go to disk. His reply is returned by KEYBRD. If affirmative a logical flag is set, and he is prompted for a data-set name. This name is then associated with unit 24 via a call to OFILE.
2. A call to VLIST returns the item names (or expression pointers) that are selected.
3. A call to ACCESS is made to initialize the lookup of character dictionary values.
4. Each record of the selected file is then obtained via GETPUT, and a line (or record) of output is constructed. For numeric data, a format is constructed to maximize the number of significant digits displayed, and the constructed line is printed.

## G R A S P S O U R C E P R O G R A M

```

SUBROUTINE COLPNT(*,NPAGE)                                0000219
COMMON NAMES,ITYPE,IPTS,IDIM                             0000220
COMMON /EXPRNS/ POLISH,ICODE,LPS                        0000221
DIMENSION ITYPE(500),BITEM(15,25),ITEMS(20),IREC(500),IPTS(500), 0000222
IREC(500), NAMES(500), TANK(25), LABEL(25), LIST(25), POLISH( 0000223
215,8), ICODE(15,8), LPS(8), IQUAL(6)                  0000224
DOUBLE PRECISION DBLNK,AREA,LINE(20),NAMES,LABEL,VNAMES(20), 0000225
1 FMT(3),FMTS(8)                                        0000226
INTEGER BLANK,TANK,YES                                   0000227
LOGICAL BLNK,TTY                                        0000228
EQUIVALENCE (REC,IREC),(IVAL,VAL),(TANK,LIST),(BLANK,IQUAL) 0000229
DATA FMT,FMTS/'(      ','      ','A1) ','F8.6 ','F8.5 ',' 0000230
1 'F8.4 ','F8.3 ','F8.2 ','F8.1 ','F8.0 ','1PE8.1'/', 0000231
2 DBLNK,YES,IQUAL/'      ','Y',' ','G','H','L','N','T'/ 0000232
TYPE 100                                                0000233
CALL KEYBRD(&290,I,1)                                    0000234
TTY=I.NE.YES                                            0000235
IF(TTY) GO TO 115                                       0000236
NPAGE=10000000                                          0000237
TYPE 105                                                0000238
CALL KEYBRD(&290,ITEMS,5)                                0000239
I=BLANK                                                 0000240
CALL PACK(ITEMS,I,5,5)                                  0000241
CALL OFILE(24,I)                                        0000242
115  KOUNT=0                                             0000243
CALL VLIST(&290,VNAMES,ITEMS,NUM)                       0000244
IF (NUM.EQ.0) GO TO 280                                  0000245
IF(TTY) TYPE 300, (VNAMES(I),I=1,NUM)                  0000246
CALL ACCESS(II,IVAL,TANK,LK,1)                          0000247
120  CALL GETPUT(&270,IREC,1)                            0000248
      KOUNT=KOUNT+1                                      0000249
      IF (KOUNT.LE.NPAGE) GO TO 130                    0000250
      KOUNT=0                                           0000251
      CALL PAUSE(&270)                                   0000252
      TYPE 300, (VNAMES(I),I=1,NUM)                    0000253

```

130	DO 260 JJ=1,NUM	0000254
	AREA=DBLNK	0000255
	II=ITEMS(JJ)	0000256
	IF (II.GT.C) GO TO 140	0000257
	II=-II	0000258
	VAL=EVAL(IREC,ICODE(1,II),POLISH(1,II),LPS(II),BLNK)	0000259
	IF(BLNK) GO TO 260	0000260
	GO TO 160	0000261
140	IVAL=IREC(II)	0000262
	IF (IVAL.EQ.BLANK) GO TO 260	0000263
	KIND=ITYPE(II)	0000264
	GO TO (150,160,210,250,205), KIND	0000265
150	ENCODE(8,320,AREA) IVAL	0000266
	GO TO 260	0000267
160	IF (VAL.EQ.0.) GO TO 180	0000268
	A=ALOG10(ABS(VAL))	0000269
	IF (A.GE.5.) GO TO 190	0000270
	IF (A.LE.-4.) GO TO 190	0000271
	IF (A.LE.0.) GO TO 170	0000272
	LK=IFIX(A)+2	0000273
	GO TO 200	0000274
170	LK=1	0000275
	GO TO 200	0000276
180	LK=2	0000277
	GO TO 200	0000278
190	LK=8	0000279
200	FMT(2)=FMTS(LK)	0000280
	IF(KIND.NE.5) IQ=1	0000281
	ENCODE(9,FMT,AREA) VAL,IQUAL(IQ)	0000282
	GO TO 260	0000283
205	VAL=UNCODE(VAL,IQ)	0000284
	GO TO 160	0000285
210	CALL ACCESS(II,IVAL,TANK,LK,2)	0000286
	ENCODE(8,215,AREA) (TANK(I),I=1,LK)	0000287
	GO TO 260	0000288
250	CALL BINTYP(II,LABEL,BITEM,K,M)	0000289
	CALL BLIST(LIST,NUMS,IVAL)	0000290
	AREA=LABEL(LIST(1))	0000291
260	LINE(JJ)=AREA	0000292
	IF(TTY) GO TO 65	0000293
	WRITE(24,310) (LINE(JJ),JJ=1,NUM)	0000294
	GO TO 120	0000295
65	TYPE 311,(LINE(JJ),JJ=1,NUM)	0000296
	GO TO 120	0000297
270	CONTINUE	0000298
280	IF(.NOT.TTY) REWIND 24	0000299
	RETURN	0000300
290	RETURN 1	0000301
100	FORMAT(' WOULD YOU LIKE OUTPUT TO BE TO DISK? (Y OR N): ', \$)	0000302
105	FORMAT(' ENTER NAME OF DISK DATA SET TO BE CREATED: ', \$)	0000303
215	FORMAT(A5,A3)	0000304
300	FORMAT (///1X,8A10)	0000305
310	FORMAT (20A10)	0000306
311	FORMAT(1X,8A10)	0000307
320	FORMAT (I8)	0000308
	END	0000309



150	VI=VAL	0000347
	COMPAR=VAR.GE.VALS(1,I).AND.VAR.LE.VALS(2,I).AND.NONBLK	0000348
160	COMP=CCMPAR	0000349
	GO TO 180	0000350
165	IF(NONBLK) GO TO 170	0000351
	IF(ICODE.EQ.1) GO TO 10	0000352
	IF(ICODE.EQ.6) GO TO 60	0000353
	TYPE 200	0000354
	COMP=.FALSE.	0000355
	GO TO 180	0000356
170	IDIGIT=IVAR/2** (IVAL-1)	0000357
	IF (ICODE.NE.1) GO TO 190	0000358
	COMP=MOD(IDIGIT,2).EQ.1	0000359
	GO TO 180	0000360
190	IF (ICODE.NE.6) TYPE 200	0000361
	COMP=MOD(IDIGIT,2).NE.1	0000362
180	RETURN	0000363
200	FORMAT (52H RELATION MUST BE .EQ./NE. FOR BINARY TYPE VARIABLE)	0000364
	END	0000365





## SUBROUTINE NAME: DECOMP

*Purpose:* DECOMP extracts a list of item names and a corresponding list of item numbers from an unpacked character string.

*Calling sequence:* CALL DECOMP(&l,&m,IMAGE,NLIST,LIST,N)

*Arguments:*

l—Statement (in caller) which will be branched to if an invalid item name is detected.

m—Statement (in caller) which will be branched to if the input string contains no item names.

IMAGE—Unpacked input-character string.

NLIST—List of item names (offset by one from LIST).

LIST—A function name followed by a list of item numbers.

N—Total number of items in LIST.

*Subroutines called:* BFIND, PACK

*Common data referenced:* NAMES, IPTS, IDIM in blank common

*Called by:* FTNC

*Error checking and reporting:* BFIND takes the nonstandard return if a name is not found. This causes an error message to be typed and a new input to be requested. If a comma

is detected before the list of item names begins, a message is typed and new input is requested.

*Program logic:* The input-string IMAGE is scanned, a character at a time, via a transition matrix. The list of names is created and the list of item numbers is obtained via calls to BFIND. The following transition matrix is used:

IMAT (4, 3)				
	blank	comma	nonblank	purpose
1	f(0)/1	error	f(1)/2	start function name
2	f(2)/3	error	f(0)/2	find end of function name
3	f(0)/3	f(0)/3	f(3)/4	start item name
4	f(2)/3	f(2)/3	f(0)/4	find end of item name

where the f(i) are:

f(0)—No operation.

f(1)—Mark first character.

f(2)—Mark last character. Pack and find index of item name (that is, find item number).

f(3)—Increment list item counter and mark first character of new list item.

The entire input stream is scanned, and control is returned to caller. Refer to program logic section of LOGEXP for a more complete discussion of transition-matrix parsing.

## G R A S P S O U R C E P R O G R A M

```

SUBROUTINE DECOMP(*,*, IMAGE,NLIST,LIST,N)          0000413
COMMON NAMES, ITYPE, IPTS, IDIM                    0000414
DIMENSION ITYPE(500), IMAGE( 1), LIST(1), IPTS(500), IMAT(4,3) 0000415
DOUBLE PRECISION NAMES(500),NAME,DBLNK,NLIST(5)    0000416
EQUIVALENCE (INAME,NAME)                          0000417
DATA DBLNK,IBLNK,ICOMMA/' ',' ',' ','/'          0000418
DATA IMAT/1,23,3,23,2*40,3,23,12,2,34,4/         0000419
N=1                                                 0000420
IROW=1                                             0000421
DO 90 I=1,80                                       0000422
IF (IMAGE(I).EQ.ICOMMA) GO TO 10                  0000423
IF (IMAGE(I).NE.IBLNK) GO TO 20                   0000424
IVAL=IMAT(IROW,1)                                 0000425
GO TO 30                                           0000426
10 IVAL=IMAT(IROW,2)                               0000427
GO TO 30                                           0000428
20 IVAL=IMAT(IROW,3)                               0000429
30 IROW=MOD(IVAL,10)                              0000430
JOB=IVAL/10+1                                     0000431
GO TO (90,50,70,40,120), JOB                     0000432
40 N=N+1                                           0000433
50 IC=I                                            0000434
GO TO 90                                           0000435
70 LC=I-1                                          0000436
NAME=DBLNK                                         0000437
CALL PACK(IMAGE(IC),NAME,LC-IC+1,8)              0000438
IF (N.GT.1) GO TO 80                              0000439
LIST(1)=INAME                                     0000440
GO TO 90                                           0000441
80 CALL BFIND(&l100,NAME,LIST(N),NAMES,IPTS,IDIM) 0000442
NLIST(N-1)=NAME                                  0000443

```

90	CONTINUE	0000444
	IF (N.EQ.1) RETURN 2	0000445
	RETURN	0000446
100	TYPE 140, NAME	0000447
110	RETURN 1	0000448
120	TYPE 150, IMAGE(I)	0000449
	GO TO 110	0000450
140	FORMAT (1X,A8,' IS AN INVALID NAME. RE-ENTER LINE.')	0000451
150	FORMAT (' PUNCTUATION ERROR CAUSED BY ',A1,'. RE-ENTER LINE.')	0000452
	END	0000453

## SUBROUTINE NAME: DEFINE

*Purpose:* DEFINE is used to define the structure and name of a direct-access disk-data set having fixed-length records. Individual records may then be directly accessed by specifying the record number.

*Calling sequence:* CALL DEFINE (U,S,V,F,PJ,PG)

*Arguments:*

U—The FORTRAN unit number expressed as an integer.

S—The size of the records within the file, expressed as an integer. For formatted records, S gives the number of characters per record. For unformatted records, S gives the number of words per record.

V—The associated integer variable. The record number which would be accessed next if I/O were to continue sequentially is returned as an integer in the associated variable after each random read or write.

F—The name of the file which will be accessed when an I/O statement references U (the above unit number).

PJ—The project number in octal of the disk area in which the file resides.

PG—The programmer number in octal of the disk area in which the file resides.

*Subroutines called:* None

*Common data referenced:* None

*Called by:* FILES

*Error checking and reporting:* None

*Program logic:* This is a DEC 1070, TOPS-10 system resident routine. It provides the capabilities referred to in the Purpose section above. If the GRASP system is to be implemented on some other main frame, a comparable routine must be written or acquired. No listing is shown here.

## SUBROUTINE NAME: DEFLST

*Purpose:* DEFLST outputs the category names to the user and allows him to indicate which categories are of interest.

*Calling sequence:* CALL DEFLST(&m,&n,CAT,NUMC,MC,LIST)

*Arguments:*

m—Statement (in calling routine) that will be branched to if no category numbers are given when asked for.

n—Statement (in calling routine) that will be branched to if an EOF is sensed in KEYBRD.

CAT—Contains the category names as read from unit 20 (the "definitions file").

NUMC—Number of categories selected by the user.

MC—Maximum length in words of a category name.

LIST—The category numbers selected.

*Subroutines called:* IFILE, KEYBRD, LENGTH, RLIST

*Common data referenced:* FNAMES, WHICH in /FILNAM/

*Called by:* NAME, DUMPIT

*Error checking and reporting:* All user response is checked for validity. If errors are detected, the response is requested again.

*Program logic:*

1. A call to IFILE associates the "definitions" file name with FORTRAN unit 20, and the category names are read from this file.
2. The user is asked if he is interested in all categories. His response is checked against "Y" or "N." If invalid, an error message is typed, and he is asked to respond again.
3. If the user's response was "Y," LIST is set to all the category numbers and control is returned to the calling routine.
4. If the response was "N," the user is asked to enter a list of category numbers of interest.
5. His response, contained in IMAGE, is passed to RLIST to generate the values of LIST.

## G R A S P   S O U R C E   P R O G R A M

```

SUBROUTINE DEFLST(*,*,CAT,NUMC,MC,LIST)      0000454
COMMON /FILNAM/ FNAMES,WHICH,PAD            0000455
INTEGER CAT(8,1),LIST(1),IMAGE(30),FNAMES(21),WHICH,PAD(4) 0000456
DATA IYES,NO/'Y','N'/                       0000457
CALL IFILE(20,FNAMES(8+WHICH))              0000458
READ (20) NCAT,MC,((CAT(I,J),I=1,MC),J=1,NCAT) 0000459
25 TYPE 30                                    0000460
CALL KEYBRD(&100,I,1)                        0000461
IF(I.EQ.IYES) GO TO 40                       0000462
IF(I.EQ.NO) GO TO 5                          0000463
TYPE 35                                       0000464
GO TO 25                                      0000465
40 NUMC=NCAT                                  0000466
DO 45 I=1,NUMC                                0000467
45 LIST(I)=I                                  0000468
GO TO 85                                       0000469
5 TYPE 110                                    0000470
DO 10 J=1,NCAT                                0000471
CALL LENGTH(CAT(1,J),MC,MCL)                 0000472
10 TYPE 120, J,(CAT(I,J),I=1,MCL)           0000473
TYPE 130                                       0000474
20 CALL KEYBRD(&100,IMAGE,30)                0000475
CALL RLIST(&20,IMAGE,LIST,NUMC,NCAT)        0000476
IF (NUMC.EQ.0) GO TO 90                      0000477
85 RETURN                                     0000478
90 RETURN 1                                   0000479
100 RETURN 2                                  0000480
30 FORMAT(' SHALL ALL CATEGORIES BE CONSIDERED? (YES OR NO): ',5) 0000481
35 FORMAT(' YOUR REPLY WAS NOT UNDERSTOOD.') 0000482
110 FORMAT (' EACH RECORD HAS BEEN DIVIDED INTO THE FOLLOWING ', 'GENER0000483
IAL CATEGORIES:' /8X,'CAT. # CAT. NAME' /8X,'-----') 0000484
120 FORMAT (10X,I2,4X,9A5)                   0000485
130 FORMAT (' ENTER A LIST OF ASCENDING NUMBERS MATCHING ', 'YOUR CATEG0000486
ORIES OF INTEREST'/' (IE. 1,3,5 OR 2-5)') 0000487
END                                           0000488

```

## SUBROUTINE NAME: DUMPIT

*Purpose:* DUMPIT outputs to the terminal those values for all items present in a set of user-selected categories. The values are obtained from a user-selected file.

*Calling sequence:* CALL DUMPIT

*Arguments:* None

*Subroutines called:* OPREP, DEFLST, FINDGP, ACCESS, GETPUT, PAUSE, LENGTH, UNCODE, BINTYP, BLIST

*Common data referenced:*

NFILE in /IOUNIT/

NAMES, ITYPE in blank common

*Called by:* DRIVER

*Error checking and reporting:* None

*Program logic:*

1. Page size (NPAGE), input file name, and file unit are set up by a call to OPREP.
2. A call to DEFLST is made to determine categories to be dumped.
3. Calls to FINDGP are made to determine pointers (KLIST) for those items in the selected categories. As DEFLST and FINDGP used FORTRAN unit 20, the "definitions" file for the current data base, the unit is rewound.

4. A call to ACCESS is made to initialize character dictionary lookups.
5. Each record in the input file is obtained by GETPUT, the selected items are tested for nonblank characters, and their value is output.
6. The output algorithm is basically as follows:
  - (a) Determine item type and switch to appropriate code section via a computed GOTO.
  - (b) If type is integer, print under an I format.
  - (c) If type is real, print under a G format.
  - (d) If type is character, obtain string value by a call to ACCESS and print under an A format.
  - (e) If type is multiple choice, obtain possible values by a call to BINTYP, and select the actual subset via a call to BLIST. Print this subset under an A format.
  - (f) If type is qualified real, obtain value and qualifier via a call to UNCODE. Print under a G and A format.
  - (g) After each line is printed, increment and test KOUNT against page size. If KOUNT is greater than page size, call PAUSE for a programmed pause and reinitialize KOUNT to zero.
  - (h) After each record has been processed, print a line of asterisks as a record separator.

## G R A S P S O U R C E P R O G R A M

```

SUBROUTINE DUMPIT                                00C0489
COMMON NAMES, ITYPE, IPTS, IPAD                 0000490
COMMON /IOUNIT/ NFILE, IOF                      00C0491
DIMENSION ITYPE(500), BITEM(15,25), IREC(500), IQUAL(6), 0000492
1  REC(500), TANK(25), LABEL(25), LIST(25)      0000493
DOUBLE PRECISION LABEL, NAMESI, NAMES(500)     0000494
INTEGER TANK, CAT(8,17), KLIST(17), SELECT(500), IPTS(500) 0000495
LOGICAL PNTHDG, NEWCAT, HIT                    0000496
EQUIVALENCE (REC, IREC), (IVAL, VAL), (TANK, LIST), (IBLNK, IQUAL) 0000497
DATA IQUAL/' ', 'G', 'H', 'L', 'N', 'T' /      0000498
KOUNT=0                                         0000499
CALL OPREP(&200, &205, NPAGE)                   0000500
CALL DEFLST(&200, &200, CAT, NUMC, MC, KLIST)   0000501
NTOT=0                                          0000502
DO 20 K=1, NUMC                                0000503
CALL FINDGP(&200, KLIST(K), I, J, NG, IREC)     0000504
READ (20)                                       0000505
DO 10 I=1, NG                                  0000506
NTOT=NTOT+1                                    0000507
10 SELECT(NTOT)=2*IREC(I)                       0000508
   SELECT(NTOT-NG+1)=SELECT(NTOT-NG+1)+1       0000509
20 CONTINUE                                     0000510
REWIND 20                                       00C0511
CALL ACCESS(II, IVAL, TANK, J, 1)               0000512
40 CALL GETPUT(&200, IREC, 1)                   0000513
HIT=.FALSE.                                    0000514
KNT=0                                           0000515
DO 190 JJ=1, NTOT                               0000516
II=SELECT(JJ)/2                                 0000517
NEWCAT=SELECT(JJ).NE.2*II                       0000518
IF (NEWCAT) KNT=KNT+1                           0000519
PNTHDG=PNTHDG.OR.NEWCAT                         0000520

```

NAMESI=NAMES(II)	0000521
I VAL=IREC(II)	0000522
IF (I VAL.EQ.IBLNK) GO TO 190	0000523
HIT=.TRUE.	0000524
KOUNT=KOUNT+1	0000525
IF (KOUNT.LE.NPAGE) GO TO 50	0000526
KOUNT=0	0000527
CALL PAUSE(&200)	0000528
50 KIND=ITYPE(II)	0000529
IF(.NOT.PNTHDG) GO TO 55	0000530
KL=KLIST(KNT)	0000531
CALL LENGTH(CAT(1,KL),MC,MCL)	0000532
TYPE 210,(CAT(I,KL),I=1,MCL)	0000533
PNTHDG=.FALSE.	0000534
55 GO TO (60,70,80,170,160),KIND	0000535
60 TYPE 230, NAMESI,I VAL	0000536
GO TO 190	0000537
70 TYPE 240, NAMESI,VAL	0000538
GO TO 190	0000539
80 CALL ACCESS(II,I VAL,TANK,J,2)	0000540
TYPE 250, NAMESI,(TANK(I),I=1,J)	0000541
GO TO 190	0000542
160 VAL=UNCODE(VAL,IQ)	0000543
TYPE 240,NAMESI,VAL,IQUAL(IQ)	0000544
GO TO 190	0000545
170 CALL BINTYP(II,LABEL,BITEM,K,M)	0000546
KOUNT=KOUNT+1	0000547
TYPE 250, NAMESI	0000548
CALL BLIST(LIST,NUMS,I VAL)	0000549
DO 180 I=1,NUMS	0000550
J=LIST(I)	0000551
180 TYPE 260, LABEL(J),(BITEM(L,J),L=1,K)	0000552
190 CONTINUE	0000553
IF (HIT) TYPE 220	0000554
GO TO 40	0000555
200 REWIND NFILE	0000556
REWIND 20	0000557
205 RETURN	0000558
210 FORMAT (' CATEGORY: ',8A5)	0000559
220 FORMAT (1X,3(8H*****))	0000560
230 FORMAT (2X,A8,1X,I9)	0000561
240 FORMAT (2X,A8,1X,1PG12.5,A1)	0000562
250 FORMAT (2X,A8,1X,12A5/11X,12A5)	0000563
260 FORMAT (5X,A8,15A4)	0000564
END	0000565

## FUNCTION NAME: EVAL

*Purpose:* By using a particular set of values as operands, EVAL evaluates a previously parsed Reverse-Polish-form arithmetic expression.

*Calling sequence:* VAL=EVAL(VALUE,TYPE,POLISH,I,BLNK)

*Arguments:*

VALUES—Set of operand values.

TYPE, POLISH—Arrays containing the encoded Reverse-Polish form of the expression to be evaluated. The encoding is as follows: Let ITY be the I'th element of TYPE. If ITY=0, the I'th element of POLISH is a numeric constant. If ITY>0, ITY is an index to the array VALUES. If ITY<0, ITY corresponds to an arithmetic operator or function.

I—Gives the length of the arrays TYPE and POLISH.

BLNK—Logical variable set to TRUE if any operand with a blank value is sensed.

*Subroutines called:* UNCODE

*Common data referenced:* ITYPE in blank common

*Called by:* COLPNT, ROWPNT

*Error checking and reporting:*

1. Division by zero attempted.
2. Log of a nonpositive value attempted.
3. Square root of a negative value attempted.

*Program logic:* A push-down stack technique is used to evaluate the Reverse-Polish string contained in TYPE and POLISH. TYPE is scanned, an element at a time, pushing operand values down on the stack until an operator is sensed. Either the top or topmost two stack elements are then used as operands resulting in a new topmost-stack element which is the resulting value of the operator. Unary operators/functions (absolute value, ABS; square root, SQRT; logarithm, LOG; square, SQR; ten exponent, TEN; minus, -) operate on the top stack element. Binary operators (+, -, \*, /) operate on the topmost-two stack elements. After all elements of TYPE have been processed, the stack should have one value in it. This value, the result, is returned. If a blank operand value is detected, the flag BLNK is turned on and zero is returned.

## G R A S P S O U R C E P R O G R A M

```

FUNCTION EVAL(VALUE,TYPE,POLISH,I,BLNK)          0000566
COMMON NAMES,ITYPE,IPTS,IPAD                    0000567
DIMENSION NAMES(500),VALUES(1),POLISH(1),STACK(41),TYPE(1),IT0000568
TYPE(500),IPTS(500)                             0000569
DOUBLE PRECISION NAMES                          0000570
INTEGER TOP,TYPE,VALUES                         0000571
LOGICAL BLNK                                    0000572
EQUIVALENCE (VAL,IVAL)                          0000573
DATA IBLNK/' '/                                0000574
BLNK=.FALSE.                                    0000575
TOP=0                                            0000576
DO 190 J=1,I                                    0000577
INDEX=TYPE(J)                                   0000578
IF (INDEX) 40,30,10                             0000579
10 TOP=TOP+1                                     0000580
IVAL=VALUES(INDEX)                              0000581
IF (IVAL.EQ.IBLNK) GO TO 195                    0000582
IF (ITYPE(INDEX).EQ.2) GO TO 15                 0000583
IF(ITYPE(INDEX).NE.5) GO TO 20                  0000584
VAL=UNCODE(VAL,IQ)                              0000585
15 STACK(TOP)=VAL                               0000586
GO TO 190                                        0000587
20 STACK(TOP)=IVAL                              0000588
GO TO 190                                        0000589
30 TOP=TOP+1                                     0000590
STACK(TOP)=POLISH(J)                            0000591
GO TO 190                                        0000592
40 IF (INDEX.GE.-4) GO TO 130                   0000593
INDEX=INDEX+11                                  0000594
GO TO (50,60,80,100,110,120), INDEX            0000595
50 STACK(TOP)=ABS(STACK(TOP))                   0000596
GO TO 190                                        0000597

```

60	TV=STACK(TOP)	0000598
	IF (TV.GE.0.) GO TO 70	0000599
	TYPE 230	0000600
	GO TO 200	0000601
70	STACK(TOP)=SQRT(TV)	0000602
	GO TO 190	0000603
80	TV=STACK(TOP)	0000604
	IF (TV.GT.0.) GO TO 90	0000605
	TYPE 220	0000606
	GO TO 200	0000607
90	STACK(TOP)=ALOG10(TV)	0000608
	GO TO 190	0000609
100	STACK(TOP)=STACK(TOP)**2	0000610
	GO TO 190	0000611
110	STACK(TOP)=10.**STACK(TOP)	0000612
	GO TO 190	0000613
120	STACK(TOP)=-STACK(TOP)	0000614
	GO TO 190	0000615
130	INDEX=INDEX+5	0000616
	VT=STACK(TOP)	0000617
	TOP=TOP-1	0000618
	GO TO (150,140,180,170), INDEX	0000619
140	STACK(TOP)=STACK(TOP)*VT	0000620
	GO TO 190	0000621
150	IF (VT.NE.0.0) GO TO 160	0000622
	TYPE 240	0000623
	GO TO 200	0000624
160	STACK(TOP)=STACK(TOP)/VT	0000625
	GO TO 190	0000626
170	STACK(TOP)=STACK(TOP)+VT	0000627
	GO TO 190	0000628
180	STACK(TOP)=STACK(TOP)-VT	0000629
190	CONTINUE	0000630
	IF (TOP.NE.1) GO TO 200	0000631
	EVAL=STACK(1)	0000632
	GO TO 210	0000633
195	BLNK=.TRUE.	0000634
200	EVAL=0.0	0000635
210	RETURN	0000636
220	FORMAT (' ATTEMPTED TO TAKE LOG OF A ZERO OR NEG. VALUE.')	0000637
230	FORMAT (' ATTEMPTED TO TAKE SQRT OF A NEGATIVE VALUE.')	0000638
240	FORMAT (' DIVIDE BY ZERO ATTEMPTED.')	0000639
	END	0000640

## SUBROUTINE NAME: FDRIVE

*Purpose:* FDRIVE provides for the single-pass computation of all implemented mathematical or statistical functions. Using this routine to make all calls to the subroutines corresponding to implemented functions simplifies the addition of new functions.

*Calling sequence:* CALL FDRIVE(ISWTCH)

*Arguments:*

ISWTCH—Integer code passed to called subroutines indi-

cating phase 1, 2, or 3. The phases are initialization, body, and postprocessing.

*Subroutines called:* MEAN, FIT

*Common data referenced:* None

*Called by:* FTNC

*Error checking and reporting:* None

*Program logic:* This routine merely makes calls to the functions selected by the user via computed GOTO.

## G R A S P S O U R C E P R O G R A M

SUBROUTINE FDRIVE(ISWTCH)	0000641
COMMON /FTNCOM/ TAGS,IREC,ARGS,NARGS,IFTN,NFTN	0000642
DOUBLE PRECISION TAGS(5,5)	0000643
INTEGER ARGS(6,5),NARGS(5),IFTN(5),IREC(500)	0000644
DO 30 J=1,NFTN	0000645
I=IFTN(J)	0000646
GO TO (10,20,30,30,30,30), I	0000647
10 CALL MEAN(J,ISWTCH)	0000648
GO TO 30	0000649
20 CALL FIT(J,ISWTCH)	0000650
30 CONTINUE	0000651
RETURN	0000652
END	0000653





## SUBROUTINE NAME: FINDGP

*Purpose:* FINDGP positions the file associated with FORTRAN unit 20 to a particular record paid associated with a category. Data concerning that category are returned to the caller.

*Calling sequence:* CALL FINDGP(&n,KNUM,NUM,MAXL,NG,GROUP)

*Arguments:*

n—Statement number (in caller) to which control is passed if an EOF is sensed on unit 20.

KNUM—The category number to which the file will be positioned.

NUM—The number of descriptions in this category.

MAXL—The maximum length (in words) for a description.

NG—Number of items referred to in this category.

GROUP—List of item pointers associated with this category.

*Subroutines called:* IFILE

*Common data referenced:* FNAMES, WHICH in/FILNAM/

*Called by:* NAME, DUMPIT

*Error checking and reporting:* None

*Program logic:*

1. The next record on unit 20 is read, giving a category number KK and values for the last four arguments.
2. KK is tested against KNUM.
  - (a) If  $KK < KNUM$ , record pairs are skipped up to the one of interest.
  - (b) If  $KK = KNUM$ , return.
  - (c) If  $KK > KNUM$ , rewind unit 20 and reassociate it with the correct name via a call to IFILE having FNAMES and WHICH as arguments. Next, reposition the file to the number pair of interest.

## G R A S P   S O U R C E   P R O G R A M

SUBROUTINE FINDGP(*,KNUM,NUM,MAXL,NG,GROUP)	0000704
COMMON /FILNAM/ FNAMES,WHICH,PAD	0000705
INTEGER GROUP(1),FNAMES(21),WHICH,PAD(4)	0000706
DATA NDEF/20/	0000707
30 READ (NDEF,END=90) KK,NUM,MAXL,NG,(GROUP(I),I=1,NG)	0000708
IF (KK-KNUM) 40,80,70	0000709
40 J=KNUM-KK-1	0000710
50 READ(NDEF)	0000711
IF (J.LT.1) GO TO 30	0000712
DO 60 I=1,J	0000713
READ(NDEF)	0000714
60 READ(NDEF)	0000715
GO TO 30	0000716
70 REWIND NDEF	0000717
CALL IFILE(NDEF,FNAMES(8+WHICH))	0000718
J=KNUM	0000719
GO TO 50	0000720
80 RETURN	0000721
90 RETURN 1	0000722
END	0000723

## SUBROUTINE NAME: FIT

*Purpose:* FIT is used to provide a least-square linear fit between two items within a selected file.

*Calling sequence:* CALL FIT(J,ISWTCH)

*Arguments:*

J—Pointer used to retrieve argument values from the common area /FTNCOM/.

ISWTCH—Switch indicating which of three parts (initialization, body, postprocessing) of the code is to be executed.

*Subroutines called:* UNCODE

*Common data referenced:*

ITYPE in blank common

TAGS, IREC, ARGS, NARGS, in /FTNCOM/

*Called by:* FDRIVE

*Error checking and reporting:* If two arguments are not given, an appropriate error message is typed and return is immediate. If the computation would yield an infinite slope, that message is typed.

*Program logic:* The value of ISWTCH determines which of three sections of the code is executed. If ISWTCH=1, the number of arguments is checked, and various sums are set

to zero. If ISWTCH=2, the error flag is tested. If not set, the appropriate values of the arguments are tested for nonblank. If nonblank, they are added to the appropriate sums. If ISWTCH=3, the slope, intercept, and correlation coefficient are calculated (if possible), using the sums previously determined. They are then printed out using the appropriate item names. All summations and least-square determinations are done using double-precision arithmetic to minimize the round-off effects introduced by performing the computation using only one pass on the data.

Assuming the function FIT X,Y had been issued, the calculations are performed using the following formula:

$$D=N \cdot \Sigma X^2 - \Sigma X \cdot \Sigma X$$

$$B_1 = (N \cdot \Sigma XY - \Sigma X \cdot \Sigma Y) / D$$

$$B_0 = (\Sigma Y - B_1 \cdot \Sigma X) / N$$

$$C = D \cdot B_1 / \sqrt{D \cdot (N \cdot \Sigma Y^2 - \Sigma Y \cdot \Sigma Y)}$$

where:

$B_0$  = intercept,

$B_1$  = slope,

C = correlation coefficient, and

N = number of nonblank X, Y points.

## G R A S P S O U R C E P R O G R A M

```

SUBROUTINE FIT(J,ISWTCH)                                0000724
COMMON NAMES,ITYPE,IPTS,IPAD                            0000725
COMMON /FTNCOM/ TAGS,IREC,ARGS,NARGS,IFTN,NFTN         0000726
DOUBLE PRECISION NAMES(500),TAGS(5,5),SUMX,SUMY,SUMXY, 0000727
1 SUMXS,SUMYS,D,FN,V1,V2                                0000728
INTEGER IPTS(500)                                       0000729
INTEGER ARGS(6,5),NARGS(5),IFTN(5),ITYPE(500),IREC(500) 0000730
LOGICAL ERR                                             0000731
EQUIVALENCE (IVAL1,VAL1), (IVAL2,VAL2)                 0000732
DATA IBLNK/' '/                                         0000733
IF (ISWTCH-2) 2,4,6                                     0000734
2 ERR=NARGS(J).NE.2                                     0000735
IF (ERR) GO TO 20                                       0000736
N=0                                                      0000737
SUMX=0.000                                              0000738
SUMY=0.000                                              0000739
SUMXY=0.000                                             0000740
SUMXS=0.000                                             0000741
SUMYS=0.000                                             0000742
GO TO 30                                                0000743
4 IF (ERR) GO TO 30                                     0000744
IVAL1=IREC(ARGS(2,J))                                  0000745
IF (IVAL1.EQ.IBLNK) GO TO 30                            0000746
IVAL2=IREC(ARGS(3,J))                                  0000747
IF (IVAL2.EQ.IBLNK) GO TO 30                            0000748
V1=IVAL1                                                0000749
V2=IVAL2                                                0000750
IF (ITYPE(ARGS(2,J)).EQ.2) V1=VAL1                     0000751
IF (ITYPE(ARGS(3,J)).EQ.2) V2=VAL2                     0000752
IF (ITYPE(ARGS(2,J)).EQ.5) V1=UNCODE(VAL1,IQ)          0000753
IF (ITYPE(ARGS(3,J)).EQ.5) V2=UNCODE(VAL2,IQ)          0000754
N=N+1                                                    0000755
SUMX=SUMX+V1                                           0000756

```

```

SUMXS=SUMXS+V1*V1                                0000757
SUMXY=SUMXY+V1*V2                                0000758
SUMY=SUMY+V2                                      0000759
SUMYS=SUMYS+V2*V2                                0000760
GO TO 30                                          0000761
6 IF (ERR) GO TO 30                               0000762
  FN=N                                             0000763
  D=FN*SUMXS-SUMX*SUMX                           0000764
  IF (D.EQ.0.000) GO TO 10                       0000765
  B1=(FN*SUMXY-SUMX*SUMY)/D                      0000766
  B0=(SUMY-B1*SUMX)/FN                           0000767
  CC=(FN*SUMXY-SUMX*SUMY)/DSQRT((FN*SUMXS-SUMX*SUMX)*(FN*SUMYS-SUMY*
1SUMY))                                           0000768
  TYPE 40, N, TAGS(1,J),TAGS(2,J),B1,B0,CC       0000769
  GO TO 30                                        0000770
10 TYPE 50, N                                     0000771
  GO TO 30                                        0000772
20 TYPE 60                                       0000773
30 RETURN                                         0000774
40 FORMAT (/1X,I5,' POINTS USED TO FIT ',A8,'TO ',A8/' SLOPE=',1PE12.
15,' INTERCEPT=',E12.5,' CORR. COEFF.=',E12.5) 0000776
50 FORMAT (' UNABLE TO CALCULATE FIT WITH',I5,' POINTS') 0000777
60 FORMAT (' THE FIT FUNCTION MUST HAVE 2 ARGUMENTS') 0000778
  END                                             0000779

```

## SUBROUTINE NAME: FTNC

*Purpose:* This routine acts as a driver for the processing of the FUNCTION command. It accepts (via KEYBRD) the function names and arguments, sets up system-required input-file information, and is then used to supply input records to the routines that actually calculate the requested functions.

*Calling sequence:* CALL FTNC(&n)

*Argument:*

n—Statement (in caller) to which a branch is made if the nonstandard return (EOF) from KEYBRD is taken.

*Subroutines called:* KEYBRD, OBEY, DECOMP, FDRIVE, GETPUT, PACK

*Common data referenced:*

FNAMES, WHICH in /FILNAM/  
TAGS, IREC, ARGS, NARGS, IFTN, NFTN in /FTNCOM/  
NFILE in /IOUNIT/

*Called by:* DRIVER

*Error checking and reporting:* Function names entered by

the user are checked against a list of those available. If an invalid function name is entered, that message is typed.

*Program logic:*

1. A prompted input-file name is obtained via KEYBRD, packed via a call to PACK, and associated with the FORTRAN input unit number via OBEY.
2. A list of the implemented function names is typed along with a request to enter the names of desired functions and their corresponding arguments.
3. As each function name is entered (via KEYBRD), it and its argument names are identified via DECOMP.
4. After the names have been entered and identified, a call to FDRIVE using an argument of 1 is issued to perform initialization.
5. Each record of the selected file is obtained via GETPUT and processed via a call to FDRIVE using an argument of 2.
6. Finally, a call to FDRIVE using an argument of 3 is made to accomplish any wrap-up processing associated with the selected function, and the input file is rewound.

## G R A S P S O U R C E P R O G R A M

```

SUBROUTINE FTNC(*)                                0000781
COMMON /FILNAM/ FNAMES,WHICH,PAD                 0000782
COMMON /FTNCOM/ TAGS,IREC,ARGS,NARGS,IFTN,NFTN  0000783
COMMON /IOUNIT/ NFILE,IPAD                       0000784
DOUBLE PRECISION TAGS(5,5)                       0000785
INTEGER DFAULT,FILE,DBLNK,FNAMES(21),WHICH,PAD(4),IFTN(5),
EQUATE(4),FTNS(5),ARGS(6,5),IMAGE(80),NARGS(5),IREC(500),
2 PROMPT(5)                                       0000788
LOGICAL ANY,GOOD                                 0000789
DATA DBLNK,EQUATE/' ','EQUA','TE 1','1',' ' /    0000790
DATA IMPLTD,FTNS/2,'MEAN','FIT',3*' ' /         0000791
DATA PROMPT/'1.','2.','3.','4.','5.' /           0000792
EQUIVALENCE (EQUATE(4),FILE)                    0000793
TYPE 100                                          0000794
DFAULT=FNAMES(WHICH)                             0000795
CALL KEYBRD(&90,IMAGE,5)                         0000796
CALL PACK(IMAGE,FILE,5,5)                        0000797
IF (FILE.EQ.DBLNK) FILE=DFAULT                  0000798
CALL OBEY(&85,EQUATE,4)                          0000799
TYPE 120, (FTNS(I),I=1,IMPLTD)                  0000800
TYPE 130                                          0000801
10 NFTN=1                                         0000802
20 TYPE 150, PROMPT(NFTN)                         0000803
CALL KEYBRD(&90,IMAGE,80)                        0000804
CALL DECOMP(&20,&30,IMAGE,TAGS(1,NFTN),ARGS(1,NFTN),NARG)
NARGS(NFTN)=NARG-1                               0000805
NFTN=NFTN+1                                       0000806
IF (NFTN-IMPLTD-1) 20,30,30                       0000807
30 NFTN=NFTN-1                                     0000809
IF (NFTN.EQ.0) RETURN                             0000810
ANY=.FALSE.                                       0000811
DO 60 I=1,NFTN                                    0000812
GOOD=.TRUE.                                       0000813
INAME=ARGS(1,I)                                   0000814
DO 40 J=1,IMPLTD                                  0000815
IF (INAME.EQ.FTNS(J)) GO TO 50                   0000816

```

40	CONTINUE	0000817
	TYPE 160, INAME	0000818
	J=6	0000819
	GOOD=.FALSE.	0000820
50	IFTN(I)=J	0000821
60	ANY=ANY.OR.GOOD	0000822
	IF (.NOT.ANY) GO TO 10	0000823
	CALL FDRIVE(1)	0000824
70	CALL GETPUT(&80,IREC,1)	0000825
	CALL FDRIVE(2)	0000826
	GO TO 70	0000827
80	CALL FDRIVE(3)	0000828
	REWIND NFILE	0000829
85	RETURN	0000830
	90 RETURN 1	0000831
100	FORMAT (' ENTER NAME OF FILE: ', \$)	0000832
120	FORMAT (' FUNCTIONS AVAILABLE AT THIS TIME ARE: '/1X,5A8)	0000833
130	FORMAT (' ENTER FUNCTION NAMES AND CORRESPONDING ARGUMENTS. ')	0000834
150	FORMAT (1X,A3,\$)	0000835
160	FORMAT (1X,A5,' IS NOT AN AVAILABLE FUNCTION AND HAS ', 'BEEN IGNOR	0000836
	IED.')	0000837
	END	0000838







**SUBROUTINE NAME: IFILE**

*Purpose:* This subroutine is used to associate dynamically the name of an existing data set with a FORTRAN input unit number (that is, logical device number). When this subroutine is called, the file is opened and read; statements referencing the unit number given in the argument list are directed to the named file. The file may be closed by use of a rewind statement.

*Calling sequence:* CALL IFILE(I,NAME)

*Arguments:*

I—An integer variable or constant specifying a logical device number.

NAME—Either a literal (hollerith) constant or a variable containing a file name consisting of five or fewer characters.

*Subroutines called:* None

*Common data referenced:* None

*Called by:* BINTYP, DEFLST, FINDGP, OBEY, START, FILES

*Error checking and reporting:* None

*Program logic:* This is a DEC 1070, TOPS-10 system resident routine. It provides the capabilities referred to in the Purpose section above. If the GRASP system is to be implemented on some other main frame, a comparable routine must be written or acquired. No listing is shown here.



## SUBROUTINE NAME: KEYBRD

*Purpose:* KEYBRD accepts all user input in unpacked character form and returns it to the caller.

*Calling sequence:* CALL KEYBRD(&m,IMAGE,N)

*Arguments:*

m—Statement number (in caller) to which a branch is made if an EOF is found.

IMAGE—Contains the user input in unpacked character form.

N—Number of characters to be read.

*Subroutines called:* None

*Common data referenced:* None

*Called by:* BDEF, COLPNT, CONDTN, DEFLST, FTNC, LIST, LOGEXP, OPREP, QUIT, RETRVE, VLIST, FILES, DRIVER, OBEY, PAUSE

*Error checking and reporting:* None

*Program logic:* KEYBRD accepts input from the user (unit 5) and takes nonstandard return if EOF occurs.

## G R A S P   S O U R C E   P R O G R A M

SUBROUTINE KEYBRD(*, IMAGE,N)	0000964
DATA IX/' '/	0000965
DIMENSION IMAGE(1)	0000966
READ(5,20,END=10) (IMAGE(I),I=1,N)	0000967
IF(IMAGE(1).EQ.IX) GO TO 10	0000968
RETURN	0000969
10 RETURN 1	0000970
20 FORMAT(80A1)	0000971
END	0000972

## SUBROUTINE NAME: LENGTH

*Purpose:* LENGTH determines the number of leading non-blank words in a character string.

*Calling sequence:* CALL LENGTH(VECT,N,L)

*Arguments:*

VECT—Array containing the character string to be examined.

N—The number of words to check.

L—The number of nonblank leading words.

*Subroutines called:* None

*Common data referenced:* None

*Called by:* DEFLST, DUMPIT, NAME

*Error checking and reporting:* None

*Program logic:* The first full-word blank is searched for; its position is returned in L.

## G R A S P S O U R C E P R O G R A M

	SUBROUTINE LENGTH(VECT,N,L)	0000973
	INTEGER VECT(1)	0000974
	DATA IBLNK/' '/	0000975
	L=0	0000976
	DO 10 I=1,N	0000977
	IF(VECT(I).EQ.IBLNK) GO TO 20	0000978
10	L=L+1	0000979
20	RETURN	0000980
	END	0000981

## SUBROUTINE NAME: LIST

*Purpose:* LIST is used as a driver for the listing of items from a selected file. LIST performs initialization common to both row and column forms of printout, and rewinds the input file after returning from the routine which created the printout.

*Calling sequence:* CALL LIST(&n)

*Argument:*

n—Statement (in caller) that is branched to if an EOF is sensed in any of the called routines.

*Subroutines called:* OPREP, KEYBRD, ROWPNT, COLPNT

*Common data referenced:* None

*Called by:* DRIVER

*Error checking and reporting:* The user response returned by KEYBRD is checked for validity. If in error, a message is typed, and the user is prompted again.

*Program logic:*

1. The input file name and page size are set by a call to OPREP.
2. The user is prompted for "C" (column) or "R" (row) to establish the desired output form.
3. Either ROWPNT or COLPNT is called depending on the user's response to step 2 above.
4. The input file is rewound prior to the return to DRIVER.

## G R A S P   S O U R C E   P R O G R A M

	SUBROUTINE LIST(*)	0000982
	COMMON /IUNIT/ NFILE, IOFILE	0000983
	DATA IC, IR/'C', 'R'/	0000984
	CALL OPREP(&50, &45, NPAGE)	0000985
10	TYPE 60	0000986
	CALL KEYBRD(&50, IM, 1)	0000987
	IF (IM.EQ.IC) GO TO 30	0000988
	IF (IM.EQ.IR) GO TO 20	0000989
	TYPE 70	0000990
	GO TO 10	0000991
20	TYPE 80	0000992
	CALL ROWPNT(&50, NPAGE)	0000993
	GO TO 40	0000994
30	TYPE 80	0000995
	CALL COLPNT(&50, NPAGE)	0000996
40	REWIND NFILE	0000997
45	RETURN	0000998
50	REWIND NFILE	0000999
	RETURN 1	001000
60	FORMAT (' ENTER C FOR COLUMN OR R FOR ROW PRINTING: ', \$)	001001
70	FORMAT (' YOUR REPLY WAS NOT UNDERSTOOD.')	001002
80	FORMAT (' AT EACH PAUSE PRESS CR KEY TO CONTINUE. ', 'TO ABORT ENTE	0001003
	IR A.')	001004
	END	0001005

## SUBROUTINE NAME: LOGEXP

*Purpose:* This routine accepts a logical expression as user input via a call to KEYBRD and returns the encoded Reverse-Polish form of the expressions. The logical expression may be composed of single-letter (A-Z) operands which refer to previously entered conditions, the logical operators "and," "or," "not," and the grouping symbols (.). Each of the logical operators may be denoted in two ways, as follows: .AND. or \*, .OR. or +, .NOT. or -.

*Calling sequence:* CALL LOGEXP(&n,POLISH,LPS,NCOND)

*Arguments:*

n—Statement number (in calling routine) to which a branch will be made if an EOF is sensed by KEYBRD.

POLISH—Contains the encoded Reverse-Polish form of a logical expression. Let n denote the value of some element of POLISH. Then  $1 \leq n \leq 26$  implies reference to the nth condition entered. If  $29 \leq n \leq 31$ , the logical operators OR, AND, NOT correspond to these three values. No other values will be assumed by elements of POLISH.

LPS—Gives the number of elements in POLISH.

NCOND—Gives the number of conditions which have been entered by a previous call to CONDTN.

*Subroutines called:* INIT, KEYBRD, SCAN, FIND, PACK

*Common data referenced:* LOGIC in /INPUT/

*Called by:* DRIVER

*Error checking and reporting:* The logic expression entered is checked for syntactic correctness. Following are eight error messages which may be typed:

1. LOGICAL OPERATOR NOT PRECEDED BY A ) OR A LETTER (A-Z).
2. UNBALANCED PARENTHESIS.
3. LETTER (A-Z) NOT SEPARATED BY AN OPERATOR.
4. UNEXPECTED LEFT PARENTHESIS OR .NOT. OPERATOR (-).
5. INVALID CHARACTER IN EXPRESSION.
6. UNDETERMINED SYNTAX ERROR. CONTACT PROGRAMMER.
7. LOGIC EXPRESSION REFERENCES A CONDITION (A-Z) WHICH WAS NOT ENTERED.

## 8. OPERATOR NOT ENCLOSED WITH PERIODS. RE-ENTER LOGIC.

*Program logic:*

1. On the first call to LOGEXP, a call to INIT is made to "hash-code" the elements of SYMBOL into CHARS. CODES is used to save the original indices.
2. A prompt message is typed and a call to KEYBRD is made to get the input string which is then packed into LOGIC.
3. After initialization of pointers and counters, a call is made to SCAN to bracket the nonblank section of STRING.
4. At this point the actual algorithm begins. Transition matrix parsing is used with the following transition matrix (IMAT):

	A-Z	+*	(-)	)	blank	
1.	f(1)/2	f(7)/1	f(4)/1	f(7)/2	f(2)/1	f(6)/1
2.	f(7)/3	f(3)/1	f(7)/4	f(5)/2	f(2)/2	f(6)/1

where f(i)/j means "do the i'th job and set the next row value to j." The jobs are:

f(1)—Insert character code into Reverse-Polish string and test to determine if there has been a condition entered for it.

f(2)—Go scan next character.

f(3)—Pop stack into POLISH until value of topmost element is less than character code. Then do f(4).

f(4)—Push down character code into stack.

f(5)—Pop stack into POLISH until the value for ( is reached. Remove value for (.

f(6)—Period character sensed, find next matching period and determine logical operator.

f(7)—Type the error message pointed to by the row value, then request reentry of logic.

Each character of STRING is scanned using the subroutine FIND to obtain its code ICODE. ICODE is an index to ICOLS which then determines the proper column of IMAT. This element IFTN is then broken down into a function pointer JOB and a next row value STATE. Control is then passed to the function indicated by JOB. After the function has been completed, the next character of STRING is scanned if an error was not detected. If an error was detected, the appropriate message is typed.

## GRASP SOURCE PROGRAM

```

SUBROUTINE LOGEXP(*,POLISH,LPS,NCOND)                                0001006
COMMON /INPUT/ EXPR,LOGIC                                           0001007
DOUBLE PRECISION ERRMSG(7,6),EXPR(4,26),LOGIC(8)                   0001008
INTEGER POLISH(1),ICOLS(33),CHARS(41),TOP,FC,STATE,OR,AND,STACK(1  0001009
15),IMAT(2,6),CODES(41),SYMBOL(33),STRING(80),PERIOD,BLANK        0001010
LOGICAL CALLED                                                       0001011
DATA SYMBOL/'A','B','C','D','E','F','G','H','I','J','K','L','M','N 0001012
1','O','P','Q','R','S','T','U','V','W','X','Y','Z','(','',')','+', '*' 0001013
2','-','.',',','/                                                    0001014
DATA ICOLS/26*1,3,4,2,2,3,5,6/, CALLED/.FALSE./                   0001015
DATA IMAT/12,73,71,31,41,74,72,52,21,22,61,61/                     0001016
DATA ERRMSG/'LOGICAL','OPERATOR',' NOT PRE','CEDED BY',' A ) OR', 0001017
1'A LETTER',' (A-Z).','UNBALANC','ED PAREN','THESIS.','4*'        0001018
2'LETTER (','A-Z) NOT',' SEPARAT','ED BY AN',' OPERATO','R.      0001019
3'      ','UNEXPECT','ED LEFT','PARENTH','SIS OR .','NOT. OPE', 0001020
4'RATOR (-',').      ','INVALID','CHARACTE','R IN EXP','RESSION.', 0001021

```

```

53* '      ', 'UNDETERM', 'INED SYN', 'TAX ERRO', 'R. CONTA', 'CT PROGR', 0001022
6' AMMER.', '      ' /, OR, AND, NOT / 'OR', 'AND', 'NOT' / 0001023
EQUIVALENCE (SYMBOL(32), BLANK), (SYMBOL(33), PERIOD) 0001024
IF (CALLED) GO TO 20 0001025
CALLED=.TRUE. 0001026
CALL INIT(CHARS, CODES, 41, SYMBOL, 33) 0001027
20 TYPE 250 0001028
CALL KEYBRD(&245, STRING, 80) 0001029
CALL PACK(STRING, LOGIC, 80, 80) 0001030
TOP=1 0001031
STACK(1)=0 0001032
LPS=0 0001033
STATE=1 0001034
CALL SCAN(&30, STRING, 1, IPT, LENGTH, 2) 0001035
IPT=IPT-1 0001036
GO TO 40 0001037
30 RETURN 0001038
40 NSTATE=STATE 0001039
IPT=IPT+1 0001040
IF (IPT.GT.LENGTH) GO TO 230 0001041
CALL FIND(&50, STRING(IPT), ICODE, CHARS, CODES, 41) 0001042
GO TO 60 0001043
50 STATE=5 0001044
GO TO 220 0001045
60 IFTN=IMAT(NSTATE, ICOLS(ICODE)) 0001046
JOB=IFTN/10 0001047
STATE=IFTN-10*JOB 0001048
GO TO (70, 40, 90, 100, 110, 130, 220), JOB 0001049
70 LPS=LPS+1 0001050
POLISH(LPS)=ICODE 0001051
IF (ICODE.LE.NCOND) GO TO 40 0001052
TYPE 270 0001053
GO TO 20 0001054
90 IF (STACK(TOP).LT.ICODE) GO TO 100 0001055
LPS=LPS+1 0001056
POLISH(LPS)=STACK(TOP) 0001057
TOP=TOP-1 0001058
IF (TOP.GT.0) GO TO 90 0001059
STATE=6 0001060
GO TO 220 0001061
100 TOP=TOP+1 0001062
STACK(TOP)=ICODE 0001063
GO TO 40 0001064
110 IF (STACK(TOP).EQ.27) GO TO 120 0001065
LPS=LPS+1 0001066
POLISH(LPS)=STACK(TOP) 0001067
TOP=TOP-1 0001068
IF (TOP.GT.0) GO TO 110 0001069
STATE=2 0001070
GO TO 220 0001071
120 TOP=TOP-1 0001072
IF (TOP.GT.0) GO TO 40 0001073
STATE=2 0001074
GO TO 220 0001075
130 FC=IPT+1 0001076
DO 140 I=FC, 80 0001077
IF (STRING(I).NE.BLANK) GO TO 160 0001078
140 CONTINUE 0001079
150 TYPE 280 0001080
GO TO 20 0001081

```

160 FC=I	0001082
DO 170 IPT=FC,80	0001083
IF (STRING(IPT).EQ.PERIOD) GO TO 180	0001084
170 CONTINUE	0001085
GO TO 150	0001086
180 NCHAR=3	0001087
ICODE=0	0001088
190 NCHAR=NCHAR-1	0001089
NCH=FC+NCHAR	0001090
IOP=CHARS(21)	0001091
CALL PACK(STRING(FC),IOP,NCH-FC+1,4)	0001092
IF (IOP.EQ.AND) ICODE=30	0001093
IF (IOP.EQ.NOT) ICODE=31	0001094
IF (IOP.EQ.OR) ICODE=29	0001095
IF (ICODE.NE.0) GO TO 200	0001096
IF (NCHAR.GT.1) GO TO 190	0001097
STATE=6	0001098
GO TO 220	0001099
200 IF (ICODE.LT.31) GO TO 210	0001100
IF (NSTATE.EQ.1) GO TO 100	0001101
STATE=4	0001102
GO TO 220	0001103
210 IF (NSTATE.EQ.2) GO TO 90	0001104
STATE=1	0001105
220 TYPE 300, (ERRMSG(I,STATE),I=1,7)	0001106
GO TO 20	0001107
230 IF (TOP.EQ.1) GO TO 30	0001108
IF (STACK(TOP).GT.28) GO TO 240	0001109
STATE=2	0001110
GO TO 220	0001111
240 LPS=LPS+1	0001112
POLISH(LPS)=STACK(TOP)	0001113
TOP=TOP-1	0001114
GO TO 230	0001115
245 RETURN 1	0001116
250 FORMAT (' ENTER LOGIC: ', \$)	0001117
270 FORMAT (' LOGIC EXPRESSION REFERENCES A CONDITION (A-Z)', ' WHICH W	0001118
IAS NOT ENTERED.')	0001119
280 FORMAT (' OPERATOR NOT ENCLOSED WITH PERIODS. RE-ENTER LOGIC.')	0001120
300 FORMAT (' LOGICAL ERROR: '/1X,7A8)	0001121
END	0001122

## SUBROUTINE NAME: MEAN

*Purpose:* MEAN provides for the computation of range, mean, sum, root mean square, and sum of squares for as many as five specified items in a specified file.

*Calling sequence:* CALL MEAN(J,ISWTCH)

*Arguments:*

J—Pointer used to retrieve argument values from the common area /FTNCOM/.

ISWTCH—Switch indicating which of three parts (initialization, body, postprocessing) of the code is to be executed.

*Subroutine called:* UNCODE

*Common data referenced:*

ITYPE in blank common

TAGS, IREC, ARGS, NARGS in /FTNCOM/

*Called by:* FDRIVE

*Error checking and reporting:* None

*Program logic:* The value of ISWTCH determines which of three sections of the code is executed.

If ISWTCH=1, sums and range values are initialized. If ISWTCH=2, the type for each argument value is determined and its value is added to the appropriate sums. Range values are updated if required. If ISWTCH=3, the final computations are performed and the results typed out to the user.

The mean is determined using  $\bar{X} = \Sigma X/N$  and the root mean square is determined using  $RMS = \Sigma X^2/N$ , where  $N$  is the number of nonblank values of  $X$ .

## G R A S P   S O U R C E   P R O G R A M

```

SUBROUTINE MEAN(J,ISWTCH)                                0001123
COMMON NAMES,ITYPE,IPTS,IDIM                            0001124
COMMON /FTNCOM/ TAGS,IREC,ARGS,NARGS,IFTN,NFTN         0001125
DIMENSION ARGS(6,5),NARGS(5),IFTN(5),ITYPE(500),IREC(500), 0001126
1 IPTS(500),NSUM(5),SUMX(5),SUMXS(5),VMAX(5),VMIN(5)   0001127
DOUBLE PRECISION NAMES(500),TAGS(5,5)                 0001128
INTEGER ARGS                                           0001129
EQUIVALENCE (IVAL,VAL)                                 0001130
DATA IBLNK/' '/                                        0001131
IF (ISWTCH-2) 5,15,25                                  0001132
5 K=NARGS(J)                                           0001133
DO 10 I=1,K                                           0001134
SUMX(I)=0.                                             0001135
VMAX(I)=-1.E30                                         0001136
NSUM(I)=0                                              0001137
VMIN(I)=1.E30                                          0001138
10 SUMXS(I)=0.                                         0001139
GO TO 55                                               0001140
15 K=NARGS(J)                                           0001141
DO 20 I=1,K                                           0001142
IVAL=IREC(ARGS(I+1,J))                                0001143
IF (IVAL.EQ.IBLNK) GO TO 20                            0001144
NSUM(I)=NSUM(I)+1                                     0001145
VALUE=IVAL                                             0001146
IF (ITYPE(ARGS(I+1,J)).EQ.5) VALUE=UNCODE(VAL,IQ)     0001147
IF (ITYPE(ARGS(I+1,J)).EQ.2) VALUE=VAL                0001148
IF (VALUE.LT.VMIN(I)) VMIN(I)=VALUE                  0001149
IF (VALUE.GT.VMAX(I)) VMAX(I)=VALUE                  0001150
SUMX(I)=SUMX(I)+VALUE                                  0001151
SUMXS(I)=SUMXS(I)+VALUE*VALUE                         0001152
20 CONTINUE                                           0001153
GO TO 55                                               0001154
25 K=NARGS(J)                                           0001155
DO 50 I=1,K                                           0001156
IF (NSUM(I).EQ.0) GO TO 30                             0001157
TYPE 60, TAGS(I,J),NSUM(I)                            0001158
AMEAN=SUMX(I)/NSUM(I)                                  0001159
RMS=SUMXS(I)/NSUM(I)                                   0001160
IF (ITYPE(ARGS(I+1,J)).EQ.2) GO TO 40                 0001161
IF (ITYPE(ARGS(I+1,J)).EQ.5) GO TO 40                 0001162

```

MIN=VMIN(I)	0001163
MAX=VMAX(I)	0001164
TYPE 80, MIN,MAX,AMEAN,RMS,SUMX(I),SUMXS(I)	0001165
GO TO 50	0001166
30 TYPE 70, TAGS(I,J)	0001167
GO TO 50	0001168
40 TYPE 80, VMIN(I),VMAX(I),AMEAN,RMS,SUMX(I),SUMXS(I)	0001169
50 CONTINUE	0001170
55 RETURN	0001171
60 FORMAT (/' MEAN STATISTICS FOR ',A8,' WITH ',I6,' ITEM(S).')	0001172
70 FORMAT (/' NO VALUES PRESENT FOR ',A8)	0001173
80 FORMAT (' MIN=',1PG9.2,' MAX=',G9.2,' MEAN=',G9.2,' ROOT MEAN	0001174
1SQ.=',G9.2/' SUM=',G12.5,' SUM OF SQUARES=',G12.5)	0001175
END	0001176

## SUBROUTINE NAME: NAME

*Purpose:* NAME provides the user with the mechanism for examining the structure and content of the current data base. The user is permitted to select categories of interest. Item names, types, and descriptions for all entries in selected categories are printed. The user is also permitted to see the values which are assumed (in the current data base) by character- and multiple-choice-type items.

*Calling sequence:* CALL NAME(&n)

*Argument:*

n—Statement number (in caller) to which a branch is made if the second nonstandard return is taken from DEFLST (EOF sensed by KEYBRD), or EOF is sensed in BDEF.

*Subroutines called:* DEFLST, PAUSE, FINDGP, LENGTH, BDEF

*Common data referenced:* None

*Called by:* DRIVER

*Error checking and reporting:* None

*Program logic:*

1. DEFLST is called to select those categories of interest (LIST).
2. For each category selected, a call is made to FINDGP to obtain the names, types, and descriptions for all items within that category. They are then printed under the category name.
3. Programmed pauses after each category or 30 lines of output are provided via calls to PAUSE.
4. A call to LENGTH is made to determine the number of nonblank words in the description.
5. Unit 20 (used by DEFLST and FINDGP) is rewound prior to returning to DRIVER.

## G R A S P   S O U R C E   P R O G R A M

SUBROUTINE NAME(*)	0001177
INTEGER CAT(8,17),DESC(12,45),TYPE(45),LIST(17)	0001178
DOUBLE PRECISION NAMES(45)	0001179
CALL DEFLST(&50,&60,CAT,NUMC,MC,LIST)	0001180
TYPE 70	0001181
CALL PAUSE(&50)	0001182
DO 30 K=1,NUMC	0001183
KNUM=LIST(K)	0001184
CALL FINDGP(&50,KNUM,NUM,MAXL,NG,DESC)	0001185
READ(20)(NAMES(J),TYPE(J),(DESC(I,J),I=1,MAXL),J=1,NUM)	0001186
CALL LENGTH(CAT(1,KNUM),MC,MCL)	0001187
TYPE 90,(CAT(I,KNUM),I=1,MCL)	0001188
TYPE 91	0001189
LINE=0	0001190
10 LINE=LINE+1	0001191
IF(LINE.GT.NUM)GO TO 30	0001192
IF(MOD(LINE,30).NE.0)GO TO 20	0001193
CALL PAUSE(&50)	0001194
TYPE 90,(CAT(I,KNUM),I=1,MCL)	0001195
TYPE 100	0001196
TYPE 91	0001197
20 CALL LENGTH(DESC(1,LINE),MAXL,MXL)	0001198
TYPE 110,NAMES(LINE),TYPE(LINE),(DESC(I,LINE),I=1,MXL)	0001199
GO TO 10	0001200
30 CALL PAUSE(&50)	0001201
50 REWIND 20	0001202
CALL BDEF(&60)	0001203
RETURN	0001204
60 RETURN 1	0001205
70 FORMAT (' IN EACH CATEGORY, THE ITEM NAMES, TYPE CODES, ', ' AND DESCRIPTIONS WILL BE ' / ' LISTED. TYPE CODES: '/9X, 'I = WHOLE NUMBERS' /90001206	0001207
2X, 'R = NUMBERS WITH FRACTIONAL PARTS' /9X, 'A = ALPHANUMERIC STRINGS' /90001208	0001209
3' /9X, 'B = MULTIPLE CHOICE TYPES' /9X, 'Q = QUALIFIED NUMERIC VALUES' /90001209	0001210
4 / ' AT EACH PAUSE STRIKE CR KEY TO CONTINUE (STARTING NOW). ' )	0001211
9C     FORMAT(' CATEGORY: ',9A5)	0001212
91     FORMAT(' NAME TYPE DESCRIPTION' / ' ----',	0001213
1     ' ---- - - - - -')	0001214
100     FORMAT(' +',T50,'(CON'T)')	0001215
110     FORMAT(1X,A7,1X,A1,2X,12A5)	0001216
END	



14	TYPE 501,FNAME	0001249
	GO TO 8	0001250
12	IF(NUMF.EQ.0) GO TO 20	0001251
	DO 13 I=1,NUMF	0001252
	IF(FILES(I).EQ.FNAME) GO TO 21	0001253
13	CONTINUE	0001254
20	NUMF=NUMF+1	0001255
	IF(NUMF.LE.20) GO TO 22	0001256
	NUMF=20	0001257
	TYPE 23	0001258
	GO TO 8	0001259
22	FILES(NUMF)=FNAME	0001260
21	IOUT=24	0001261
	CALL OFILE(IOUT,FNAME)	0001262
100	RETURN	0001263
23	FORMAT(' NO MORE THAN 20 FILES MAY BE CREATED IN ONE RUN.')	0001264
500	FORMAT(' ATTEMPT TO REFERENCE A FILE NOT CREATED THIS RUN.')	0001265
	1 ' DO YOU STILL WANT IT? (Y OR N): ', \$)	0001266
501	FORMAT(1X,A6,'MAY NOT BE USED AS AN OUTPUT FILE NAME')	0001267
	END	0001268

## SUBROUTINE NAME: OFILE

*Purpose:* This subroutine is used to associate dynamically the name of a new data set with a FORTRAN output unit number (that is, logical device number). When this subroutine is called, the file is opened, and write statements referencing the unit number given in the argument list are directed to the named file. The file may be closed by use of a rewind statement.

*Calling sequence:* CALL OFILE(I,NAME)

*Arguments:*

I—An integer variable or constant specifying a logical device number.

NAME—Either a literal (hollerith) constant or variable containing a file name consisting of five or fewer characters.

*Subroutines called:* None

*Common data referenced:* None

*Called by:* COLPNT, OBEY

*Error checking and reporting:* None

*Program logic:* This routine is a DEC 1070, TOPS-10 system resident routine. It provides the capabilities referred to in the section "Purpose" above. If the GRASP system is to be implemented on some other main frame, a comparable routine must be written or acquired. Therefore, a listing has not been provided.



## SUBROUTINE NAME: PACK

*Purpose:* All user input to the GRASP system is in unpacked form (in other words, one single left-justified character per word). PACK is used to convert from this unpacked form to packed form. This is necessary because character data in files accessed by GRASP is in packed form to conserve space.

*Calling sequence:* CALL PACK(SOURCE,DESTN,N,SIZE)

*Arguments:*

SOURCE—The array containing the unpacked character string.

DESTN—The array which is to contain the packed character string.

N—The number of characters to pack.

SIZE—The size (in characters) of the area to receive the packed data.

*Subroutines called:* None

*Common data referenced:* None

*Called by:* DRIVER, COLPNT, CONDTN, DECOMP, FILES, FTNC, LOGEXP, OPREP, PARSE, PENTER, RELEXP, RETRVE, VLIST

*Error checking and reporting:* None

*Program logic:* The ENCODE statement is used to move the characters from the unpacked string (SOURCE) to the packed string (DESTN).

## G R A S P S O U R C E P R O G R A M

SUBROUTINE PACK(SOURCE,DESTN,N,SIZE)	0001293
INTEGER SOURCE(1),DESTN(1),SIZE	0001294
ENCODE(SIZE,1,DESTN) (SOURCE(I),I=1,N)	0001295
1 FORMAT(80A1)	0001296
RETURN	0001297
END	0001298

## SUBROUTINE NAME: PARSE

*Purpose:* PARSE converts arithmetic expressions to an encoded Reverse-Polish form. Extensive syntax checking, conversion, and preliminary addressing are performed to facilitate later evaluation by EVAL. The arithmetic expressions may contain the usual arithmetic operators (+, -, \*, /), numeric constants, item names, and the following functions:

ABS ( )—absolute value;  
 SQRT ( )—square root;  
 LOG ( )—log base 10;  
 SQR ( )—square;  
 TEN ( )—power of 10.

Parentheses may be used for grouping to control the order of evaluation.

*Calling sequence:* CALL PARSE(EXPR,L,TYPE,POLISH,I,ERR)

*Arguments:*

EXPR—Arithmetic expression to be parsed in unpacked character form.

L—The length of EXPR.

TYPE, POLISH—Arrays which will contain the encoded Reverse-Polish form. See section on subroutine EVAL for additional encoding information.

I—Length of TYPE and POLISH.

ERR—Logical flag set if an error is detected.

*Subroutines called:* INIT, FIND, BFIND, INCONV, PACK

*Common data referenced:* NAMES, IPNTS, IDIM in blank common.

*Called by:* PREVAL

*Error checking and reporting:* The expression is checked for normal FORTRAN-like syntax (such as balanced parentheses, binary operators bracketed by valid names or expressions, and correct spelling of function names). The message "ERROR IN EXPRESSION" is typed if an error is detected. If an operand or function name is not recognized, that message is typed.

*Program logic:* The logical variable CALLED is tested. If it has not been set by a previous call, it is set to .TRUE. and INIT is called to "hash code" the elements of SYMBOL

into CHARS and CODES. Next, the variables ERR, ROW, TOP, I, and C are initialized. The remainder of the computation involves scanning EXPR, an element at a time. As in LOGEXP, a transition-matrix technique is used to parse the expression, converting it to reverse-Polish form. The transition matrix (TM) is given below:

A-Z %	-	+	/	*	(	)	blank	0-9
1. f(1)/2	f(8)/1	error	error	error	f(10)/1	error	f(2)/1	f(11)/3
2. f(3)/2	f(4)/1	f(5)/1	f(6)/1	f(7)/1	f(12)/1	f(9)/2	f(2)/2	f(3)/2
3. error	f(4)/1	f(5)/1	f(6)/1	f(7)/1	error	f(9)/3	f(2)/3	f(3)/3

where the f(i) are separate tasks as follows:

f(1)—Start a name.

f(2)—Go scan next character.

f(3)—Append current character to name.

f(4-7)—Binary arithmetic operator sensed: Set CODE to indicated operator; pop stack until CODE is less than the topmost stack element; push CODE down on stack.

f(8)—Unary minus sensed: set CODE and push down on stack.

f(9)—Right parenthesis sensed: pop stack until topmost element is code for left parenthesis (PAREN); decrease size of stack by one.

f(10)—Left parenthesis sensed; push down parenthesis code PAREN.

f(11)—Digit or period sensed: start a constant. NAME is used to contain the constant in character form.

f(12)—Left parenthesis sensed in row 2: hence, the contents of NAME are assumed to be a function name. Check for validity and print an error message if invalid; otherwise, set CODE and push down on stack.

The proper element of TM is selected by the variables ROW and COLUMN. The COLUMN value is determined by a lookup (via FIND) of the current character and the ROW value is set by the last element of TM referenced. Once the proper element of TM is selected, the next ROW value is set and a branch is made to the current task.

This process is repeated until all elements of EXPR have been processed. See the section on subroutine EVAL for details of the encoding of TYPE and POLISH.

## G R A S P S O U R C E P R O G R A M

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SUBROUTINE PARSE(EXPR,L,TYPE,POLISH,I,ERR)                                0001299
COMMON NAMES,ITYPE,IPNTS,IDIM                                           0001300
DIMENSION NAMES(500),POLISH(1),STACK(41),EXPR(1),NAME(8),TM(3000)      0001301
1,9),SYMBOL(45),COLS(45),TYPE(1),ITYPE(500),IPNTS(500),IFNCTS0001302
2(5),CHARS(47),CODES(47)                                               0001303
DOUBLE PRECISION NAMES,VARBLE,DBLNK                                     0001304
INTEGER TM,TOP,ROW,COLUMN,ELEMT,SWITCH,TYPE,C,COLS,SYMBOL,CHARS,C0001305
ODES,CHAR,EXPR                                                         0001306
LOGICAL POP,NUM,ERR,CALLED                                             0001307
DATA TM/12,32,0,81,2*41,0,2*51,0,2*61,0,2*71,101,121,2*0,92,93,21,0001308
122,23,113,32,33/                                                     0001309
DATA SYMBOL/'A','B','C','D','E','F','G','H','I','J','K','L','M', 'N0001310
1','O','P','Q','R','S','T','U','V','W','X','Y','Z','0','1','2','3',0001311
2'4','5','6','7','8','9',',','.','+','-','*','/','(',')','%'/          0001312
DATA COLS/26*1,11*9,8,3,2,5,4,6,7,1/                                   0001313
DATA IBLNK,CALLED,DBLNK/' ','FALSE.', ' /                             0001314
DATA PAREN,PLJS,DIFF,PROD,DIV,UNARY/0.,-1.,-2.,-3.,-4.,-5./          0001315

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DATA IFUNCTS/'ABS','SQRT','LOG','SQR','TEN'/	0001316
IF (CALLED) GO TO 20	0001317
CALLED=.TRUE.	0001318
CALL INIT(CHARS,CODES,47,SYMBOL,45)	0001319
20 ERR=.FALSE.	0001320
ROW=1	0001321
TOP=0	0001322
I=0	0001323
C=0	0001324
30 C=C+1	0001325
IF (C.LE.L) GO TO 50	0001326
IF (ROW.EQ.1) GO TO 350	0001327
IF (POP) GO TO 250	0001328
IF (NUM) GO TO 40	0001329
SWITCH=1	0001330
GO TO 300	0001331
40 SWITCH=2	0001332
GO TO 320	0001333
50 CHAR=EXPR(C)	0001334
CALL FIND(&350,CHAR,COLUMN,CHARS,CODES,47)	0001335
COLUMN=COLS(COLUMN)	0001336
ELEMNT=TM(ROW,COLUMN)	0001337
JOB=ELEMNT/10	0001338
ROW=ELEMNT-10*JOB	0001339
GO TO (60,30,70,130,140,150,160,170,180,230,240,270), JOB	0001340
GO TO 350	0001341
60 NAME(1)=CHAR	0001342
NCHAR=1	0001343
POP=.FALSE.	0001344
NUM=.FALSE.	0001345
GO TO 30	0001346
70 NCHAR=NCHAR+1	0001347
NAME(NCHAR)=CHAR	0001348
GO TO 30	0001349
80 IF (POP) GO TO 100	0001350
POP=.TRUE.	0001351
IF (NUM) GO TO 90	0001352
SWITCH=3	0001353
GO TO 300	0001354
90 SWITCH=4	0001355
GO TO 320	0001356
100 IF (TOP.EQ.0) GO TO 120	0001357
IF (CODE.LT.STACK(TOP)) GO TO 120	0001358
SWITCH=5	0001359
VALUE=STACK(TOP)	0001360
INDEX=VALUE	0001361
GO TO 330	0001362
110 TOP=TOP-1	0001363
GO TO 100	0001364
120 TOP=TOP+1	0001365
STACK(TOP)=CODE	0001366
GO TO 30	0001367
130 CODE=DIFF	0001368
GO TO 80	0001369
140 CODE=PLUS	0001370
GO TO 80	0001371
150 CODE=DIV	0001372
GO TO 80	0001373
160 CODE=PROD	0001374

	GO TO 80	0001375
170	CODE=UNARY	0001376
	GO TO 120	0001377
180	IF (POP) GO TO 200	0001378
	POP=.TRUE.	0001379
	IF (NUM) GO TO 190	0001380
	SWITCH=6	0001381
	GO TO 300	0001382
190	SWITCH=7	0001383
	GO TO 320	0001384
200	IF (TOP.EQ.0) GO TO 350	0001385
	IF (PAREN.EQ.STACK(TOP)) GO TO 220	0001386
	SWITCH=8	0001387
	VALUE=STACK(TOP)	0001388
	INDEX=VALUE	0001389
	GO TO 330	0001390
210	TOP=TOP-1	0001391
	GO TO 200	0001392
220	TOP=TOP-1	0001393
	GO TO 30	0001394
230	TOP=TOP+1	0001395
	STACK(TOP)=PAREN	0001396
	GO TO 30	0001397
240	NAME(1)=CHAR	0001398
	NCHAR=1	0001399
	NUM=.TRUE.	0001400
	POP=.FALSE.	0001401
	GO TO 30	0001402
250	IF (TOP.EQ.0) GO TO 370	0001403
	SWITCH=9	0001404
	VALUE=STACK(TOP)	0001405
	IF (VALUE.EQ.PAREN) GO TO 350	0001406
	INDEX=VALUE	0001407
	GO TO 330	0001408
260	TOP=TOP-1	0001409
	GO TO 250	0001410
270	IVAL=IBLNK	0001411
	IF (NCHAR.EQ.0) GO TO 350	0001412
	CALL PACK(NAME,IVAL,NCHAR,4)	0001413
	DO 280 J=1,5	0001414
	IF (IVAL.EQ.IFNCTS(J)) GO TO 290	0001415
280	CONTINUE	0001416
	TYPE 410, IVAL	0001417
	GO TO 350	0001418
290	CODE=J-11	0001419
	TOP=TOP+1	0001420
	STACK(TOP)=CODE	0001421
	GO TO 230	0001422
300	VARBLE=DBLNK	0001423
	CALL PACK(NAME,VARBLE,NCHAR,8)	0001424
	CALL BFIND(&310,VARBLE,INDEX,NAMES,IPNTS,IDIM)	0001425
	GO TO 330	0001426
310	TYPE 390, VARBLE	0001427
	GO TO 360	0001428
320	VALUE=ICONV(NAME,NCHAR,J,ERR)	0001429
	IF (ERR) GO TO 350	0001430
	INDEX=0	0001431
	IF (J.NE.0) VALUE=VALUE*10.**J	0001432

330	I=I+1	0001433
	IF (I.LE.15) GO TO 340	0001434
	TYPE 420	0001435
	GO TO 350	0001436
340	POLISH(I)=VALUE	0001437
	TYPE(I)=INDEX	0001438
	GO TO (250,250,100,100,110,200,200,210,260), SWITCH	0001439
350	TYPE 380, (EXPR(J),J=1,L)	0001440
360	ERR=.TRUE.	0001441
370	RETURN	0001442
380	FORMAT (' ERROR IN EXPRESSION: ',50A1/23X,30A1)	0001443
390	FORMAT (' UNDEFINED NAME ',A8)	0001444
410	FORMAT (1X,A5,' IS NOT A PERMISSIBLE FUNCTION. HENCE')	0001445
420	FORMAT (' MORE THAN 15 NAMES AND OPERATORS USED. HENCE')	0001446
	END	0001447

## SUBROUTINE NAME: PAUSE

*Purpose:* This routine is used to provide a system-generated pause in output. If a nonblank character is entered by the user, the nonstandard return is taken.

*Calling sequence:* CALL PAUSE(&n)

*Argument:*

n—Statement (in caller) to which a branch will be made if a nonblank character is returned by KEYBRD, or if

the nonstandard return is taken from KEYBRD.

*Subroutine called:* KEYBRD

*Common data referenced:* None

*Called by:* BDEF, COLPNT, DUMPIT, NAME, ROWPNT

*Error checking and reporting:* None

*Program logic:* PAUSE accepts a single (left-justified) character from KEYBRD. If an EOF is sensed or the character is nonblank, take the nonstandard return.

## G R A S P   S O U R C E   P R O G R A M

SUBROUTINE PAUSE(*)	0001448
DATA IBLNK/' ',IBELL/"0340CC000000/	0001449
TYPE 1,IBELL	0001450
CALL KEYBRD(&10,I,1)	0001451
IF (I.EQ.IBLNK) RETURN	0001452
10 RETURN 1	0001453
1 FORMAT(1X,A1)	0001454
END	0001455

## FUNCTION NAME: PENTER

*Purpose:* PENTER is used to look up user-entered character-string or multiple-choice-type values in the value part of "conditions" statements. Lookup is performed in the appropriate dictionary, and the value returned is a pointer to the particular dictionary item. If the value is not found, an error flag is set and zero is returned.

*Calling sequence:* IPT = PENTER (VALUE, IDIM, NAME, ITYPE, ERR)

*Arguments:*

VALUE—Unpacked character-string value to be looked up.

IDIM—Length of the string in VALUE.

NAME—Item number for which the character string represents a value.

ITYPE—Item type of item pointed to by NAME.

ERR—Error flag which is set if the value is not found in the dictionary pointed to by NAME.

*Subroutines called:* ACCESS, BINTYP, PACK

*Common data referenced:* None

*Called by:* RELEXP

*Error checking and reporting:* If the character-string value is not found, a message is typed, the error flag is set, and zero is returned as the value of PENTER.

*Program logic:* If the length of the string is given as zero, a value of blank is returned immediately. Otherwise, the string is packed into STRING. The value of ITYPE then determines whether the character-type dictionaries should be accessed (via ACCESS) or the multiple-choice-type dictionaries should be accessed (via BINTYP). If a character-type dictionary is indicated, a call to ACCESS is made, where the fifth parameter has a value of 3. This returns K as the pointer to the first dictionary item. ACCESS is then called, using the value 4 as the fifth parameter (which returns the K'th entry and updates K to point to the next entry), until all entries have been returned or until a match is found. If a match is found, the entry number is returned as a value. Otherwise, zero is returned as a value, and the nonstandard return is taken. If a multiple-choice-type dictionary is indicated, a call to BINTYP returns the possible values in LABEL. The string (equivalenced to BLABEL) is then compared with the items of LABEL.

## G R A S P S O U R C E P R O G R A M

```

INTEGER FUNCTIONPENTER(VALUE, IDIM, NAME, ITYPE, ERR)          0001456
DOUBLE PRECISION LABEL(25), BLABEL                            0001457
INTEGER VALUE(1), TANK(25), BITEM(15, 25), STRING(12)        0001458
LOGICAL ERR                                                    0001459
EQUIVALENCE (STRING(1), BLABEL)                               0001460
DATA IBLNK/' '/                                               0001461
ERR=.FALSE.                                                    0001462
N=IBLNK                                                         0001463
IF (IDIM.EQ.0) GO TO 110                                       0001464
DO 10 I=1,12                                                    0001465
10 STRING(I)=IBLNK                                             0001466
CALL PACK(VALUE, STRING, IDIM, 60)                             0001467
DO 20 I=1,12                                                    0001468
IF (STRING(13-I).NE.IBLNK) GO TO 30                           0001469
20 CONTINUE                                                    0001470
GO TO 110                                                       0001471
30 LENGTH=13-I                                                 0001472
IF(ITYPE-3) 35,35,80                                           0001473
35 CALL ACCESS(NAME, K, TANK, NUM, 3)                          0001474
N=0                                                             0001475
40 IF(K.EQ.0) GO TO 60                                          0001476
N=N+1                                                           0001477
CALL ACCESS(NAME, K, TANK, NWORDS, 4)                          0001478
IF (NWORDS.LT.LENGTH) GO TO 40                                 0001479
DO 50 I=1,LENGTH                                               0001480
IF (TANK(I).NE.STRING(I)) GO TO 40                             0001481
50 CONTINUE                                                    0001482
GO TO 110                                                       0001483
60 ERR=.TRUE.                                                  0001484
TYPE 130, (VALUE(I), I=1, IDIM)                                0001485
GO TO 100                                                       0001486
80 CALL BINTYP(NAME, LABEL, BITEM, L, M)                        0001487
DO 90 N=1, M                                                    0001488
IF (BLABEL.EQ.LABEL(N)) GO TO 110                              0001489

```

90	CONTINUE	0001490
	TYPE 140, BLABEL	0001491
	ERR=.TRUE.	0001492
100	N=0	0001493
110	PENTER=N	0001494
	RETURN	0001495
130	FORMAT (' CHARACTER TYPE VARIABLE DOES NOT ASSUME VALUE: '/1X,60A1)	0001496
140	FORMAT (' BINARY TYPE VARIABLE DOES NOT ASSUME VALUE ',A8)	0001497
	END	0001498

## SUBROUTINE NAME: PREVAL

*Purpose:* PREVAL acts as an interface between the calling routine (VLIST) and the arithmetic-expression parsing routine PARSE. This interface allows a reduction in the number of dimensions for the variables in /EXPRNS/ which contain the Reverse-Polish form of the arithmetic expressions entered by the user.

*Calling sequence:* CALL PREVAL(&n,IEXPR,L,KNT)

*Arguments:* ..

n—Statement (in calling routine) to which a branch is made if the routine PARSE sets an error flag.

IEXPR—Contains (in unpacked character form) the expression to be parsed.

L—The length of IEXPR.

KNT—Arithmetic expression counter.

*Subroutine called:* PARSE

*Common data referenced:* POLISH, ITYPE, LPS in /EXPRNS/

*Called by:* VLIST

*Error checking and reporting:* Error flag returned from PARSE is tested.

*Program logic:*

1. The expression counter KNT is incremented.
2. Call PARSE, passing the input arguments IEXPR, L, and the KNT'th columns of ITYPE, POLISH along with the KNT'th element of LPS, and an error flag.
3. Take the nonstandard return if the error flag ERR has been set.

## GRASP SOURCE PROGRAM

```

SUBROUTINE PREVAL(*,IEXPR,L,KNT)          0001499
COMMON /EXPRNS/ POLISH,ITYPE,LPS         0001500
DIMENSION POLISH(15,8), ITYPE(15,8), LPS(8), IEXPR(1) 0001501
LOGICAL ERR                               0001502
KNT=KNT+1                                 0001503
CALL PARSE(IEXPR,L,ITYPE(1,KNT),POLISH(1,KNT),LPS(KNT),ERR) 0001504
IF (ERR) RETURN 1                         0001505
RETURN                                    0001506
END                                        0001507

```



## SUBROUTINE NAME: RELEXP

*Purpose:* This subroutine is used to decode the "condition" appearing in IMAGE into the components NAMEPT, RCODE, and IVAL. If it is unsuccessful, an error message is typed and an error flag is set. The "condition" is in unpacked character form and is assumed to be a name followed by a relation followed by a value. Name must be an item name in the current data base (as established by the file command). Relation must be one of the following: EQ, equal; LT, less than; GT, greater than; LE, less than or equal; GE, greater than or equal; NE, not equal; BE, between. Value must be a number, number pair, character string, set of qualifiers, permissible multiple-choice acronym, or blank. The following table gives valid constructions for "conditions":

Item type	Relation	Value
Integer or real...	EQ, LT, GT, LE, GE, NE, BE	Numeric. Numeric pair.
Character .....	EQ, LT, GT, LE, GE, NE, BE	Any printable string. Printable string containing comma.
Multiple choice ..	EQ, NE	Multiple-choice acronym.
Qualified real ....	EQ, LT, GT, LE, GE, NE, BE	Numeric. Numeric pair.
	EQ, NE	Qualifier set <sup>1</sup> in parentheses.

<sup>1</sup>Qualifier set is one or more of the following characters, each of which occur, at most, once; G, H, L, N, T, or blank.

*Calling sequence:* CALL RELEXP(&n,IMAGE,NAMEPT,RCODE,IVAL,ERR)

*Arguments:*

n—Statement number (in calling routine) to which a branch will be made if an all-blank condition is detected.

IMAGE—Contains "condition" in unpacked-character form.

NAMEPT—Returned pointer to item name.

RCODE—Returned encoding of relation having the following possible values:

1-7 corresponding to the relations

EQ, LT, GT, LE, GE, NE, BE.

11 or 16 corresponding to the relations EQ or NE, applied to a set of qualifiers.

IVAL—Returned as one of the following:

1. Integer or real value.

2. Pointer to a particular entry in the character dictionary associated with the item pointed to by NAMEPT.

3. Bit encoding, giving the position of a particular multiple-choice acronym in the file containing possible acronym values for the item pointed to by NAMEPT.

4. Pointer to the number pair in the common block BTWN which will be used by this instance of the BE relation.

5. Bit encoding of a qualifier set.

ERR—Returned error flag that is set if an error is detected.

*Subroutines called:* SCAN, BFIN, ICONV, PNT, PACK

*Common data referenced:*

NAMES, ITYPE, PNT, IDIM in blank common  
IVALS, NBE in /BTWN/

*Called by:* CONDTN

*Error checking and reporting:*

1. All testing is performed to insure conformity to the table of valid constructs appearing in the preceding "purpose" section.
2. An error flag that may be set by the routines ICONV or PNT is tested.
3. A nonstandard return from BFIN indicates an invalid name.  
An error message is printed reporting any of the following errors:
  - a. Unable to find relation (that is, EQ, LT, GT, LE, GE, NE, BE).
  - b. Incorrect qualifier set.
  - c. Qualifier codes are referenced in forms other than EQ or NE.
  - d. Invalid name as first syntactic unit of condition.
  - e. No comma separating a value pair used with the BE relation.

*Program logic:*

1. A call to SCAN is made to bracket the name as the first syntactic element. If the image is all blank, the nonstandard return is taken.
2. The name is packed into NAME via ENCODE, and BFIN is used to do the lookup. If the name is not found, a message is typed, and the error flag is set.
3. The next call to SCAN brackets the relation. It is packed into REL and tested against the list of valid relations. Note that RCODE is used as the index. If invalid, a message is typed, and the error flag is set.
4. The value part of the condition is then bracketed via the next call to SCAN. If the value field is blank, IVAL is set to blank.
5. Otherwise, the type of name is determined using ITYPE in blank common.
6. The logical variable BE (indicating the "between" relation) is determined. If set, the second value is determined and stored in the BTWN common area, and IVAL is set to point to the BTWN location. The second value determination is logically similar to the first which is described in step 8.
7. If BE was not set, the value element is tested as a qualifier set. If it is one, the appropriate tests are made, and IVAL is bit encoded to show which codes are present. RCODE is, also, incremented by 10 as a flag indicating comparison of qualifier codes.
8. If the value element was not a qualifier set, and the relation was not BE, IVAL is set via a call to ICONV, if type was numeric. Note that for real values, VAL (equivalenced to IVAL) is set. IVAL is then set by IVAL, which shares storage with VAL. For character and multiple-choice types, IVAL is set using the external function PNT.

## GRASP SOURCE PROGRAM

```

SUBROUTINE RELEXP(*,IMAGE,NAMEPT,RCODE,IVAL,ERR)      0001550
COMMON NAMES,ITYPE,PNT,IDIM                          0001551
COMMON /BTWN/ IVALS,NBE                               0001552
DIMENSION RELS(7), IVALS(2,10), IMAGE(80), ITYPE(500), NAMES(500) 0001553

```



170	K=ICONV(IMAGE(FCCON),LCCON-FCCON+1,E,ERR)	0001614
	IF (K.NE.BLANK) GO TO 180	0001615
	IVAL=K	0001616
	GO TO 200	0001617
180	VAL=K*10.**E	0001618
	IVAL=IVALL	0001619
	GO TO 200	0001620
190	IVAL=PNTER(IMAGE(FCCON),LCCON-FCCON+1,NAMEPT,J,ERR)	0001621
200	IF (ERR) GO TO 210	0001622
	IF (.NOT.BE) GO TO 210	0001623
	NBE=NBE+1	0001624
	IVAL(1,NBE)=IVAL	0001625
	IVAL=NBE	0001626
210	RETURN	0001627
220	DO 230 I=FCCON,LCCON	0001628
	IF (IMAGE(I).EQ.COMMA) GO TO 240	0001629
230	CONTINUE	0001630
	TYPE 330	0001631
	GO TO 144	0001632
240	GO TO (250,260,280,280,260),J	0001633
250	IVAL=ICONV(IMAGE(I+1),LCCON-I,E,ERR)	0001634
	GO TO 290	0001635
260	K=ICONV(IMAGE(I+1),LCCON-I,E,ERR)	0001636
	IF (K.NE.BLANK) GO TO 270	0001637
	IVAL=K	0001638
	GO TO 290	0001639
270	VAL=K*10.**E	0001640
	IVAL=IVALL	0001641
	GO TO 290	0001642
280	IVAL=PNTER(IMAGE(I+1),LCCON-I,NAMEPT,J,ERR)	0001643
290	IF (ERR) GO TO 210	0001644
	IVAL(2,NBE+1)=IVAL	0001645
	LCCON=I-1	0001646
	GO TO 150	0001647
141	FORMAT(' QUALIFIER CODES MUST BE ONE OR MORE OF "L, ,N,T,G,H",	0001648
	1 ' AND ENCLOSED IN PARENTHESIS.')	0001649
143	FORMAT(' ONLY EQ/NE CAN BE USED WITH QUALIFIER CODES.')	0001650
310	FORMAT(' INVALID NAME = ',A8)	0001651
320	FORMAT(' UNABLE TO FIND RELATION (LT,GT,LE,GE,EQ,NE,BE)')	0001652
330	FORMAT(' NO COMMA SEPARATING CONSTANTS FOLLOWING BE OPERATOR')	0001653
	END	0001654



NFILES=NFILES+1	0001676
EQUATE(3)=ONE	0001677
TYPE 190	0001678
CALL KEYBRD(&175,DREC,5)	0001679
CALL PACK(DREC,FILEID,5,5)	0001680
IF (FILEID.EQ.DBLANK) FILEID=DFAULT	0001681
IFILES(NFILES)=FILEID	0001682
CALL OBEY(&170,EQUATE,4)	0001683
EQUATE(3)=TWO	0001684
TYPE 210	0001685
CALL KEYBRD(&175,DREC,5)	0001686
CALL PACK(DREC,FILEID,5,5)	0001687
OFILES(NFILES)=FILEID	0001688
CALL OBEY(&170,EQUATE,4)	0001689
30 CALL GETPUT(&140,DREC,1)	0001690
NRECS=NRECS+1	0001691
TOP=0	0001692
DO 110 J=1,LPS	0001693
INDEX=POLISH(J)	0001694
IF (INDEX.GT.26) GO TO 70	0001695
TOP=TOP+1	0001696
WHICH=VARS(INDEX)	0001697
I=ITYPE(WHICH)	0001698
IREC=DREC(WHICH)	0001699
GO TO (40,50,40,60,62), I	0001700
40 STACK(TOP)= COMP(IREC ,IVAL(INDEX),D1,D2,CODES(INDEX),1)	0001701
GO TO 110	0001702
50 STACK(TOP)= COMP(ID1,ID2,REC ,VAL(INDEX),CODES(INDEX),2)	0001703
GO TO 110	0001704
60 STACK(TOP)= COMP(IREC ,IVAL(INDEX),D1,D2,CODES(INDEX),3)	0001705
GO TO 110	0001706
62 IF(IREC.NE.DBLANK) GO TO 63	0001707
IF(CODES(INDEX).LT.11) GO TO 50	0001708
STACK(TOP)=.FALSE.	0001709
GO TO 110	0001710
63 REC=UNCODE(REC,IQ)	0001711
IF(CODES(INDEX)-11) 50,64,66	0001712
64 STACK(TOP)=MOD(IVAL(INDEX)/2**((IQ-1),2).EQ.1	0001713
GO TO 110	0001714
66 STACK(TOP)=MOD(IVAL(INDEX)/2**((IQ-1),2).EQ.0	0001715
GO TO 110	0001716
70 VALUE=STACK(TOP)	0001717
IF (INDEX-30) 80,90,100	0001718
80 TOP=TOP-1	0001719
STACK(TOP)=STACK(TOP).OR.VALUE	0001720
GO TO 110	0001721
90 TOP=TOP-1	0001722
STACK(TOP)=STACK(TOP).AND.VALUE	0001723
GO TO 110	0001724
100 STACK(TOP)=.NOT.STACK(TOP)	0001725
110 CONTINUE	0001726
IF (TOP.EQ.1) GO TO 120	0001727
TYPE 220	0001728
REWIND INPUT	0001729
RETURN 1	0001730
120 IF (EVAL) GO TO 130	0001731
GO TO 30	0001732
130 CALL GETPUT(&140,DREC,2)	0001733
NFOUND=NFOUND+1	0001734
GO TO 30	0001735

140	TYPE 230, NRECS, IFILES(NFILES)	0001736
	IF (NFOUND.GT.0) GO TO 150	0001737
	TYPE 240	0001738
	NFILES=NFILES-1	0001739
	GO TO 160	0001740
150	TYPE 250, NFOUND, FILEID	0001741
160	REWIND INPUT	0001742
	REWIND OUTPUT	0001743
170	RETURN	0001744
175	RETURN 2	0001745
180	FORMAT (' LOGIC MUST BE SUPPLIED BEFORE A RETRIEVAL CAN BE MADE')	0001746
190	FORMAT (' ENTER INPUT FILE NAME: ', \$)	0001747
210	FORMAT (' ENTER OUTPUT FILE NAME: ', \$)	0001748
220	FORMAT (' ERROR IN LOGIC EXPRESSION')	0001749
230	FORMAT (' ALL ', I6, ' RECORDS OF ', A6, ' SEARCHED.')	0001750
240	FORMAT (' THERE ARE NO RECORDS WHICH SATISFY THE REQUEST')	0001751
250	FORMAT (I10, ' RECORDS FOUND WHICH SATISFY THE REQUEST.' / ' THEY HAVE	0001752
	BEEN STORED IN ', A6)	0001753
	END	0001754



90	NUMC=NUMC+1	0001786
	IF (NUMC.GT.MOST) GO TO 110	0001787
	IF (IVAL.GT.MOST) GO TO 35	0001788
	LIST(NUMC)=IVAL	0001789
	GO TO (10,140), LAST	0001790
100	LIST(NUMC+1)=LIST(NUMC)+1	0001791
	NUMC=NUMC+1	0001792
	IF (NUMC.GT.MOST) GO TO 110	0001793
	IF (IVAL.GT.MOST) GO TO 35	0001794
	IF (LIST(NUMC).LT.IVAL) GO TO 100	0001795
	GO TO (10,140), LAST	0001796
110	TYPE 170, MOST	0001797
	NUMC=MOST	0001798
	GO TO 140	0001799
120	IF (NUMC.NE.0) GO TO 130	0001800
	IF (IROW.EQ.1) GO TO 140	0001801
	NUMC=1	0001802
	LIST(1)=IVAL	0001803
	GO TO 140	0001804
130	IF (MOD(IROW,2).NE.0) GO TO 50	0001805
	LAST=2	0001806
	IROW=IROW/2	0001807
	GO TO (90,100), IROW	0001808
140	RETURN	0001809
145	FORMAT(15,' DOES NOT CORRESPOND TO A CATEGORY. RE-ENTER NUMBERS')	0001810
150	FORMAT (1X,A1,' IS AN ILLEGAL CHARACTER. RE-ENTER NUMBERS.')	0001811
160	FORMAT (' EACH NUMBER OR NUMBER RANGE (IE. 4-7) EXCEPT ', 'THE LAST	0001812
	1 MUST BE FOLLOWED BY A COMMA. '/' RE-ENTER NUMBERS.')	0001813
170	FORMAT (' TOO MANY NUMBERS GIVEN. ONLY THE FIRST ', I3, ' WILL BE USE	0001814
	ID.')	0001815
	END	0001816



170 VAL=UNCODE(VAL,IQ)	0001858
TYPE 310,NAMESI,VAL,IQUAL(IQ)	0001859
GO TO 240	0001860
220 CALL BINTYP(II,LABEL,BITEM,K,M)	0001861
KOUNT=KOUNT+1	0001862
TYPE 340,NAMESI	0001863
CALL BLIST(LIST,NUMS,IVAL)	0001864
DO 230 I=1,NUMS	0001865
KOUNT=KOUNT+1	0001866
J=LIST(I)	0001867
230 TYPE 330,LABEL(J),(BITEM(L,J),L=1,K)	0001868
240 CONTINUE	0001869
TYPE 290	0001870
GO TO 120	0001871
260 RETURN	0001872
270 RETURN 1	0001873
280 FORMAT (///)	0001874
290 FORMAT (1X,3(8H*****))	0001875
300 FORMAT (1X,A8,1H=,I9)	0001876
310 FORMAT (1X,A8,1H=,1PG12.5,A1)	0001877
320 FORMAT (1X,A8,1H=,12A5/15X,12A5)	0001878
330 FORMAT (5X,A8,15A4)	0001879
340 FORMAT (1X,A8,1H=)	0001880
END	0001881

## SUBROUTINE NAME: SCAN

*Purpose:* This subroutine is used to set character-position pointers for the syntactic elements of a condition (name, relation, value(s)) or a logical expression.

*Calling sequence:* CALL SCAN(&n,IMAGE,IS,I1,I2,IT)

*Arguments:*

n—Statement number (in calling routine) to which a branch will be made if IMAGE is all blanks.

IMAGE—String of unpacked left-justified characters.

IS—Starting position of the scan.

I1—Pointer to first character of syntactic element.

I2—Pointer to last character of syntactic element.

IT—Embedded blank switch.

*Subroutines called:* None

*Common data referenced:* None

*Called by:* RELEXP, LOGEXP

*Error checking and reporting:* None

*Program logic:*

1. The position of the first nonblank character is determined.
2. If all characters after the IS'th are blank, the nonstandard return is taken.
3. If no embedded blanks are permitted (IT=1), the position of the last nonblank character to the right of the position found in step 1 is determined, and control passes to the caller.
4. Otherwise (if, IT=2), the position of the first nonblank character to the left of position 80 is determined and control returns to the caller.

## GRASP SOURCE PROGRAM

SUBROUTINE SCAN(*, IMAGE, IS, I1, I2, IT)	0001882
INTEGER IMAGE(1)	0001883
DATA IBLNK/' '/	0001884
DO 1 I=IS,80	0001885
IF(IMAGE(I).NE.IBLNK) GO TO 2	0001886
1 CONTINUE	0001887
RETURN 1	0001888
2 I1=I	0001889
J=I1+1	0001890
GO TO (3,10),IT	0001891
3 DO 4 I2=J,80	0001892
IF(IMAGE(I2).EQ.IBLNK) GO TO 5	0001893
4 CONTINUE	0001894
I2=81	0001895
5 I2=I2-1	0001896
6 RETURN	0001897
10 DO 11 I=J,80	0001898
I2=80-I+J	0001899
IF(IMAGE(I2).NE.IBLNK) GO TO 6	0001900
11 CONTINUE	0001901
GO TO 6	0001902
END	0001903

## SUBROUTINE NAME: START

*Purpose:* START determines availability of data bases and their associated files.

*Calling sequence:* CALL START

*Arguments:* None

*Subroutine called:* IFILE

*Common data referenced:*

All variables in /FILNAM/ except NUMF

*Called by:* DRIVER

*Error checking and reporting:* None

*Program logic:*

1. The name GFILE is associated with FORTRAN input unit 20.
2. A welcoming message is typed and records of GFILE are read to fill the /FILNAM/ common area.
3. As each record is read, parts of it are output to the terminal.

## G R A S P   S O U R C E   P R O G R A M

SUBROUTINE START	0001904
COMMON /FILNAM/ MASTER, MASK, DEFTN, DFILE, BFILE, NUMF, NUMI, IDIMS	0001905
DOUBLE PRECISION CONTNT(4)	0001906
INTEGER MASTER(4), MASK(4), DEFTN(4), DFILE(4), BFILE(4), IDIMS(4)	0001907
CALL IFILE(20, 'GFILE')	0001908
NUMF=1	0001909
TYPE 1	0001910
10 READ(20, 11, END=20) MASTER(NUMF), CONTNT, MASK(NUMF),	0001911
1 DEFTN(NUMF), DFILE(NUMF), BFILE(NUMF), IDIMS(NUMF)	0001912
TYPE 12, MASTER(NUMF), CONTNT	0001913
NUMF=NUMF+1	0001914
GO TO 10	0001915
20 NUMF=NUMF-1	0001916
REWIND 20	0001917
TYPE 2	0001918
RETURN	0001919
1 FORMAT(/' WELCOME TO THE USGS GRASP RETRIEVAL SYSTEM.'/	0001920
1 ' AT THE CURRENT TIME THE FOLLOWING DATA BASES ARE AVAILABLE:')	0001921
2 FORMAT(/' BEFORE ANY OF THESE DATA BASES MAY BE ACCESSED, '/	0001922
1 ' THE "FILE" COMMAND SHOULD BE USED TO IDENTIFY THE DATA',	0001923
2 ' BASE OF INTEREST.')	0001924
11 FORMAT(A5, 1X, 4A10, 4(1X, A5), I4)	0001925
12 FORMAT(/1X, A6, '- ', 4A10)	0001926
END	0001927

## FUNCTION NAME: UNCODE

*Purpose:* UNCODE breaks down each qualified real value into a real value and a qualifier code.

*Calling sequence:* VALUE=UNCODE(VAL, ID)

*Arguments:*

VAL—Packed value and qualifier.

ID—Encoding of qualifier value.

*Subroutines called:* None

*Common data referenced:* None

*Called by:* COLPNT, DUMPIT, FIT, MEAN, RETRVE, ROWPNT, EVAL

*Error checking and reporting:* None

*Program logic:* The type REAL argument VAL may be visualized as composed of both whole and fractional parts. ID is set to the 3 low-order bits of the whole part. The whole part is then shifted right 3 bits, and the result is added to the fractional part to form the value returned by the function.

## G R A S P   S O U R C E   P R O G R A M

FUNCTION UNCODE(VAL, ID)	0001928
RSIGN=SIGN(1.0, VAL)	0001929
VAL=ABS(VAL)	0001930
IPART=VAL	0001931
REST=VAL-IPART	0001932
ID=MOD(IPART, 8)	0001933
UNCODE=RSIGN*((IPART/8)+REST)	0001934
RETURN	0001935
END	0001936



60	IF (KNT.EQ.8) RETURN	0001971
	NAME=BLANK	0001972
	DO 70 K=1,10	0001973
	IF (EXPR(K+L1-1).EQ.IEQUAL) GO TO 80	0001974
70	CONTINUE	0001975
	K=1	0001976
	HALVES(2)=EXPHDG(N)	0001977
	GO TO 90	0001978
80	J=MINO(K-1,7)+L1-1	0001979
	CALL PACK(EXPR(L1),NAME,J -L1+1,8)	0001980
	K=K+1	0001981
90	CALL PREVAL (&100,EXPR(K+L1-1),L,KNT)	0001982
	I=-KNT	0001983
	GO TO 30	0001984
100	N=N-1	0001985
	GO TO 10	0001986
110	RETURN 1	0001987
115	N=N-1	0001988
	NSAVE=N	0001989
	DO 116 I=1,NSAVE	0001990
	LSAVE(I)=LIST(I)	0001991
116	VSAVE(I)=VNAMES(I)	0001992
130	RETURN	0001993
	4 FORMAT (' DO YOU WISH TO ENTER A NEW LIST OF NAMES OR ',	0001994
	1 ' EXPRESSIONS? (YES OR NO): ', \$)	0001995
120	FORMAT (' ENTER THE NAMES OF ITEMS OR THE EXPRESSIONS ',	0001996
	1 'WHICH YOU WANT PRINTED.')	0001997
140	FORMAT (1X,A4,\$)	0001998
	END	0001999

