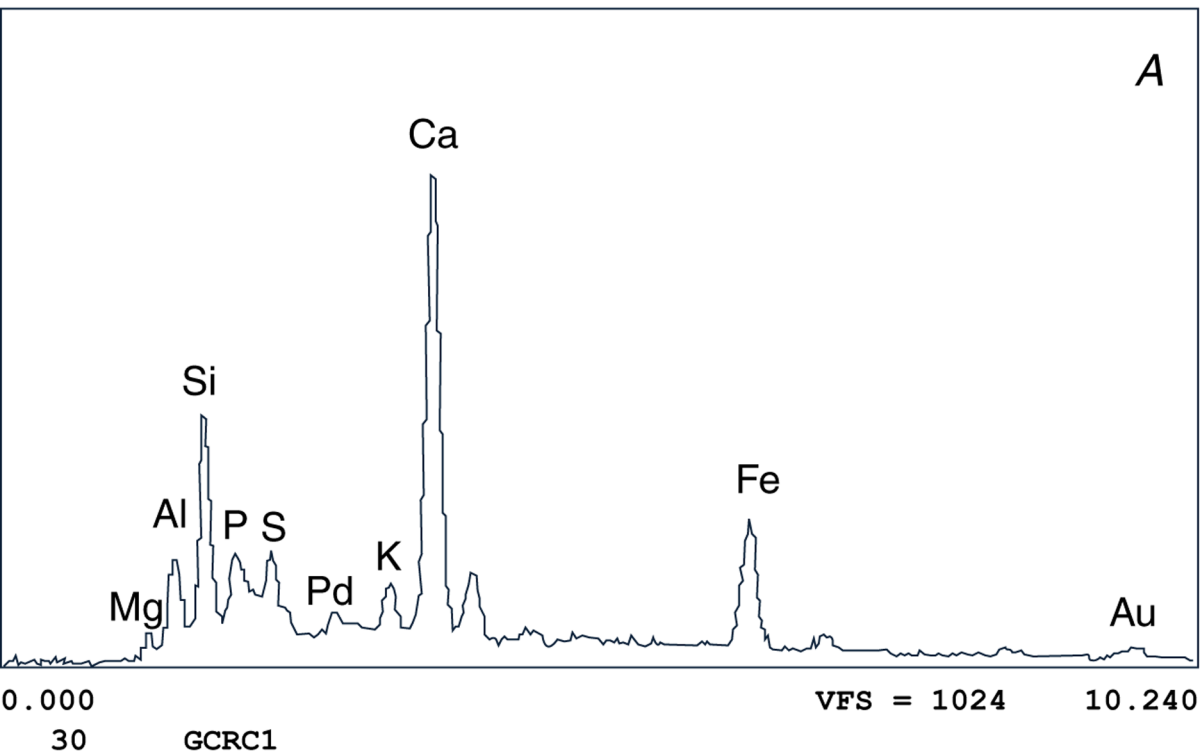


Cursor: 0.000keV = 0



Cursor: 0.000keV = 0

