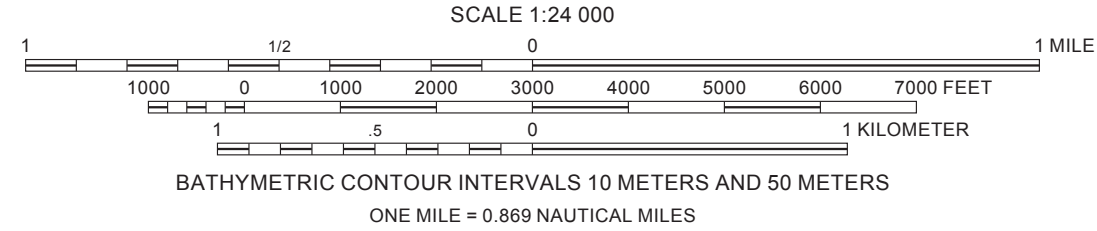
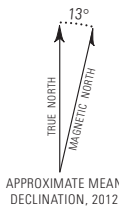


Onshore elevation data from NOAA Coastal Services Center (data collected by EarthData International in 2002-2003) and from U.S. Army Corps of Engineers (data collected by Fuzzy Polypus in 2000). California's State Waters limit from NOAA Office of Coast Survey Universal Transverse Mercator projection, Zone 18N.

NOT INTENDED FOR NAVIGATIONAL USE



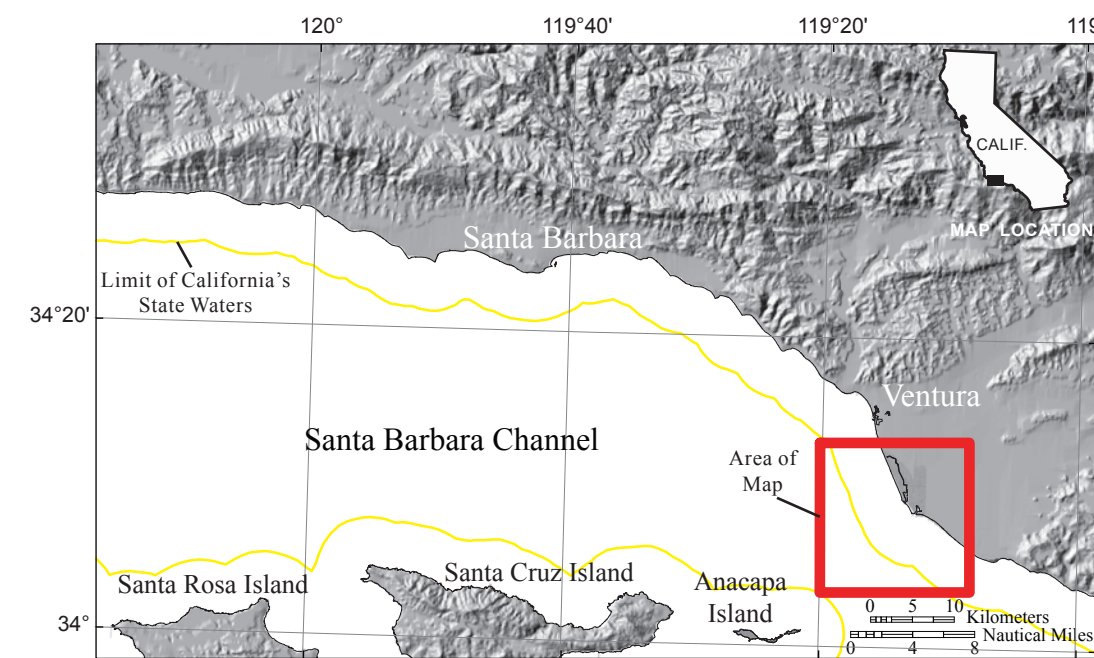
Acoustic backscatter imagery collected by California State University, Monterey Bay, Seafloor Mapping Lab in 2006-2007 and reprocessed by Peter Dartnell, 2013. Bathymetry courtesy of Andrew C. Ritchie, 2011. GIS database and digital cartography by Nadine E. Golden and Eleyne L. Phillips.
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Acoustic Backscatter, Hueneme Canyon and Vicinity, California

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DISCUSSION

This acoustic-backscatter map of Hueneme Canyon and vicinity in southern California was generated from backscatter data collected by California State University, Monterey Bay (CSUMB), and by the U.S. Geological Survey (USGS) (fig. 1). Most of the offshore area was mapped by CSUMB in the summers of 2006 and 2007, using a 244-kHz Reson 8101 multibeam echosounder. The far northern part of the offshore area was mapped by the USGS in 2006, using a 117-kHz SEA (AP) Ltd. SWATplus-M phase-differencing sidescan sonar. These mapping missions combined to collect acoustic-backscatter data from about the 10-m isobath to beyond the 3-nautical-mile limit of California's State Waters.

During the CSUMB mapping missions, an Applanix positioning and motion compensation system (POS/MV) was used to accurately position the vessel during data collection, and it also accounted for vessel motion such as heave, pitch, and roll (position accuracy, ± 2 m; pitch, roll, and heading accuracy, $\pm 0.02^\circ$; heave accuracy, $\pm 5\%$, or 5 cm). NavCom 2050 GPS receiver (CNAV) data were used to account for tidal-cycle fluctuations, and sound-velocity profiles were collected with an Applied Microsystems (AM) SVPlus sound velocimeter. Soundings were corrected for vessel motion using the Applanix POS/MV data, for variations in water-column sound velocity using the AM SVPlus data, and for variations in water height (tides) using vertical-position data from the CNAV receiver. Backscatter data then were postprocessed using CARIS[®] 7.0 Geocoder software. Geobars were created for each survey line using the beam-averaging engine. Intensities were radiometrically corrected (including despeckling and angle-varying gain adjustments), and the position of each acoustic sample was geometrically corrected for slant range on a line-by-line basis. The contrast and brightness of some geobars were adjusted to better match the surrounding geobars. Individual geobars were mosaicked together at 2-m resolution using the auto-seam method. The mosaics were then exported from CARIS as georeferenced TIFF images, imported into a GIS, and converted to GRID.

During the USGS mapping mission, GPS data and measurements of vessel motion (heave, pitch, and roll) were combined in a CodaOctopus F180 attitude-and-position system to produce a high-precision vessel-attitude packet. This packet was transmitted to the acquisition software in real time and combined with instantaneous sound-velocity measurements at the transducer head before each ping. The returned samples were projected to the seafloor using a ray-tracing algorithm that works with previously measured sound-velocity profiles. Statistical filters were applied to the raw samples that discriminate the seafloor returns (soundings and backscatter intensity) from unintended targets in the water column. The backscatter data were postprocessed using USGS software (D.P. Finlayson, 2011, written commun.) that normalizes for time-varying signal loss and beam directivity differences. Thus, the raw 16-bit backscatter data were gain-normalized to enhance the backscatter of the SWATplus system. The resulting normalized-amplitude values were rescaled to 16-bit and gridded into GeoTIFFs using GRID Processor Software, then imported into a GIS and converted to GRIDS.

Once the acoustic-backscatter grids were transformed to a common projection, the grids were combined in a Geographic Information System (GIS) to create this map, on which brighter tones indicate higher backscatter intensity, and darker tones indicate lower backscatter intensity. The intensity represents a complex interaction between the acoustic pulse and the seafloor, as well as characteristics within the shallow subsurface, providing a general indication of seafloor texture and sediment type. Backscatter intensity depends on the acoustic source level, the frequency used to image the seafloor, the grazing angle, the composition and character of the seafloor, including grain size, water content, bulk density, and seafloor roughness, and some biological cover. Harder and rougher bottom types such as rocky outcrops or coarse sediment typically return stronger intensities (high backscatter, lighter tones), whereas softer bottom types such as fine sediment return weaker intensities (low backscatter, darker tones).

The onshore-area image was generated by applying an illumination having an azimuth of 300° and from 45° above the horizon to coastal airborne-lidar data, as well as to publicly available, 3-m-resolution, interferometric synthetic aperture radar (ISAR) data, available from NOAA Coastal Service Center's Digital Coast, at <http://csc-s-map-q.csc.noaa.gov/dataviewer/viewer.html> (last accessed April 5, 2011).

EXPLANATION

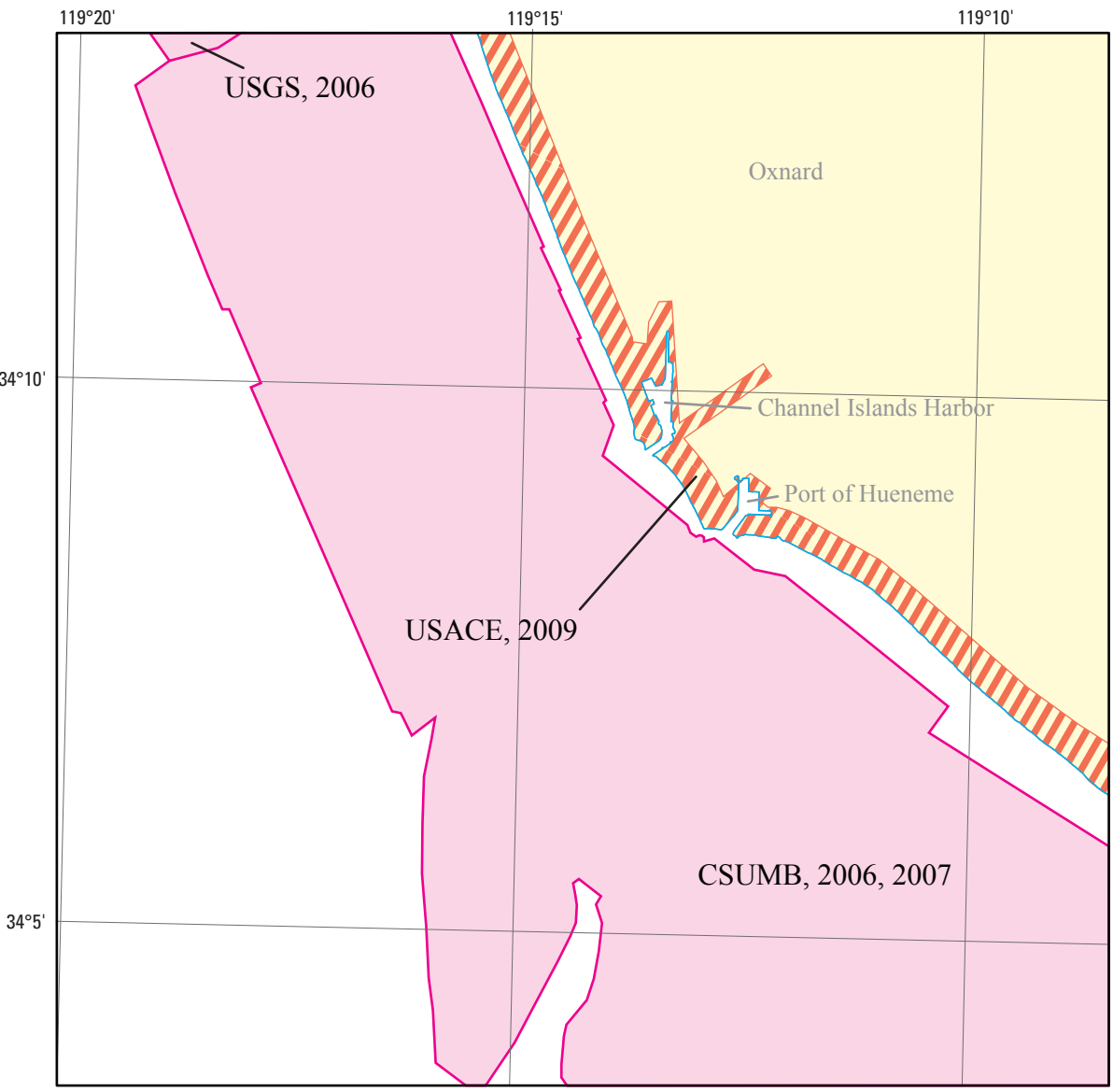
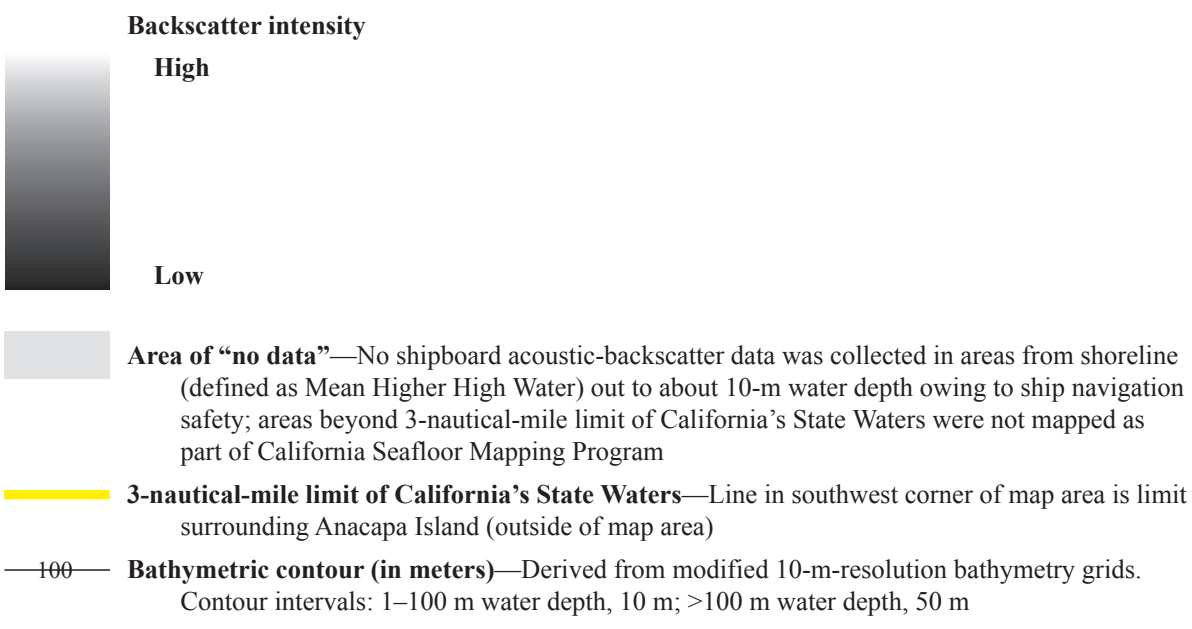


Figure 1. Map showing areas of multibeam-echosounder and bathymetric-sidescan surveys (pink shading), topographic-lidar surveys (orange diagonal lines), and publicly available interferometric synthetic aperture radar (ISAR) topography (yellow shading). Also shown are data-collecting agencies (CSUMB, California State University, Monterey Bay, Seafloor Mapping Lab; USACE, U.S. Army Corps of Engineers; USGS, U.S. Geological Survey) and dates of surveys if known.



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