

Landsat Surface Reflectance Quality Assurance Extraction (Version 1.7)

Techniques and Methods 11–C7

U.S. Department of the Interior U.S. Geological Survey

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Chapter 7 of Geographic Information Systems Tools and Applications **Book 11, Collection and Delineation of Spatial Data**

Techniques and Methods 11–C7

U.S. Department of the Interior U.S. Geological Survey

U.S. Department of the Interior

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Abbreviations and Acronyms

ACCA	Landsat Automated Cloud-Cover Assessment
ASCII	American Standard Code for Information Interchange
BIP	Band Interleaved by Pixel
CDR	climate data record
DOS	disk operating system
ECV	essential climate variable
ENVI	software package for image processing
EOS	Earth Observing System
ERDAS	software for image processing
EROS	USGS Earth Resource Observation and Science Center
ESPA	EROS Science Processing Architecture
GIS	geographic information system
HDF	Hierarchical Data Format
LDOPE	Land Data Operational Product Evaluation
LEDAPS	Landsat Ecosystem Disturbance Adaptive Processing System
LP DAAC	NASA Land Processes Distributed Active Archive Center
LSRP	Landsat Surface Reflectance Product
MODIS	Moderate Resolution Imaging Spectroradiometer
NASA	National Aeronautics and Space Administration
ΩA	quality assurance
SDS	Science Data Set
SR	surface reflectance
USGS	U.S. Geological Survey
UTM	Universal Transverse Mercator

Landsat Surface Reflectance Quality Assurance Extraction (Version 1.7)

By J.W. Jones,¹ M.J. Starbuck,² and C.B. Jenkerson³

Abstract

The U.S. Geological Survey (USGS) Land Remote Sensing Program is developing an operational capability to produce Climate Data Records (CDRs) and Essential Climate Variables (ECVs) from the Landsat Archive to support a wide variety of science and resource management activities from regional to global scale. The USGS Earth Resources Observation and Science (EROS) Center is charged with prototyping systems and software to generate these high-level data products. Various USGS Geographic Science Centers are charged with particular ECV algorithm development and (or) selection as well as the evaluation and application demonstration of various USGS CDRs and ECVs. Because it is a foundation for many other ECVs, the first CDR in development is the Landsat Surface Reflectance Product (LSRP). The LSRP incorporates data quality information in a bit-packed structure that is not readily accessible without postprocessing services performed by the user. This document describes two general methods of LSRP quality-data extraction for use in image processing systems. Helpful hints for the installation and use of software originally developed for manipulation of Hierarchical Data Format (HDF) produced through the National Aeronautics and Space Administration (NASA) Earth Observing System are first provided for users who wish to extract quality data into separate HDF files. Next, steps follow to incorporate these extracted data into an image processing system. Finally, an alternative example is illustrated in which the data are extracted within a particular image processing system.

Introduction

The U.S. Geological Survey (USGS) Land Remote Sensing Program is developing capabilities to produce climate data records (CDRs) and essential climate variables (ECVs)

to support a broad range of environmental, resource management, and hazard mitigation activities up to international levels. The USGS Earth Resources Observation and Science Center (EROS) has developed a production system prototype called the EROS Science Processing Architecture (ESPA) to integrate CDR and ECV algorithms. The first CDR is "surface reflectance" produced from Landsat and is referred to as "Landsat Surface Reflectance Product" (or LSRP). The LSRP production process is based on Landsat Ecosystem Disturbance Adaptive Processing System (LEDAPS) software (Masek and others, 2006) and includes surface reflectance values calculated on demand for the Landsat Archive from 1984 to present, as well as associated quality assurance (QA) data. These products are distributed in the hierarchical data format (HDF) used for many publicly available remote sensing products, notably the National Aeronautics and Space Administration (NASA) Earth Observing System (EOS) collections from the Moderate Resolution Imaging Spectroradiometer (MODIS) instruments aboard the Terra and Aqua platforms. Many public and commercial software packages are capable of reading HDF files, and the Landsat reflectance data are easily accessible with existing tools. However, the QA data are "packed" using binary encoding that often proves difficult to extract and use within the context of image processing and geographic information system (GIS) software packages. Additional processing is required from the users to effectively apply QA information to the science data.

Note that the ESPA currently produces two different types of Landsat products: exoatmospheric (top of the atmosphere) radiance and surface reflectance (the file names begin with "Indcal" and "Indsr," respectively). Both of these products contain QA information that can be unpacked using the technique described here. However, no specifics on the content and manipulation of the radiance files are provided. Rather, this tutorial is focused specifically on the manipulation of the surface reflectance (Indsr) product.

The QA definitions for LSRP are written to Band 8 named "Indsr_QA" (beginning with an "I" as in "landsat"), and a legend for interpretation of their unpacked values is shown in table 1.

A set of software tools to manipulate MODIS data was developed by the Land Data Operational Product Evaluation (LDOPE) team and are distributed at no cost from the NASA

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Table 1. Bit descriptions for Indsr.filename.hdf Band 8 named "Indsr.filename.hdf" (quality assurance). Bit patterns are read fromright to left (that is, bit 0 = least significant bit, and bit 15 = most significant bit). Bits can be extracted using the command named"unpack_sds_bits" in the Land Data Operational Product Evaluation toolbox.

Bit no.	Parameter name	Value	Interpretation
0	Thursda	0	
0	Unused	1	
1	Valid data	0	yes
1	valid data	1	no
2	ACCA based aloud most	0	clear
Z	ACCA-based cloud mask	1	cloudy
2	Umread	0	
5	Unused	1	
4	ACCA have demonstrate	0	snow absent
4	ACCA-based show mask	1	snow present
5	DEM haged land/water meals	0	water
3	DEM-based land/water mask	1	land
(Dense derle societation (DDV)	0	DDV absent
0	Dense dark vegetation (DDV)	1	DDV present
7	T lucco d	0	
1	Unused	1	
Q	Surface reflectance-based cloud	0	clear
8	mask	1	cloudy
0	Cloud shadow mask	0	cloud shadow absent
9	Cloud shadow mask	1	cloud shadow present
10	Surface reflectance-based snow	0	snow absent
10	mask	1	snow present
11	Spectral test-based land/water	0	water
11	mask	1	land
12	A diacomt aloud	0	adjacent cloud absent
12	Adjacent cloud	1	adjacent cloud absent adjacent cloud present
12	T lucco d	0	
15	Unusea	1	
14	Umread	0	
14	Unused	1	
15	Umread	0	
15	Unuseu	1	

Land Processes Distributed Active Archive Center (LP DAAC; *https://lpdaac.usgs.gov/tools/ldope_tools*). The LDOPE Toolbox includes command line software to deconstruct bit-packed data layers. Because of their production heritage (LEDAPS applies MODIS-based algorithms to Landsat data), LDOPE tools are able to unpack the QA information in LSRP. This report details a procedure for acquiring, downloading, and installing the "runtime" version of the LDOPE Toolbox on the Windows operating system so that all LDOPE tools can be accessed. Next, the report focuses specifically on how the LDOPE tool named "unpack_sds_bits.exe" can be used to extract QA information from LSRP files. Finally, because some issues may be encountered when importing LDOPE outputs into common image processing packages, the report provides tested procedures that allow QA data to be appropriately registered with other CDR data, displayed, and used effectively in either the ENVI or ERDAS Imagine commercial image processing systems.

Data Access and Acquisition

The currently provisional LSRP data collections are accessible through a nominal user interface hosted at *http://landsat.usgs.gov/PLSRP.php*, which provides general product characteristics and a link to the ordering system. Users must submit a list of the Landsat scenes desired for surface reflectance processing in text format, as well as an electronic mail address for notification of order status and completion. A USGS-supplied user name and password is required to request and retrieve data products. To request account information, complete the "Contact Us" form on the LSRP Web site, selecting the topic named "Surface Reflectance Data Request."

Software Access and Acquisition

The LDOPE Toolbox is provided at no cost to the user through the NASA Land Processes Distributed Active Archive Center (LP DAAC) operated at USGS EROS. The user must establish a username and password (at "Sign Up") before the software can be downloaded. Both the account establishment and download can be accomplished from this URL: *https://lpdaac.usgs.gov/tools/ldope_tools*.

Software Installation and Setup

The assumption is made that the necessary user account has been established, and that the zip file named "LDOPE_ Win_bin.zip" has been downloaded to the user's local Windows desktop computer. It is also assumed that uncompression software, such as WinZip, is available on the desktop. **Note:** Administrator rights may be required to fully accomplish step 3.

Note as well that the following instructions are an adaptation and expansion of the procedures described in appendix D of the LDOPE_Users_Manual.pdf file:

- 1. Make the directory where the software will be installed and operated. For example, create a directory called "ESPA_QA" on the C drive.
- 2. Unzip the file named "LDOPE_Win_bin" and place the subdirectories it contains into the directory created above.

Those subdirectories are named "bin" and "ANCIL-LARY." The bin subdirectory contains the executables and the ANCILLARY subdirectory contains numerous files used in map projection and georeferencing. Given the current example, a directory structure similar to that shown below should be present on the local disk:

C:\ESPA_QA

C:\ESPA_QA\ANCILLARY

C:\ESPA_QA\Bin

3. Create a new environment variable named "\$ANCPATH" (Windows XP shown first, followed by Windows 7 steps).

This variable will point to the location of the ancillary files in the new directory with subdirectories of LDOPE_Win_ bin/ANCILLARY. To accomplish this in Windows XP, follow the steps below:

- A. Click the Windows "start" button.
- B. Select the control panel.
- C. Click on the "systems" icon.
- D. In the systems window, select the advanced tab.
- E. In the advance window, select the button labeled "Environment Variables."
- F. In the panel labeled "User variable for username," click on the button labeled "New."
- G. For the box labeled "Variable name:," enter the name "ANCPATH."
- H. For the box labeled "Variable value:," enter the value named "yourchoice/ANCILLARY" where "yourchoice" is the directory created to hold the ANCILLARY and bin directories. In the case of the current example, "yourchoice" would be named "ESPA_QA" and the complete environment path would be "ESPA_QA/ANCILLARY." (Note: The forward slash "/" is used.)
- I. To avoid having to stipulate the path to the executable command each time it is run, add the path to the bin directory (that is, "yourchoice/bin") to the environment variable named "\$path." Instructions for this process (for most operating systems) can be found here: http://java.com/en/download/help/path. xml. If this path is not configured, input files must be copied to the directory named "yourchoice/LDOPE_Win_bin" or the path to the command (for example, "yourchoice/LDOPE_Win_bin/") must be specified from within the directory where the input data are found and output data will be placed. This latter case (specifying the path to the executable) is used in the example in step 4 below.

To create a new environment variable in Windows 7, follow the steps below:

- A. Click the Windows "start" button.
- B. Select the control panel.
- C. Click on the "system" icon.
- D. In the systems window, select "advanced systems settings."

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- E. In the window that pops open, select the tab named "Advanced."
- F. Click on the button labeled "Environment Variables..."
- G. In the panel labeled "User variable for username," click on the button named "New."
- H. For the box labeled "Variable name:," enter "ANC-PATH."
- I. For the box labeled "Variable value:," enter "yourchoice/ANCILLARY" where "yourchoice" is the directory created to hold the ANCILLARY and bin directories. In the case of the current example, "yourchoice" would be "ESPA_QA" and the complete environment path would be "ESPA_QA/ ANCILLARY." (Note: The forward slash "/" is used.)
- J. To avoid having to stipulate the path to the executable command each time it is run, add the path to the bin directory (that is, "yourchoice/bin") to the "\$path" environment variable. Instructions for this process (for most operating systems) can be found here: *http://java.com/en/download/help/path.xml*. If this path is not configured, input files must be copied to the "yourchoice/LDOPE_Win_bin" directory or the path to the command (for example, "yourchoice/ LDOPE_Win_bin/") must be specified from within the directory where the input data are found and output data will be placed. This latter case (specifying the path to the executable) is used in the example in step 4 below.
- 4. Modify the command prompt "windowsize" to properly display LDOPE tool instructions and outputs in either XP or Windows 7.

The LDOPE commands were written to run on an operating system that uses a wider "screen" than the 80-character one provided by default for the disk operating system (DOS) command prompt in current Windows operating systems. This results in difficult-to-read formatting for help and processing messages. To overcome this, the size of the command prompt window can be changed to make LDOPE help and output easier to read, using the following steps:

- A. Open a command prompt window by either clicking on "start/run," typing "cmd," and clicking on "OK," or at the "start/programs/accessories/command" prompt.
- B. Click on the "c:\" icon in the upper left corner of the command prompt window that just opened.
- C. Select "properties."
- D. Select "layout."

- E. Increase the screen buffer size to a width of 100.
- F. Increase the window size to a width of 100.
- G. Select "OK."
- H. Note: If using Windows XP, the prompt named "Save properties for future windows with the same title" must be toggled on before clicking "OK" if you want to retain the new command window size for all subsequent times it is used; otherwise just click "OK."

Running the Command Named "unpack_sds_bits"

The "unpack_sds_bits" tool decodes the requested bit fields in the input file and writes them to an output HDF file for further processing. As per the documentation found at *http://landsat.usgs.gov/PLSRP.php*, each bit is coded with "1" or "0" ("yes" or "no," respectively) values for various quality themes such as land, water, clouds, cloud shadow, and so forth. In the current example, this tool is being applied specifically to unpack two bit fields containing information on potential cloud and cloud shadow locations. The cloud masks produced through the Landsat Automated Cloud-Cover Assessment (ACCA) method and the cloud shadow mask are flagged in bits 2 and 9, respectively.

- A. Use the existing or open a command window ("start/ all programs/accessories/command" prompt or start/ run and type "cmd").
- B. At the command prompt in the window, change directories to the location of the input data. For example, if LSRP data are in a directory called "testdata," the following command would be issued: cd c:\testdata.
- C. Unless the path to the bin subdirectory was added to the system path, it must be included when issuing each LDOPE tool command. For example, from within the testdata directory on the "C" partition a command is run to test that environment variables were properly set (steps 2G and 2H above), and to see what options are possible for the unpack_sds_ bits command. In the current example, the LDOPE Toolbox was unzipped in the directory path named "ESPA_QA." Therefore, at the command prompt, the following command is issued:

C:\ESPA_QA\bin\unpack_sds_bits -h.

This will display a page listing of options—inputs and outputs associated with the command (more easily read if the command window width was modified as instructed in the previous section).

- D. Note that for LSRP data, the QA information is packed in the Science Data Set (SDS) or "band" that is named "lndsr_QA" (beginning with an "l" as in "landsat").
- E. For this example, the input LSRP file with a name of "Indsr.L5019037_03720010705.hdf" was collected via Landsat 5 for path 19 row 37 on July 7, 2001, and given an output file name of "2001_07_05_P19_ R37_TM5_clds.hdf."

The following command string would be issued (all on one line) to unpack both the ACCA-based and the surface reflectance-based cloud masks, as well as the LSRP cloud-shadow mask into the output file, assuming the input file is present in the directory named "ldope_win_bin\bin":

c:\ESPA_QA\ldope_win_bin\bin\unpack_sds_bits -sds=lndsr_QA -bit=2,8,9 -of=2001_07_05_P19_ R37_TM7_clds.hdf lndsr.L5019037_03720010705. hdf

The result is an output HDF file (named "2001_07_05_ P19_R37_TM5_clds.hdf") with three SDS, or bands, of data: the two-cloud and the cloud-shadow masks. This can be read by some software packages (for example, ENVI) as a threeband HDF file that will have a value of "1" in the first band for every pixel labeled as "cloud" by the ACCA algorithm, a value of "1" in the second band for every pixel labeled as "cloud" by the surface reflectance-based algorithm, and a value of "1" in the third band for every pixel labeled as cloud shadow by LSRP processing. The unpack_sds_bits command can be used

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2001_06_27_P19_R37_TM7_SR_clds.en

ACCA Clouds
 LEDAPS Cloud Shadow

Gray Scale ORGB Color

Dims 7771 x 7021 (Byte) [BSQ]

Load Band No Display -

Selected Band

ACCA Clouds:2001_06_27_P19_R37_TM7_

Band

Band 2

Band 5

atm opacity

Band 7

QA Band 6

()) Map Info

Band 3
 Band 4

2001_06_27_P19_R37_TM7_SR.dat

0

-61

Mosaicking

0

File Basic Tools Classification Transform Filter Spectral Map Vector

Pixel Based

Tiled QuickBird Product

Tiled WorldView Produc

Resize Data (Spatial/Spectral)

Convert Data (BSQ, BIL, BIP)

Subset Data via ROIs Rotate/Flip Data

Layer Stacking

Stretch Data

Spatial Statistics

Change Detection

Measurement Tool

Segmentation Image

Region Of Interest

Statistics

Band Math

Masking

Preprocessing

Dims 7771 x 7021 (Byte) [BSQ]

Load Band No Display -

Selected Band

ACCA Clouds:2001_06_27_P19_R37_TM7_

Spectral Math

to similarly unpack any other QA bit (for example, bit 10 surface reflectance-based snow mask, bit 11 spectral-test-based land/water mask, and so forth) simply by changing the options provided for the "-bit" parameter. Additional bits can be added and separated by commas. For example, the option string bits=2,9,10—would result in a three-band output file in which the third band includes a "1" for every pixel labeled as "snow present" by LSRP processing.

Adding QA Data to ENVI

At the time this report was created, georeferencing information embedded in the HDF file produced by the unpack_ sds_bits command is not interpreted when the file is read as an HDF by the ENVI image processing system. That is, while the binary data can be read and displayed, their georeferencing information is "lost."

Caution: While a LDOPE executable tool (named "cp_proj_param") is designed to embed georeferencing information in the HDF file created by the unpack_sds_bits tool, it only operates properly in the case of MODIS HDF files and should not be used to overcome the problem of missing georeferencing in the QA extractions imported to ENVI. However, the output of the unpack_sds_bits tool can be combined through ENVI commands with the LSRP reflectance bands so that they assume the georeferencing of the other layers and are properly and spatially aligned with those other layers.

1. Load both the original ESPA HDF file and the file output from the unpack_sds_bits command into ENVI. In the example below (fig. 1), the surface reflectance (SR) file



Figure 1. Screen capture showing that band names have been edited to reflect their content in the "Available Bands List" and the selection of the ENVI "Pixel-Based Mosaicking" tool (for compiling files).

Figure 2. Screen capture showing that the files already loaded in ENVI must be imported into the mosaicking tool.



Figure 3. Screen capture showing the display of a cloud mask on top of the other band layers as a result of importing in sequence in ENVI.

has been loaded and its header was edited so that the band names indicate the content of each SDS (band) in the original file.

- 2. Use the ENVI "Pixel Based Mosaicking" tool to compile the files (fig. 1).
- 3. Import both files to the mosaicking tool in sequence (for example, SR first, cloud-shadow mask second) so that the cloud and shadow masks will be appended as the final two bands in the output file (figs. 2, 3, and 4).

When complete, either edit the band file names of the output or import an ASCII text file containing them; this is recommended for repeat or batch processing.

Adding QA Data to ERDAS Imagine

The QA data stored within Band 8 of the Surface Reflectance HDF file can also be accessed using ERDAS Imagine software without using the LDOPE utilities. The following steps demonstrate the technique using ERDAS Imagine (version 10.1) with the classic interface. **Note: When using this process, the extracted layers will be in reverse order of their listing in the original input file.**

1. Subset the QA band out of the Landsat Surface Reflectance HDF file.

Figure 4. Screen capture showing the designation of an output file name and the specification of the background value (that is, parameter editing) in ENVI.

To isolate the band named "Indsr_QA" from and LSRP file in ERDAS Imagine, begin from the top level Data-Prep menu. Using the "Subset Image" option, select the LSRP HDF file as input, specify an output file (Imagine file format), and choose only Band 8 in "Select Layers" (fig. 5).

2. Export the QA subset file to generic binary.

From the top level "Import" menu, click the "Export" option. Choose "Generic Binary" in the "Type" dropdown menu to define the output file format. Select the LSRP Band 8 (QA subset) file created in step 1 as input, and specify an output filename (fig. 6).

Default values can be used for the export to Generic Binary format.

3. Import the generic binary file back into an ERDAS Imagine file.

Return to the top level "Import" menu, this time specifying the import option. Choose "Generic Binary" from the "Type" dropdown to specify file import format. Select the binary file created in step 2 as input, and specify an output filename (fig. 8).

In the import parameters window, specify Band Interleaved by Pixel (BIP) for "Data Format," unsigned 1 bit for "Data Type," 16 for the "# Bands," and enter the number of rows and columns in the image. Row and column

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information can be found using ImageInfo on the original HDF file (fig. 9).

4. Apply the georeferencing information to the resulting image.

Using ImageInfo on the original HDF file, find the coordinate values for the upper left "x" and upper left "y" pixel, the pixel size (should be 30 meters in these applications), and projection information.

Apply these values to the image created in step 3 using ImageInfo edits. First, under the "Edit" tab, select "Change Map Model," and enter the upper left pixel coordinates, pixel size, units, and projection (fig. 10).

Then, under the "Edit" tab again, select "Add/Change Projection," and specify the spheroid and datum names and the Universal Transverse Mercator (UTM) zone number (fig. 11). 5. Viewing the QA bit layers.

Inport/Export

Type:

Media:

The QA bit layers can be displayed in ERDAS Imagine in several ways. In the example below, the QA layers are displayed as a grayscale image with 16 bands, using "Raster-Band Combinations" to select which band (QA bit) is displayed (fig. 12). In this example, the spectraltest-based land/water mask (bit 11) is displayed (layer 5 in ERDAS Imagine).

The individual bit values for each QA bit can be viewed simultaneously per pixel using the "Start/Update Inquire Cursor" tool in the Viewer (fig. 13). QA bits 0 through 15 are displayed on separate rows in the cursor window: Layers 1–16 correspond to bits 15–0 (that is, layer 10 displays the value for bit 6).

🔀 Subset 🔀						
Input File: Output File: (".img)						
Indsr.15027035_035	2007030 🝷 箳	ga_band.img		- 🖨		
Coordinate Type:	Subset Definition:		From Inquir	e Box		
	Two Corners	C Four Corners				
C File	ULX: 616800.	00 🕂 LR>	< 850500.00	÷		
	UL Y: 4098600	0.00 😤 LRN	r: 3889200.00	÷		
	UR X: 0.00	÷ LL>	¢ 0.00			
	UB Y: 0.00	E LL Y	0.00	i i i		
Data Type:						
Input: Signed 1	6 bit					
Output: Signed	16 bit 💌	Output:	iontinuous	*		
Output Options:						
Number of Input lay	ers: 9	🔲 Ignore Zer	ro in Output Stats.			
Select Layers:	8					
Use a comma for se	parated list(i.e. 1,3,5) or enter ranges				
using a ":" (i.e. 2:5)	L					
ОК	Batch A	хот <u>с</u> а	ancel H	elp		
Select the input file.						

Input File: (*.img) Output File: (*) qa_band.img qa_band_binary -Ê Ê Ŧ band8.img LT50270352007067PAC01 🔺 ٠ layer5.img 16layers.img Indcall5027035_035200703 16layers.rrd 16layers_generic qa_band.img band8.img water1.img 4 I5027035 20070308 sr 15027035 20070308 sr -N • OK Close Data View. Help

C Import C Export

Generic Binary

File

Figure 6. Screen capture showing the use of the ERDAS "Export" option (see fig. 7).

Figure 5. Screen capture showing the use of the ERDAS "Subset Image" option.

Export Generic Binary Data	I ang /Eile Options
Data Description Data Format: BIL Data Type: Signed 16 Bit Byte Order Unswapped	Blocking Factor: 1
OK Export Options Close Data Stretch	Help Batch





Figure 8. Screen capture showing the appropriate file type and media parameter to use when importing the output of the previous step in ERDAS.

Data Description Data Format: BIP Data Type: Unsigned 1 Bt Data Type: Swap Bytes Image Dimensions Image Record Length: 0 Line Header Bytes: 0 # Rows: 6381 # Bands: 16	Tape/File Options Skip 0
Data Format: BIP Data Type: Unsigned 1 Bt Swap Bytes Image Dimensions Image Record Length: 0 * Line Header Bytes: 0 * # Rows: 6981 * # Bands: 16 *	Skip 0
Data Type: Unsigned 1 Bit Swap Bytes Image Dimensions Image Record Length: 0 ** Line Header Bytes: 0 ** # Rows: 6981 ** # Bands: 16 **	Blocking Factor: 1 ** File Header Bytes: 0 ** BSQ Options BSQ Options Bands in Multiple Files
Swap Bytes Image Dimensions Image Record Length: 0 Line Header Bytes: 0 # Rows: 6381 # Bands: 16	File Header Bytes:
Image Dimensions Image Record Length: 0 = Line Header Bytes: 0 = H Rows: 6381 = # Bands: 16 =	BSQ Options
Image Record Length: 0 × Line Header Bytes: 0 × # Rows: 6981 × # Bands: 16 ×	Bands in Multiple Files
# Cols: 7791	Band Header Bytes: 0 +
Load Options	Save Options
OK Preview Options	Preview Help
Close Import Options	



// ImageInfo (qa_16 File Edit View Help	_lavers.img)	_ 🗆 ×
🖨 🗅 🥔 Σ	L 1 → Band_1 ▼ 1 ^t ↑ ↓ ¹ L	
General Projection H	listogram Pixel data	
File Info:	Layer Name: Band_1 File Type: IMAGINE Image Last Modified: Fri Apr 27 15:25:30 2012 Number of Layers: 16	
	Image/Auxiliary File(s) All File Size: 2.62 MB	
Layer Info:	Width: 7791 Height: 6981 Type: Continuous Block Width: 512 Block Height: 512 Data Type: Unsigned 1-bit Compression: Run-Length Encoding (ESRI) Data Order: BSQ Pyramid Layer Algorithm: IMAGINE 242 Resampling with prior Rescale to E	
Statistics Info:	Min: 0 Max: 2.2251e-308 Mean: 0.0 Median: 0 Mode: 0 Std. Dev: 0.0 Skip Factor X: 1 Skip Factor Y: 1 LextMarkEnd Fiden: 71520212 1	
🔀 Change Map Info	×	
Upper Left X: 610 Upper Left Y: 400	3800.0000000 a Pixel Size X: 30.000000000000 a a 38600.00000000 a Pixel Size Y: 30.000000000000 a a	
Units: Meters		
Projection:	UTM	
OK	Cancel Help	

Figure 10. Screen capture showing the use of ERDAS "ImageInfo" to apply the georeferencing information to the resulting image.



Figure 11. Screen capture showing the specification of the spheroid and datum names and the Universal Transverse Mercator (UTM) zone number.



Figure 12. Screen capture showing display of spectral-testbased land/water mask (bit 11; layer 5 in ERDAS).

Map Projection:	▼ Uni	X 5101.45 Z: 0.00	Y: 4	5364.97 other	
Layer	Band	FILE PIXEL	LUT VALUE	HISTOGRAM	
1		0.000		55923700.000	
2		0.000	128.000	55923700.000	
3		0.000	128.000	55923700.000	
4		0.000	128.000	55923700.000	
5	63	1.000		38049761.000	
6		0.000		55921784.000	
7		0.000		55923700.000	
8		0.000		55921943.000	
9		0.000		55923700.000	
10		0.000		55777030.000	
11		1.000		38240684.000	
12		0.000		55923700.000	
13		0.000		55923700.000	
14		0.000		55841593.000	
15		0.000		38806174.000	
16		0.000		38806174.000	
				Auto Apply	,

Figure 13. Screen capture showing view of the individual bit values for each quality assurance (QA) bit.

Reference Cited

Masek, J.G., Vermote, E.F., Saleous, N.E., Wolfe, Robert, Hall, F.G., Huemmrich, K.F., Gao, Feng, Kutler, Jonathan, and Lim, T.K., 2006, A Landsat surface reflectance dataset for North America, 1990–2000: Institute of Electrical and Electronics Engineers Geoscience and Remote Sensing Letters, v. 3, no. 1, p. 68–72.